

Computer Networking A Top Down Approach Global Edition

What every electrical engineering student and technical professional needs to know about data exchange across networks While most electrical engineering students learn how the individual components that make up data communication technologies work, they rarely learn how the parts work together in complete data communication networks. In part, this is due to the fact that until now there have been no texts on data communication networking written for undergraduate electrical engineering students. Based on the author's years of classroom experience, *Fundamentals of Data Communication Networks* fills that gap in the pedagogical literature, providing readers with a much-needed overview of all relevant aspects of data communication networking, addressed from the perspective of the various technologies involved. The demand for information exchange in networks continues to grow at a staggering rate, and that demand will continue to mount exponentially as the number of interconnected IoT-enabled devices grows to an expected twenty-six billion by the year 2020. Never has it been more urgent for engineering students to understand the fundamental science and technology behind data communication, and this book, the first of its kind, gives them that understanding. To achieve this goal, the book: Combines signal theory, data protocols, and wireless networking concepts into one text Explores the full range of issues that affect common processes such as media downloads and online games Addresses services for the network layer, the transport layer, and the application layer Investigates multiple access schemes and local area networks with coverage of services for the physical layer and the data link layer Describes mobile communication networks and critical issues in network security Includes problem sets in each chapter to test and fine-tune readers' understanding *Fundamentals of Data Communication Networks* is a must-read for advanced undergraduates and graduate students in electrical and computer engineering. It is also a valuable working resource for researchers, electrical engineers, and technical professionals.

Building on the successful top-down approach of previous editions, 'Computer Networking' continues with an early emphasis on application-layer paradigms and application programming interfaces, encouraging a hands-on experience with protocols and networking concepts.

"Hands Down, Speak Out is an innovative book that looks at how we can teach students how to talk and listen to one another, without all discourse running through the teacher. Kassia is a math coach and Christy is a literacy coach. Together, they show how to teach dialogue "micro-lessons" alongside content, both within and across math and literacy, so students become increasingly skilled and independent in conversations. Their hope is that students will have better, deeper discourse within the content areas, and also beyond the classroom"--

A text on networking theory and practice, providing information on general networking concepts, routing algorithms and protocols, addressing, and mechanics of bridges, routers, switches, and hubs. Describes all major network algorithms and protocols in use today, and explores engineering trade-offs that each different approach represents. Includes chapter homework problems and a glossary. This second edition is expanded to cover recent developments such as VLANs, Fast Ethernet, and AppleTalk. The author is a Distinguished Engineer at Sun Microsystems, Inc., and holds some 50 patents. Annotation copyrighted by Book News, Inc., Portland, OR

Explains how to use the portable electronic device to make and receive phone calls, set up iTunes and the iPod, take and organize photographs, send and receive e-mail and instant messages, browse the Internet, and play podcasts, music, video, and photograph slideshows.

Data is at the center of many challenges in system design today. Difficult issues need to be figured out, such as scalability, consistency, reliability, efficiency, and maintainability. In addition, we have an overwhelming variety of tools, including relational databases, NoSQL datastores, stream or batch processors, and message brokers. What are the right choices for your application? How do you make sense of all these buzzwords? In this practical and comprehensive guide, author Martin Kleppmann helps you navigate this diverse landscape by examining the pros and cons of various technologies for processing and storing data. Software keeps changing, but the fundamental principles remain the same. With this book, software engineers and architects will learn how to apply those ideas in practice, and how to make full use of data in modern applications. Peer under the hood of the systems you already use, and learn how to use and operate them more effectively Make informed decisions by identifying the strengths and weaknesses of different tools Navigate the trade-offs around consistency, scalability, fault tolerance, and complexity Understand the distributed systems research upon which modern databases are built Peek behind the scenes of major online services, and learn from their architectures

Foundations of Modern Networking is a comprehensive, unified survey of modern networking technology and applications for today's professionals, managers, and students. Dr. William Stallings offers clear and well-organized coverage of five key technologies that are transforming networks: Software-Defined Networks (SDN), Network Functions Virtualization (NFV), Quality of Experience (QoE), the Internet of Things (IoT), and cloudbased services. Dr. Stallings reviews current network ecosystems and the challenges they face—from Big Data and mobility to security and complexity. Next, he offers complete, self-contained coverage of each new set of technologies: how they work, how they are architected, and how they can be applied to solve real problems. Dr. Stallings presents a chapter-length analysis of emerging security issues in modern networks. He concludes with an up-to date discussion of networking careers, including important recent changes in roles and skill requirements. Coverage: Elements of the modern networking ecosystem: technologies, architecture, services, and applications Evolving requirements of current network environments SDN: concepts, rationale, applications, and standards across data, control, and application planes OpenFlow, OpenDaylight, and other key SDN technologies Network functions virtualization: concepts, technology, applications, and software defined infrastructure Ensuring customer Quality of Experience (QoE) with interactive video and multimedia network traffic Cloud networking: services, deployment models, architecture, and linkages to SDN and NFV IoT and fog computing in depth: key components of IoT-enabled devices, model architectures, and example implementations Securing SDN, NFV, cloud, and IoT environments Career preparation and ongoing education for tomorrow's networking careers Key Features: Strong coverage of unifying principles and practical techniques More than a hundred figures that clarify key concepts Web support at williamstallings.com/Network/ QR codes throughout, linking to the website and other resources Keyword/acronym lists, recommended readings, and glossary Margin note definitions of key words throughout the text

This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. Computer Networks and Internets is

appropriate for all introductory-to-intermediate courses in computer networking, the Internet, or Internet applications; readers need no background in networking, operating systems, or advanced mathematics. Leading networking authority Douglas Comer presents a wide-ranging, self-contained tour of the concepts, principles, and technologies that enable today's Internet to support applications ranging from web browsing to telephony and multimedia. This Fifth Edition has been thoroughly reorganized, revised, and updated: it includes extensive new coverage of topics ranging from wireless protocols to network performance, while reducing or eliminating coverage of older protocols and technologies. Comer begins by illuminating the applications and facilities offered by today's Internet. Next, he systematically introduces the underlying network technologies and protocols that make them possible: low-level data communications; packet switching, LAN, and WAN technologies; and Internet protocols such as TCP, IP, UDP, and IPv6. With these concepts and technologies established, he introduces several of the most important contemporary issues faced by network implementers and managers, including quality of service, Internet telephony, multimedia, network security, and network management. Comer has carefully designed this book to support both top-down and bottom-up teaching approaches. Students need no background in operating systems, and no sophisticated math: Comer relies throughout on figures, drawings, examples, and analogies, not mathematical proofs.

This new networking text follows a top-down approach. The presentation begins with an explanation of the application layer, which makes it easier for students to understand how network devices work, and then, with the students fully engaged, the authors move on to discuss the other layers, ending with the physical layer. With this top-down approach, its thorough treatment of the topic, and a host of pedagogical features, this new networking book offers the market something it hasn't had for many years- a well-crafted, modern text that places the student at the center of the learning experience.

Forouzan's Computer Networks presents a complex topic in an accessible, student-friendly way that makes learning the material not only manageable but fun as well. The appealing visual layout combines with numerous figures and examples to provide multiple routes to understanding. Students are presented with the most up-to-date material currently available and are encouraged to view what they are learning in a real-world context. This approach is both motivating and practical in that students begin to see themselves as the professionals they will soon become.

For Computer Systems, Computer Organization and Architecture courses in CS, EE, and ECE departments. Few students studying computer science or computer engineering will ever have the opportunity to build a computer system. On the other hand, most students will be required to use and program computers on a near daily basis. Computer Systems: A Programmer's Perspective introduces the important and enduring concepts that underlie computer systems by showing how these ideas affect the correctness, performance, and utility of application programs. The text's hands-on approach (including a comprehensive set of labs) helps students understand the under-the-hood operation of a modern computer system and prepares them for future courses in systems topics such as compilers, computer architecture, operating systems, and networking.

Have you ever wondered what is behind social media, email, all different websites and so on? Would you like to know how it was created and the technology that stand behind it? Can you imagine your life without all these technologies, and how different it would be? If at least one of these questions makes you think, then keep reading... We are more than happy to represent our most recent product:

"COMPUTER NETWORKING FOR BEGINNERS" - a complete guide for every newcomer who is interested in computer networking and technology in general. It's almost impossible to imagine our everyday life without a smartphone or computer. But how it all started? What is the science behind it? How these so-called simple and obvious websites were created? How do computers connect to each other? Where does the information go? - All of these questions and more are going to be explained in this book. Now let's take a look at only a few things you will get out of this book: A complete step-by-step computer networking guide for beginners All the information you need to know about the internet and how it works Basic characteristics and technologies behind computer networking 1 SIMPLE TIP you have to know about technology Networking issues you need to know about Many many more... You feel that you know a lot about computers networking and how it works? Let's check it out, this book will guide you through every single step, and you will be surprised how different the reality is compared to what you think. ???Take action now, scroll up, click on "Buy Now" and start reading! ???

"Never before, the entire history of the American theater, has so much of the truth of black people's lives been seen on the stage," observed James Baldwin shortly before *A Raisin in the Sun* opened on Broadway in 1959. Indeed Lorraine Hansberry's award-winning drama about the hopes and aspirations of a struggling, working-class family living on the South Side of Chicago connected profoundly with the psyche of black America--and changed American theater forever. The play's title comes from a line in Langston Hughes's poem "Harlem," which warns that a dream deferred might "dry up/like a raisin in the sun." "The events of every passing year add resonance to *A Raisin in the Sun*," said *The New York Times*. "It is as if history is conspiring to make the play a classic." This Modern Library edition presents the fully restored, uncut version of Hansberry's landmark work with an introduction by Robert Nemiroff.

Routing TCP/IP, Volume II: CCIE Professional Development, Second Edition The definitive guide to Cisco exterior routing protocols and advanced IP routing issues—now completely updated Praised in its first edition for its readability, breadth, and depth, Routing TCP/IP, Volume II, Second Edition will help you thoroughly understand modern exterior routing protocols and implement them with Cisco routers. Best-selling author Jeff Doyle offers crucial knowledge for every network professional who must manage routers to support growth and change. You'll find configuration and troubleshooting lessons that would cost thousands to learn in a classroom, plus up-to-date case studies, examples, exercises, and solutions. Routing TCP/IP, Volume II, Second Edition covers routing and switching techniques that form the foundation of all Cisco CCIE tracks. Its expert content and CCIE structured review makes it invaluable for anyone pursuing this elite credential. While its examples focus on Cisco IOS, the book illuminates concepts that are fundamental to virtually all modern networks and routing platforms. Therefore, it serves as an exceptionally practical reference for network designers, administrators, and engineers in any environment. · Review core inter-domain routing concepts, and discover how exterior routing protocols have evolved · Master BGP's modern operational components · Effectively configure and troubleshoot BGP · Control path attributes and selection to define better routes · Take full advantage of NLRI and routing policies · Provide for load balancing and improved network scalability · Extend BGP to multiprotocol environments via MP-BGP · Deploy, configure, manage, troubleshoot, and scale IP multicast routing · Implement Protocol Independent Multicast (PIM): Dense Mode, Sparse Mode, and Bidirectional · Operate, configure, and troubleshoot NAT in IPv4-IPv4 (NAT44) and IPv6-IPv4 (NAT64) environments · Avoid policy errors and other mistakes that damage network performance This book is part of the CCIE Professional Development series, which offers expert-level instruction on network design, deployment, and support methodologies to help networking professionals manage complex networks and prepare for the CCIE exams. Category: Networking Covers: BGP, Multicast, and NAT

Becoming a master of networking has never been easier Whether you're in charge of a small network or a large network, Networking All-in-One is full of the information you'll need to set up a network and keep it functioning. Fully updated to capture the latest Windows 10 releases through Spring 2018, this is the comprehensive guide to setting up, managing, and securing a successful network. Inside, nine minibooks cover essential, up-to-date information for networking in systems such as Windows 10 and Linux, as well as best practices for security, mobile and cloud-based networking, and much more. Serves as a single source for the most-often needed network administration information Covers the latest trends in networking Get nine detailed and easy-to-understand networking minibooks in one affordable package Networking All-in-One For Dummies is the perfect beginner's guide as well as the professional's ideal reference book.

This book is suitable for undergraduate students in computer science and engineering, for students in other disciplines who have good programming skills, and for professionals.

Computer animation and graphics are now prevalent in everyday life from the computer screen, to the movie screen, to the smart phone screen. The growing excitement about WebGL applications and their ability to integrate HTML5, inspired the authors to exclusively use WebGL in the Seventh Edition of Interactive Computer Graphics with WebGL. This is the only introduction to computer graphics text for undergraduates that fully integrates WebGL and emphasizes application-based programming. The top-down, programming-oriented approach allows for coverage of engaging 3D material early in the course so students immediately begin to create their own 3D graphics. Teaching and Learning Experience This program will provide a better teaching and learning experience—for you and your students. It will help: *Engage Students Immediately with 3D Material: A top-down, programming-oriented approach allows for coverage of engaging 3D material early in the course so students immediately begin to create their own graphics.* Introduce Computer Graphics Programming with WebGL and JavaScript: WebGL is not only fully shader-based—each application must provide at least a vertex shader and a fragment shader—but also a version that works within the latest web browsers.

Interactivity is the catchword for a wide range of innovative solutions that concept designers and engineers are developing in every area of technology and culture. For the authors interaction is more than a technological or aesthetic concept, it is a new means to ally humans and technology in a dynamic and reciprocal form of "living in technology". This publication gathers together scientists and contributors from diverse fields of activity, providing a fascinating, up-to-date survey of the technological and conceptual equipment of experts engaged in aesthetic disciplines and product design. The editor, Professor Gerhard M. Buurman, is Head of Interaction Design at the University of Art, Media and Design (HGKZ) in Zurich. Unter dem Stichwort der Interaktivität arbeiten heute Designer, Ingenieure und Konzepter an innovativen Lösungen für alle Bereiche der Technik und Kultur. Interaktivität beschreibt eine dynamische und wechselseitig wirkende Kooperation von Mensch und Technik und sie bedingt ein neues Denken unter der realistischen Annahme von einem «Leben in Technik». Das Buch führt Wissenschaftler und Menschen aus ganz unterschiedlichen Praxisbereichen zusammen und gibt einen spannenden und aktuellen Überblick über das technologische und konzeptionelle Rüstzeug von Experten, die im Bereich der ästhetischen Disziplinen arbeiten und Produkte gestalten. Der Herausgeber Professor Gerhard M. Buurman ist Head of Interaction Design an der HGKZ.

By starting at the application-layer and working down to the protocol stack, this text provides a motivational treatment of important concepts for networking students. For courses in Networking/Communications. Motivate your students with a top-down, layered approach to computer networking Unique among computer networking texts, the Seventh Edition of the popular Computer Networking: A Top Down Approach builds on the author's long tradition of teaching this complex subject through a layered approach in a "top-down manner." The text works its way from the application layer down toward the physical layer, motivating students by exposing them to important concepts early in their study of networking. Focusing on the Internet and the fundamentally important issues of networking, this text provides an excellent foundation for students in computer science and electrical engineering, without requiring extensive knowledge of programming or mathematics. The Seventh Edition has been updated to reflect the most important and exciting recent advances in networking. MasteringComputerScience™ not included. Students, if MasteringComputerScience is a recommended/mandatory component of the course, please ask your instructor for the correct ISBN and course ID. MasteringComputerScience should only be purchased when required by an instructor. Instructors, contact your Pearson representative for more information. MasteringComputerScience is an online homework, tutorial, and assessment program designed to work with this text to engage students and improve results. Interactive, self-paced tutorials provide individualized coaching to help students stay on track. With a wide range of activities available, students can actively learn, understand, and retain even the most difficult concepts.

To support the broadening spectrum of project delivery approaches, PMI is offering A Guide to the Project Management Body of Knowledge (PMBOK® Guide) – Sixth Edition as a bundle with its latest, the Agile Practice Guide. The PMBOK® Guide – Sixth Edition now contains detailed information about agile; while the Agile Practice Guide, created in partnership with Agile Alliance®, serves as a bridge to connect waterfall and agile. Together they are a powerful tool for project managers. The PMBOK® Guide – Sixth Edition – PMI's flagship publication has been updated to reflect the latest good practices in project management. New to the Sixth Edition, each knowledge area will contain a section entitled Approaches for Agile, Iterative and Adaptive Environments, describing how these practices integrate in project settings. It will also contain more emphasis on strategic and business knowledge—including discussion of project management business documents—and information on the PMI Talent Triangle™ and the essential skills for success in today's market. Agile Practice Guide has been developed as a resource to understand, evaluate, and use agile and hybrid agile approaches. This practice guide provides guidance on when, where, and how to apply agile approaches and provides practical tools for practitioners and organizations wanting to increase agility. This practice guide is aligned with other PMI standards, including A Guide to the Project Management Body of Knowledge (PMBOK® Guide) – Sixth Edition, and was developed as the result of collaboration between the Project Management Institute and the Agile Alliance.

Do you want to find out how a computer network works? Do you want to know how to keep your network safe? This book is all you need! Computers and the internet have changed this world and our lifestyle forever. We just need to touch a small button and within a fraction of a second, we can do almost anything! The major factor that lies behind this advanced technology is none other than computer network. That's why it's important to know how it works! Computers need to be connected to share resources and accomplish goals but, building these networks, requires a lot of skill: addresses must be set and approved, connections need to be sure. Whether it's the local area network for your company or the wired network in your home, this book gives you the right knowledge to get it started. In particular, you will learn: BOOK 1: NETWORKING FOR

BEGINNERS Networking Basics - Types of computer networks and network topologies Network Hardware - The different network components (routers, hubs, switches, etc.). Network Cabling - The different cabling standards (coaxial, fiber optic cable, twisted-pair copper cable, etc.). Wireless Networking - Fundamental technicalities of wireless technology, how to set up and configure a computer for wireless connectivity. IP Addressing - Basics of IP addressing, and the different number systems (binary, decimal, and hexadecimal). IP Subnetting - Introduction to concepts of subnetting. Network Protocols - Various protocols of the TCP/IP suite. Internet Essentials - Different terminologies regarding the Internet, the worldwide web, and the history of the Internet. Virtualization in cloud computing - Concept of virtualization and cloud services. Network Troubleshooting - Effective network management must address all issues pertaining to hardware, administration and end-user support, software, data management. BOOK 2: COMPUTER NETWORKING BEGINNERS GUIDE Introduction to Computer Networking - Components and classifications of computer networks. The Basics of Network Design - How to configure a LAN, network features, and various responsibilities of network users. Wireless Communication Systems - How a computer network can be optimized, how to enjoy the benefits of Wi-Fi technology, an introduction to CISCO Certification Guide. Network Security - The most common computer network threats and fundamental guidelines on how to steer clear of such menaces. Hacking Network - Basics of hacking in computer networking, definitions, different methods of cybercrime, and an introduction to ethical hacking. Different Hacking Methods - The concept of social engineering and various hacking methods that could put your computer at risk, such as malware, keylogger, trojan horses, ransomware, etc. Working on a DoS attack - What is and how works one of the attacks that a hacker is likely to use to help get into their target's computer. Keeping Your Information Safe - How to keep our wireless network safe and some of the things that a hacker can potentially do.

This Value Pack consists of Internet & World Wide Web: How to Program: International Edition by Dietel & Associates Inc. (ISBN:9781408207161) and value-added component Computer Networking: A Top-Down Approach: International Edition, 4/e by Kurose & Ross (ISBN:978032151325

The system combines elements of a wishlist, a to-do list, and a diary. It makes it easy to get thoughts out of your head and onto paper, to see them clearly and decide what to do about them

The performance of software systems is dramatically affected by how well software designers understand the basic hardware technologies at work in a system. Similarly, hardware designers must understand the far-reaching effects their design decisions have on software applications. For readers in either category, this classic introduction to the field provides a look deep into the computer. It demonstrates the relationships between the software and hardware and focuses on the foundational concepts that are the basis for current computer design.

Building on the successful top-down approach of previous editions, this fourth edition continues with an early emphasis on application-layer paradigms and application programming interfaces, encouraging a hands-on experience with protocols and networking concepts.

Computer Security: Principles and Practice, 2e, is ideal for courses in Computer/Network Security. In recent years, the need for education in computer security and related topics has grown dramatically – and is essential for anyone studying Computer Science or Computer Engineering. This is the only text available to provide integrated, comprehensive, up-to-date coverage of the broad range of topics in this subject. In addition to an extensive pedagogical program, the book provides unparalleled support for both research and modeling projects, giving students a broader perspective. The Text and Academic Authors Association named Computer Security: Principles and Practice, 1e, the winner of the Textbook Excellence Award for the best Computer Science textbook of 2008.

The vibrant, sprawling saga of Empress Maria Theresa—one of the most renowned women rulers in history—and three of her extraordinary daughters, including Marie Antoinette, the doomed queen of France. Out of the thrilling and tempestuous eighteenth century comes the sweeping family saga of beautiful Maria Theresa, a sovereign of uncommon strength and vision, the only woman ever to inherit and rule the vast Habsburg Empire in her own name, and three of her remarkable daughters: lovely, talented Maria Christina, governor-general of the Austrian Netherlands; spirited Maria Carolina, the resolute queen of Naples; and the youngest, Marie Antoinette, the glamorous, tragic queen of France, and perhaps the most famous princess in history. Unfolding against an irresistible backdrop of brilliant courts from Vienna to Versailles, embracing the exotic lure of Naples and Sicily, this epic history of Maria Theresa and her daughters is a tour de force of desire, adventure, ambition, treachery, sorrow, and glory. Each of these women's lives was packed with passion and heart-stopping suspense. Maria Theresa inherited her father's thrones at the age of twenty-three and was immediately attacked on all sides by foreign powers confident that a woman would be too weak to defend herself. Maria Christina, a gifted artist who alone among her sisters succeeded in marrying for love, would face the same dangers that destroyed the monarchy in France. Resourceful Maria Carolina would usher in the golden age of Naples only to face the deadly whirlwind of Napoleon. And, finally, Marie Antoinette, the doomed queen whose stylish excesses and captivating notoriety have masked the truth about her husband and herself for two hundred and fifty years. Vividly written and deeply researched, In the Shadow of the Empress is the riveting story of four exceptional women who changed the course of history.

Computer Networks: A Systems Approach, Fifth Edition, explores the key principles of computer networking, with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, this best-selling and classic textbook explains various protocols and networking technologies. The systems-oriented approach encourages students to think about how individual network components fit into a larger, complex system of interactions. This book has a completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, network security, and network applications such as e-mail and the Web, IP telephony and video streaming, and peer-to-peer file sharing. There is now increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Other topics include network design and architecture; the ways users can connect to a network; the concepts of switching, routing, and internetworking; end-to-end protocols; congestion control and resource allocation; and end-to-end data. Each chapter includes a problem statement, which introduces issues to be examined; shaded sidebars that elaborate on a topic or introduce a related advanced topic; What's Next? discussions that deal with emerging issues in research, the commercial world, or society; and exercises. This book is written for graduate or upper-division undergraduate classes in computer networking. It will also be useful for industry professionals retraining for network-related assignments, as well as for network practitioners seeking to understand the workings of network protocols and the big picture of networking. Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, security, and applications Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention Free downloadable network simulation software and lab experiments manual available

Appropriate for a first course on computer networking, this textbook describes the architecture and function of the application, transport, network, and link layers of the internet protocol stack, then examines

audio and video networking applications, the underpinnings of encryption and network security, and the key issues of network management. Th

Loss networks ensure that sufficient resources are available when a call arrives. However, traditional loss network models for telephone networks cannot cope with today's heterogeneous demands, the central attribute of Asynchronous Transfer Mode (ATM) networks. This requires multiservice loss models. This publication presents mathematical tools for the analysis, optimization and design of multiservice loss networks. These tools are relevant to modern broadband networks, including ATM networks. Addressed are networks with both fixed and alternative routing, and with discrete and continuous bandwidth requirements. Multiservice interconnection networks for switches and contiguous slot assignment for synchronous transfer mode are also presented.

"This book is organized around three concepts fundamental to OS construction: virtualization (of CPU and memory), concurrency (locks and condition variables), and persistence (disks, RAIDS, and file systems"--Back cover.

Pick up where certification exams leave off. With this practical, in-depth guide to the entire network infrastructure, you'll learn how to deal with real Cisco networks, rather than the hypothetical situations presented on exams like the CCNA. Network Warrior takes you step by step through the world of routers, switches, firewalls, and other technologies based on the author's extensive field experience. You'll find new content for MPLS, IPv6, VoIP, and wireless in this completely revised second edition, along with examples of Cisco Nexus 5000 and 7000 switches throughout. Topics include: An in-depth view of routers and routing Switching, using Cisco Catalyst and Nexus switches as examples SOHO VoIP and SOHO wireless access point design and configuration Introduction to IPv6 with configuration examples Telecom technologies in the data-networking world, including T1, DS3, frame relay, and MPLS Security, firewall theory, and configuration, as well as ACL and authentication Quality of Service (QoS), with an emphasis on low-latency queuing (LLQ) IP address allocation, Network Time Protocol (NTP), and device failures

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