

brightened a very full life, and Max has marvellous stories, both hilarious and poignant, to tell about them all. Stars in My Eyes celebrates a dazzling milestone in Bygraves' theatre, television, film and recording career.

With the explosion of new audio and video content on the Web, it's more important than ever to use accurate and comprehensive metadata to get the most out of that content. Developing Quality Metadata is an advanced user guide that will help you improve your metadata by making it accurate and coherent with your own solutions. This book is designed to get you thinking about solving problems in a proactive and productive way by including practical descriptions of powerful programming tools and user techniques using several programming languages. For example, you can use shell scripting as part of the graphic arts and media production process, or you can use a popular spreadsheet application to drive your workflow. The concepts explored in this book are framed within the context of a multimedia professional working on the Web or in broadcasting, but they are relevant to anyone responsible for a growing library of content, be it audio-visual, text, or financial.

Updated: August 2010. Author Peter Kahrel updated this Short Cut to cover InDesign CS5. Updated: November 2009. Author Peter Kahrel updated this Short Cut to address typos and reader comments. GREP (short for "General Regular-Expression Print") is a powerful tool that lets you use wildcards ("jokers") to search and replace text. InDesign's GREP implementation can be used for text and also for formatting codes, finding patterns in text as well as literal text. GREP moves beyond the restrictions that hampered earlier InDesign search features, but unfortunately it does have the reputation of being d.

Need answers quickly? Adobe Photoshop CC on Demand provides those answers in a visual step-by-step format. We will show you exactly what to do through lots of full color illustrations and easy-to-follow instructions. Includes • Online Workshops that focus on real-world techniques • Online Adobe certification resources for both ACE and ACA • More than 500 essential Photoshop CC tasks Inside the Book • Improve productivity and efficiency with Adobe Creative Cloud • Use automatic saving options for better efficiency and protection • Use automatic layer alignment and blending to work with objects • Use Adobe Camera Raw to enhance or correct a photo • Use content-aware options for scaling and fill • Create eye-catching images with special effect filters • Select and modify one or more shapes at the same time • Create character and paragraph styles to manage and use text • Transform video in Photoshop just like an image • Create and manipulate 3D models using presets and custom options Numbered Steps guide you through each task See Also points you to related information in the book Did You Know alerts you to tips and techniques Illustrations with matching steps Tasks are presented on one or two pages Bonus Online Content Register your book at queondemand.com to gain access to: • Workshops and related files • Keyboard shortcuts Visit the author site: perspection.com Expand your skills for laying out and formatting documents and eBooks deployed for screen viewing on computers, tablets, and smart phones. The book covers how to add interactivity to reflowable and fixed layout eBooks, interactive PDF documents, and take advantage of Adobe's new Publish Online (Preview). Tips, techniques, and workarounds offer you a comprehensive view at adding interactivity to any kind of document and deploy them on social media and web sites. Learn essential skills for composing documents in Adobe InDesign, how to work with styles, format text and graphics, work with rich media, create multi-state objects, hyperlinks, and animations. What You'll Learn: Set up documents for interactive digital publishing Create Animations in InDesign Build and work with Multi-State Objects Construct video masks and work with rich mediabr/liliHost interactive documents on Facebook and other social media sites/li/uldivWho This Book Is For/divdivbr/divdivGraphic designers, book designers, and publishersbr

As more and more vulnerabilities are found in the Mac OS X (Leopard) operating system, security researchers are realizing the importance of developing proof-of-concept exploits for those vulnerabilities. This unique tome is the first book to uncover the flaws in the Mac OS X operating system—and how to deal with them. Written by two white hat hackers, this book is aimed at making vital information known so that you can find ways to secure your Mac OS X systems, and examines the sorts of attacks that are prevented by Leopard's security defenses, what attacks aren't, and how to best handle those weaknesses.

If you really want to harness the power of Adobe Photoshop CS2 and get things done faster than ever, you've come to the right place. Matt Kloskowski, Education and Curriculum Developer for the National Association of Photoshop Professionals, shows you how to use the power of automation to instantly save time, money, and frustration. This book isn't about free actions or fancy keyboard shortcuts. Instead, it's about learning how to work faster, smarter, and more efficiently in Photoshop by taking advantage of the many timesaving features it offers. Once you master these powerful tools, you'll wonder how you ever got along without them.

Annotation The definitive InDesign resource allows you to produce great content for print or digital publishing.**InDesign Creative Cloud is an impressive update. This guide provides our most complete coverage of the new features for intermediate and advanced users, whether they're publishing to an iPad, mobile phone, or traditional print publication.*The book that the Adobe InDesign product team uses for their reference.*Authors Kvern/Blatner/Bringhurst are 'the InDesign experts.' All are visible and extremely active in the InDesign community. Sharpen your InDesign skills with this definitive resource created specifically for design professionals who need to layout out, proof, export, and publish pages with Adobe InDesign Creative Cloud.Complete coverage of InDesign CC's new features and enhancements includes: improved epub exporting, new font menus, ability to generate and edit high quality QR code graphics, new document dialog box with preview option, and much more. Real World Adobe InDesign is brimming with insightful advice, illustrations, and shortcuts that will have you quickly and professionally producing your work in no time. This is the book that experts open to find real answers to their questions about InDesign. It's written in a friendly, visual style that offers accurate information and creative inspiration for intermediate to expert users.

Introduces digital photography and explains how to import, modify, organize, transfer, and present photographs using the Macintosh photograph editing and management software.

The essential guide to using AppleScript to control operations of the Macintosh Finder. Apple scripting language is like a "super macro" language that allows different programs to work together. With the information in this book, AppleScript can be used by programmers and power users to create even more powerful and integrated work environments.

Adobe Creative Suite 3 has fantastic tools for minimizing the drudgery of graphics production work: The key is to make

your computer and Photoshop, Illustrator, and InDesign do rote tasks for you. And although the concept of automation may sound intimidating, it doesn't have to be. Learn what automation is, why it's as natural as breathing, and how it can take over routine work, freeing you up to be creative. · Combine customer data with graphics for personalized communications · Customize hundreds or even thousands of illustrations or layouts in one pass · Record tasks with macro-like Actions in Photoshop and Illustrator, then reuse them with multiple files · Learn how scripting languages like AppleScript and JavaScript can automate complex workflows, even ones with varying conditions

Apple's definitive guide to the powerful AppleScript scripting language, this book provides essential information for Macintosh power users and programmers who want to use AppleScript to write new scripts, modify existing scripts, or write scriptable applications.

InfoWorld is targeted to Senior IT professionals. Content is segmented into Channels and Topic Centers. InfoWorld also celebrates people, companies, and projects.

AppleScript A Comprehensive Guide to Scripting and Automation on Mac OS X Apress

Ready to take your ebooks to the next level with EPUB 3? This concise guide includes best practices and advice to help you navigate the format's wide range of technologies and functionality. EPUB 3 is set to turn electronic publishing on its head with rich multimedia reading experiences and scripted interactivity, but this specification can be daunting to learn. This book provides you with a solid foundation. Written by people involved in the development of this specification, EPUB 3 Best Practices includes chapters that cover unique aspects of the EPUB publishing process, such as technology, content creation, and distribution. Get a comprehensive survey of accessible production features Learn new global language-support features, including right-to-left page progressions Embed content with EPUB 3's new multimedia elements Make your content dynamic through scripting and interactive elements Work with publication and distribution metadata Create synchronized text and audio playback in reading systems Learn techniques for fixed and adaptive layouts

"Easy Mac OS X Tiger" offers a streamlined, easy-to-follow visual approach with clear, concise explanatory text, and a carefully constructed organizational plan. The book covers not only system-level functions but also the basic use of the many accessories and free applications that come with Mac OS X.

Real World Adobe Illustrator CS4 is the definitive reference to Adobe's industry-standard vector graphics software and is now in 4-color. With an easy, engaging style, author and past Illustrator product manager Mordy Golding takes readers through all of the features of the program, explaining not only how to use the multitude of features but also why and when to use them. This edition has been thoroughly updated for Illustrator CS4 and includes techniques on using the new multiple artboards for quicker Illustrator work across a variety of designs, demonstrations of the new Blob Brush tool and transparency in gradients, overviews of the new cross-product feature support with InDesign, Flash, and Flex (opening up new opportunities for collaborations between developers and designers), and coverage on a whirlwind of other new useful features. Along with tips, sidebars, and expert commentary, there are also numerous 4-color illustrations and screen shots from contributing artists included to offer readers the most complete coverage on this extraordinary application. Designers from all fields--illustrators, animators, package designers, graphic designers, web designers, and more--will find Real World Adobe Illustrator CS4 their one-stop guide to creating powerful designs in Illustrator. Explains how to automate repetitive tasks in Illustrator, covering such topics as batch-processing a folder of files, resizing all art elements at once, and creating documents from database text.

Chronicles the best and the worst of Apple Computer's remarkable story.

AppleScript in a Nutshell is the first complete reference to AppleScript, the popular programming language that gives both power users and sophisticated enterprise customers the important ability to automate repetitive tasks and customize applications. As the Macintosh continues to expand and solidify its base in the multimedia and publishing industries, AppleScript is the tool of choice on this platform for creating sophisticated time- and money-saving workflow applications (applets). These applets automate the processing and management of digital video, imaging, print, and web-based material. AppleScript is also gaining a foothold in scientific programming, as technical organizations adopt G4 CPU-based systems for advanced computing and scientific analysis. Finally, "power users" and script novices will find that AppleScript is a great everyday Mac programming tool, similar to Perl on Windows NT or Unix. In this well-organized and concise reference, AppleScript programmers will find: Detailed coverage of AppleScript Version 1.4 and beyond on Mac OS 9 and Mac OS X. Complete descriptions of AppleScript language features, such as data types, flow-control statements, functions, object-oriented features (script objects and libraries), and other syntactical elements. Descriptions and hundreds of code samples on programming the various "scriptable" system components, such as the Finder, File Sharing, File Exchange, Network scripting, Web scripting, Apple System Profiler, the ColorSync program, and the numerous powerful language extensions called "osax" or scripting additions. Most other AppleScript books are hopelessly out of date. AppleScript in a Nutshell covers the latest updates and improvements with practical, easy to understand tips, including: Using AppleScript as a tool for distributed computing, an exciting development that Apple Computer calls "program linking over IP." Programmers can now do distributed computing with Macs over TCP/IP networks, including controlling remote applications with AppleScript and calling AppleScript methods on code libraries that are located on other machines. Using the Sherlock find application to automate web and network searching. Insights on scripting new Apple technologies such as Apple Data Detectors, Folder Actions, Keychain Access, and Apple Verifier. AppleScript in a Nutshell is a high-end handbook at a low-end price--an essential desktop reference that puts the full power of this user-friendly programming language into every AppleScript user's hands.

Apple gives macOS new features and improvements right on your desktop and under the hood with Catalina—aka OS X 10.15. With this updated guide, you'll learn how to use your iPad as a second screen, work with iPad apps on your Mac, and use Screen Time on your Mac. This new edition of the #1 bestselling Mac book shows you how to use the revamped apps for Music, Podcasts, and TV. Loaded with illustrations, step-by-step instructions, tips, and tricks, this book from David Pogue—Missing Manual series creator, New York Times columnist, and Emmy-winning tech correspondent for CNBC, CBS, and NPR—covers everything Catalina has to offer with lots of humor and technical insight.

Explains how to perform tasks including how to manage workflows between Illustrator and Photoshop 7, how to use live envelopes and warps, how to create photorealistic renderings, and how to tint scans with Blending modes.

Mac users everywhere—even those who know nothing about programming—are discovering the value of the latest version of

AppleScript, Apple's vastly improved scripting language for Mac OS X Tiger. And with this new edition of the top-selling AppleScript: The Definitive Guide, anyone, regardless of your level of experience, can learn to use AppleScript to make your Mac time more efficient and more enjoyable by automating repetitive tasks, customizing applications, and even controlling complex workflows. Fully revised and updated--and with more and better examples than ever--AppleScript: The Definitive Guide, 2nd Edition explores AppleScript 1.10 from the ground up. You will learn how AppleScript works and how to use it in a variety of contexts: in everyday scripts to process automation, in CGI scripts for developing applications in Cocoa, or in combination with other scripting languages like Perl and Ruby. AppleScript has shipped with every Mac since System 7 in 1991, and its ease of use and English-friendly dialect are highly appealing to most Mac fans. Novices, developers, and everyone in between who wants to know how, where, and why to use AppleScript will find AppleScript: The Definitive Guide, 2nd Edition to be the most complete source on the subject available. It's as perfect for beginners who want to write their first script as it is for experienced users who need a definitive reference close at hand. AppleScript: The Definitive Guide, 2nd Edition begins with a relevant and useful AppleScript overview and then gets quickly to the language itself; when you have a good handle on that, you get to see AppleScript in action, and learn how to put it into action for you. An entirely new chapter shows developers how to make your Mac applications scriptable, and how to give them that Mac OS X look and feel with AppleScript Studio. Thorough appendixes deliver additional tools and resources you won't find anywhere else. Reviewed and approved by Apple, this indispensable guide carries the ADC (Apple Developer Connection) logo.

Make your Web pages stand out above the noise with JavaScript and the expert instruction in this much-anticipated update to the bestselling JavaScript Bible. With renowned JavaScript expert Danny Goodman at your side, you'll get a thorough grounding in JavaScript basics, see how it fits with current Web browsers, and find all the soup-to-nuts detail you'll need. Whether you're a veteran programmer or just starting out, this is the JavaScript book Web developers turn to again and again. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

* Written by New York graphic design professional Chandler McWilliams, this is the first book about Adobe Photoshop and Illustrator design scripting on the market * Discusses scripting procedures and techniques for Photoshop and Illustrator using JavaScript * Explains how to automate tasks such as linking graphics to a database, transforming images, and performing batch processes * Features more than 500 fully annotated screenshots, expanded introductions, and tips with real-life examples * CD-ROM contains code examples, a fully searchable version of the book, and sample Combining clear, step-by-step screen shots with minimal text, our five Visual series are the ultimate resources for visual learners, who represent up to forty percent of your customers. Teach Yourself VISUALLY guides help computer users get up to speed on a wide range of office productivity, graphics, and Web design software. Offering significantly more coverage than our Simplified series, these books provide real-world tips and illustrate basic and intermediate level techniques using crisp full-color screen shots. Visual Blueprints apply the proven Visual formula to professional-level programming, Web development, and networking tips. Each two-color guide includes self-contained two-page lessons, covering more than 100 key topics, accompanied by practical tips and code samples as well as examples and bonus software on CD-ROM.

A guide to everything Mac, updated to cover OS 9, OS X, iMacs, iBooks, and G4s, covers digital video, iMovie, multimedia, hardware, Internet, security, networking, peripherals, and software.

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