

Advances In Computer And Information Sciences And Engineering

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Advances in Computer and Information Sciences and Engineering Springer Science & Business Media

This book features high-quality, peer-reviewed research papers presented at the First International Conference on Computer Science, Engineering and Education Applications (ICCSEEA2018), held in Kiev, Ukraine on 18–20 January 2018, and organized jointly by the National Technical University of Ukraine “Igor Sikorsky Kyiv

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Polytechnic Institute” and the International Research Association of Modern Education and Computer Science. The state-of-the-art papers discuss topics in computer science, such as neural networks, pattern recognition, engineering techniques, genetic coding systems, deep learning with its medical applications, as well as knowledge representation and its applications in education. It is an excellent reference resource for researchers, graduate students, engineers, management practitioners, and undergraduate students interested in computer science and their applications in engineering and education.

This volume is the fourth part of a four-volume set (CCIS 190, CCIS 191, CCIS 192, CCIS 193), which constitutes the refereed proceedings of the First International Conference on Computing and Communications, ACC 2011, held in Kochi, India, in July 2011. The 62 revised full papers presented in this volume were carefully reviewed and selected from a large number of submissions. The papers are the papers of the Workshop on Cloud Computing: Architecture, Algorithms and Applications (CloudComp2011), of the Workshop on Multimedia Streaming (MultiStreams2011), and of the Workshop on Trust Management in P2P Systems (IWTMP2PS2011).

The book reports on new theories and applications in the field of intelligent systems and computing. It covers computational and artificial intelligence methods, as well as advances in computer vision, current issue in big data and cloud computing, computation linguistics, cyber-physical systems as well as topics in intelligent

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information management. Written by active researchers, the different chapters are based on contributions presented at the workshop in intelligent systems and computing (ISC), held during CSIT 2016, September 6-9, and jointly organized by the Lviv Polytechnic National University, Ukraine, the Kharkiv National University of Radio Electronics, Ukraine, and the Technical University of Lodz, Poland, under patronage of Ministry of Education and Science of Ukraine. All in all, the book provides academics and professionals with extensive information and a timely snapshot of the field of intelligent systems, and it is expected to foster new discussions and collaborations among different groups.

CSIE 2011 is an international scientific Congress for distinguished scholars engaged in scientific, engineering and technological research, dedicated to build a platform for exploring and discussing the future of Computer Science and Information Engineering with existing and potential application scenarios. The congress has been held twice, in Los Angeles, USA for the first and in Changchun, China for the second time, each of which attracted a large number of researchers from all over the world. The congress turns out to develop a spirit of cooperation that leads to new friendship for addressing a wide variety of ongoing problems in this vibrant area of technology and fostering more collaboration over the world. The congress, CSIE 2011, received 2483 full paper and abstract submissions from 27 countries and regions over the world. Through a rigorous peer review process, all submissions were refereed based on their quality of content,

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level of innovation, significance, originality and legibility. 688 papers have been accepted for the international congress proceedings ultimately.

Advances in Computers, the latest volume in the series published since 1960, presents detailed coverage of innovations in computer hardware, software, theory, design, and applications. In addition, it provides contributors with a medium in which they can explore their subjects in greater depth and breadth than journal articles usually allow.

As a result, many articles have become standard references that continue to be of significant, lasting value in this rapidly expanding field. Provides in-depth surveys and tutorials on new computer technology Presents well-known authors and researchers in the field Contains extensive bibliographies with most chapters Includes volumes that are devoted to single themes or subfields of computer science

Contains over 650 entries detailing the evolution of computing, including companies, machines, developments, inventions, parts, languages, and theories.

Insider Threats in Cyber Security is a cutting edge text presenting IT and non-IT facets of insider threats together. This volume brings together a critical mass of well-established worldwide researchers, and provides a unique multidisciplinary overview. Monica van Huystee, Senior Policy Advisor at MCI, Ontario, Canada comments "The book will be a must read, so of course I'll need a copy." Insider Threats in Cyber Security covers all aspects of insider threats, from motivation to mitigation. It includes how to monitor insider threats (and what to monitor for), how to mitigate insider threats,

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and related topics and case studies. Insider Threats in Cyber Security is intended for a professional audience composed of the military, government policy makers and banking; financing companies focusing on the Secure Cyberspace industry. This book is also suitable for advanced-level students and researchers in computer science as a secondary text or reference book.

Computer and Information Technology (CIT) are now involved in governmental, industrial, and business domains more than ever. Thus, it is important for CIT personnel to continue academic research to improve technology and its adoption to modern applications. The up-to-date research and technologies must be distributed to researchers and CIT community continuously to aid future development. The 10th International Conference on Computing and Information Technology (IC 2 IT2014) organized by King Mongkut's University of Technology North Bangkok (KMUTNB) and partners provides an exchange of the state of the art and future developments in the two key areas of this process: Computer Networking and Data Mining. Behind the background of the foundation of ASEAN, it becomes clear that efficient languages, business principles and communication methods need to be adapted, unified and especially optimized to gain a maximum benefit to the users and customers of future IT systems.

The three volume set LNICST 84 - LNICST 86 constitute the refereed proceedings of the Second International Conference on Computer Science and

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Information Technology, CCSIT 2012, held in Bangalore, India, in January 2012. The 55 revised full papers presented in this volume were carefully reviewed and selected from numerous submissions. The papers are organized in topical sections on advances in computer science and information technology; and ad hoc and ubiquitous computing. Sir Francis Crick would undoubtedly be at the front of the line ordering this fascinating book. Being one of the discoverers of DNA, he would be amazed at how his work has been applied to mankind's most important invention, the computer. In this excellent text, the reader is given a comprehensive introduction to the field of DNA computing. The book emphasizes computational methods to tackle central problems of DNA computing, such as controlling living cells, building patterns, and generating nanomachines. It also includes laboratory-scale human-operated models of computation, as well as a description of the first experiment of DNA computation conducted by Adleman in 1994. Provides a broad working knowledge of all the major security issues affecting today's enterprise IT activities. Multiple techniques, strategies, and applications are examined, presenting the tools to address opportunities in the field. For IT managers, network administrators, researchers, and students.

This book reports on new theories and applications in the field of intelligent systems and computing. It covers computational and artificial intelligence methods, as well as advances in computer vision, current issues in big data and cloud computing, computation linguistics, and cyber-physical systems. It also reports on data mining and

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knowledge extraction technologies, as well as central issues in intelligent information management. Written by active researchers, the respective chapters are based on papers presented at the International Conference on Computer Science and Information Technologies (CSIT 2017), held on September 5–8, 2017, in Lviv, Ukraine; and at two workshops accompanying the conference: one on inductive modeling, jointly organized by the Lviv Polytechnic National University and the National Academy of Science of Ukraine; and another on project management, which was jointly organized by the Lviv Polytechnic National University, the International Project Management Association, the Ukrainian Project Management Association, the Kazakhstan Project Management Association, and Nazarbayev University. Given its breadth of coverage, the book provides academics and professionals with extensive information and a timely snapshot of the field of intelligent systems, and is sure to foster new discussions and collaborations among different groups.

The initial idea for this series was conceived as an additional activity of the ASME's Computers & Information in Engineering (CIE) Division to promote the interests of the division and increase its outreach. Members of the executive committee of the CIE Division discussed the preparation of this book series four years ago before the 30th CIE conference held in 2010 in Montreal, Quebec Canada. The decision was made to move forward before the subsequent 31st CIE conference held in Washington DC, USA in 2011. In particular, this book series aims to capture advances in computers and

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information in engineering research, especially by researchers and members of the CIE Division. The intended audience is primarily the academic, governmental and industrial mechanical engineering and computational science communities interested in recent research advances as they relate to computational and information technologies associated with engineering design, along with product and process development. The series will focus on advances in computational methods, algorithms, tools, and processes on the cutting edge of research and development as they have been reported during the last five annual CIE conferences. The series will provide a resource for enhancing engineering practice by enabling the understanding and the application of evolving and emerging technologies that impact critical engineering issues

Recent years have yielded significant advances in computing and communication technologies, with profound impacts on society. Technology is transforming the way we work, play, and interact with others. From these technological capabilities, new industries, organizational forms, and business models are emerging. Technological advances can create enormous economic and other benefits, but can also lead to significant changes for workers. IT and automation can change the way work is conducted, by augmenting or replacing workers in specific tasks. This can shift the demand for some types of human labor, eliminating some jobs and creating new ones. Information Technology and the U.S. Workforce explores the interactions between technological, economic, and societal trends and identifies possible near-term

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developments for work. This report emphasizes the need to understand and track these trends and develop strategies to inform, prepare for, and respond to changes in the labor market. It offers evaluations of what is known, notes open questions to be addressed, and identifies promising research pathways moving forward.

Advanced Science and Technology, Advanced Communication and Networking, Information Security and Assurance, Ubiquitous Computing and Multimedia Applications are conferences that attract many academic and industry professionals. The goal of these co-located conferences is to bring together researchers from academia and industry as well as practitioners to share ideas, problems and solutions relating to the multifaceted aspects of advanced science and technology, advanced communication and networking, information security and assurance, ubiquitous computing and multimedia applications. This co-located event included the following conferences: AST 2010 (The second International Conference on Advanced Science and Technology), ACN 2010 (The second International Conference on Advanced Communication and Networking), ISA 2010 (The 4th International Conference on Information Security and Assurance) and UCMA 2010 (The 2010 International Conference on Ubiquitous Computing and Multimedia Applications). We would like to express our gratitude to all of the authors of submitted papers and to all attendees, for their contributions and participation. We believe in the need for continuing this undertaking in the future. We acknowledge the great effort of all the Chairs and the members of advisory boards and

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Program Committees of the above-listed events, who selected 15% of over 1,000 submissions, following a rigorous peer-review process. Special thanks go to SERSC (Science & Engineering Research Support soCiety) for supporting these - located conferences.

This book gathers selected papers presented at the 3rd Conference on Computing Systems and Applications (CSA'2018), held at the Ecole Militaire Polytechnique, Algiers, Algeria on April 24–25, 2018. The CSA'2018 constitutes a leading forum for exchanging, discussing and leveraging modern computer systems technology in such varied fields as: data science, computer networks and security, information systems and software engineering, and computer vision. The contributions presented here will help promote and advance the adoption of computer science technologies in industrial, entertainment, social, and everyday applications. Though primarily intended for students, researchers, engineers and practitioners working in the field, it will also benefit a wider audience interested in the latest developments in the computer sciences.

Earth date, August 11, 1997 "Beam me up Scottie!" "We cannot do it! This is not Star Trek's Enterprise. This is early years Earth." True, this is not yet the era of Star Trek, we cannot beam captain James T. Kirk or captain Jean Luc Picard or an apple or anything else anywhere. What we can do though is beam information about Kirk or Picard or an apple or an insurance agent. We can beam a record of a patient, the

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status of an engine, a weather report. We can beam this information anywhere, to mobile workers, to field engineers, to a truck loading apples, to ships crossing the Oceans, to web surfers. We have reached a point where the promise of information access anywhere and anytime is close to realization. The enabling technology, wireless networks, exists; what remains to be achieved is providing the infrastructure and the software to support the promise. Universal access and management of information has been one of the driving forces in the evolution of computer technology. Central computing gave the ability to perform large and complex computations and advanced information manipulation. Advances in networking connected computers together and led to distributed computing. Web technology and the Internet went even further to provide hyper-linked information access and global computing. However, restricting access stations to physical location limits the boundary of the vision.

Advances in Computers covers new developments in computer technology. Most chapters present an overview of a current subfield within computer science, with many citations, and often include new developments in the field by the authors of the individual chapters. Topics include hardware, software, theoretical underpinnings of computing, and novel applications of computers. This volume emphasizes software engineering issues in the design of new software systems. The use of the new emerging agile methods is presented as well as timeboxing and model based software engineering (MBASE) as techniques to manage large scale developments. The book

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series is a valuable addition to university courses that emphasize the topics under discussion in that particular volume as well as belonging on the bookshelf of industrial practitioners who need to implement many of the technologies that are described. In-depth surveys and tutorials on new computer technology Well-known authors and researchers in the field Extensive bibliographies with most chapters Important chapters on new technologies for software development: agile methods, time boxing, MBASE Data mining is becoming a pervasive technology in activities as diverse as using historical data to predict the success of a marketing campaign, looking for patterns in financial transactions to discover illegal activities or analyzing genome sequences. From this perspective, it was just a matter of time for the discipline to reach the important area of computer security. Applications Of Data Mining In Computer Security presents a collection of research efforts on the use of data mining in computer security. Applications Of Data Mining In Computer Security concentrates heavily on the use of data mining in the area of intrusion detection. The reason for this is twofold. First, the volume of data dealing with both network and host activity is so large that it makes it an ideal candidate for using data mining techniques. Second, intrusion detection is an extremely critical activity. This book also addresses the application of data mining to computer forensics. This is a crucial area that seeks to address the needs of law enforcement in analyzing the digital evidence.

Internet of Things: Challenges, Advances, and Applications provides a comprehensive

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introduction to IoT, related technologies, and common issues in the adoption of IoT on a large scale. It surveys recent technological advances and novel solutions for challenges in the IoT environment. Moreover, it provides detailed discussion of the utilization of IoT and its underlying technologies in critical application areas, such as smart grids, healthcare, insurance, and the automotive industry. The chapters of this book are authored by several international researchers and industry experts. This book is composed of 18 self-contained chapters that can be read, based on interest.

Features: Introduces IoT, including its history, common definitions, underlying technologies, and challenges Discusses technological advances in IoT and implementation considerations Proposes novel solutions for common implementation issues Explores critical application domains, including large-scale electric power distribution networks, smart water and gas grids, healthcare and e-Health applications, and the insurance and automotive industries The book is an excellent reference for researchers and post-graduate students working in the area of IoT, or related areas. It also targets IT professionals interested in gaining deeper knowledge of IoT, its challenges, and application areas.

This two-volume set (CCIS 175 and CCIS 176) constitutes the refereed proceedings of the International Conference on Computer Education, Simulation and Modeling, CSEM 2011, held in Wuhan, China, in June 2011. The 148 revised full papers presented in both volumes were carefully reviewed and selected from a large number of

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submissions. The papers cover issues such as multimedia and its application, robotization and automation, mechatronics, computer education, modern education research, control systems, data mining, knowledge management, image processing, communication software, database technology, artificial intelligence, computational intelligence, simulation and modeling, agent based simulation, biomedical visualization, device simulation & modeling, object-oriented simulation, Web and security visualization, vision and visualization, coupling dynamic modeling theory, discretization method , and modeling method research.

The international conference on Advances in Computing and Information technology (ACITY 2012) provides an excellent international forum for both academics and professionals for sharing knowledge and results in theory, methodology and applications of Computer Science and Information Technology. The Second International Conference on Advances in Computing and Information technology (ACITY 2012), held in Chennai, India, during July 13-15, 2012, covered a number of topics in all major fields of Computer Science and Information Technology including: networking and communications, network security and applications, web and internet computing, ubiquitous computing, algorithms, bioinformatics, digital image processing and pattern recognition, artificial intelligence, soft computing and applications. Upon a strength review process, a number of high-quality, presenting not only innovative ideas but also a founded evaluation and a strong argumentation of the same, were selected

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and collected in the present proceedings, that is composed of three different volumes. Advances in Computers covers new developments in computer technology. Most chapters present an overview of a current subfield within computer science, with many citations, and often include new developments in the field by the authors of the individual chapters. Topics include hardware, software, theoretical underpinnings of computing, and novel applications of computers. This current volume emphasizes architectural issues in the design of new hardware and software system. An architectural design evaluation process is described that allows developers to make sure that their source programs adhere to the architectural design of the specifications. This greatly aids in the maintenance of the system. Telecommunications issues are covered from the impact of new technology to security of wireless systems. Quantum computing, an exciting development that may greatly increase the speed of present computers, is described. The book series is a valuable addition to university courses that emphasize the topics under discussion in that particular volume as well as belonging on the bookshelf of industrial practitioners who need to implement many of the technologies that are described. In-depth surveys and tutorials on new computer technology Well-known authors and researchers in the field Extensive bibliographies with most chapters All chapters discuss aspects of

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architectural design of new hardware and software Quantum computing is an exciting new prospect for future machine design

This text presents an overview of smart information systems for both the private and public sector, highlighting the research questions that can be studied by applying computational intelligence. The book demonstrates how to transform raw data into effective smart information services, covering the challenges and potential of this approach. Each chapter describes the algorithms, tools, measures and evaluations used to answer important questions. This is then further illustrated by a diverse selection of case studies reflecting genuine problems faced by SMEs, multinational manufacturers, service companies, and the public sector. Features: provides a state-of-the-art introduction to the field, integrating contributions from both academia and industry; reviews novel information aggregation services; discusses personalization and recommendation systems; examines sensor-based knowledge acquisition services, describing how the analysis of sensor data can be used to provide a clear picture of our world.

Advances in Computer and Information Sciences and Engineering includes a set of rigorously reviewed world-class manuscripts addressing and detailing state-of-the-art research projects in the areas of Computer Science, Software

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Engineering, Computer Engineering, and Systems Engineering and Sciences. Advances in Computer and Information Sciences and Engineering includes selected papers from the conference proceedings of the International Conference on Systems, Computing Sciences and Software Engineering (SCSS 2007) which was part of the International Joint Conferences on Computer, Information and Systems Sciences and Engineering (CISSE 2007).

This is volume 78 of Advances in Computers. This series, which began publication in 1960, is the oldest continuously published anthology that chronicles the ever- changing information technology field. In these volumes we publish from 5 to 7 chapters, three times per year, that cover the latest changes to the design, development, use and implications of computer technology on society today. Covers the full breadth of innovations in hardware, software, theory, design, and applications. Many of the in-depth reviews have become standard references that continue to be of significant, lasting value in this rapidly expanding field.

The latest trends in Information Technology represent a new intellectual paradigm for scientific exploration and visualization of scientific phenomena. The present treatise covers almost all the emerging technologies in the field. Academicians, engineers, industrialists, scientists and researchers engaged in

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teaching, research and development of Computer Science and Information Technology will find the book useful for their future academic and research work. The present treatise comprising 225 articles broadly covers the following topics exhaustively. 01. Advance Networking and Security/Wireless Networking/Cyber Laws 02. Advance Software Computing 03. Artificial Intelligence/Natural Language Processing/ Neural Networks 04. Bioinformatics/Biometrics 05. Data Mining/E-Commerce/E-Learning 06. Image Processing, Content Based Image Retrieval, Medical and Bio-Medical Imaging, Wavelets 07. Information Processing/Audio and Text Processing/Cryptology, Steganography and Digital Watermarking 08. Pattern Recognition/Machine Vision/Image Motion, Video Processing 09. Signal Processing and Communication/Remote Sensing 10. Speech Processing & Recognition, Human Computer Interaction 11. Information and Communication Technology

This volume provides an overview of current work in software engineering techniques that can enhance the quality of software. The chapters of this volume, organized by key topic area, create an agenda for the IFIP Working Conference on Software Engineering Techniques, SET 2006. The seven sections of the volume address the following areas: software architectures, modeling, project management, software quality, analysis and verification methods, data

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management, and software maintenance.

This book comprises high-quality refereed research papers presented at the Third International Conference on Computer Science, Engineering and Education Applications (ICCSEEA2020), held in Kyiv, Ukraine, on 21–22 January 2020, organized jointly by National Technical University of Ukraine “Igor Sikorsky Kyiv Polytechnic Institute”, National Aviation University, and the International Research Association of Modern Education and Computer Science. The topics discussed in the book include state-of-the-art papers in computer science, artificial intelligence, engineering techniques, genetic coding systems, deep learning with its medical applications, and knowledge representation with its applications in education. It is an excellent source of references for researchers, graduate students, engineers, management practitioners, and undergraduate students interested in computer science and their applications in engineering and education.

This book includes the proceedings of the second International Conference on Advances in Computer Science and Engineering (CES 2012), which was held during January 13-14, 2012 in Sanya, China. The papers in these proceedings of CES 2012 focus on the researchers' advanced works in their fields of Computer Science and Engineering mainly organized in four topics, (1) Software

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Engineering, (2) Intelligent Computing, (3) Computer Networks, and (4) Artificial Intelligence Software.

Information Technology is applicable in all areas of life. As a result, computer science is essential to imagine the modern world. Recent advances in information technology represents only a small part of today's computing applications which were the subject of international cooperation between Kazakh, Ukrainian and Polish scientists. A wide range of issues and topics is addressed, from game theory to advanced control issues:

- Application of new computational models and their security problems - The integro-differential game approach - Application of information technology for automated translation, from inflected languages to sign language - Mathematical problems of complex systems investigation under uncertainties Recent advances in information technology is of interest to academics and engineers, and to professionals involved in information technology and its applications.

Since its first volume in 1960, *Advances in Computers* has presented detailed coverage of innovations in computer hardware, software, theory, design, and applications. It has also provided contributors with a medium in which they can explore their subjects in greater depth and breadth than journal articles usually allow. As a result, many articles have become standard references that continue to be of significant, lasting value in this rapidly expanding field. In-depth surveys and tutorials on new computer technology Well-known authors and researchers in the field Extensive bibliographies with most

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chapters Many of the volumes are devoted to single themes or subfields of computer science

This volume constitutes the first of three parts of the refereed proceedings of the First International Conference on Computer Science and Information Technology, CCSIT 2010, held in Bangalore, India, in January 2011. The 59 revised full papers presented in this volume were carefully reviewed and selected. The papers are organized in topical sections on distributed and parallel systems and algorithms; DSP, image processing, pattern recognition, and multimedia; software engineering; database and data Mining; as well as soft computing, such as AI, neural networks, fuzzy systems, etc.

Innovations and Advanced Techniques in Systems, Computing Sciences and Software Engineering includes a set of rigorously reviewed world-class manuscripts addressing and detailing state-of-the-art research projects in the areas of Computer Science, Software Engineering, Computer Engineering, and Systems Engineering and Sciences. Innovations and Advanced Techniques in Systems, Computing Sciences and Software Engineering includes selected papers form the conference proceedings of the International Conference on Systems, Computing Sciences and Software Engineering (SCSS 2007) which was part of the International Joint Conferences on Computer, Information and Systems Sciences and Engineering (CISSE 2007).

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