

Computer Networks Lecture Notes

The networking capabilities of the Java platform have been extended considerably since the first edition of the book. This new edition covers version 1.5-1.7, the most current iterations, as well as making the following improvements: The API (application programming interface) reference sections in each chapter, which describe the relevant parts of each class, have been replaced with (i) a summary section that lists the classes and methods used in the code, and (ii) a "gotchas" section that mentions nonobvious or poorly-documented aspects of the objects. In addition, the book covers several new classes and capabilities introduced in the last few revisions of the Java platform. New abstractions to be covered include `NetworkInterface`, `InterfaceAddress`, `Inet4/6Address`, `SocketAddress/InetSocketAddress`, `Executor`, and others; extended access to low-level network information; support for IPv6; more complete access to socket options; and scalable I/O. The example code is also modified to take advantage of new language features such as annotations, enumerations, as well as generics and implicit iterators where appropriate. Most Internet applications use sockets to implement network communication protocols. This book's focused, tutorial-based approach helps the reader master the tasks

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and techniques essential to virtually all client-server projects using sockets in Java. Chapter 1 provides a general overview of networking concepts to allow readers to synchronize the concepts with terminology. Chapter 2 introduces the mechanics of simple clients and servers. Chapter 3 covers basic message construction and parsing. Chapter 4 then deals with techniques used to build more robust clients and servers. Chapter 5 (NEW) introduces the scalable interface facilities which were introduced in Java 1.5, including the buffer and channel abstractions. Chapter 6 discusses the relationship between the programming constructs and the underlying protocol implementations in more detail. Programming concepts are introduced through simple program examples accompanied by line-by-line code commentary that describes the purpose of every part of the program. No other resource presents so concisely or so effectively the material necessary to get up and running with Java sockets programming. Focused, tutorial-based instruction in key sockets programming techniques allows reader to quickly come up to speed on Java applications. Concise and up-to-date coverage of the most recent platform (1.7) for Java applications in networking technology.

This book constitutes the joint refereed proceedings of the 19th International Conference on Next Generation Teletraffic and Wired/Wireless Advanced

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Networks and Systems, NEW2AN 2019, and the 12th Conference on Internet of Things and Smart Spaces, ruSMART 2019. The 66 revised full papers presented were carefully reviewed and selected from 192 submissions. The papers of NEW2AN address various aspects of next-generation data networks, with special attention to advanced wireless networking and applications. In particular, they deal with novel and innovative approaches to performance and efficiency analysis of 5G and beyond systems, employed game-theoretical formulations, advanced queuing theory, and stochastic geometry, while also covering the Internet of Things, cyber security, optics, signal processing, as well as business aspects. ruSMART 2019, provides a forum for academic and industrial researchers to discuss new ideas and trends in the emerging areas. The 12th conference on the Internet of Things and Smart Spaces, ruSMART 2019, provides a forum for academic and industrial researchers to discuss new ideas and trends in the emerging areas.

This book presents the proceedings of the International Conference on Computer Networks, Big Data and IoT (ICCB-2018), held on December 19–20, 2018 in Madurai, India. In recent years, advances in information and communication technologies [ICT] have collectively aimed to streamline the evolution of internet applications. In this context, increasing the ubiquity of emerging internet

applications with an enhanced capability to communicate in a distributed environment has become a major need for existing networking models and applications. To achieve this, Internet of Things [IoT] models have been developed to facilitate a smart interconnection and information exchange among modern objects – which plays an essential role in every aspect of our lives. Due to their pervasive nature, computer networks and IoT can easily connect and engage effectively with their network users. This vast network continuously generates data from heterogeneous devices, creating a need to utilize big data, which provides new and unprecedented opportunities to process these huge volumes of data. This International Conference on Computer Networks, Big Data, and Internet of Things [ICCBI] brings together state-of-the-art research work, which briefly describes advanced IoT applications in the era of big data. As such, it offers valuable insights for researchers and scientists involved in developing next-generation, big-data-driven IoT applications to address the real-world challenges in building a smartly connected environment.

This book is a collection of peer-reviewed best-selected research papers presented at 4th International Conference on Computer Networks and Inventive Communication Technologies (ICCNCT 2021). The book covers new results in theory, methodology, and applications of computer networks and data

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communications. It includes original papers on computer networks, network protocols and wireless networks, data communication technologies, and network security. The proceedings of this conference are a valuable resource, dealing with both the important core and the specialized issues in the areas of next-generation wireless network design, control, and management, as well as in the areas of protection, assurance, and trust in information security practice. It is a reference for researchers, instructors, students, scientists, engineers, managers, and industry practitioners for advanced work in the area.

Algorithms for Sensor and Ad Hoc Networks
Advanced Lectures
Springer
Computer Networks: A Systems Approach, Fifth Edition, explores the key principles of computer networking, with examples drawn from the real world of network and protocol design. Using the Internet as the primary example, this best-selling and classic textbook explains various protocols and networking technologies. The systems-oriented approach encourages students to think about how individual network components fit into a larger, complex system of interactions. This book has a completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, network security, and network applications such as e-mail and the Web, IP telephony and video streaming, and peer-to-peer

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file sharing. There is now increased focus on application layer issues where innovative and exciting research and design is currently the center of attention. Other topics include network design and architecture; the ways users can connect to a network; the concepts of switching, routing, and internetworking; end-to-end protocols; congestion control and resource allocation; and end-to-end data. Each chapter includes a problem statement, which introduces issues to be examined; shaded sidebars that elaborate on a topic or introduce a related advanced topic; What's Next? discussions that deal with emerging issues in research, the commercial world, or society; and exercises. This book is written for graduate or upper-division undergraduate classes in computer networking. It will also be useful for industry professionals retraining for network-related assignments, as well as for network practitioners seeking to understand the workings of network protocols and the big picture of networking. Completely updated content with expanded coverage of the topics of utmost importance to networking professionals and students, including P2P, wireless, security, and applications Increased focus on application layer issues where innovative and exciting research and design is currently the center of attention Free downloadable network simulation software and lab experiments manual available Appropriate for a first course on computer networking, this textbook describes the

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architecture and function of the application, transport, network, and link layers of the internet protocol stack, then examines audio and video networking applications, the underpinnings of encryption and network security, and the key issues of network management. Th

This book brings together leading researchers and developers in the field of wireless sensor networks to explain the special problems and challenges of the algorithmic aspects of sensor and ad-hoc networks. The book also fosters communication not only between the different sensor and ad-hoc communities, but also between those communities and the distributed systems and information systems communities. The topics addressed pertain to the sensors and mobile environment.

Original textbook (c) October 31, 2011 by Olivier Bonaventure, is licensed under a Creative Commons Attribution (CC BY) license made possible by funding from The Saylor Foundation's Open Textbook Challenge in order to be incorporated into Saylor's collection of open courses available at: <http://www.saylor.org>. Free PDF 282 pages at <https://www.textbookequity.org/bonaventure-computer-networking-principles-protocols-and-practice/> This open textbook aims to fill the gap between the open-source implementations and the open-source network specifications by providing a detailed but pedagogical description of the key

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principles that guide the operation of the Internet. 1 Preface 2 Introduction 3 The application Layer 4 The transport layer 5 The network layer 6 The datalink layer and the Local Area Networks 7 Glossary 8 Bibliography

This book presents the proceedings of the International Conference on Computing Networks, Big Data and IoT [ICCBI 2019], held on December 19–20, 2019 at the Vaigai College of Engineering, Madurai, India. Recent years have witnessed the intertwining development of the Internet of Things and big data, which are increasingly deployed in computer network architecture. As society becomes smarter, it is critical to replace the traditional technologies with modern ICT architectures. In this context, the Internet of Things connects smart objects through the Internet and as a result generates big data. This has led to new computing facilities being developed to derive intelligent decisions in the big data environment. The book covers a variety of topics, including information management, mobile computing and applications, emerging IoT applications, distributed communication networks, cloud computing, and healthcare big data. It also discusses security and privacy issues, network intrusion detection, cryptography, 5G/6G networks, social network analysis, artificial intelligence, human–machine interaction, smart home and smart city applications. This book introduces readers to selected issues in distributed systems, and

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primarily focuses on principles, not on technical details. Though the systems discussed are based on existing (von Neumann) computer architectures, the book also touches on emerging processing paradigms. Uniquely, it approaches system components not only as static constructs, but also “in action,” exploring the different states they pass through. The author’s teaching experience shows that newcomers to the field, students and even IT professionals can far more readily grasp the essence of distributed algorithmic structures in action, than on the basis of static descriptions.

Cryptology is the art and science of secure communication over insecure channels. The primary aim of this book is to provide a self-contained overview of recent cryptologic achievements and techniques in a form that can be understood by readers having no previous acquaintance with cryptology. It can thus be used as independent reading by whoever wishes to get started on the subject. An extensive bibliography of 250 references is included to help the reader deepen his or her understanding and go beyond the topics treated here. This book can also be used as preliminary material for an introductory course on cryptology. Despite its simplicity, it covers enough state-of-the-art material to be nevertheless of interest to the specialist. After a survey of the main secret and public key techniques, various applications are discussed. The last chapter describes

'quantum cryptography', a revolutionary approach to cryptography that remains secure even against an opponent with unlimited computing power. Quantum cryptography is based on the principles of quantum physics.

This book is a part of the Proceedings of the Seventh International Symposium on Neural Networks (ISNN 2010), held on June 6-9, 2010 in Shanghai, China. Over the past few years, ISNN has matured into a well-established premier international symposium on neural networks and related fields, with a successful sequence of ISNN series in Dalian (2004), Chongqing (2005), Chengdu (2006), Nanjing (2007), Beijing (2008), and Wuhan (2009). Following the tradition of ISNN series, ISNN 2010 provided a high-level international forum for scientists, engineers, and educators to present the state-of-the-art research in neural networks and related fields, and also discuss the major opportunities and challenges of future neural network research. Over the past decades, the neural network community has witnessed significant breakthroughs and developments from all aspects of neural network research, including theoretical foundations, architectures, and network organizations, modeling and simulation, empirical studies, as well as a wide range of applications across different domains. The recent developments of science and technology, including neuroscience, computer science, cognitive science, nano-technologies and engineering design,

among others, has provided significant new understandings and technological solutions to move the neural network research toward the development of complex, large scale, and networked brain-like intelligent systems. This long-term goals can only be achieved with the continuous efforts from the community to seriously investigate various issues on neural networks and related topics.

Taking a unique "engineering" approach that will help readers gain a grasp of not just how but also why networks work the way they do, this book includes the very latest network technology--including the first practical treatment of Asynchronous Transfer Mode (ATM). The CD-ROM contains an invaluable network simulator.

Control of Flexible-link Manipulators Using Neural Networks addresses the difficulties that arise in controlling the end-point of a manipulator that has a significant amount of structural flexibility in its links. The non-minimum phase characteristic, coupling effects, nonlinearities, parameter variations and unmodeled dynamics in such a manipulator all contribute to these difficulties.

Control strategies that ignore these uncertainties and nonlinearities generally fail to provide satisfactory closed-loop performance. This monograph develops and experimentally evaluates several intelligent (neural network based) control techniques to address the problem of controlling the end-point of flexible-link manipulators in the presence of all the aforementioned difficulties. To highlight

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the main issues, a very flexible-link manipulator whose hub exhibits a considerable amount of friction is considered for the experimental work. Four different neural network schemes are proposed and implemented on the experimental test-bed. The neural networks are trained and employed as online controllers.

Computer Networks & Communications (NetCom) is the proceedings from the Fourth International Conference on Networks & Communications. This book covers theory, methodology and applications of computer networks, network protocols and wireless networks, data communication technologies, and network security. The proceedings will feature peer-reviewed papers that illustrate research results, projects, surveys and industrial experiences that describe significant advances in the diverse areas of computer networks & communications.

This book constitutes the refereed proceedings of the Third International Workshop on Mathematical Methods, Models, and Architectures for Computer Network Security, MMM-ACNS 2005, held in St. Petersburg, Russia in September 2005. The 25 revised full papers and 12 revised short papers presented together with 5 invited papers were carefully reviewed and selected from a total of 85 submissions. The papers are organized in topical sections on

mathematical models, architectures and protocols for computer network security, authentication, authorization and access control, information flow analysis, covert channels and trust management, security policy and operating system security, threat modeling, vulnerability assessment and network forensics, and intrusion detection.

The proceedings set LNCS 12396 and 12397 constitute the proceedings of the 29th International Conference on Artificial Neural Networks, ICANN 2020, held in Bratislava, Slovakia, in September 2020.* The total of 139 full papers presented in these proceedings was carefully reviewed and selected from 249 submissions. They were organized in 2 volumes focusing on topics such as adversarial machine learning, bioinformatics and biosignal analysis, cognitive models, neural network theory and information theoretic learning, and robotics and neural models of perception and action. *The conference was postponed to 2021 due to the COVID-19 pandemic.

Self-organisation, self-regulation, self-repair, and self-maintenance are promising conceptual approaches to deal with the ever increasing complexity of distributed interacting software and information handling systems. Self-organising applications are able to dynamically change their functionality and structure without direct user intervention to respond to changes in requirements and the

environment. This book comprises revised and extended papers presented at the International Workshop on Engineering Self-Organising Applications, ESOA 2004, held in New York, NY, USA in July 2004 at AAMAS as well as invited papers from leading researchers. The papers are organized in topical sections on state of the art, synthesis and design methods, self-assembly and robots, stigmergy and related topics, and industrial applications.

Since the 9/11 terrorist attacks in the United States, serious concerns were raised on domestic and international security issues. Consequently, there has been considerable interest recently in technological strategies and resources to counter acts of terrorism. In this context, this book provides a state-of-the-art survey of the most recent advances in the field of counterterrorism and open source intelligence, demonstrating how various existing as well as novel tools and techniques can be applied in combating covert terrorist networks. A particular focus will be on future challenges of open source intelligence and perspectives on how to effectively operate in order to prevent terrorist activities. In recent times wireless sensors and sensor networks have become a great interest to research, scientific and technological community. Though the sensor networks have been in place for more than a few decades now, the wireless domain has opened up a whole new application spaces of sensors. Wireless

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sensors and sensor networks are different from traditional wireless networks as well computer networks and therefore pose more challenges to solve such as limited energy, restricted life time, etc. This book intends to illustrate and to collect recent advances in wireless sensors and sensor networks, not as an encyclopedia but as clever support for scientists, students and researchers in order to stimulate exchange and discussions for further developments.

Computer and Communication Networks, Second Edition, explains the modern technologies of networking and communications, preparing you to analyze and simulate complex networks, and to design cost-effective networks for emerging requirements. Offering uniquely balanced coverage of basic and advanced topics, it teaches through case studies, realistic examples and exercises, and intuitive illustrations. Nader F. Mir establishes a solid foundation in basic networking concepts; TCP/IP schemes; wireless and LTE networks; Internet applications, such as Web and e-mail; and network security. Then, he delves into both network analysis and advanced networking protocols, VoIP, cloud-based multimedia networking, SDN, and virtualized networks. In this new edition, Mir provides updated, practical, scenario-based information that many networking books lack, offering a uniquely effective blend of theory and implementation. Drawing on extensive field experience, he presents many contemporary

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applications and covers key topics that other texts overlook, including P2P and voice/video networking, SDN, information-centric networking, and modern router/switch design. Students, researchers, and networking professionals will find up-to-date, thorough coverage of Packet switching Internet protocols (including IPv6) Networking devices Links and link interfaces LANs, WANs, and Internetworking Multicast routing, and protocols Wide area wireless networks and LTE Transport and end-to-end protocols Network applications and management Network security Network queues and delay analysis Advanced router/switch architecture QoS and scheduling Tunneling, VPNs, and MPLS All-optical networks, WDM, and GMPLS Cloud computing and network virtualization Software defined networking (SDN) VoIP signaling Media exchange and voice/video compression Distributed/cloud-based multimedia networks Mobile ad hoc networks Wireless sensor networks Key features include More than three hundred fifty figures that simplify complex topics Numerous algorithms that summarize key networking protocols and equations Up-to-date case studies illuminating concepts and theory Approximately four hundred exercises and examples honed over Mir's twenty years of teaching networking Petri nets offer a mathematically defined technique for the specification, design, analysis, verification and performance evaluation of concurrent distributed

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systems. Communications networks, ranging from traditional telecommunication systems to advanced Internet-based information services, are inherently distributed and comprise systems with concurrently operating components. This volume presents a selection of the latest advances in the use of Petri nets for the modeling, analysis and management of communication networks and systems in the broadest sense of these terms.

Appropriate for Computer Networking or Introduction to Networking courses at both the undergraduate and graduate level in Computer Science, Electrical Engineering, CIS, MIS, and Business Departments. Tanenbaum takes a structured approach to explaining how networks work from the inside out. He starts with an explanation of the physical layer of networking, computer hardware and transmission systems; then works his way up to network applications.

Tanenbaum's in-depth application coverage includes email; the domain name system; the World Wide Web (both client- and server-side); and multimedia (including voice over IP, Internet radio video on demand, video conferencing, and streaming media).

In the modern world of gigantic datasets, which scientists and practitioners of all fields of learning are confronted with, the availability of robust, scalable and easy-to-use methods for pattern recognition and data mining are of paramount

importance, so as to be able to cope with the avalanche of data in a meaningful way. This concise and pedagogical research monograph introduces the reader to two specific aspects - clustering techniques and dimensionality reduction - in the context of complex network analysis. The first chapter provides a short introduction into relevant graph theoretical notation; chapter 2 then reviews and compares a number of cluster definitions from different fields of science. In the subsequent chapters, a first-principles approach to graph clustering in complex networks is developed using methods from statistical physics and the reader will learn, that even today, this field significantly contributes to the understanding and resolution of the related statistical inference issues. Finally, an application chapter examines real-world networks from the economic realm to show how the network clustering process can be used to deal with large, sparse datasets where conventional analyses fail.

This comprehensive treatment of network information theory and its applications provides the first unified coverage of both classical and recent results. With an approach that balances the introduction of new models and new coding techniques, readers are guided through Shannon's point-to-point information theory, single-hop networks, multihop networks, and extensions to distributed computing, secrecy, wireless communication, and networking. Elementary

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mathematical tools and techniques are used throughout, requiring only basic knowledge of probability, whilst unified proofs of coding theorems are based on a few simple lemmas, making the text accessible to newcomers. Key topics covered include successive cancellation and superposition coding, MIMO wireless communication, network coding, and cooperative relaying. Also covered are feedback and interactive communication, capacity approximations and scaling laws, and asynchronous and random access channels. This book is ideal for use in the classroom, for self-study, and as a reference for researchers and engineers in industry and academia.

This book presents new communication and networking technologies, an area that has gained significant research attention from both academia and industry in recent years. It also discusses the development of more intelligent and efficient communication technologies, which are an essential part of current day-to-day life, and reports on recent innovations in technologies, architectures, and standards relating to these technologies. The book includes research that spans a wide range of communication and networking technologies, including wireless sensor networks, big data, Internet of Things, optical and telecommunication networks, artificial intelligence, cryptography, next-generation networks, cloud computing, and natural language processing. Moreover, it focuses on novel

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solutions in the context of communication and networking challenges, such as optimization algorithms, network interoperability, scalable network clustering, multicasting and fault-tolerant techniques, network authentication mechanisms, and predictive analytics.

This book features a collection of high-quality, peer-reviewed research papers presented at the 7th International Conference on Innovations in Computer Science & Engineering (ICICSE 2019), held at Guru Nanak Institutions, Hyderabad, India, on 16–17 August 2019. Written by researchers from academia and industry, the book discusses a wide variety of industrial, engineering, and scientific applications of the emerging techniques in the field of computer science.

Tulloch provides A-Z detail about Microsoft networking technologies with the accuracy and expertise of those who know these products best—Microsoft itself. Along with critical coverage of Microsoft Windows NT(r) and BackOffice(r) resources, this reference also enumerates third-party products and general networking terminology—providing comprehensive network-related information for all IT professionals.

This timely revision of an all-time best-seller in the field features the clarity and scope of a Stallings classic. This comprehensive volume provides the most up-to-date coverage of the essential topics in data communications, networking, Internet technology and

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protocols, and standards - all in a convenient modular format. Features updated coverage of multimedia, Gigabit and 10 Gbps Ethernet, WiFi/IEEE 802.11 wireless LANs, security, and much more. Ideal for professional reference or self-study. For Product Development personnel, Programmers, Systems Engineers, Network Designers and others involved in the design of data communications and networking products.

This book constitutes the thoroughly refereed post-conference proceedings of the IFIP WG 11.4 International Workshop on Open Problems in Network Security, iNetSec 2015, held in Zurich, Switzerland, in October 2015. iNetSec is the main workshop of the IFIP working group WG 11.4; its objective is to present and discuss open problems and new research directions on all aspects related to network security. The 9 revised full papers presented in this volume were carefully reviewed and selected from 13 submissions. They were organized in topical sections named: network security; intrusion detection; anonymous communication; and cryptography.

'Network' is a heavily overloaded term, so that 'network analysis' means different things to different people. Specific forms of network analysis are used in the study of diverse structures such as the Internet, interlocking directorates, transportation systems, epidemic spreading, metabolic pathways, the Web graph, electrical circuits, project plans, and so on. There is, however, a broad methodological foundation which is quickly becoming a prerequisite for researchers and practitioners working with

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network models. From a computer science perspective, network analysis is applied graph theory. Unlike standard graph theory books, the content of this book is organized according to methods for specific levels of analysis (element, group, network) rather than abstract concepts like paths, matchings, or spanning subgraphs. Its topics therefore range from vertex centrality to graph clustering and the evolution of scale-free networks. In 15 coherent chapters, this monograph-like tutorial book introduces and surveys the concepts and methods that drive network analysis, and is thus the first book to do so from a methodological perspective independent of specific application areas.

This monograph presents the outcome of a GI-Dagstuhl Seminar held in Dagstuhl Castle in November 2005. It gives a first overview of algorithmic results on wireless ad hoc and sensor networks. Many chapters deal with distributed algorithms. Importance is attached to topics that combine both interesting aspects of wireless networks and attractive algorithmic methods. Each chapter provides a survey of some part of the field, while selected results are described in more detail.

Information propagation through peer-to-peer systems, online social systems, wireless mobile ad hoc networks and other modern structures can be modelled as an epidemic on a network of contacts. Understanding how epidemic processes interact with network topology allows us to predict ultimate course, understand phase transitions and develop strategies to control and optimise dissemination. This book is a concise introduction for

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applied mathematicians and computer scientists to basic models, analytical tools and mathematical and algorithmic results. Mathematical tools introduced include coupling methods, Poisson approximation (the Stein-Chen method), concentration inequalities (Chernoff bounds and Azuma-Hoeffding inequality) and branching processes. The authors examine the small-world phenomenon, preferential attachment, as well as classical epidemics. Each chapter ends with pointers to the wider literature. An ideal accompaniment for graduate courses, this book is also for researchers (statistical physicists, biologists, social scientists) who need an efficient guide to modern approaches to epidemic modelling on networks.

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