Bca Linux Question Paper

Learn to install and administer Linux on an individual workstation or an entire network with this comprehensive in depth reference. You'll find everything you need to get up and running with any Linux distribution, including the latest version of Red Hat. Updated to cover the new 2.4 kernel and complete with an expanded section on advanced networking, this book shows you how to install and configure Linux, set up Internet services, handle single-host administration, and much more. Plus, you'll get eight pages of blueprints illustrating the differences between Linux and Windows NT/2000. If you are a professional administrator wanting to bring Linux into your network topology, a home user with multiple machines wanting to build a simple home network, or are migrating from Windows, then you need this book.

This book is useful for IGNOU BCA & MCA students. A perusal of past questions papers gives an idea of the type of questions asked, the paper pattern and so on, it is for this benefit, we provide these IGNOU MCS-013: Discrete Mathematics Notes. Students are advised to refer these solutions in conjunction with their reference books. It will help you to improve your exam preparations. This book covers Discrete Mathematical Structures, Formal Methods: Introduction and Analogy, Abstraction. Fundamentals: Sets & Relations- Sets, Types of Sets, Multi Sets, Operations on Sets, Relations and Properties of Relations, Representation of Relations, Equivalence

Relation, Closures of Relations, Methods of Proof-Direct Proofs, Indirect Proofs, Mathematical Induction, Method of Contradiction. Combinatorics: Permutations and Combinations, Pigeon Hole Principle, Principle of Inclusion and Exclusion, Generating Functions. Mathematical Logic, Posets and Lattices: Partial Order Set, Bounding Elements, Well Ordered Set, Topological Sorting, Lattices, Principle of Duality, Bounded, Distributed, and Complemented Lattices, Proposition and Propositional Calculus. Graphs and Group Theory: Basic Introduction of Graphs- Types of Graphs, Path and Circuits, Eulerian Path and Circuits, Hamiltonian Path and Circuits, Shortest Path Algorithms, Group. Definitions and Properties, Coset& Subgroup, Normal subgroup, Homomorphism of groups, Cyclic Group, Permutation Group. Finite State Machines and Languages: Grammar and Languages- Phrase structure Grammar, Types of Grammars and Languages, Finite State Machines and Languages, Minimization of Finite State Machines. Published by MeetCoogle
Whether you're just starting out with Linux or looking to hone your existing skills, this book will provide you with the knowledge you need. For new users, it is an exploration tour and getting started guide, with exercises at the end of each chapter. Advanced trainees can consider it a desktop reference, a collection of the base knowledge needed to tackle system and network administration. To help you work more effectively with Linux, this book contains hundreds of real life examples derived from the author's experience as a Linux system and network administrator, trainer and consultant. These

examples will help you to get a better understanding of the Linux system and feel encouraged to try out things on your own.

Every year, the World Bank's World Development Report (WDR) features a topic of central importance to global development. The 2018 WDR—LEARNING to Realize Education's Promise—is the first ever devoted entirely to education. And the time is right: education has long been critical to human welfare, but it is even more so in a time of rapid economic and social change. The best way to equip children and youth for the future is to make their learning the center of all efforts to promote education. The 2018 WDR explores four main themes: First, education's promise: education is a powerful instrument for eradicating poverty and promoting shared prosperity, but fulfilling its potential requires better policies—both within and outside the education system. Second, the need to shine a light on learning: despite gains in access to education, recent learning assessments reveal that many young people around the world, especially those who are poor or marginalized, are leaving school unequipped with even the foundational skills they need for life. At the same time, internationally comparable learning assessments show that skills in many middle-income countries lag far behind what those countries aspire to. And too often these shortcomings are hidden—so as a first step to tackling this learning crisis, it is essential to shine a light on it by assessing student learning better. Third, how to make schools work for all learners: research on areas such as brain science, pedagogical innovations, and school management has

identified interventions that promote learning by ensuring that learners are prepared, teachers are both skilled and motivated, and other inputs support the teacher-learner relationship. Fourth, how to make systems work for learning: achieving learning throughout an education system requires more than just scaling up effective interventions. Countries must also overcome technical and political barriers by deploying salient metrics for mobilizing actors and tracking progress, building coalitions for learning, and taking an adaptive approach to reform.

Computer Programming and IT: For RTU is a student-friendly, practical and example-driven book gives students a solid foundation in the basics of computer programming and information technology. The contents have been tailored to exactly correspond with the requirements of the core course, Computer Programming and IT, offered to the students of Rajasthan Technical University during their first semester. A rich collection of solved examples and chapters mapped to the university syllabus make this book indispensable for students.

The corporate market is now embracing free, "open source" software like never before, as evidenced by the recent success of the technologies underlying LAMP (Linux, Apache, MySQL, and PHP). Each is the result of a publicly collaborative process among numerous developers who volunteer their time and energy to create better software. The truth is, however, that the overwhelming majority of free software projects fail. To help you beat the odds, O'Reilly has put together Producing Open Source

Software, a guide that recommends tried and true steps to help free software developers work together toward a common goal. Not just for developers who are considering starting their own free software project, this book will also help those who want to participate in the process at any level. The book tackles this very complex topic by distilling it down into easily understandable parts. Starting with the basics of project management, it details specific tools used in free software projects, including version control, IRC, bug tracking, and Wikis. Author Karl Fogel, known for his work on CVS and Subversion, offers practical advice on how to set up and use a range of tools in combination with open mailing lists and archives. He also provides several chapters on the essentials of recruiting and motivating developers, as well as how to gain much-needed publicity for your project. While managing a team of enthusiastic developers -- most of whom you've never even met -- can be challenging, it can also be fun. Producing Open Source Software takes this into account, too, as it speaks of the sheer pleasure to be had from working with a motivated team of free software developers. Must Have for Google Aspirants !!! This book is written for helping people prepare for Google Coding Interview. It contains top 20 programming problems frequently asked @Google with detailed worked-out solutions both in pseudo-code and C++(and C++11). Matching Nuts and Bolts OptimallySearching two-dimensional sorted arrayLowest Common Ancestor(LCA) ProblemMax Sub-Array ProblemCompute Next Higher Number2D Binary SearchString Edit DistanceSearching in Two Dimensional SequenceSelect Kth Smallest ElementSearching in Possibly Empty Two Dimensional SequenceThe Celebrity ProblemSwitch and Bulb

ProblemInterpolation SearchThe Majority ProblemThe Plateau ProblemSegment ProblemsEfficient PermutationThe Non-Crooks ProblemMedian Search ProblemMissing Integer Problem

This book is suitable for use in a university-level first course in computing (CS1), as well as the increasingly popular course known as CS0. It is difficult for many students to master basic concepts in computer science and programming. A large portion of the confusion can be blamed on the complexity of the tools and materials that are traditionally used to teach CS1 and CS2. This textbook was written with a single overarching goal: to present the core concepts of computer science as simply as possible without being simplistic.

This book introduces students to the basics of computers, software and internet along with how to program computers using the C language. It is intended for an introductory course that gives beginning engineering and science students a firm rooting in the fundamental principles of computers and information technology, and also provides invaluable insights into key concepts of computing through development of skills in programming and problem solving using C language. To this end, the book is eminently suitable for the first-year engineering students of all branches and MCA students, as per the prescribed syllabus of several universities. C is a difficult language to learn if it is not methodically introduced. The book explains C and its basic programming techniques in a way suitable for beginning students. It begins by giving students a solid foundation in algorithms to help them grasp the overall concepts of programming a computer as a problem-solving tool. Simple aspects of C are introduced first to enable students to quickly start writing programs. More difficult concepts in the latter parts of the book, such as pointers and their use, have been presented in an accessible manner making the learning of C

an exciting and interesting experience. The methodology used is to illustrate each new concept with a program and emphasize a good style in programming to allow students to gain sufficient skills in problem solving. KEY FEATURES Self-contained introduction to both computers and programming for beginners All important features of C illustrated with over 100 examples Good style in programming emphasized Laboratory exercises on applications of MS Office, namely, Word processing, Spreadsheet, PowerPoint are included.

Your one-stop guide to Linux--fully revised and expanded Get in-depth coverage of all Linux features, tools, and utilities from this thoroughly updated and comprehensive resource, designed for all Linux distributions. Written by Linux expert Richard Petersen, this book explains how to get up-and-running on Linux, use the desktops and shells, manage applications, deploy servers, implement security measures, and handle system and network administration tasks. With full coverage of the latest platform, Linux: The Complete Reference, Sixth Edition includes details on the very different and popular Debian (Ubuntu) and Red Hat/Fedora software installation and service management tools used by most distributions. This is a must-have guide for all Linux users. Install, configure, and administer any Linux distribution Work with files and folders from the BASH, TCSH, and Z shells Use the GNOME and KDE desktops, X Windows, and display managers Set up office, database, Internet, and multimedia applications Secure data using SELinux, netfilter, SSH, and Kerberos Encrypt network transmissions with GPG, LUKS, and IPsec Deploy FTP, Web, mail, proxy, print, news, and database servers Administer system resources using HAL, udev, and virtualization (KVM and Xen) Configure and maintain IPv6, DHCPv6, NIS, networking, and remote access Access remote files and devices using NFSv4, GFS, PVFS, NIS, and SAMBA

"This book is organized around three concepts fundamental to OS construction: virtualization (of CPU and memory), concurrency (locks and condition variables), and persistence (disks, RAIDS, and file systems"--Back cover.

This book is a concise and lucid introduction to computer oriented numerical methods with well-chosen graphical illustrations that give an insight into the mechanism of various methods. The book develops computational algorithms for solving non-linear algebraic equation, sets of linear equations, curve-fitting, integration, differentiation, and solving ordinary differential equations. OUTSTANDING FEATURES • Elementary presentation of numerical methods using computers for solving a variety of problems for students who have only basic level knowledge of mathematics. • Geometrical illustrations used to explain how numerical algorithms are evolved. • Emphasis on implementation of numerical algorithm on computers. • Detailed discussion of IEEE standard for representing floating point numbers. • Algorithms derived and presented using a simple English based structured language. • Truncation and rounding errors in numerical calculations explained. • Each chapter starts with learning goals and all methods illustrated with numerical examples. • Appendix gives pointers to open source libraries for numerical computation.

Whether you're just starting out with Linux or looking to hone your existing skills, this book will provide you with the knowledge you need.

This book is useful for IGNOU BCA & MCA students. A perusal of past questions papers gives an idea of the type of questions asked, the paper pattern and so on, it is for this benefit, we provide these IGNOU MCS-041: Operating System Notes.

Students are advised to refer these solutions in conjunction with their reference books. It will help you to improve your exam preparations. This book covers Introduction: Definition and types of operating systems, Batch Systems, multi programming, time–sharing parallel, distributed and real-time systems, Operating system structure, Operating system components and services, System calls, system programs, Virtual machines. Process Management: Process concept, Process scheduling, Cooperating processes, Threads, Inter-process communication, CPU scheduling criteria, Scheduling algorithms, Multiple processor scheduling, Real-time scheduling and Algorithm evaluation. Process Synchronization and Deadlocks: The Critical-Section problem, synchronization hardware, Semaphores, Classical problems of synchronization, Critical regions, Monitors, Deadlocks-System model, Characterization, Deadlock prevention, Avoidance and Detection, Recovery from deadlock, Combined approach to deadlock handling. Storage management: Memory Management-Logical and Physical Address Space, Swapping, Contiguous Allocation, Paging, Segmentation with paging, Virtual Memory, Demand paging and its performance, Page replacement algorithms, Allocation of frames, Thrashing, Page Size and other considerations, Demand segmentation. File systems, secondary Storage Structure, File concept, access methods, directory implementation, Efficiency and

performance, recovery, Disk structure, Disk scheduling methods, Disk management, Recovery, Disk structure, disk scheduling methods, Disk management, Swap-Space management, Disk reliability. Published by MeetCoogle

This book is the most complete and up-to-date resource on Java from programming guru, Herb Schildt -- a must-have desk reference for every Java programmer.

More than 50 percent new and revised content for today's Linux environment gets you up and running in no time! Linux continues to be an excellent, low-cost alternative to expensive operating systems. Whether you're new to Linux or need a reliable update and reference, this is an excellent resource. Veteran bestselling author Christopher Negus provides a complete tutorial packed with major updates, revisions, and hands-on exercises so that you can confidently start using Linux today. Offers a complete restructure, complete with exercises, to make the book a better learning tool Places a strong focus on the Linux command line tools and can be used with all distributions and versions of Linux Features in-depth coverage of the tools that a power user and a Linux administrator need to get started This practical learning tool is ideal for anyone eager to set up a new Linux desktop system at home or curious to learn how to

manage Linux server systems at work.

The field of data mining provides techniques for automated discovery of valuable information from the accumulated data of computerized operations of enterprises. This book offers a clear and comprehensive introduction to both data mining theory and practice. It is written primarily as a textbook for the students of computer science, management, computer applications, and information technology. The book ensures that the students learn the major data mining techniques even if they do not have a strong mathematical background. The techniques include data pre-processing, association rule mining, supervised classification, cluster analysis, web data mining, search engine query mining, data warehousing and OLAP. To enhance the understanding of the concepts introduced, and to show how the techniques described in the book are used in practice, each chapter is followed by one or two case studies that have been published in scholarly journals. Most case studies deal with real business problems (for example, marketing, e-commerce, CRM). Studying the case studies provides the reader with a greater insight into the data mining techniques. The book also provides many examples, review questions, multiple choice questions, chapter-end exercises and a good list of references and Web resources especially those which are easy to understand and useful for students.

A number of class projects have also been included.

Provides information on the X Window System, covering such topics as X.org configuration, the X Server, utility programs, remote access, VNC, and keyboard configuration.

The Art of UNIX Programming poses the belief that understanding the unwritten UNIX engineering tradition and mastering its design patterns will help programmers of all stripes to become better programmers. This book attempts to capture the engineering wisdom and design philosophy of the UNIX, Linux, and Open Source software development community as it has evolved over the past three decades, and as it is applied today by the most experienced programmers. Eric Raymond offers the next generation of "hackers" the unique opportunity to learn the connection between UNIX philosophy and practice through careful case studies of the very best UNIX/Linux programs.

This book covers the complete syllabi prescribed for undergraduate courses in electrical, electronics, mechanical and instrumentation engineering offered by various Indian universities. The objective of this text is to provide thorough knowledge in the emerging field of special electrical machines. It discusses the stepper motor, switched reluctance motor, permanent magnet dc and ac motors, brushless dc motors, single phase special electric motors, servomotors, linear electric machines and permanent magnet axial flux machines. Key Features • Chapter on permanent magnet axial flux machines (not available in other Indian authors' books) • Numerous worked-out examples • Based on classroom tested materials • Simplified mathematical analysis Besides undergraduate students, the book will also be useful

to the postgraduate students specialising in drives and control, power electronics, control systems and mechatronics.

Covering all the essential components of Unix/Linux, including process management, concurrent programming, timer and time service, file systems and network programming, this textbook emphasizes programming practice in the Unix/Linux environment. Systems Programming in Unix/Linux is intended as a textbook for systems programming courses in technically-oriented Computer Science/Engineering curricula that emphasize both theory and programming practice. The book contains many detailed working example programs with complete source code. It is also suitable for self-study by advanced programmers and computer enthusiasts. Systems programming is an indispensable part of Computer Science/Engineering education. After taking an introductory programming course, this book is meant to further knowledge by detailing how dynamic data structures are used in practice, using programming exercises and programming projects on such topics as C structures, pointers, link lists and trees. This book provides a wide range of knowledge about computer systemsoftware and advanced programming skills, allowing readers to interface with operatingsystem kernel, make efficient use of system resources and develop application software.It also prepares readers with the needed background to pursue advanced studies inComputer Science/Engineering, such as operating systems, embedded systems, databasesystems, data mining, artificial intelligence, computer networks, network security,distributed and parallel computing.

The ultimate guide to assessing and exploiting the customervalue and revenue potential of the Cloud A new business model is sweeping the world—the Cloud. And,as with any new

technology, there is a great deal of fear,uncertainty, and doubt surrounding cloud computing.Cloudonomics radically upends the conventional wisdom,clearly explains the underlying principles and illustrates throughunderstandable examples how Cloud computing can create compellingvalue—whether you are a customer, a provider, a strategist,or an investor. Cloudonomics covers everything you need toconsider for the delivery of business solutions, opportunities, andcustomer satisfaction through the Cloud, so you can understandit—and put it to work for your business. Cloudonomicsalso delivers insight into when to avoid the cloud, and why. Quantifies how customers, users, and cloud providers cancollaborate to create win-wins Reveals how to use the Laws of Cloudonomics to define strategyand guide implementation Explains the probable evolution of cloud businesses andecosystems Demolishes the conventional wisdom on cloud usage, IT spend,community clouds, and the enterprise-provider cloud balance Whether you're ready for it or not, Cloud computing is here tostay. Cloudonomics provides deep insights into the businessvalue of the Cloud for executives, practitioners, and strategistsin virtually any industry—not just technology executives butalso those in the marketing, operations, economics, venturecapital, and financial fields.

This text covers all the basic concepts and tools Unix/Linux users need to master: Unix vs Linux, GUIs, the command line interface, the online manual, syntax, the shell, standard I/O and redirection, pipes and filters, vi and Emacs, the Unix file system, and job control. Hahn offers a thoroughly readable approach to teaching Unix & Linux by emphasizing core ideas and carefully explaining unfamiliar terminology. The book walks readers through Unix & Linux systems from the very beginning, assuming no prior knowledge, and laying out material in a

logical, straightforward manner.

This overview of the programming languages and tools used to develop dynamic, data-driven, interactive applications is designed for the beginning programmer. It covers the most powerful, useful programming languages and tools clearly and completely.

Unlike some operating systems, Linux doesn't try to hide the important bits from you—it gives you full control of your computer. But to truly master Linux, you need to understand its internals, like how the system boots, how networking works, and what the kernel actually does. In this completely revised second edition of the perennial best seller How Linux Works, author Brian Ward makes the concepts behind Linux internals accessible to anyone curious about the inner workings of the operating system. Inside, you'll find the kind of knowledge that normally comes from years of experience doing things the hard way. You'll learn: –How Linux boots, from boot loaders to init implementations (systemd, Upstart, and System V) –How the kernel manages devices, device drivers, and processes –How networking, interfaces, firewalls, and servers work –How development tools work and relate to shared libraries –How to write effective shell scripts You'll also explore the kernel and examine key system tasks inside user space, including system calls, input and output, and filesystems. With its combination of background, theory, real-world examples, and patient explanations, How Linux

Works will teach you what you need to know to solve pesky problems and take control of your operating system.

This best selling introductory text in the market provides a solid theoretical foundation for understanding operating systems. The 6/e Update Edition offers improved conceptual coverage, added content to bridge the gap between concepts and actual implementations and a new chapter on the newest Operating System to capture the attention of critics, consumers, and industry alike: Windows XP.· Computer-System Structures · Operating-System Structures · Processes · Threads · CPU Scheduling · Process Synchronization · Deadlocks · Memory Management · Virtual Memory · File-System Interface · File-System Implementation · I/O Systems · Mass-Storage Structure · Distributed System Structures · Distributed File Systems · Distributed Coordination · Protection · Security · The Linux System · Windows 2000 · Windows XP · Historical Perspective

his textbook is designed to teach a first course in Information Technology (IT) to all undergraduate students. In view of the all-pervasive nature of IT in today's world a decision has been taken by many universities to introduce IT as a compulsory core course to all Bachelor's degree students regardless of their specialisation. This book is intended for such a course. The approach taken in

this book is to emphasize the fundamental "Science" of Information Technology rather than a cook book of skills. Skills can be learnt easily by practice with a computer and by using instructions given in simple web lessons that have been cited in the References. The book defines Information Technology as the technology that is used to acquire, store, organize, process and disseminate processed data, namely, information. The unique aspect of the book is to examine processing all types of data: numbers, text, images, audio and video data. As IT is a rapidly changing field, we have taken the approach to emphasize reasonably stable, fundamental concepts on which the technology is built. A unique feature of the book is the discussion of topics such as image, audio and video compression technologies from first principles. We have also described the latest technologies such as 'e-wallets' and 'cloud computing'. The book is suitable for all Bachelor's degree students in Science, Arts, Computer Applications, and Commerce. It is also useful for general reading to learn about IT and its latest trends. Those who are curious to know, the principles used to design jpg, mp3 and mpeg4 compression, the image formats—bmp, tiff, gif, png, and jpg, search engines, payment systems such as BHIM and Paytm, and cloud computing, to mention a few of the technologies discussed, will find this book useful. KEY FEATURES • Provides comprehensive coverage of all basic

concepts of IT from first principles • Explains acquisition, compression, storage, organization, processing and dis-semination of multimedia data • Simple explanation of mp3, jpg, and mpeg4 compression • Explains how computer networks and the Internet work and their applications • Covers business data processing, World Wide Web, e-commerce, and IT laws • Discusses social impacts of IT and career opportunities in IT and IT enabled services • Designed for self-study with every chapter starting with learning objectives and concluding with a comprehensive summary and a large number of exercises.

A complete coverage of City and Guilds 4242 and the introductory 726 modules on word processing, databases and spreadsheets in an accessible, straightforward style. No previous knowledge or skills about the subjects is assumed.

The popular programming language is now used for writing many different kinds of programs, from compilers and assemblers to spreadsheets and games. Assuming only familiarity with basic programming concepts such as variables and looping, this text covers all aspects of the C language.

Discover the latest trends, developments and technology in information security today with Whitman/Mattord's market-leading PRINCIPLES OF INFORMATION SECURITY, 7th Edition. Designed specifically to meet the needs of those

studying information systems, this edition's balanced focus addresses all aspects of information security, rather than simply offering a technical control perspective. This overview explores important terms and examines what is needed to manage an effective information security program. A new module details incident response and detection strategies. In addition, current, relevant updates highlight the latest practices in security operations as well as legislative issues, information management toolsets and digital forensics. Coverage of the most recent policies and guidelines that correspond to federal and international standards further prepare you for success both in information systems and as a business decision-maker. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.
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