

## Bedtime Math The Truth Comes Out Bedtime Math Series

Answers to unusual questions, using mathematics. First two questions, as examples: How many birds would it take to pick you up and fly with you?; and, How many bees does it take to make one jar of honey?

The true story of eighteenth-century mathematician Sophie Germain, who solved the unsolvable to achieve her dream. When her parents took away her candles to keep their young daughter from studying math...nothing stopped Sophie. When a professor discovered that the homework sent to him under a male pen name came from a woman...nothing stopped Sophie. And when she tackled a math problem that male scholars said would be impossible to solve...still, nothing stopped Sophie. For six years Sophie Germain used her love of math and her undeniable determination to test equations that would predict patterns of vibrations. She eventually became the first woman to win a grand prize from France's prestigious Academy of Sciences for her formula, which laid the groundwork for much of modern architecture (and can be seen in the book's illustrations). Award-winning author Cheryl Bardoe's inspiring and poetic text is brought to life by acclaimed artist Barbara McClintock's intricate pen-and-ink, watercolor, and collage illustrations in this true story about a woman who let nothing stop her.

The benefits of reading stories to our children at nighttime have been shared countless times over, and for good reason. Reading promotes literacy. Why is it that we don't do math with our children before bed? This book is a collection of prompts that can inspire mathematical discussions that you and your children can have before bed, at dinner, or at anytime.

Our mission: to make math a fun part of kids' everyday lives. We all know it's wonderful to read bedtime stories to kids, but what about doing math? Many generations of Americans are uncomfortable with math and numbers, and too often we hear the phrase, "I'm just not good at math!" For decades, this attitude has trickled down from parents to their kids, and we now have a culture that finds math dry, intimidating, and just not cool. Bedtime Math wants to change all that. Inside this book, families will find fun, mischief-making math problems to tackle—math that isn't just kid-friendly, but actually kid-appealing. With over 100 math riddles on topics from jalapeños and submarines to roller coasters and flamingos, this book bursts with math that looks nothing like school. And with three different levels of challenge (wee ones, little kids, and big kids), there's something for everyone. We can make numbers fun, and change the world, one Bedtime Math puzzle at a time.

Count down from ten like never before with this uniquely beautiful interactive board book for fans of Eric Carle books! Perfect for toddlers, preschoolers, and early readers who are learning numbers and learning how to count, or for anyone who wants a great bedtime book. Ten on a twig, just passing time... One falls off, and then there are nine. Watch the birds fall as the pages turn in this interactive picture book from the publisher of the Don't Push the Button series! In this charming, deceptively simple counting book, ten birds sit on a twig. As each falls off, they take a piece of the twig with them, and in the end, they have a new home--just in time to say goodnight. This delightful, fun read is great for bedtime or playtime. The cleverly die-cut pages are great for anyone who loves the format of A Very Hungry Caterpillar and will delight young readers. Counting down introduces the concept of subtraction in a natural way, and the varying lengths of the pages means the birds disappear off the twig as you turn the page. Children learning how to count will be mesmerized by the actions that happen with the page turns. It encourages repetition and rereads, and is sure to help many kids remember their numbers as they laugh along the way. Parents who want Montessori toys for toddlers will appreciate this tactile and repetitive approach to learning numbers, paired with simple, bold and cute art that looks great in any home. And the strong pages, perfect for grabby little hands,

makes this a great next step up from board books for babies. "In much the same way Eric Carle utilizes the pages in *The Very Hungry Caterpillar* to show the little critter eating its way through the week, Cole uses pages of increasing width to show how the twig grows shorter as each bird falls and marches off purposefully with the others. Stylistically, the book is captivating. Sure to delight readers. Who knew that turning the pages could be the best part of a book?"--Kirkus Reviews Perfect for anyone who wants: Homeschool material for preschoolers working on their numbers or who need math picture books Unique and sweet bedtime books for toddlers Stylish baby shower gifts and gifts for kids birthdays Animal books for kids or children's bird books Montessori materials for preschool

A New York Times bestselling bedtime story with a math twist from Danica McKellar (well-known for her roles on *The Wonder Years* and *The West Wing*, and acclaimed author of multiple popular math books)--which sneaks in secret counting concepts on each page to help make your child smarter This deceptively simple bedtime book, the first in the McKellar Math line, gives your child the building blocks for math success. As children say goodnight to the objects all around them--three wheels on a tricycle, four legs on a cat--they will connect with the real numbers in their world while creating cuddly memories, night after night. Actress, math whiz, and New York Times bestselling author Danica McKellar uses her proven math success to show children that loving numbers is as easy as 1, 2, 3. "The joys of counting combine with pretty art and homage to *Goodnight Moon*." --Kirkus "McKellar brings her enthusiasm for mathematics to a younger crowd in this gentle and well-executed counting book." --Publishers Weekly "A similarly simple, quiet feel as Margaret Wise Brown's iconic *Goodnight Moon*...there is a lot to count on." -Booklist "A winner for bedtimes or storytimes focusing on counting." --School Library Journal

"In *Bedtime Math*, math and fun facts combine for one wacky and wild adventure! Now kids can discover the truth behind all their favorite things: marshmallows, Coca-Cola, astronaut ice cream, and more!"--

Fleeing home from his military service in Afghanistan when his wife dies in an apparent freak household accident, Dr. Mike Scanlon struggles with the tragedy, his inability to bond with his new baby daughter and a downsizing in his medical practice only to discover a shocking secret that changes his understanding of everything. By the Edgar Award-winning author of *Come Home*. 300,000 first printing.

Is this poetry? Math? A brainteaser? Yes! It's all that and more. The poet J. Patrick Lewis has reimagined classic poems—such as Edgar Allan Poe's "The Raven" and Langston Hughes's "April Rain Song"—and added a dash of math. Between the silly parodies and the wonderfully wacky art, kids will have so much fun figuring out the puzzles, they won't guess they're learning! Answers appear unobtrusively on each page, and engaging information about the original poets is included. Math games and concepts, poetry and poet biographies—it's all so cleverly put together. This funny book is a treat for fans of words and numbers alike.

*Principles of Brewing Science* is an indispensable reference which applies the practical language of science to the art of brewing. As an introduction to the science of brewing chemistry for the homebrewer to the serious brewer's desire for detailed scientific explanations of the process, *Principles* is a standard addition to any brewing bookshelf.

The beloved, modern children's nursery rhyme is sure to delight in this edition from the author and illustrator of *Robins!* and *Vote!* Five little monkeys jumping

on the bed. One fell off and bumped his head. The mama called the doctor. The doctor said, "No more monkeys jumping on the bed!" Their teeth are brushed, their pajamas are on, and as soon as they say good night to Mama, the five little monkeys start to jump on their bed! But trouble awaits as, one by one, they fall off and bump their heads! The uproarious rhyme is brought to life in this family favorite. With its mischievous illustrations and surprising twist, this contemporary classic is the perfect addition to any home library.

Chronicles the rollicking misadventures of Forrest Gump, an idiot savant college football player whose mathematical genius does not prevent his flunking out and who finds himself drafted for Vietnam.

Korean edition of Bedtime Math 2: The Truth Comes Out (Bedtime Math Series 3) by Laura Overdeck, illustrated by Jim Paillot. Author, who earned a degree in astrophysics from Princeton University, decided to give her three children math problems instead of bedtime stories and that's how Bedtime Math was born. All in the family fun, children engage and absolutely love it. Their web site is recognized by the ALA as a Great web site for Kids! In Korean. Annotation copyright Tsai Fong Books, Inc. Distributed by Tsai Fong Books, Inc.

Learn at home with help from The Wonder Years/Hallmark actress, math whiz, and New York Times bestselling author Danica McKellar using her acclaimed McKellar Math books! Addition and subtraction are as easy as  $1+2+3$  with this fun and accessible introduction to the essentials of math. This funny and educational book will have readers embracing math instead of fearing it. Finally, a FUN book to read with kids that helps bridge the gap between what's being taught in school and how today's parents learned math back in the day. Giggle your way through entertaining lessons on addition and subtraction involving muffins, turkey sandwiches, kittens, googly eyes, and more! Danica McKellar uses her proven math techniques to give children the solid grasp of addition and subtraction that will be key to their success and unlock their potential in the classroom and beyond! You will WANT to open this math book!

A vivid and captivating narrative about how modern science broke free of ancient philosophy, and how theoretical physics is returning to its unscientific roots In the early seventeenth century Galileo broke free from the hold of ancient Platonic and Aristotelian philosophy. He drastically changed the framework through which we view the natural world when he asserted that we should base our theory of reality on what we can observe rather than pure thought. In the process, he invented what we would come to call science. This set the stage for all the breakthroughs that followed--from Kepler to Newton to Einstein. But in the early twentieth century when quantum physics, with its deeply complex mathematics, entered into the picture, something began to change. Many physicists began looking to the equations first and physical reality second. As we investigate realms further and further from what we can see and what we can test, we must look to elegant, aesthetically pleasing equations to develop our conception of what reality is. As a result, much of theoretical physics today is something more

akin to the philosophy of Plato than the science to which the physicists are heirs. In *The Dream Universe*, Lindley asks what is science when it becomes completely untethered from measurable phenomena?

Twenty titles from the best-selling series, presented in a bulging boxed set. Features all the best-selling *Horrible Science* titles from A to Z ... well, from *Blood, Bones and Body Bits* to *Vicious Veg*.

Do you have a real relationship with God, or do you just have a religion? Do you know God, or do you just know about God? In *How Big Is Your God?* Paul Coutinho, SJ, challenges us to grow stronger and deeper in our faith and in our relationship with God—a God whose love knows no bounds. To help us on our way, Coutinho introduces us to people in various world religions—from Hindu friends to Buddhist teachers to St. Ignatius of Loyola—who have shaped his spiritual life and made possible his deep, personal relationship with God.

Ditch the drill and fling those flash cards in the recycle bin... now there's a better way to learn math! When you play the fun dice and card games in this book, you'll get better at math without even realizing it. The more you play, the more you learn...and you'll love every minute! In this completely revised and updated third edition of *Miss Brain's Cool Math Games* for kids in grades 1-3, you'll have a whopping 38 addictively fun math games to help your child improve skills and fall in love with math. **THREE WAYS TO PLAY:** Choose a math skill that might need a little practice, and play one of the games in that chapter Start at the beginning and play all the games in the book in order so you don't miss any Randomly pick a game that looks fun, and play it. Repeat! A great math game helps get rid of math anxiety, ends family math fights, gives kids tons of practice, and helps kids really truly LOVE math. *Miss Brain's Cool Math Games* currently comes in two levels. In this second level for kids in grades 3-5, you'll find: number sense games (including place value) addition and subtraction games multiplication and division games fraction and decimal games mixed skill games The games in this book work great with mixed levels (siblings of different ages, or parents playing with children). Ideal for 2-4 players.

Award-winning children's picture book by Devon-based poet and children's author Marion Adams in which a young sheep can't sleep. A warm, funny and beautifully illustrated story for children aged 3-7.

There are so many different types of families, and *THE FAMILY BOOK* celebrates them all in a funny, silly, and reassuring way. Todd Parr includes adopted families, step-families, one-parent families, and families with two parents of the same sex, as well as the traditional nuclear family. His quirky humor and bright, childlike illustrations will make children feel good about their families. Parents and teachers can use this book to encourage children to talk about their families and the different kinds of families that exist.

An awesome and fascinating introduction to computer science concepts, one letter at a time! *The Computer Science A to Z Activity Book* introduces kids (and adults) to coding and computer science vocabulary, from letter A to Z. Explore

the collection of fun, engaging and innovative activities in this book and learn the basics of programming and computer science! On every page, you will find a brief description of the word mentioned and a fun activity with it. You will learn about how the Internet works, algorithms, and also learn about people like Grace Hopper, Tim Berners-Lee and more. This book has places for you to draw and color, word searches, and a ton of other awesome stuff! Draw a flowchart for baking a cookie, learn sorting using playing cards, debug some code, and HAVE FUN!

1 2 3 4 5 6 7 8 9 10 \_\_\_ 12 What happened to 11? Is it in the magician's hat? Maybe it's in the mailbox or hiding in the jack-o'-lantern? Don't forget to look in the barnyard where the hen awaits the arrival of her new little chicks. Could that be where eleven went? Eve Merriam and Bernie Karlin take young readers on a counting adventure as they demonstrate twelve witty and imaginative ways to get to eleven.

Twelve-year-old Molly and her ten-year-old brother, Michael, have never liked their seven-year-old stepsister, Heather. Ever since their parents got married, she's made Molly and Michael's life miserable. Now their parents have moved them all to the country to live in a house that used to be a church, with a cemetery in the backyard. If that's not bad enough, Heather starts talking to a ghost named Helen and warning Molly and Michael that Helen is coming for them. Molly feels certain Heather is in some kind of danger, but every time she tries to help, Heather twists things around to get her into trouble. It seems as if things can't get any worse. But they do—when Helen comes.

From Jim Holt, the New York Times bestselling author of *Why Does the World Exist?*, comes an entertaining and accessible guide to the most profound scientific and mathematical ideas of recent centuries in *When Einstein Walked with Gödel: Excursions to the Edge of Thought*. Does time exist? What is infinity? Why do mirrors reverse left and right but not up and down? In this scintillating collection, Holt explores the human mind, the cosmos, and the thinkers who've tried to encompass the latter with the former. With his trademark clarity and humor, Holt probes the mysteries of quantum mechanics, the quest for the foundations of mathematics, and the nature of logic and truth. Along the way, he offers intimate biographical sketches of celebrated and neglected thinkers, from the physicist Emmy Noether to the computing pioneer Alan Turing and the discoverer of fractals, Benoit Mandelbrot. Holt offers a painless and playful introduction to many of our most beautiful but least understood ideas, from Einsteinian relativity to string theory, and also invites us to consider why the greatest logician of the twentieth century believed the U.S. Constitution contained a terrible contradiction—and whether the universe truly has a future.

-A little girl hates homework so much she squeezes it into a black hole and creates a new universe---

A counting book that leads readers through a day in the life of a construction worker building with bricks.

Math rocks! At least it does in the gifted hands of Sean Connolly, who blends middle school math with fantasy to create an exciting adventure in problem-solving. These word problems are perilous, do-or-die scenarios of blood-sucking vampires (How many months would it take a single vampire to completely take over a town of 500,000 people?), or a rowboat of 5 shipwrecked sailors with a single barrel of freshwater (How much can they drink, and for how long, before they go mad from thirst???). Each problem requires readers to dig deep into the tools they're learning in school to figure out how to survive. Kids will love solving these problems. Sean Connolly knows how to make tough subjects exciting and he brings that same intuitive understanding of what inspires and challenges kids' curiosity to the 24 problems in *The Book of Perfectly Perilous Math*. These problems are as fun to read as they are challenging to solve. They test readers on fractions, algebra, geometry, probability, expressions and equations, and more. Use geometry to fill in for the ship's navigator and make it safely to the New World. Escape an evil Duke's executioner by picking the right door—probability will save your neck.

Most people think of mathematicians as solitary, working away in isolation. And, it's true, many of them do. But Paul Erdos never followed the usual path. At the age of four, he could ask you when you were born and then calculate the number of seconds you had been alive in his head. But he didn't learn to butter his own bread until he turned twenty. Instead, he traveled around the world, from one mathematician to the next, collaborating on an astonishing number of publications. With a simple, lyrical text and richly layered illustrations, this is a beautiful introduction to the world of math and a fascinating look at the unique character traits that made "Uncle Paul" a great man. *The Boy Who Loved Math* by Deborah Heiligman is a Kirkus Reviews Best Book of 2013 and a New York Times Book Review Notable Children's Book of 2013.

It is now bedtime and a little girl by the name of Nova is ecstatic to complete her daily bedtime routine with her mother. There is only one task Nova does not agree with, so her mother teaches her the benefits that comes from each task.

"We want kids to feel about math the way they feel about dessert after dinner." —Laura Overdeck, *Time* magazine Our mission: to make math a fun part of kids' everyday lives. When is the last time you gave your child a math problem just for fun? Yesterday? Last year? Maybe never? We all know it's wonderful to read bedtime stories to kids, but the question remains—what about doing math? Math has a negative association in our culture and many Americans are uncomfortable and even fearful of math and numbers. But *Bedtime Math* is here to change all that. In *Bedtime Math 3*, math and fun facts combine for one wacky and wild adventure! Now kids can discover the truth behind all their favorite things: marshmallows, Coca-Cola, astronaut ice cream, and more! These fun, mischief-making math problems aren't just kid-friendly, but actually, kid-appealing. With over 100 math problems on a variety of topics, kids will find math isn't just fun—it can be found everywhere! And with three different levels of challenge (Wee ones, Little kids, and Big kids), plus a Bonus question, there's something for everyone. We can make numbers fun—and change the world—one *Bedtime Math* problem at a time. Games to help first and second graders practice number sense, counting, addition, subtraction, place value, money, fractions, and multiplication.

A cat describes her activities at various times throughout the day from morning to night. Features a clock with movable hands.

Pauline and her brother John-John set up a stand to sell lemonade, limeade and lemon-limeade on a cold, wintry day, then try to attract customers as Pauline adds up their earnings using simple math concepts.

"We want kids to feel about math the way they feel about dessert after dinner." —Laura Overdeck, Time magazine Our mission: to make math a fun part of kids' everyday lives. In, *Bedtime Math: This Time It's Personal*, families will find fun, mischief-making math problems that kids can't wait to figure out. With over 100 math riddles on topics from pillow forts and sneeze speeds to overfed pets and underwear, kids will find math isn't just fun, it can be found in their everyday lives. And with three different levels of challenge (Wee ones, Little kids, and Big kids), plus a brand-new Bonus question, there's something for everyone. Just as we all love stories before bedtime, families will find math is equally as fun and engaging. Many generations—kids and parents included—have been intimidated by math, but *Bedtime Math* is here to change all. We can make numbers fun, and change the world, one *Bedtime Math* puzzle at a time. The penultimate book in the *Carly Moore Series* For six months, Carly Moore has been trying to bring down the town patriarch, Bart Drummond. Everyone knows he's behind a "favor" system that has often ended in murder, but no one has ever been able to prove it. Until now. Carly has a lead that might crack the case wide open but her investigation comes to a screeching halt when someone close to her is killed. Now her only goal is to bring the killer to justice. But the more she digs, the more she can't help but wonder if the murder is the handiwork of Bart Drummond after all...

The international best-seller that makes mathematics a thrilling exploration. In twelve dreams, Robert, a boy who hates math, meets a Number Devil, who leads him to discover the amazing world of numbers: infinite numbers, prime numbers, Fibonacci numbers, numbers that magically appear in triangles, and numbers that expand without . As we dream with him, we are taken further and further into mathematical theory, where ideas eventually take flight, until everyone—from those who fumble over fractions to those who solve complex equations in their heads—winds up marveling at what numbers can do. Hans Magnus Enzensberger is a true polymath, the kind of superb intellectual who loves thinking and marshals all of his charm and wit to share his passions with the world. In *The Number Devil*, he brings together the surreal logic of *Alice in Wonderland* and the existential geometry of *Flatland* with the kind of math everyone would love, if only they had a number devil to teach it to them.

Ant is honored to receive an invitation to lion's annual dinner party, but is shocked when the other guests behave rudely and then accuse her of thinking only of herself.

One day Sophie comes home from school to find two questions in her mail: "Who are you?" and "Where does the world come from?" Before she knows it she is enrolled in a correspondence course with a mysterious philosopher. Thus begins Jostein Gaarder's unique novel, which is not only a mystery, but also a complete and entertaining history of philosophy.

Parents and children will enjoy this story book that has 365 read-aloud stories from the Bible. And with over 100 illustrations, 'The Bedtime Bible Story Book' makes reading time a delightful learning experience.

When the teacher tells her class that they can think of almost everything as a math problem, one student acquires a math anxiety which becomes a real curse.

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