

Apple Logic Pro X Guida Alluso

This book teaches the basics of recording, editing, mixing, and processing audio and MIDI using Logic software. It also provides plenty of power tips to take you beyond the basics and unleash the true power of using Logic Pro X as a creative tool.

"Logic Pro X - How it Works" from the GEM series (Graphically Enhanced Manuals) explains Apple's popular music production application "Logic Pro" with rich illustrations and diagrams that are not found in any other manual. This 362 pages letter size book presents this software application in great detail with that easy to understand, visual approach.- What are Graphically Enhanced Manuals (GEM)? They're a new type of manual with a visual approach that helps you UNDERSTAND a program, not just LEARN it. No need to read through 500 of pages of dry text explanations. Rich graphics and diagrams help you to get that "aha" effect and make it easy to comprehend difficult concepts. The Graphically Enhanced Manuals help you master a program much faster with a much deeper understanding of concepts, features and workflows in a very intuitive way that is easy to understand.

David Gibson uses 3D visual representations of sounds in a mix as a tool to explain the dynamics that can be created in a mix. This book provides an in-depth exploration into the aesthetics of what makes a great mix. Gibson's unique approach explains how to map sounds to visuals in order to create a visual framework that can be used to analyze what is going on in any mix. Once you have the framework down, Gibson then uses it to explain the traditions that have been developed over time by great recording engineers for different styles of music and songs. You will come to understand everything that can be done in a mix to create dynamics that affect people in really deep ways. Once you understand what engineers are doing to create the great mixes they do, you can then use this framework to develop your own values as to what you feel is a good mix. Once you have a perspective on what all can be done, you have the power to be truly creative on your own – to create whole new mixing possibilities. It is all about creating art out of technology. This book goes beyond explaining what the equipment does – it explains what to do with the equipment to make the best possible mixes.

This book is a thoroughly updated edition of this popular guide to Apple Inc.'s flagship software for computer music production, Logic Pro X. All the issues and questions you're likely to encounter while making music with Logic are covered simply and thoroughly. In addition, you'll learn why Logic works the way it does--so instead of just reproducing steps mechanically, you'll understand what you're doing, leading you to true expertise and creativity with Logic Pro X. If you're a beginner, you will benefit from the clear, step-by-step introductions to what Logic Pro X can do. More advanced

users will find LOGIC PRO X POWER! an indispensable reference--the go-to resource covering all of the software's features and functions. --

IMPORTANT ADVICE:the author is not responsible if your girlfriends or boyfriends abandon you because after reading this book you think more about logic than about them Compatible with all versions of Logic Pro X, with downloadable projects. Suitable for both the Amateur and the Expert User. Creating a song from scratch, producing it from start to finish, An impossible feat...Or a great game? Whether you are a novice amateur, a passionate professional, an indefatigable sound engineer, a multifaceted instrumentalist, or someone curious who wants to learn more about this world, Logic Pro allows you to be, or become... A Producer. You only need to feel like playing. With this manual you will create an original song from scratch touching on all the production stages: from pre-production to drafting the piece, from the Vocal Line to Intonation, from Recording to Editing, from Midi to Sound Design, from Mix to Mastering. 1750 illustrated steps will guide you, and you will also be taught how to avoid the most common mistakes. Logic is music! Music can be a hobby. Music can be a toy... Music can be work. and with Logic Music can be you too !!! - The Author - Marco Perino Owner of Prosuono Studio, lyricist, producer and post producer. Certified trainer in Logic Pro X and previously Master Trainer in Logic 9. He has the collective experience of hundreds of concerts, productions, classes and lessons as a trainer, in a method where practice leaves no room for theory. The result will be solely "tangible" or concrete music.

Spend less time learning and more time recording Logic Pro X offers Mac users the tools and power they need to create recordings ready to share with the world. This book provides the know-how for navigating the interface, tweaking the settings, picking the sounds, and all the other tech tasks that get in the way of capturing the perfect take. Written by a Logic Pro X trainer who's used the software to further his own music career, Logic Pro X For Dummies cuts back on the time needed to learn the software and allows for more time making amazing recordings. Record live sound sources or built-in virtual instruments Arrange your tracks to edit, mix, and master Discover tips to speed the process and record on an iPad Make sense of the latest software updates A favorite among Logic Pro X beginners, this book is updated to reflect the ongoing changes added to enhance Logic Pro X's recording power.

Apple Logic Pro X è un potentissimo programma di produzione musicale, che appartiene alla categoria delle DAW – Digital Audio Workstation. È tra i software più usati nel campo della riproduzione e produzione musicale a tutti i livelli, dall'amatoriale al professionale, grazie anche a un prezzo particolarmente ridotto rispetto a prodotti simili. Lo scopo di questo libro è consentire a tutti i musicisti, dagli hobbisti ai professionisti, di apprendere con il minimo sforzo l'utilizzo di Logic Pro, comprese le nuove funzioni più significative introdotte con la versione 10. Il volume segue un approccio

pratico in cui, per ciascun argomento, vi è una prima parte “teorica”, dove si illustrano le nozioni essenziali, e una seconda parte pratica, basata su esempi e tutorial, con tutti i progetti e le risorse necessarie liberamente scaricabili dal Web. In base all’esperienza dell’autore, che tiene abitualmente corsi sull’argomento, tale sistema di apprendimento è risultato il più efficace, rapido e divertente, in quanto spinge il musicista a confrontarsi con progetti reali permettendogli di apprendere sperimentando.

A practical guide that takes you from understanding the fundamentals of Logic Pro X to discovering professional music creation techniques with an easy-to-follow approach

Key Features Explore the world of music production by getting up to speed with Logic Pro X Understand the fundamentals of music production such as recording, editing, and adding effects to music Learn to produce virtual sounds and music effects to enhance your music and create a final master from a raw music file

Book Description Logic Pro X is Apple's flagship application for music creation, found in many professional music studios across the globe. It is a powerful digital audio workstation that comes with all the software tools that you need to create music that sounds great. In the latest version, Logic Pro X 10.5, Apple has added impressive features to what was already a full package of tools, loops, FX plug-ins, and software instruments. Providing a comprehensive introduction if you're new to Mac computer music creation, this practical guide will show you how to use Logic Pro X and have you up to speed in no time. You'll not only understand what Apple's Logic Pro X software can do but also get hands-on with using it to accomplish various musical tasks. The book starts by getting you up and running with the basic terminologies. As you progress, you'll explore how to create audio and MIDI musical parts. To build on your knowledge further, the book will guide you through developing an automated mix. In addition to this, you'll learn how to bounce mixes and audio files for distribution. By the end of this book, you'll be well-versed with Logic Pro X and have the skills you need to create professional-quality music. What you will learn

Get to grips with Audio and MIDI and how they are different, along with covering Apple Loops

Record and edit audio, such as your voice or guitar

Create and edit MIDI parts, using Logic Pro X's software instruments

Develop realistic drums and electronic drums with Logic Pro X 10.5's amazing Drummer

Explore the new Step Sequencer, Live Loops, and Quick Sampler that are now included with version 10.5

Edit your arrangement and prepare the parts for mixing Discover the principles of good mixing, including automation, pre-mastering, and final bouncing

Who this book is for This book is for musicians, songwriters, and music producers who want to learn Logic Pro X from scratch with the help of expert guidance. A basic understanding of music theories such as chords and notes is highly recommended before you get started. This Logic Pro X book also assumes that you'll be working on a Mac.

"Logic Pro X - The Details", from the best-selling GEM series (Graphically Enhanced Manuals), is the follow-up book of "Logic Pro

X - How it Works". It explains all the remaining features in Logic Pro X with the same style by using rich illustrations and diagrams that are not found in any other manual. This is the first time that even beginners and intermediate Logic users can explore the more advanced features in Logic due to that easy to understand, visual approach of this manual. The book is up to date with the latest Logic Pro X v10.0.7 and its new features and functionality. Due to the limitation of the print-on-demand books, this book is divided into two parts as the paperback versions. Here is the content of the Part 1 and Part 2: Part 1 1 - Introduction: About the GEM series 2 - Workflow: The most important and most underrated topic when using Logic is how to use it efficiently. That's why I start the book with that chapter. 3 - Advanced Editing: To really become a Logic "Pro-user", you need all the available editing tools on your Logic tool belt. 4 - Flex Introduction: Finally, Audio Regions have the same freedom when it comes to editing as their MIDI Region counterparts. 5 - Flex Time: No time restrictions for Audio Regions anymore. No matter what tempo an audio file was recorded in, you can change it and even quantize it. 6 - Flex Pitch: If you ever wanted to change the pitch information in Audio Regions but couldn't afford the Melodyne app or couldn't (under-)stand it, then Logic has the most easy to use tool for you. 7 - Browsers: The three Browsers in Logic don't get the same respect from their users. Either they frown upon Apple Loops or don't know what to do with the Media Browser in the first - now you will. 8 - Audio File Management: The problem with having a lot of stuff is how to manage that stuff. This is also true for all the Logic related files. You better learn how to manage them before you start to lose them. 9 - Advanced Audio: There is much more to Audio in Logic that meets the eyes. I dive into all those pro features Logic has to offer to show you what is going on under the hood. 10 - Advanced MIDI: You can also advance your knowledge about the MIDI features in Logic, in addition to its audio features. 11 - Automation: Find out everything about Automation in Logic Pro, both Automations (yes there are two) and there are hidden secrets too. Part 2 12 - Music Notation: There are applications just for music notation. With Logic, that is included. No matter if you want to print out a single melody or an entire orchestral score - you can do it. 13 - Tempo & Time: Tempo and Time seems to be easy topics on the outside. But be warned, this chapter goes deep, where no other manual has gone before. 14 - Working to Picture: Logic is the best and most popular DAW when it comes to scoring to picture. Learn all the stuff you need to know - to do exactly that. 15 - Synchronization: If you made it through the Tempo & Time chapter, then this one is the right chapter for you with lots of information beyond Logic. 16 - The Environment: The scariest place in Logic, sending shivers down the spine of most Logic users - unless you know your way around ... then all of a sudden it becomes the most powerful place in Logic. 17 - Surround Sound: If two speakers are not enough to do your Project good, then it's time to move up to the world of Surround Sound. 18 - Control Surfaces: Logic will also surrender to outside powers. Learn how to use and setup those devices, no matter

Logic Pro X For Dummies John Wiley & Sons

The sprawl of Adventure. The addictiveness of Breakout. The intensity of Space Invaders. Once upon a time, you could only experience this kind of excitement at the arcade. But in 1977 that changed forever. You, and maybe a friend or a sibling, could instantly teleport from your own living room to a dazzling new world—with nothing more than a small plastic cartridge. This was the

promise of the Atari 2600—and it was delivered in ways no one ever expected. No, the games it put on your TV weren't what you saw when you plunked in your quarters at the convenience store or in the noisy, smoky business on the other side of town. But they brought the arcade home—and it hasn't left since. With *Adventure: The Atari 2600 at the Dawn of Console Gaming*, Jamie Lendino takes you to the front lines of the home gaming revolution, exploring the history of the world-changing console and delves into the coin-op ports and original titles that still influence gaming today. Before your next trip to a magical universe with your Xbox One, PlayStation 4, or Nintendo Switch, see how the home gaming industry truly began.

Through a variety of ingenious distinctions and analyses, Kenny sketches a theory of the will developed from Geach's account of judgement found in *Mental Acts*. In his usual lucid and highly readable style he searches for an account of 'fully human action' where intention is central, and develops an interesting and original theory of voluntary action.

This book covers GarageBand 10.0. The content and/or media files do not work with subsequent releases of the software. In the only Apple-certified guide to GarageBand 10.0.0, readers will be creating original works within the first few chapters. Using real-life material and practical lessons that they can apply immediately to their own projects, this book/media combo offers a complete, self-paced course in all aspects of GarageBand. Focused lessons take you step-by-step through fun, real-world projects, and GarageBand 10.0.0 features. Exclusively for this book, author/musician Mary Plummer works with a host of talented artists ranging from a student songwriter to a professional touring guitarist, an award-winning poet, an independent hip hop recording artist, and award winning dancers to create all new, real-world projects that readers will step-through. Along the way readers will get to mix a songwriter's demo, test amp simulators and stomp boxes with an electric guitar solo, edit spoken dialog for an audio book, lay down original hip-hop beats using a drum machine patch and dynamic tempo changes, and add percussion and effects to a dance video to enhance the sound. For mobile users, the book includes an overview of GarageBand for iOS and sharing GarageBand songs via iCloud between iOS devices and your Mac. This self-paced learning tool pairs an easy, accessible style with ample illustrations and keyboard shortcuts to guarantee that readers become proficient with GarageBand 10.0.0 in no time.

This guide will walk you through all the basics and have you editing video like a pro in no time at all!

Logic Pro is a powerful digital audio workstation that comes with all the software tools you need to create great-sounding music. This practical guide helps you understand what Logic Pro can do and how to approach accomplishing your musical tasks through expert guidance and years of experience distilled into the best practices.

From initial demos to mixing and mastering, seasoned authors Mark Cousins and Russ Hepworth-Sawyer show you how to get the most from Logic Pro X. By exploring the essential workflow and the creative possibilities offered by Logic's virtual instruments and effects, *Logic Pro X: Audio and Music Production* leads you through the music creation and production process, giving you all the tips and tricks used by the pros to create release-quality recordings. Using full color screenshots throughout, alongside related boxouts that expand on the key concepts, *Logic Pro X: Audio and Music Production* is an informative and easy-to-read guide to using Logic Pro X. Key features include: Production FAQs – Instructional Walkthroughs and Knowledgebases present information

clearly and answer common production-specific problems. **Methods** – Professional techniques for recording and editing in Logic Pro X – whether you're dealing with real musicians or cutting-edge virtual instruments. **Workflow** – Use Logic Pro X's tools and functions in an optimal way. **Website** – Access audio examples, samples (Apple Loops), Logic projects, sampler instruments, and instrument patches at www.focalpress.com/cw/cousins Logic Pro X: Audio and Music Production covers more than just the software; it will help you make the most out of every recording session and will illuminate and inspire your creative and sonic endeavors!

The Apple-Certified Way to Learn Record, arrange, mix, produce, and polish your music with this bestselling, Apple-certified guide to Logic Pro X 10.3. Veteran producer and composer David Nahmani uses step-by-step, project-based instructions and straightforward explanations to teach everything from basic music creation to sophisticated production techniques. Using the book's downloadable lesson files and Logic Pro X, you'll begin making music in the first lesson. From there, you'll learn to record audio and MIDI, create and edit sequences, and master mixing and automation techniques such as submixing with Track Stacks or the practical uses of true stereo panning. You will create both acoustic and electronic virtual drum performances using Drummer tracks with Drum Kit Designer and Drum Machine Designer. You'll use Logic Pro X MIDI plug-ins and Smart Controls to control software synthesizers from a MIDI controller or an iPad. Flex Time will allow you to precisely edit the timing of notes inside an audio recording, and you'll explore Flex Pitch to correct the pitch of a vocal recording. Finally, you'll mix, automate, and master the song, using plug-ins to process only selected sections or entire tracks, giving your audio creations the final polish needed to achieve a professional sound. Downloadable lesson and media files allow you to perform the hands-on exercises. Focused lessons take you step by step through practical, real-world tasks. Ample illustrations help you master techniques fast. Lesson goals and time estimates help you plan your time. Chapter review questions help you prepare for the Logic Pro X 10.3 certification exam. The Apple Pro Training Series is both a self-paced learning tool and the official curriculum of the Apple Training and Certification program. Upon completing the course material in this guide, you can become Apple Certified by passing the Logic Pro X 10.3 certification exam at an Apple Authorized Training Provider. To find an Apple Authorized Training Provider near you, please visit training.apple.com. Also in the Apple Pro Training Series: Final Cut Pro X 10.3 Pages, Numbers, and Keynote macOS Support Essentials

The Essential Guide to Game Audio: The Theory and Practice of Sound for Games is a first of its kind textbook and must-have reference guide for everything you ever wanted to know about sound for games. This book provides a basic overview of game audio, how it has developed over time, and how you can make a career in this industry. Each chapter gives you the background and context you will need to understand the unique workflow associated with interactive media. The practical, easy to understand interactive examples provide hands-on experience applying the concepts in real world situations.

The beginner's guide to exploring, understanding, and rocking in the world of dance music using the free LMMS digital audio workstation. The Apple-Certified Way to Learn macOS Support Essentials 11, the official book for macOS support, is a top-notch primer for anyone who needs to support, troubleshoot, or optimize macOS Big Sur, such as IT professionals, technicians, help desk specialists, and ardent Mac users. This is the only Apple Pro Training Series book that covers Big Sur. You'll find in-depth, step-by-step instructions on everything from upgrading, updating, reinstalling and configuring macOS Big Sur to setting-up network services like the Content Caching service. This book covers updated system utilities and new features in macOS Big Sur, including security and privacy enhancements, Control Center and

Notification Center, Safari, system extensions, macOS Recovery, Startup Security Utility, and the Signed System Volume (SSV). This book includes the following content: Authoritative explanations of underlying technologies, troubleshooting, system administration, and much more Focused lessons that take you step by step through practical, real-world tasks A Web Edition that provides the full text of the book online The Apple Pro Training Series is Apples official self-paced learning resource. Books in this series offer downloadable lesson files and an online version of the book. Additional information on this and other books in this series can be found at www.peachpit.com/apple . For more on certification, visit training.apple.com .

Please note: Updates for Logic Pro v10.2 can be found at www.peachpit.com/apts.logicprox101 on the Updates tab. Completely revised and updated for Logic Pro v10.2, this Apple-certified guide shows you how to record, produce, and make music files that stand out with the Apple professional audio software. Veteran music producer David Nahmani's step-by-step instructions teach you everything from basic music creation to professional production techniques using Logic's software synthesizers, samplers, and digital signal processors. You'll learn about all of the key features in Logic Pro v10.2 and use the book's online files to begin making music from the very first lesson. Whether you're looking to use your computer as a digital recording studio, create musical compositions, or transfer that song in your head into music you can share, this comprehensive book will show you how.

The Apple-Certified Way to Learn Record, arrange, mix, produce, and polish your music with this bestselling, Apple-certified guide to Logic Pro X 10.3. Veteran producer and composer David Nahmani uses step-by-step, project-based instructions and straightforward explanations to teach everything from basic music creation to sophisticated production techniques. Using the book's downloadable lesson files and Logic Pro X, you'll begin making music in the first lesson. From there, you'll learn to record audio and MIDI, create and edit sequences, and master mixing and automation techniques such as submixing with Track Stacks or the practical uses of true stereo panning. You will create both acoustic and electronic virtual drum performances using Drummer tracks with Drum Kit Designer and Drum Machine Designer. You'll use Logic Pro X MIDI plug-ins and Smart Controls to control software synthesizers from a MIDI controller or an iPad. Flex Time will allow you to precisely edit the timing of notes inside an audio recording, and you'll explore Flex Pitch to correct the pitch of a vocal recording. Finally, you'll mix, automate, and master the song, using plug-ins to process only selected sections or entire tracks, giving your audio creations the final polish needed to achieve a professional sound. Downloadable lesson and media files allow you to perform the hands-on exercises. Focused lessons take you step by step through practical, real-world tasks. Ample illustrations help you master techniques fast. Lesson goals and time estimates help you plan your time. Chapter review questions help you prepare for the Logic Pro X 10.3 certification exam. The Apple Pro Training Series is both a self-paced learning tool and the official curriculum of the Apple Training and Certification program. Upon completing the course material in this guide, you can become Apple Certified by passing the Logic Pro X 10.3 certification exam at an Apple Authorized Training Provider. To find an Apple Authorized Training Provider near you, please visit training.apple.com. Also in the Apple Pro Training Series: Final Cut Pro X 10.3 Pages, Numbers, and Keynote macOS Support Essentials

Final Cut Pro Efficient Editing is a complete best practices guide for anyone who wants to get up and running with the software. The book covers all the key features of this app and the standard editing workflow to build and edit projects quickly.

The contents of this message upon prayer should be read alike by preacher and teacher, evangelist and intercessor. Its pages contain an appeal to every "worker together with Christ," and stimulate the desire for prayer in the varied relationships of Christian life. The appeal deserves a wide circulation amongst members of Prayer Circles and Prayer Unions, and, indeed, amongst all who are looking for a revival of

true religion in our land, and an exodus of ambassadors for Christ to heathen and Moslem populations. -- Albert A. Head.

LOGIC PRO X POWER!: THE COMPREHENSIVE GUIDE is an all-new edition of the leading reference to Apple Inc.'s flagship software for computer music production, Logic Pro X. The most complete guide to Logic Pro X available, LOGIC PRO X POWER! covers the software's feature and operations and includes a wealth of tips and tricks, workflow concepts, and more. No matter where you are on the spectrum of Logic expertise, this is the book for you. If you're a beginner, you will benefit from the clear, step-by-step introductions to everything Logic Pro X can do. More advanced users will find LOGIC PRO X POWER! an indispensable reference-the go-to resource covering all of Logic's features and functions. Build your Logic Pro expertise with LOGIC PRO X POWER!: THE COMPREHENSIVE GUIDE.

Introduced in Logic Pro 10.2, Alchemy joins the upper echelon of sound design tools offered by Logic Pro. Filling the gap between sampling and synthesis, Alchemy is uniquely positioned, providing Logic users with novel ways to create heretofore-unheard sounds and instruments. By combining such advanced sound generation technologies as granular, spectral, and additive synthesis, Alchemy allows you to manipulate audio to unprecedented levels. In Synthesis and Sound Design with Alchemy in Logic Pro X, you will gain familiarity with Alchemy by exploring the interface, sound engines, and control paradigms, which will give you an extraordinary vehicle for getting "inside" sound and making your own unique instruments. Includes: Authoritative explanations of the user interface and source elements Instructions show you how to mix multiple sources and use the Arpeggiator Lesson review questions to summarize what you learn

Want to create great recordings with Logic Pro X but don't know where to begin? This guide shows you how to create projects, record and edit live audio and MIDI tracks, work with effects, and much more!

Guides users from customizing setups of Logic Pro 9 for workflow enhancement, through the recording and editing processes, to preparing final delivery media, covering such topics as building custom mixers, designing templates, organizing one's sound palette and much more. Original.

Completely revised and updated for Logic Pro 9 and Logic Express 9, this Apple-certified guide shows you how to record, produce, and polish music files with Apple's professional audio software. Veteran music producer David Nahmani's step-by-step, instructions teach you everything from basic music creation to advanced production techniques using Logic's software synthesizers, samplers, and digital signal processors. Using the book's DVD files and either Logic Pro 9 or Logic Express 9, you'll begin making music in the first lesson. Whether you're looking to use your computer as a digital recording studio, create musical compositions, or transfer that song in your head into music you can share, this comprehensive book/DVD combo will show you how. DVD-ROM includes lesson and media files Focused lessons take you step-by-step through professional, real-world projects Accessible writing style puts an expert instructor at your side Ample illustrations and keyboard shortcuts help you master techniques fast Lesson goals and time estimates help you plan your time Chapter review questions summarize what you've learned and prepare you for the Apple Certified Pro Exam All of Peachpit's eBooks contain the same content as the print edition. You will find a link in the last few pages of your eBook that directs you to the media files. Helpful tips: If you are able to search the book, search for "Where are the lesson files?" Go to the very last page of the book and scroll backwards. You will need a web-enabled device or computer in order to access the media files that accompany this ebook. Entering the URL supplied into a computer with web access will allow you to get to the files. Depending on your device, it is possible that your display settings will cut off part of the URL. To make sure this is not the case, try reducing your font size and turning your device to a landscape view. This should cause the full URL to appear.

Apple's definitive guide to the powerful AppleScript scripting language, this book provides essential information for Macintosh power users and

programmers who want to use AppleScript to write new scripts, modify existing scripts, or write scriptable applications. Completely revised and updated for Logic Pro X, this Apple-certified guide shows you how to record, produce, and polish music files with Apple's professional audio software. Veteran music producer David Nahmani's step-by-step, instructions teach you everything from basic music creation to advanced production techniques using Logic's software synthesizers, samplers, and digital signal processors. Learn about all of the key features in Logic Pro X including Flex Pitch, Drummer, Drum Kit Designer, Track Stacks, MIDI Effects, and more. Using the book's online files and Logic Pro X, you'll begin making music in the first lesson. Whether you're looking to use your computer as a digital recording studio, create musical compositions, or transfer that song in your head into music you can share, this comprehensive book will show you how. Lesson and media files available online Focused lessons take you step-by-step through professional, real-world projects Accessible writing style puts an expert instructor at your side Ample illustrations and keyboard shortcuts help you master techniques fast Lesson goals and time estimates help you plan your time Chapter review questions summarize what you've learned and prepare you for the Apple Certified Pro Exam

Be more effective with less effort by learning how to identify and leverage the 80/20 principle: that 80 percent of all our results in business and in life stem from a mere 20 percent of our efforts. The 80/20 principle is one of the great secrets of highly effective people and organizations. Did you know, for example, that 20 percent of customers account for 80 percent of revenues? That 20 percent of our time accounts for 80 percent of the work we accomplish? The 80/20 Principle shows how we can achieve much more with much less effort, time, and resources, simply by identifying and focusing our efforts on the 20 percent that really counts. Although the 80/20 principle has long influenced today's business world, author Richard Koch reveals how the principle works and shows how we can use it in a systematic and practical way to vastly increase our effectiveness, and improve our careers and our companies. The unspoken corollary to the 80/20 principle is that little of what we spend our time on actually counts. But by concentrating on those things that do, we can unlock the enormous potential of the magic 20 percent, and transform our effectiveness in our jobs, our careers, our businesses, and our lives.

Designed to help engineers and producers who are already proficient in another DAW software platform make the transition to Logic Pro, this excellent resource, filled with illustrations and examples, and accompanied by a DVD-ROM, helps users unleash creativity in recording and producing. Original.

Record, arrange, mix, produce, and polish your music with this best-selling, Apple-certified guide to Logic Pro X 10.5. Veteran producer and composer David Nahmani uses step-by-step, project-based instructions and straightforward explanations to teach everything from basic music creation to sophisticated production techniques. Learn to populate, trigger, and record Live Loops into cells, record audio and MIDI data, create and edit sequences, and edit regions in the Tracks view to build an arrangement. You'll create both acoustic and electronic virtual drum performances using Drummer tracks with Drum Kit Designer and Drum Machine Designer. You'll use Quick Sampler to create an instrument from a single sample to create stutter effects and vocal chop, and explore ear candy production techniques, such as parallel processing and turntable start and stop effects. You'll use Logic Pro X MIDI FX and Smart Controls to control software synthesizers from a MIDI controller or an iPad. You'll harness the power of Smart Tempo to make all audio files play in time. You'll stretch vocal notes and correct timing of recordings with Flex Time, and you'll explore Flex Pitch to tune a vocal recording. Finally, you'll mix, automate and master the song, processing your tracks with EQ, compression, delay, reverb and other effect plug-ins to achieve a professional sound. Downloadable lesson and media files take you step by step through real-world, hands-on exercises. Accessible writing style puts an expert instructor at your side.

Ample illustrations help you master techniques fast. Lesson goals and time estimates help you plan your time. Key Command lists summarize keyboard shortcuts used in each lesson to speed up your workflow. The Apple Pro Training Series is a self-paced learning tool and Apple's official guide for Logic Pro X. Books in this series also include downloadable lesson files and an online version of the book. Additional information on this and other books in this series can be found at www.peachpit.com/apple. Also in the Apple Pro Training Series: Final Cut Pro X macOS Support Essentials

Learn the basics of producing music with Apple's Logic Pro digital audio workstation. Since its introduction by Emagic in the 1990s, Logic software has become a favorite platform among musicians and music creators everywhere. Today's Logic Pro features an intuitive interface that is easy for beginners to learn while also offering deep functionality and robust audio and MIDI features that meet the needs of the most advanced user. Logic Pro 101 and the included online media files will guide you through the fundamentals of music production, including: Studio setup and configuration Basic Logic Pro controls Creating Logic Pro projects Importing and working with audio and MIDI files Recording audio and MIDI Making selections and navigating Editing audio and MIDI Working in the Live Loops Grid Basic mixing and exporting The included exercises and hands-on projects will help you put your learning into practice, Launch your journey to producing better music using a tried and tested approach that has proven successful in certification programs worldwide. Get started today with Logic Pro 101—your path to music production success!

Record, arrange, mix, produce, and polish your audio files with this best-selling, Apple-certified guide to Logic Pro X 10.4. Veteran producer and composer David Nahmani uses step-by-step, project-based instructions and straightforward explanations to teach everything from basic music creation to sophisticated production techniques. Using the book's downloadable lesson files and Logic Pro X, you'll begin making music in the first lesson. From there, learn to record audio and MIDI data, create and edit sequences, and master mixing and automation techniques such as submixing with track stacks. Create both acoustic and electronic virtual drum performances using Drummer tracks with Drum Kit Designer and Drum Machine Designer. Use Logic Pro X MIDI FX and Smart Controls to control software synthesizers from a MIDI controller or an iPad. Harness the power of Smart Tempo to make sure all recordings, imported audio files, and samples play in time. Flex Time allows you to precisely edit the timing of notes inside an audio recording, and you'll explore Flex Pitch to correct the pitch of a vocal recording. Finally, you mix, automate, and master the song, using plug-ins to process only selected sections or entire tracks, giving your audio creations the final polish needed to achieve a professional sound. Downloadable lesson and media files allow you to perform the hands-on exercises. Focused lessons take you step by step through practical, real-world tasks. Accessible writing style puts an expert instructor at your side Ample illustrations help you master techniques fast. Lesson goals and time estimates help you plan your time. Chapter review questions summarize what you've learned and help you prepare for the Apple certification exam.

Discover how to achieve release-quality mixes even in the smallest studios by applying power-user techniques from the world's most successful producers. Mixing Secrets for the Small Studio is the best-selling primer for small-studio enthusiasts who want chart-ready sonics in a hurry. Drawing on the back-room strategies of more than 160 famous names, this entertaining and down-to-earth guide leads you step-by-step through the entire mixing process. On the way, you'll unravel the mysteries of every type of mix processing, from simple EQ and compression through to advanced spectral dynamics and "fairy dust" effects. User-friendly explanations introduce technical concepts on a strictly need-to-know basis, while chapter summaries and assignments are perfect for school and college use. ? Learn the subtle editing, arrangement, and monitoring tactics which give industry insiders their competitive edge, and master the psychological tricks which protect

you from all the biggest rookie mistakes. ? Find out where you don't need to spend money, as well as how to make a limited budget really count. ? Pick up tricks and tips from leading-edge engineers working on today's multi-platinum hits, including Derek "MixedByAli" Ali, Michael Brauer, Dylan "3D" Dresdow, Tom Elmhirst, Serban Ghenea, Jacquire King, the Lord-Alge brothers, Tony Maserati, Manny Marroquin, Noah "50" Shebib, Mark "Spike" Stent, DJ Swivel, Phil Tan, Andy Wallace, Young Guru, and many, many more... Now extensively expanded and updated, including new sections on mix-buss processing, mastering, and the latest advances in plug-in technology.

Here is the fundamental knowledge and information that a beginning or intermediate electronic musician must have to understand and play today's keyboard synthesizers. This basic primer, newly updated from the classic original edition, offers step-by-step explanations and practical advice on what a synthesizer is, the basic concepts and components, and the latest technical developments and applications. Written by Bob Moog, Roger Powell, Steve Porcaro (of Toto), Tom Rhea, and other well-known experts, Synthesizer Basics is the first, and still the best, introduction available today.

You held off on moving to Mac OS X until your bread-and-butter applications made the jump, and now you're thinking of moving up to Tiger. This book is especially geared toward designers who've become comfortable working under Mac OS X and are ready now to make the Tiger transition. Designer and prepress pro Jeff Gamet focuses on the Mac OS X Tiger features that matter most to illustrators, designers, and other graphic professionals. He explains not only how things work in Mac OS X Tiger, but how Tiger enables users to work efficiently and effectively. In chapters devoted to fonts, printing, PDF, color management, networking, the Mac's built-in design tools, and much more, readers will learn how to: * Solve the nitty-gritty issues designers confront daily * Improve production workflow and avoid common problems * Optimize, maintain, and secure your network, whether you work in a complex office environment or a small graphics studio

The Apple-Certified Way to Learn This fully updated Apple-certified guide presents a real-world workflow from raw media to finished project to demonstrate the features of Final Cut Pro X 10.4 and the practical techniques you will use in editing projects. Using professionally acquired media, you'll utilize the same tools and editing techniques used by editors worldwide in this revolutionary editing software. Renowned editor and master trainer Brendan Boykin starts with basic video editing techniques and takes you all the way through Final Cut Pro's powerful features. The lessons start as real world as it gets—with an empty application. After downloading the media files, you will be guided through creating a project from scratch to finished draft. The basic workflow and tools are covered in Lessons 1 through 4 where you create a rough cut. The real-world workflow continues through the remaining lessons as you take the basic project and enhance it with a dive into more robust features including the newest Final Cut Pro X 10.4 tools for 360° editing, precision color grading, and more. • Downloadable lesson and media files to work sequentially through exercises for hours of hands-on training. • Focused lessons teach concepts and take students step by step through professional, real-world editing scenarios to create a final project. • Chapter review questions summarize what students learn to prepare them for the Apple certification exam. • Web Edition provides full text of the book available online with revised content for significant software updates. The Apple Pro Training Series is both a self-paced learning tool and the official curriculum of the Apple Training and Certification program. Upon completing the course material in this guide, you can become Apple Certified by passing the certification exam at an Apple Authorized Training Center. To find an Apple Authorized Training Center near you, please visit training.apple.com.

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