

## Apache Mina User Guide

Details a variety of front-end technologies and techniques and reviews Web design fundamentals while explaining how to work with HTML, graphics, and multimedia and interactive applications.

This excellent selection tool for librarians, teachers, and parents, summarizes the number of awards a given book, author, and publisher received during 1989.

Probably The Best Manageability Guide To Date. There has never been a Manageability Guide like this. It contains 88 answers, much more than you can imagine; comprehensive answers and extensive details and references, with insights that have never before been offered in print. Get the information you need--fast! This all-embracing guide offers a thorough view of key knowledge and detailed insight. This Guide introduces what you want to know about Manageability. A quick look inside of some of the subjects covered: BlackBerry Enterprise Server - BlackBerry Enterprise Server Resource Kit, Chromatin - Metaphase chromatin (Chromosomes), Oracle Corporation Manageability claim, Linux Terminal Server Project - Fat clients, Span of control - Theoretical considerations, Object-oriented programming - Overview, Emergency Social Services - Regions, Byte (magazine) - The launch of byte.com, ISO 10962 - Background and Goals of Introduction, Intel AMT versions - Versions, Windows Management Instrumentation - Importance of WMI providers, Host Embedded Controller Interface - Details, Enterprise architecture - Enterprise Architecture Description, Diskless node, VMware - Server software, AJAX Service Bus - Key benefits, Hardware Platform Interface - HPI to xTCA Mapping Specification, Hazard - Prioritization of hazards, Frame-Relay - Local management interface (LMI), G.hn - Industry Analysts, Partition (database), Wake-on-LAN - History, Office Communications Server - Client software and devices, The Open Group - Inventions and standards, HP-UX, Apache MINA - Advantages, IaaS - Advantages, Ericom Software - Overview, File Area Network - SAN, IT infrastructure - Overview, Business requirements - Difficulties, List of system quality attributes, Digital inheritance - Limitations and alternatives, Cloud hosting - Overview, and much more...

Like the animal it's named for, Mac OS X Panther is beautiful, sleek, superbly efficient, dangerously alluring, and all muscle under the surface. Beneath its appealing interface, it's a hard-working machine. Those coming to Mac OS X from previous incarnations of the operating system recognize much of the friendly face of the Macintosh they're used to, but they're also plunged into a whole new world. Unix converts to Mac OS X find a familiar FreeBSD-like operating system at the core and many of the command-line applications that they're familiar with: it's like an open invitation to roll up their sleeves and hack. Mac OS X Panther Hacks brings together the perfect combination of tips, tricks, and tools to help serious Mac users--regardless of their background--get the most from their machines. This revised collection reflects the real-world know how of those well-steeped in Unix history and expertise, sharing their no-nonsense, sometimes quick-and-dirty solutions to administering and taking full advantage of everything a Unix desktop has to offer: Web, Mail, and FTP serving, security services, SSH, Perl and shell scripting, compiling, configuring, scheduling, networking, and hacking. Add to that the experience of die-hard Macintosh users, customizing and modifying their hardware and software to meet their needs. The end result is cool stuff no power user should be without. The hacks in the book range from the quick and easy to the more complex. Each can be read easily in a few minutes, saving countless hours of searching for the right answer. Mac OS X Panther Hacks provides direct, hands-on solutions in topics such as: User Interface Accessories (iPod, USB devices, mobile phones, PDAs, etc.) Wired and wireless networking (Ethernet, WiFi, Bluetooth, etc.) Email (servers and clients) Web (servers and clients) Messaging (iChat and associated apps) Printing and Faxing (sharing printers, fax server, etc.) Multimedia If you want more than your average Mac user--you want to explore and experiment, unearth shortcuts, create useful tools, and come up with fun things to try on your own--this book will set you on the right track. Written for users who need to go beyond what's covered in conventional manuals--Mac OS X Panther Hacks will bring your Mac to its full potential.

Enterprise Integration Patterns provides an invaluable catalog of sixty-five patterns, with real-world solutions that demonstrate the formidable of messaging and help you to design effective messaging solutions for your enterprise. The authors also include examples covering a variety of different integration technologies, such as JMS, MSMQ, TIBCO ActiveEnterprise, Microsoft BizTalk, SOAP, and XSL. A case study describing a bond trading system illustrates the patterns in practice, and the book offers a look at emerging standards, as well as insights into what the future of enterprise integration might hold. This book provides a consistent vocabulary and visual notation framework to describe large-scale integration solutions across many technologies. It also explores in detail the advantages and limitations of asynchronous messaging architectures. The authors present practical advice on designing code that connects an application to a messaging system, and provide extensive information to help you determine when to send a message, how to route it to the proper destination, and how to monitor the health of a messaging system. If you want to know how to manage, monitor, and maintain a messaging system once it is in use, get this book.

From lambda expressions and JavaFX 8 to new support for network programming and mobile development, Java 8 brings a wealth of changes. This cookbook helps you get up to speed right away with hundreds of hands-on recipes across a broad range of Java topics. You'll learn useful techniques for everything from debugging and data structures to GUI development and functional programming. Each recipe includes self-contained code solutions that you can freely use, along with a discussion of how and why they work. If you are familiar with Java basics, this cookbook will bolster your knowledge of the language in general and Java 8's main APIs in particular. Recipes include: Methods for compiling, running, and debugging Manipulating, comparing, and rearranging text Regular expressions for string- and pattern-matching Handling numbers, dates, and times Structuring data with collections, arrays, and other types Object-oriented and functional programming techniques Directory and filesystem operations Working with graphics, audio, and video GUI development, including JavaFX and handlers Network programming on both client and server Database access, using JPA, Hibernate, and JDBC Processing JSON and XML for data storage Multithreading and concurrency

Summary Netty in Action introduces the Netty framework and shows you how to incorporate it into your Java network applications. You'll learn to write highly scalable applications without the need to dive into the low-level non-blocking APIs at the core of Java. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Netty is a Java-based networking framework that manages complex networking, multithreading, and concurrency for your applications. And Netty hides the boilerplate and low-level code, keeping your business logic separate and easier to reuse. With Netty, you get an easy-to-use API, leaving you free to focus on what's unique to your application. About the Book Netty in Action introduces the Netty framework and shows you how to incorporate it into your Java network applications. You will discover how to write highly scalable applications without getting into low-level

APIs. The book teaches you to think in an asynchronous way as you work through its many hands-on examples and helps you master the best practices of building large-scale network apps. What's Inside Netty from the ground up Asynchronous, event-driven programming Implementing services using different protocols Covers Netty 4.x About the Reader This book assumes readers are comfortable with Java and basic network architecture. About the Authors Norman Maurer is a senior software engineer at Apple and a core developer of Netty. Marvin Wolfthal is a Dell Services consultant who has implemented mission-critical enterprise systems using Netty. Table of Contents PART 1 NETTY CONCEPTS AND ARCHITECTURE Netty-asynchronous and event-driven Your first Netty application Netty components and design Transports ByteBuf ChannelHandler and ChannelPipeline EventLoop and threading model Bootstrapping Unit testing PART 2 CODECS The codec framework Provided ChannelHandlers and codecs PART 3 NETWORK PROTOCOLS WebSocket Broadcasting events with UDP PART 4 CASE STUDIES Case studies, part 1 Case studies, part 2

Complete, Unabridged Guide to Play Framework . Get the information you need--fast! This comprehensive guide offers a thorough view of key knowledge and detailed insight. It's all you need. Here's part of the content - you would like to know it all? Delve into this book today!..... : It included a migration from Apache MINA to JBoss Netty, Scala support, native GlassFish container, an asynchronous web services library, OAuth support, HTTPS support and other features. ...It included dependency management with Apache Ivy, support for WebSockets, integrated database migration (reversion is not implemented yet), a switch to the H2 database and other features. ... Although Play applications are designed to be run using the built-in JBoss Netty web server, they can also be packaged as WAR files to be distributed to standard Java EE application servers. ... Asynchronous I/O: due to using JBoss Netty as its web server, Play can service long requests asynchronously rather than tying up HTTP threads doing business logic like Java EE frameworks that don't use the asynchronous support offered by Servlet 3. There is absolutely nothing that isn't thoroughly covered in the book. It is straightforward, and does an excellent job of explaining all about Play Framework in key topics and material. There is no reason to invest in any other materials to learn about Play Framework . You'll understand it all. Inside the Guide: Play Framework , Zend Framework, XML, WordPress, Web template, Web application framework, WebWork, WaveMaker, TYPO3, Symfony, Spring Framework, Software release life cycle, Software license, Smalltalk, Simple Mail Transfer Protocol, Simple Build Tool, Selenium (software), Seine-et-Marne, Seaside (software), script.aculo.us, Scala (programming language), Ruby on Rails, Python (programming language), Programming language, Perl, PHP, Oracle Application Express, Open source, OpenID, OAuth, Mashape, Makumba (framework), Lua (programming language), Jspix-bay, Joomla, Java annotation, Java Platform, Enterprise Edition, Java Persistence API, Java (programming language), JavaServer Faces, JavaScript, JSON, ItsNat, Internationalization and localization, Hard copy, Grails (framework), Google App Engine, GlassFish, GitHub, Fusebox (programming), Flexive, Ext JS, Erlang (programming language), English language, E-book, Dojo Toolkit, Comparison of web application frameworks, Common Lisp, ColdSpring Framework, Cloud computing, Base One Foundation Component Library, Application programming interface, AppFuse, Apache Wicket, Apache Struts, ASP.NET MVC Framework, AIDA/Web, Play Framework

Summary Camel in Action, Second Edition is the most complete Camel book on the market. Written by core developers of Camel and the authors of the highly acclaimed first edition, this book distills their experience and practical insights so that you can tackle integration tasks like a pro. Forewords by James Strachan and Dr. Mark Little Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Apache Camel is a Java framework that implements enterprise integration patterns (EIPs) and comes with over 200 adapters to third-party systems. A concise DSL lets you build integration logic into your app with just a few lines of Java or XML. By using Camel, you benefit from the testing and experience of a large and vibrant open source community. About the Book Camel in Action, Second Edition is the definitive guide to the Camel framework. It starts with core concepts like sending, receiving, routing, and transforming data. It then goes in depth on many topics such as how to develop, debug, test, deal with errors, secure, scale, cluster, deploy, and monitor your Camel applications. The book also discusses how to run Camel with microservices, reactive systems, containers, and in the cloud. What's Inside Coverage of all relevant EIPs Camel microservices with Spring Boot Camel on Docker and Kubernetes Error handling, testing, security, clustering, monitoring, and deployment Hundreds of examples in Java and XML About the Reader Readers should be familiar with Java. This book is accessible to beginners and invaluable to experts. About the Author Claus Ibsen is a senior principal engineer working for Red Hat specializing in cloud and integration. He has worked on Apache Camel for the last nine years where he heads the project. Claus lives in Denmark. Jonathan Anstey is an engineering manager at Red Hat and a core Camel contributor. He lives in Newfoundland, Canada. Table of Contents Part 1 - First steps Meeting Camel Routing with Camel Part 2 - Core Camel Transforming data with Camel Using beans with Camel Enterprise integration patterns Using components Part 3 - Developing and testing Microservices Developing Camel projects Testing RESTful web services Part 4 - Going further with Camel Error handling Transactions and idempotency Parallel processing Securing Camel Part 5 - Running and managing Camel Running and deploying Camel Management and monitoring Part 6 - Out in the wild Clustering Microservices with Docker and Kubernetes Camel tooling Bonus online chapters Available at <https://www.manning.com/books/camel-in-?action-second-edition> and in electronic versions of this book: Reactive Camel Camel and the IoT by Henryk Konsek

Are you looking for a deeper understanding of the Java™ programming language so that you can write code that is clearer, more correct, more robust, and more reusable? Look no further! Effective Java™, Second Edition, brings together seventy-eight indispensable programmer's rules of thumb: working, best-practice solutions for the programming challenges you encounter every day. This highly anticipated new edition of the classic, Jolt Award-winning work has been thoroughly updated to cover Java SE 5 and Java SE 6 features introduced since the first edition. Bloch explores new design patterns and language idioms, showing you how to make the most of features ranging from generics to enums, annotations to autoboxing. Each chapter in the book consists of several "items" presented in the form of a short, standalone essay that provides specific advice, insight into Java platform subtleties, and outstanding code examples. The comprehensive descriptions and explanations for each item illuminate what to do, what not to do, and why. Highlights include: New coverage of generics, enums, annotations, autoboxing, the for-each loop, varargs, concurrency utilities, and much more Updated techniques and best practices on classic topics, including objects, classes, libraries, methods, and serialization How to avoid the traps and pitfalls of commonly misunderstood subtleties of the language Focus on the language and its most fundamental libraries: java.lang, java.util, and, to a lesser extent, java.util.concurrent and java.io Simply put, Effective Java™, Second Edition, presents the most practical, authoritative guidelines available for writing efficient, well-designed programs.

For the first time in print two plays by one of Ireland's leading dramatists, works that have enjoyed exceptional commercial and critical success since they were first performed. Forty-Four Sycamore shows a 'new' middle-class couple trying both to impress and entertain their more established neighbours - with hilarious results. The Last Apache Reunion concerns a group of men at their school reunion, trying to relive their past and, to the dismay of their wives, cover up what they would prefer to hide.

On Point is a study of Operation IRAQI FREEDOM (OIF) as soon after the fact as feasible. The Army leadership chartered this effort in a message to the major commands on 30 April 2003. In his guidance, Army Chief of Staff General Eric K. Shinseki directed "a quick, thorough review that looks at the US Army's performance, assesses the role it played in the joint and coalition team, and captures the strategic, operational, and tactical lessons that should be disseminated and applied in future fights." For those of us in the Operation IRAQI FREEDOM Study Group (OIF-SG), this translated into three separate products. A "quick look" lessons-learned briefing produced in July, less than 30 days after returning from the theater. On Point-this work-is the second product and was largely completed by mid-August 2003. Finally, the

most significant product is the archive of 119,000 documents, some 2,300 interviews and 69,000 photos archived with the support and assistance of the Combined Arms Research Library at Fort Leavenworth, Kansas.

Also time tables of railroads in Central America. Air line schedules.

Covers topics including HTTP methods and status codes, optimizing proxies, designing web crawlers, content negotiation, and load-balancing strategies.

This American classic has been corrected from the original manuscripts and indexed, featuring historic photographs and an extensive biographical afterword.

Would you like to use a consistent visual notation for drawing integration solutions? "Look inside the front cover." Do you want to harness the power of asynchronous systems without getting caught in the pitfalls? "See "Thinking Asynchronously" in the Introduction." Do you want to know which style of application integration is best for your purposes? "See Chapter 2, Integration Styles." Do you want to learn techniques for processing messages concurrently? "See Chapter 10, Competing Consumers and Message Dispatcher." Do you want to learn how you can track asynchronous messages as they flow across distributed systems? "See Chapter 11, Message History and Message Store." Do you want to understand how a system designed using integration patterns can be implemented using Java Web services, .NET message queuing, and a TIBCO-based publish-subscribe architecture? "See Chapter 9, Interlude: Composed Messaging." Utilizing years of practical experience, seasoned experts Gregor Hohpe and Bobby Woolf show how asynchronous messaging has proven to be the best strategy for enterprise integration success. However, building and deploying messaging solutions presents a number of problems for developers. "Enterprise Integration Patterns" provides an invaluable catalog of sixty-five patterns, with real-world solutions that demonstrate the formidable of messaging and help you to design effective messaging solutions for your enterprise. The authors also include examples covering a variety of different integration technologies, such as JMS, MSMQ, TIBCO ActiveEnterprise, Microsoft BizTalk, SOAP, and XSL. A case study describing a bond trading system illustrates the patterns in practice, and the book offers a look at emerging standards, as well as insights into what the future of enterprise integration might hold. This book provides a consistent vocabulary and visual notation framework to describe large-scale integration solutions across many technologies. It also explores in detail the advantages and limitations of asynchronous messaging architectures. The authors present practical advice on designing code that connects an application to a messaging system, and provide extensive information to help you determine when to send a message, how to route it to the proper destination, and how to monitor the health of a messaging system. If you want to know how to manage, monitor, and maintain a messaging system once it is in use, get this book. 0321200683B09122003

The 2nd Workshop on Intelligent Media Technology for Communicative Intelligence commemorating the 10th anniversary of the Polish-Japanese Institute of Information Technology in Warsaw aimed to explore the current research topics in the field of intelligent media technologies for communicative intelligence. Communicative intelligence represents a new challenge towards building a super-intelligence on the ubiquitous global network by accumulating a huge amount of human and knowledge resources. The term "communicative intelligence" reflects the view that communication is at the very core of intelligence and its creation. Communication permits novel ideas to emerge from intimate interactions by multiple agents, ranging from collaboration to competition. The recent advance of information and communication technologies has established an information infrastructure that allows humans and artifacts to communicate with each other beyond space and time. It enables us to advance a step further to realize a communicative intelligence with many fruitful applications. Intelligent media technologies attempt to capture and augment people's communicative activities by embedding computers into the environment to enhance interactions in an unobtrusive manner. The introduction of embodied conversational agents that might mediate conversations among people in a social context is the next step in the process. The scope of intelligent media technologies includes design and development of intelligent supports for content production, distribution, and utilization, since rich content is crucial for communication in many applications. The promising applications of intelligence media technologies include e-learning, knowledge management systems, e-democracy, and other communication-intensive subject domains.

The Rough Guide to Mexico is the essential travel guide to this vast, extraordinarily varied country. From the deserts of the north to the tropical jungles of Chiapas; from ancient pyramids to Mexico City's sophisticated club scene; from colonial cathedrals to spring break in Cancun; the Rough Guide provides comprehensive coverage of it all. The guide offers detailed and practical advice on the best places to stay, where to sample some of Mexico's tastiest food and where to go to order the finest margarita for all budgets. The guide is packed with informed description of Mexico's archeological sites and museums and their fascinating historical and cultural background. Readers will find the coverage of hundreds of beaches, excursions and activities indispensable, while richly illustrated colour sections explore the wonders of Mexican cuisine and the country's dynamic festivals. Informative and inspirational, with dozens of maps, handy language tips and site plans, The Rough Guide to Mexico is your essential companion to this vibrant, unforgettable country. Make the most of your holiday with The Rough Guide to Mexico

Today, scientific computing and data analysis play an integral part in most scientific disciplines ranging from mathematics and biology to imaging processing and finance. With GNU Octave you have a highly flexible tool that can solve a vast number of such different problems as complex statistical analysis and dynamical system studies. The GNU Octave Beginner's Guide gives you an introduction that enables you to solve and analyze complicated numerical problems. The book is based on numerous concrete examples and at the end of each chapter you will find exercises to test your knowledge. It's easy to learn GNU Octave, with the GNU Octave Beginner's Guide to hand. Using real-world examples the GNU Octave Beginner's Guide will take you through the most important aspects of GNU Octave. This practical guide takes you from the basics where you are introduced to the interpreter to a more advanced level where you will learn how to build your own specialized and highly optimized GNU Octave toolbox package. The book starts by introducing you to work variables like vectors and matrices, demonstrating how to perform simple arithmetic operations on these objects before explaining how to use some of the simple functionality that comes with GNU Octave, including plotting. It then goes on to show you how to write new functionality into GNU Octave and how to make a toolbox package to solve your specific problem. Finally, it demonstrates how to optimize your code and link GNU Octave with C and C++ code enabling you to solve even the most computationally demanding tasks. After reading GNU Octave Beginner's Guide you will be able to use and tailor GNU Octave to solve most numerical problems and perform complicated data analysis with ease. Part of Packt's cookbook series, this book is packed with easy to follow recipes containing step-by-step instructions. The book is designed in such a way that you can read it chapter by chapter, or refer to the tasks in no particular order. This book is for Drools developers who want to improve their current working methods and discover new features to apply to their projects. Readers are expected to be familiar with the basics of the Drools platform as well as Java.

Everyone is developing iPhone applications, and it's clear why. The iPhone is the coolest mobile device available, and the App Store makes it simple to get an application out into the unstoppable iPhone app market. With hundreds of

thousands of app developers entering the game, it's crucial to learn from those who have actually succeeded. This book shows you how some of the most innovative and creative iPhone application developers have developed cool, best-selling apps. Not only does every successful application have a story, but behind every great app is excellent code. In this book, you'll see the code and learn how to use it to make your own cool applications. You'll learn everything from importing 3D art assets into your iPhone game to using Cocos2d for iPhone and iPad. This book shares the secrets of the coolest iPhone apps being built today by the best iPhone developers—invaluable knowledge for anyone who wants to create the app that everyone is talking about.

The 'spring Framework' is an open origin program model and eversion of command receptacle for the Java program. There has never been a Spring Framework Guide like this. It contains 74 answers, much more than you can imagine; comprehensive answers and extensive details and references, with insights that have never before been offered in print. Get the information you need--fast! This all-embracing guide offers a thorough view of key knowledge and detailed insight. This Guide introduces what you want to know about Spring Framework. A quick look inside of some of the subjects covered: Grails (framework) - Integration with the Java platform, WaveMaker, Comparison of open-source software hosting facilities - Popularity, Apache MINA - Advantages, Spring Framework - Transaction management framework, NetBeans - Current versions, ASP.NET - Frameworks, Spring Framework - Inversion of control container (dependency injection), Dependency injection - Basics, MyEclipse - Present in all editions, AspectJ - AspectJ compatibility and implementations, Google App Engine Runtimes and frameworks, ColdSpring Framework, Extension (computing) - Java, SpringSource, Spring Roo, Enterprise JavaBean - Rapid adoption followed by criticism, Spring Roo - Standards and Technology Compatibility, Spring Framework - Model-view-controller framework, Spring Framework - Criticisms, AppFuse, Apache James - Development, Cloud Foundry Supported Runtimes and Frameworks, Rod Johnson (programmer), Grails (framework) - Overview, Neo4j, GoPivotal - Application software, Juzu Web Framework, Cloud Foundry Licenses, List of HTTP status codes - 4xx Client Error, JIRA - Adoption, Spring Integration, Spring Security, Spring Batch, Google App Engine - Runtimes and frameworks, Apache ServiceMix, IBATIS - History, Symphony - Technical, Spring Framework - Modules, GoPivotal - Open source software, Graph database - APIs and Graph Query/Programming Languages, and much more...

Construct a robust end-to-end solution for analyzing andvisualizing streaming data Real-time analytics is the hottest topic in data analyticstoday. In Real-Time Analytics: Techniques to Analyze andVisualize Streaming Data, expert Byron Ellis teaches dataanalysts technologies to build an effective real-time analyticsplatform. This platform can then be used to make sense of theconstantly changing data that is beginning to outpace traditionalbatch-based analysis platforms. The author is among a very few leading experts in the field. Hehas a prestigious background in research, development, analytics,real-time visualization, and Big Data streaming and is uniquelyqualified to help you explore this revolutionary field. Moving froma description of the overall analytic architecture of real-timeanalytics to using specific tools to obtain targeted results,Real-Time Analytics leverages open source and moderncommercial tools to construct robust, efficient systems that canprovide real-time analysis in a cost-effective manner. The bookincludes: A deep discussion of streaming data systems andarchitectures Instructions for analyzing, storing, and delivering streamingdata Tips on aggregating data and working with sets Information on data warehousing options and techniques Real-Time Analytics includes in-depth case studies forwebsite analytics, Big Data, visualizing streaming and mobile data,and mining and visualizing operational data flows. The book's"recipe" layout lets readers quickly learn and implement differenttechniques. All of the code examples presented in the book, alongwith their related data sets, are available on the companionwebsite.

This book constitutes the refereed proceedings of the 7th International Conference on Internet and Distributed Computing Systems, IDCS 2014, held in Calabria, Italy, in September 2014. The 23 revised full and 15 revised short papers presented were carefully reviewed and selected from 50 submissions. The papers cover the following topics: ad-hoc and sensor networks; internet and Web technologies; network operations and management; multi-agent systems; cloud-based information infrastructures.

A gripping story of action in the Old West from Clay Fisher, a five-time Spur Award-winning author and recipient of the Levi Strauss Award for Lifetime Achievement. He was a legend with a blood price on his head both north and south of the border; a renegade, black West Point man now living among the hostile bronco Apaches, and waging a war of vengeance against two governments. But when a courageous Mestizo priest with a desperate dream needed a man of strength to fulfill his vision, there was only one warrior fierce enough to turn to. It was the one they called the Black Apache.

At the End of the World is the remarkable story of a series of murders that occurred in an extremely remote corner of the Arctic in 1941. Those murders show that senseless violence in the name of religion is not only a contemporary phenomenon, and that a people as seemingly peaceful as the Inuit can become unpeaceful at the drop of a hat or, in this instance, a meteor shower. At the same time, the book is a warning cry against the destruction of what's left of our culture's humanity, along the destruction of the natural world. Has technology deprived us of our eyes? the author asks. Has it deprived the world of birds, beasts, and flowers? Lawrence Millman's At the End of the World is a brilliant and original book by one of the boldest writers of our era.

Foreword. A transformed scientific method. Earth and environment. Health and wellbeing. Scientific infrastructure. Scholarly communication. The instant #1 New York Times bestseller. In time for the twentieth anniversary of 9/11, master storyteller Alan Gratz (Refugee) delivers a pulse-pounding and unforgettable take on history and hope, revenge and fear -- and the stunning links between the past and present. September 11, 2001, New York City: Brandon is visiting his dad at work, on the 107th floor of the World Trade Center. Out of nowhere, an airplane slams into the tower, creating a fiery nightmare of terror and confusion. And Brandon is in the middle of it all. Can he survive -- and escape? September 11, 2019, Afghanistan: Reshmina has grown up in the shadow of war, but she dreams of peace and progress. When a battle erupts in her village, Reshmina stumbles upon a wounded American soldier named Taz. Should she help Taz -- and put herself and her family in mortal danger? Two kids. One devastating day. Nothing will ever be the same.

A practical guide to developing, administering, and scaling content management solutions in your organization for supporting digital transformation using Pimcore Key Features Kick-start your CMS career by preparing for Pimcore developer certifications Create custom websites with a rich digital experience for your business users with the help of step-by-step examples Get to grips with Pimcore's enterprise

