

3g Multimedia Network Services Accounting And User Profiles Artech House Le Communications Series

We are delighted to present the proceedings of the 8th IFIP/IEEE International Conference on Management of Multimedia Networks and Services (MMNS 2005). The MMNS 2005 conference was held in Barcelona, Spain on October 24–26, 2005. As in previous years, the conference brought together an international audience of researchers and scientists from industry and academia who are researching and developing state-of-the-art management systems, while creating a public venue for results dissemination and intellectual collaboration. This year marked a challenging chapter in the advancement of management systems for the wider management research community, with the growing complexities of the “so-called” multimedia over Internet, the proliferation of alternative wireless networks (WLL, WiFi and WiMAX) and 3G mobile services, intelligent and high-speed networks scalable multimedia services and the convergence of computing and communications for data, voice and video delivery. Contributions from the research community met this challenge with 65 paper submissions; 33 high-quality papers were subsequently selected to form the MMNS 2005 technical program. The diverse topics in this year’s program included wireless networking technologies, wireless network applications, quality of services, multimedia, Web applications, overlay network management, and bandwidth management.

This comprehensive book gives you a hands-on understanding of the techniques and architectures being used to provide voice and data services over wireless networks. It serves as a unified "how it works" guide to wireless Internet telecommunications, systematically addressing each of the technological components and how they fit together. You get a clear picture of protocols like RTP for multimedia transport and SIP for session control signaling, and see what's being done to tackle tough challenges in QoS control, mobility management, and security in the wireless environment. The book discusses at length the cutting-edge IP Multimedia Sub-System (IMS) of UMTS to illustrate how each of these crucial components can be successfully implemented in a real-world wireless IP system.

Presents the principles, design, development and applications of the Diameter protocol suite
The Diameter protocol was born in the Internet Engineering Task Force (IETF) and designed to be a general-purpose Authentication, Authorization, and Accounting (AAA) protocol applicable to many network environments. This book is for everyone who wants to understand the Diameter protocol and its applications. This book explains the place Diameter holds in global telecommunication networks and teaches system architects and designers how to incorporate Diameter into their network environments. Diameter: New Generation AAA Protocol - Design, Practice and Applications begins by describing the foundation of Diameter step-by-step, starting with building blocks of the protocol, and progressing from a simple two-party exchange to a multi-party exchange involving complex routing. It discusses the motivation for using Diameter, talks about its predecessor, RADIUS, and introduces the open source Diameter implementation, freeDiameter. The book expands beyond protocol basics to cover end-to-end communication, security functionality, and real-world applications, extending to the backend infrastructure of mobile telecommunications. In addition, an advanced chapter teaches readers how to develop Diameter extensions for their own AAA applications. Written by an experienced author team who are members of the group that standardized Diameter in the IETF and are at the forefront of this cutting-edge technology
Presents the still-developing topic of Diameter from both introductory and advanced levels
Makes available for download a virtual machine containing the open source implementation: <https://diameter-book.info>
Provides hands-on

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experience via freeDiameter examples and exercises throughout the book Diameter: New Generation AAA Protocol - Design, Practice and Applications will appeal to system architects and system designers, programmers, standardization experts new to Diameter, students and researchers interested in technology that is deployed by many network operators.

An unprecedented look into the present and future of next generation networks, services, and management in the telecommunications industry The telecommunications industry has advanced in rapid, significant, and unpredictable ways into the twenty-first century. Next Generation Telecommunications Networks, Services, and Management guides the global industry and academia even further by providing an in-depth look at current and developing trends, as well as examining the complex issues of developing, introducing, and managing cutting-edge telecommunications technologies. This is an orchestrated set of original chapters written expressly for this book by topic experts from around the globe. It addresses next generation technologies and architectures, with the focus on networks, services, and management. Key topics include: Opportunities and challenges of next generation telecommunications networks, services, and management Tri/Quad Play and IP-based networks and services Fault, Configuration, Accounting, Performance, and Security (FCAPS) requirements Convergence and an important convergence vehicle, IP Multimedia Subsystem (IMS) Next generation operations and network management architecture Ad hoc wireless and sensor networks and their management Next generation operations and network management standards from a strategic perspective A defining look at the future in this field This book will serve as a contemporary reference for the growing global community of telecommunication and information professionals in industry, government, and academia. It will be important to faculty and graduate students of telecommunications as a graduate textbook.

The provision of IP-based multimedia services is one of the most exiting and challenging aspects of next generation wireless networks. A significant evolution has been underway for enabling such multimedia services and for ultimately migrating the Internet to the wireless world. This book examines this evolution, looking at an array of the most up-to-date wireless multimedia technologies and services. The first part focuses on enabling technologies for wireless multimedia, while the second is dedicated to the new wireless multimedia services that are expected to play a key role in the future wireless environment. In addition, the related recent standardization, research and industry activities are addressed. * Covers a complete range of multimedia hot topics, ranging from audio/video coding techniques to multimedia protocols and applications * Discusses QoS issues in WLANs, 3G and hybrid 3G/WLAN networks * Provides in-depth discussion of the most modern multimedia services, such as Push-to-Talk, Instant Messaging, Presence, mobile payments, MMS, WAP, and location-based multimedia services * Addresses the emerging Multimedia Broadcast/Multicast Service (MBMS) and the key aspects of IP Multimedia Subsystem (IMS) in 3G networks * Numerous on-line references will assist readers in their quest for the most up-to-date information This comprehensive resource will have instant appeal to students in electrical and computer engineering or IT disciplines. It is also essential reading for engineering managers, engineers in wireless systems and multimedia, and wireless multimedia researchers.

Parlay will enable rapid and cost-effective delivery of services based on telecommunications networks, and will be an essential part of the 3G future. We live in an exciting time. 3G networks are taking off, and as greater bandwidth and communication speeds become available, people are seeking new means by which to increase their interaction potential. Newer and more exciting services are being developed to drive more revenues and to enhance end-user experiences. New technologies are being designed and implemented to supplement and leverage the new capabilities being built into core networks. Parlay/OSA: From Standards to Reality is an accessible primer on network ecosystems and operations today, discussing the need for Parlay, the details of standards, aspects of network evolution and support for legacy

systems, and advanced topics from an implementation perspective. The authors examine the potential of the Parlay/OSA (Open Service Access) solution from a number of points of view: business need, service development and service deployment. Parlay/OSA: From Standards to Reality: Provides a comprehensive account and examination of the Parlay technology. Covers standards capabilities and directions, and the twelve Service Capability Features, including call control, mobility management, data session control, generic messaging service and content based charging and policy management. Addresses architectural alternatives and advanced architecture patterns. Provides use cases, architecture, deployment scenarios and advanced topics for further reading. This invaluable resource will provide product managers, software developers, application developers, network architects and engineers, as well as advanced students and researchers in academia and industry with an in-depth understanding of Parlay. Comprehensive reference to successful service design for the telecommunications industry Telecommunications companies operate in increasingly competitive environments. The companies that survive and excel are those offering the most compelling range of products and services. These services are complex since they touch all aspects of business. Service design and implementation skills are therefore the key for staying on top of the competition. Successful Service Design for Telecommunications provides a comprehensive guide into service design and implementation. The author provides a consistent approach to designing scalable and operable processes that can be used when designing a variety of technologically based services; offering concepts, principles and numerous examples that the readers can easily adapt to their technological environment. Key features: Defines what telecommunications services are from business, technical and operational perspectives Explains how telecommunications services can be implemented, including implementation strategies for both new service introductions and enhancements to existing services The principles and management processes described can be used on all telecommunications services (fixed, mobile, broadband and wireless) and technology (e.g. IT and Internet) based services Includes references to the current best practices and industry standards and complements the eTom and the OSS/ BSS models proposed by the TeleManagement Forum Features numerous real-life scenarios and examples to support the discussion on the key concepts of service design This book will be of interest to managers, service designers, project managers, IT professionals, operation managers and senior executives who work in the telecommunications sector. University students studying telecommunications, IT and service science courses will also find this text insightful.

For decades, microwave radios in the 6 to 50 GHz bands have been providing wireless communications. Recently, newer technologies at the 60 to 100 GHz mm-wave bands have taken advantage of new wireless regulations that are designed to enable ultra-high capacity communications. Exploring this exciting area in depth, this cutting-edge resource offers you the latest details on multigigabit wireless communications. The book places emphasis on practical use and applications, but also provides a thorough explanation of important technological underpinnings to give you a complete understanding of subject. You find clear guidance on system design and link planning, helping you to determine performance levels given the physical limitations of operating in these frequency bands. Supported with over 50 illustrations, the book covers a wide range of critical topics, from the high frequency electromagnetic spectrum and high data rate mm-wave radios, to wireless link margins and path profiling.

In two editions spanning more than a decade, The Electrical Engineering Handbook stands as the definitive reference to the multidisciplinary field of electrical engineering. Our knowledge continues to grow, and so does the Handbook. For the third edition, it has been expanded into a set of six books carefully focused on a specialized area or field of study. Broadcasting and Optical

Communication Technology represents a concise yet definitive collection of key concepts, models, and equations in the fields of broadcasting and optical communication, thoughtfully gathered for convenient access. Addressing the challenges involved in modern communications networks, Broadcasting and Optical Communication Technology explores communications, information theory, and devices, covering all the basic information needed for a thorough understanding of these areas. It also examines the emerging areas of adaptive estimation and optical communication, including lightwave technology, long-distance fiber optic communications, and photonic networks. Articles include defining terms, references, and sources of further information. Encompassing the work of the world's foremost experts in their respective specialties, Broadcasting and Optical Communication Technology presents the latest developments, the broadest scope of coverage, and new material on mobile communications. It offers fast, convenient access to specialists in need of detailed reference on the job.

The four-volume set LNAI 6276--6279 constitutes the refereed proceedings of the 14th International Conference on Knowledge-Based Intelligent Information and Engineering Systems, KES 2010, held in Cardiff, UK, in September 2010. The 272 revised papers presented were carefully reviewed and selected from 360 submissions. They present the results of high-quality research on a broad range of intelligent systems topics.

Third edition of this best-selling guide to IMS: fully revised, and updated with brand new material The IMS (IP Multimedia Subsystem) is the technology that merges the Internet with the cellular world. It makes Internet technologies such as the web, email, instant messaging, presence, and videoconferencing available nearly everywhere at any time. The third edition of this bestselling book is fully updated and provides comprehensively expanded content, including new chapters on emergency calls and on Voice Call Continuity (VCC). As well as this, The 3G IP Multimedia Subsystem (IMS) presents updated material including a comprehensive picture of Session Initiation Protocol (SIP) as well as its applicability to IMS. As most of the protocols have been designed in the IETF, this book explains how the IETF developed these protocols and describes how these protocols are used in the IMS architecture. This is an indispensable guide for engineers, programmers, business managers, marketing representatives and technically aware users who want to understand how the IMS works and explore the business model behind it. New chapters on emergency calls, Voice Call Continuity (VCC), service configuration (XCAP, XDM), and conferencing Fully updated throughout, including Policy and Charging Control (PCC), QoS, Presence, Instant Messaging, Multimedia Telephony Services, and Push-to-talk over Cellular (PoC) Describes the IP Multimedia Subsystem from two different perspectives: from the IETF perspective, and from the 3GPP perspective. Provides details on the latest policy technology and security architecture Written by experienced professionals in the field.

This new hands-on resource tackles capacity planning and engineering issues that are crucial to optimizing wireless communication systems performance. Going beyond the system physical level and investigating CDMA system capacity at the service level, this volume is the single-source for engineering and analyzing systems capacity and resources.

Despite frustrating customers and loss of revenue for telecommunications providers, cellular network congestion has remained a problem for which few solutions have been found. Covering GSM, GPRS, UMTS and beyond 3G systems, this practical book breaks new ground by providing you with proven techniques for decreasing blocking and dropped call rate due to network congestion. Using real measurements, this book clearly shows you that the maximum traffic that can be accommodated in a wireless network is not a constant value and varies significantly.

Europe's leading experts from industry and academia present the results of the research into advanced mobile technologies and services performed within the scope of the ACTS R& D program in two new book volumes. Invaluable for industry professionals and researchers, the state-of-the-art in European R& D into wireless technologies is detailed in these two works.

What will the future of wireless communications look like? What drives mobile communications systems beyond 3G? In Next Generation Mobile Systems the authors answer these questions and others surrounding the new technologies. The book examines the current research issues driving the wireless world and provides an inclusive overview of how established technologies will evolve to suit next generation mobile systems. While the term '4G' already dominates research in industry and academia, there are still numerous hurdles to take before this ambitious concept can become reality. Acclaimed researchers from NTT-DoCoMo take up the debate of what type of mobile communications will emerge in the post-3G era. Next Generation Mobile Systems: Covers the evolution of IP-based systems and IP mobility. Gives a detailed overview of radio-access technologies and wireless LANs. Explains APIs for mobile systems and IP mobility. Addresses middleware and applications, including terminal platform technologies, multimedia, and wireless web services. Discusses security in future mobile networks, including sections on Cryptographic Algorithms and Protocols for XG, Authentication, Authorization, and Accounting, and Security Policy Enforcement for Downloaded Code. This valuable resource will provide communications engineers, telecommunications managers and researchers in industry and academia with a sound understanding of the future direction of mobile technology.

The current book provides a final report of activity performed by the COST 290 Action, "Traffic and QoS Management in Wireless Multimedia Networks," which ran from March 10, 2004, until June 3, 2008. After an introduction to the COST framework and the Action's survey time-frame and activities, the main part of the book addresses a number of technical issues, which are structured

into several chapters. All those issues have been carefully investigated by the COST 290 community during the course of the project – the information presented in this book can be regarded as ultimate for each particular topic; every open research issue addressed in the book is described carefully, corresponding existing studies are analyzed and results achieved by the COST 290 community are presented and compared, and further research directions are defined and analyzed. Because the book covers a wide area of research addressing issues of modern wired and wireless networking at different layers, starting from the physical layer up to the application layer, it can be recommended to be used by researchers and students to obtain a comprehensive analysis on particular research topics including related areas, to obtain broad and ultimate referencing, and to be advised on current open issues. COST 290 is one of the Actions of the European COST Program. Founded in 1971, COST is an intergovernmental framework for European Cooperation in the field of Scientific and Technical Research, allowing the coordination of nationally funded research on a European level.

Focusing on core technologies at the heart of every system, this volume clearly shows engineers how to apply, reuse, and enhance these building blocks from one generation of networks to the next.

Annotation "This resource takes professionals step by step from the basics of MIMO through various coding techniques, to critical topics such as multiplexing and packet transmission. Practical examples are emphasized and mathematics is kept to a minimum, so readers can quickly and thoroughly understand the essentials of MIMO. The book takes a systems view of MIMO technology that helps professionals analyze the benefits and drawbacks of any MIMO system."--BOOK JACKET.Title Summary field provided by Blackwell North America, Inc. All Rights Reserved.

Geographic information systems (GIS)--a central repository of geographic data collected from various sources, including satellites and GPS--is emerging as one of the most intriguing and promising high-tech fields. This easy-to-understand resource provides technical and nontechnical professionals, regardless of their background, with an accessible and practical guide to important GIS know-how.

Ambient Intelligence (Aml) is the next wave in computing and communications technology. Nano-sized sensors and computers, wireless networks, and intelligent software are being integrated to create Aml environments. This forward-looking volume also covers such latest Aml developments as smart dust, smart personal object technology, and context-aware computing.

This book constitutes the refereed proceedings of the 5th IFIP/IEEE International Conference on the Management of Multimedia Networks and Services, MMNS 2002, held in Santa Barbara, CA, USA, in October 2002. The 27 revised full papers presented were carefully reviewed and selected from a total of 76 submissions. The papers are organized in topical sections on service management, management of wireless multimedia, bandwidth sharing protocols, distributed video architectures, management systems, differentiated network services, user level traffic adaptation, and multicast congestion control.

With the evolution of digitized data, our society has become dependent on services to extract valuable information and enhance decision making by individuals, businesses, and government in all aspects of life. Therefore, emerging cloud-based infrastructures for storage have been widely thought of as the next generation solution for the reliance on data increases.

Data Intensive Storage Services for Cloud Environments provides an overview of the current and potential approaches towards data storage services and its relationship to cloud environments. This reference source brings together research on storage technologies in cloud environments and various disciplines useful for both professionals and researchers.

This book constitutes the refereed proceedings of the 11th International Conference on Telecommunications, ICT 2004, held in Fortaleza, Brazil in August 2004. The 188 revised full papers presented were carefully reviewed and selected from 430 submissions. The papers are organized in topical sections on multimedia services, antennas, transmission technologies and wireless networks, communication theory, telecommunication pricing and billing, network performance and telecommunication services, active network and mobile agents, optical photonic techniques, optical networks, ad-hoc networks, signal processing, network performance and MPLS, traffic engineering, SIP, Qos and switches, network operation management, mobility and broadband wireless, cellular system evolution, personal communication, satellites, mobility management, network reliability, ATM and Web services, security, switching and routing, next generation systems, wireless access, Internet, etc.

This practical book is an accessible introduction to Orthogonal frequency-division multiplexing (OFDM) receiver design, a technology that allows digitized data to be carried by multiple carriers. It offers a detailed simulation study of an OFDM algorithm for Wi-Fi and 4G cellular that can be used to understand other OFDM waveforms. Extensive simulation studies are included using the transmission waveform given by the IEEE 802.11 standard. Scrambler, error-correcting codes, interleaver and radio-wave propagation model are included. OFDM waveform characteristics, signal acquisition, synchronization issues, channel estimation and tracking, hard and soft decision decoding are all covered. Detailed derivations leading to the final formula for any algorithm are given, which allows the reader to clearly understand the approximations and conditions behind the formulas and apply them appropriately. The algorithms are selected not just for the best performance from simulation study but also for easy implementation. An example is a unique algorithm for signal acquisition using the principle of maximum likelihood detection.

Discussing OFDMA radio resource management in the context of broadband wireless access systems such as WiMAX, this unique resource serves as an excellent reference for OFDMA system design work and provides expert guidance on emerging enhancements to WiMAX technology.

This book constitutes the refereed proceedings of the 7th IEEE International Conference on High Speed Networking and Multimedia Communications, HSNMC 2004, held in Toulouse, France in June/July 2004. The 101 revised full papers presented were carefully reviewed and selected from 266 submissions. The papers are organized in topical sections on quality of service, QoS, DiffServ, and performance analysis; scheduling and resource allocation; MPLS; routing and multicast; mobile networks, mobile IP, 3G/UMTS; IEEE 802.11 networks and ad hoc networks; wireless and WLAN; optical networks and WDM; applications and software development; and security and privacy.

It is our great pleasure to present the proceedings of the 9th IFIP TC-6 TC-11 Conference on Communications and Multimedia Security (CMS 2005), which was held in Salzburg on September 19 – 21, 2005.

This book constitutes the refereed proceedings of the 6th IFIP/IEEE International Conference on the Management of Multimedia Networks and Services, MMNS 2003, held in Belfast, Northern Ireland in September 2003. The 39 revised full papers presented were carefully reviewed and selected from numerous submissions. The

papers are organized in topical sections on stream control and management, management and control of multicast communications, ad-hoc and sensor networks, QoS and mobility management in wireless networks, traffic engineering and routing, differentiated network services, on-demand networking issues and policies, multimedia QoS management, security management, and (corresponding to an associated workshop) end-to-end monitoring techniques and services.

Here is a comprehensive and highly practical guide to SMS and MMS interworking in GSM, TDMA, and CDMA mobile communications systems. The text provides the knowledge needed to plan SMS or MMS interworking both commercially and technically, and to develop software for SMS and MMS centers.

In two editions spanning more than a decade, The Electrical Engineering Handbook stands as the definitive reference to the multidisciplinary field of electrical engineering. Our knowledge continues to grow, and so does the Handbook. For the third edition, it has grown into a set of six books carefully focused on specialized areas or fields of study. Each one represents a concise yet definitive collection of key concepts, models, and equations in its respective domain, thoughtfully gathered for convenient access. Combined, they constitute the most comprehensive, authoritative resource available. Circuits, Signals, and Speech and Image Processing presents all of the basic information related to electric circuits and components, analysis of circuits, the use of the Laplace transform, as well as signal, speech, and image processing using filters and algorithms. It also examines emerging areas such as text to speech synthesis, real-time processing, and embedded signal processing. Electronics, Power Electronics, Optoelectronics, Microwaves, Electromagnetics, and Radar delves into the fields of electronics, integrated circuits, power electronics, optoelectronics, electromagnetics, light waves, and radar, supplying all of the basic information required for a deep understanding of each area. It also devotes a section to electrical effects and devices and explores the emerging fields of microlithography and power electronics. Sensors, Nanoscience, Biomedical Engineering, and Instruments provides thorough coverage of sensors, materials and nanoscience, instruments and measurements, and biomedical systems and devices, including all of the basic information required to thoroughly understand each area. It explores the emerging fields of sensors, nanotechnologies, and biological effects. Broadcasting and Optical Communication Technology explores communications, information theory, and devices, covering all of the basic information needed for a thorough understanding of these areas. It also examines the emerging areas of adaptive estimation and optical communication. Computers, Software Engineering, and Digital Devices examines digital and logical devices, displays, testing, software, and computers, presenting the fundamental concepts needed to ensure a thorough understanding of each field. It treats the emerging fields of programmable logic, hardware description languages, and parallel computing in detail. Systems, Controls, Embedded Systems, Energy, and Machines explores in detail the fields of energy devices, machines, and systems as well as control systems. It provides all of the fundamental concepts needed for thorough, in-depth understanding of each area and devotes special attention to the emerging area of embedded systems.

Encompassing the work of the world's foremost experts in their respective specialties, The Electrical Engineering Handbook, Third Edition remains the most convenient, reliable source of information available. This edition features the latest developments,

the broadest scope of coverage, and new material on nanotechnologies, fuel cells, embedded systems, and biometrics. The engineering community has relied on the Handbook for more than twelve years, and it will continue to be a platform to launch the next wave of advancements. The Handbook's latest incarnation features a protective slipcase, which helps you stay organized without overwhelming your bookshelf. It is an attractive addition to any collection, and will help keep each volume of the Handbook as fresh as your latest research.

Breaking down complex technology into easy-to-understand concepts, this hands-on, system-level resource offers expert guidance in designing, optimizing, and managing a CDMA2000 wireless network. The book focuses on the development of practical knowledge that can be readily applied in the field, and also provides the theoretical background needed to effectively engineer a 3G network. Offering a deeper, richer treatment of critical topics than other books in this area, this unique reference concentrates on "how" and "why" the technology works in addition to providing descriptions of technology. You learn the key requirements of a 3G network and the relevant CDMA2000 features that satisfy these requirements. The book thoroughly explains the protocol layer framework and provides an in-depth discussion of power control and handoff functionalities. Additionally, it delivers an extensive treatment of system performance and design, addressing the important tradeoff between system coverage and capacity. A chapter on network architecture clearly explains how the CDMA2000 interface works and interacts with other elements in the network as a whole. Moreover, the book includes a detailed presentation of 1xEV-DO, explaining the differences between 1xEV-DO and CDMA2000, the ways both technologies operate in tandem, and how 1xEV-DO delivers high-rate packet data services.

This comprehensive new resource presents a technical introduction to the components, architecture, software, and protocols of IoT. This book is especially catered to those who are interested in researching, developing, and building IoT. The book covers the physics of electricity and electromagnetism laying the foundation for understanding the components of modern electronics and computing. Readers learn about the fundamental properties of matter along with security and privacy issues related to IoT. From the launch of the internet from ARPAnet in the 1960s to recent connected gadgets, this book highlights the integration of IoT in various verticals such as industry, smart cities, connected vehicles, and smart and assisted living. The overall design patterns, issues with UX and UI, and different network topologies related to architectures of M2M and IoT solutions are explored. Product development, power options for IoT devices, including battery chemistry, actuators from simple buzzers to complex stepper motors, and sensors from gyroscopes to the electrical sensing of organic compounds are covered. Hardware development, sensors, and embedded systems are discussed in detail. This book offers insight into the software components that impinge on IoT solutions, development, network protocols, backend software, data analytics and conceptual interoperability.

Advances in hardware, software, and audiovisual rendering technologies of recent years have unleashed a wealth of new capabilities and possibilities for multimedia applications, creating a need for a comprehensive, up-to-date reference. The Encyclopedia of Multimedia Technology and Networking provides hundreds of contributions from over 200 distinguished international experts, covering the most important issues, concepts, trends, and technologies in multimedia technology. This must-have reference contains over 1,300 terms, definitions, and concepts,

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providing the deepest level of understanding of the field of multimedia technology and networking for academicians, researchers, and professionals worldwide.

A cutting-edge book that offers you a comprehensive understanding of 3G multimedia network services and related architectures. This practical resource guides you in developing the services, charges and customer use data that will allow maximum profitability for your company. Covering both mobile and fixed networks, the book thoroughly explains 3G network standards, implementation architectures, charging principles, user profiles and QoS and security considerations. book explains how to increase user awareness and facilitate the service usage by means of customization, self-learning user profiles and the community concept. From the evolution towards multimedia, the virtual home environment and solutions for service provisioning, to charging and settlement relationships, logical user profile models and end-to-end quality of service assurance mechanisms, this resource covers the critical areas you need to understand to be successful in today's increasingly competitive marketplace.

"The book is intended to clarify the hype, which surrounds the concept of mobile multimedia through introducing the idea in a clear and understandable way, with a strong focus on mobile solutions and applications"--Provided by publisher.

Here's a cutting-edge book that offers you a comprehensive understanding of 3G multimedia network services and related architectures. This practical resource guides you in developing the services, charges and customer use data that will allow maximum profitability for your company. Covering both mobile and fixed networks, the book thoroughly explains 3G network standards, implementation architectures, charging principles, user profiles, and QoS and security considerations.

Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field.

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