

# Digital Communication John Proakis 4th Edition

This book gathers selected high-quality papers presented at the International Conference on Machine Learning and Computational Intelligence (ICMLCI-2019), jointly organized by Kunming University of Science and Technology and the Interscience Research Network, Bhubaneswar, India, from April 6 to 7, 2019. Addressing virtually all aspects of intelligent systems, soft computing and machine learning, the topics covered include: prediction; data mining; information retrieval; game playing; robotics; learning methods; pattern visualization; automated knowledge acquisition; fuzzy, stochastic and probabilistic computing; neural computing; big data; social networks and applications of soft computing in various areas. Designed for senior electrical engineering students, this textbook explores the theoretical concepts of digital signal processing and communication systems by presenting laboratory experiments using real-time DSP hardware. This new edition updates the experiments based on the TMS320C6713 (but can easily be adapted to other DSP boards). Each chapter begins with a presentation of the required theory and concludes with instructions for performing experiments to implement the theory. In the process

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of performing the experiments, students gain experience in working with software tools and equipment commonly used in industry.

## Chapter 1: Fourier Analysis 1 1.1 CONTINUOUS-TIME FOURIER SERIES

(CTFS).....	2
1.2 PROPERTIES OF CTFS.....	6
1.2.1 Time-Shifting Property.....	6
1.2.2 Frequency-Shifting Property .....	6
1.2.3 Modulation Property.....	6
1.3 CONTINUOUS-TIME FOURIER TRANSFORM (CTFT).....	7
1.4 PROPERTIES OF CTFT.....	13
1.4.1 Linearity.....	13
1.4.2 Conjugate Symmetry.....	13
1.4.3 Real Translation (Time Shifting) and Complex Translation (Frequency Shifting).....	14
1.4.4 Real Convolution and Correlation.....	14
1.4.5 Complex Convolution – Modulation/Windowing.....	14
1.4.6 Duality.....	17
1.4.7 Parseval.....	17

# Where To Download Digital Communication John Proakis 4th Edition

Relation - Power Theorem..... 18

1.5 DISCRETE-TIME FOURIER TRANSFORM (DTFT)..... 18

1.6 DISCRETE-TIME FOURIER SERIES - DFS/DFT..... 19

1.7 SAMPLING THEOREM..... 21

1.7.1 Relationship between CTFS and DFS..... 21

1.7.2 Relationship between CTFT and DTFT..... 27

1.7.3 Sampling Theorem..... 27

1.8 POWER, ENERGY, AND CORRELATION..... 29

1.9 LOWPASS EQUIVALENT OF BANDPASS SIGNALS..... 30

Chapter 2: PROBABILITY AND RANDOM PROCESSES 39

2.1 PROBABILITY..... 39

2.1.1 Definition of Probability..... 39

2.1.2 Joint Probability and Conditional Probability..... 40

2.1.3 Probability Distribution/Density Function..... 41

2.1.4 Joint Probability Density Function..... 41

2.1.5

# Where To Download Digital Communication John Proakis 4th Edition

Conditional Probability Density Function..... 41

2.1.6 Independence..... 41

2.1.7 Function of a Random Variable..... 42

2.1.8 Expectation, Covariance, and Correlation..... 43

2.1.9 Conditional Expectation..... 47

2.1.10 Central Limit Theorem - Normal Convergence Theorem..... 47

2.1.11 Random Processes..... 49

2.1.12 Stationary Processes and Ergodic Processes..... 51

2.1.13 Power Spectral Density (PSD)..... 53

2.1.14 White Noise and Colored Noise..... 53

2.2 LINEAR FILTERING OF A RANDOM PROCESS..... 57

2.3 PSD OF A RANDOM PROCESS..... 58

2.4 FADING EFFECT OF A MULTIPATH CHANNEL..... 58

Chapter 3: ANALOG MODULATION 71

3.1 AMPLITUDE MODULATION (AM)..... 71

3.1.1 DSB..... 71

# Where To Download Digital Communication John Proakis 4th Edition

(Double Sideband)-AM (Amplitude Modulation).....	71	3.1.2
Conventional AM (Amplitude Modulation).....	75	3.1.3
SSB (Single Sideband)-AM(Amplitude Modulation).....	78	3.2
ANGLE MODULATION (AGM) - FREQUENCY/PHASE MODULATIONS .....	82	
Chapter 4: ANALOG-TO-DIGITAL CONVERSION	87	
4.1 QUANTIZATION.....	87	
4.1.1 Uniform Quantization.....	88	
4.1.2 Non-uniform Quantization.....	89	
4.1.3 Non-uniform Quantization Considering the Absolute Errors .....	91	
4.2 Pulse Code Modulation (PCM).....	95	
4.3 Differential Pulse Code Modulation (DPCM).....	97	
4.4 Delta Modulation (DM)....	100	
Chapter 5: BASEBAND TRANSMISSION	107	
5.1 RECEIVER (RCVR) and SNR .....	107	
5.1.1 Receiver of RC Filter Type.....	109	
5.1.2 Receiver of Matched Filter Type.....	110	
5.1.3		

# Where To Download Digital Communication John Proakis 4th Edition

Signal Correlator..... 112 5.2

PROBABILITY OF ERROR WITH SIGNALING..... 114

5.2.1 Antipodal (Bipolar) Signaling..... 114 5.2.2

On-Off Keying (OOK)/Unipolar Signaling..... 118

5.2.3 Orthogonal Signaling..... 119

5.2.4 Signal Constellation Diagram..... 121

5.2.5 Simulation of Binary Communication..... 123

5.2.6 Multi-Level(amplitude) PAM Signaling..... 127

5.2.7 Multi-Dimensional Signaling..... 129

5.2.8 Bi-Orthogonal Signaling..... 133

Chapter 6: BANDLIMITED CHANNEL AND EQUALIZER 139

6.1 BANDLIMITED CHANNEL..... 139

6.1.1 Nyquist Bandwidth..... 139

6.1.2 Raised-Cosine Frequency Response..... 141

6.1.3 Partial Response Signaling - Duobinary Signaling..... 143

6.2

# Where To Download Digital Communication John Proakis 4th Edition

EQUALIZER.....	148
Zero-Forcing Equalizer (ZFE).....	148
MMSE Equalizer (MMSEE).....	151
Adaptive Equalizer (ADE).....	154
Decision Feedback Equalizer (DFE).....	155
Chapter 7: BANDPASS TRANSMISSION	169
7.1 AMPLITUDE SHIFT KEYING (ASK).....	169
FREQUENCY SHIFT KEYING (FSK).....	178
7.3 PHASE SHIFT KEYING (PSK).....	187
7.4 DIFFERENTIAL PHASE SHIFT KEYING (DPSK).....	190
7.5 QUADRATURE AMPLITUDE MODULATION (QAM).....	195
7.6 COMPARISON OF VARIOUS SIGNALINGS.....	200
Chapter 8: CARRIER RECOVERY AND SYMBOL SYNCHRONIZATION	227
8.1 INTRODUCTION.....	227
8.2 PLL (PHSE-LOCKED LOOP ).....	228
8.3 ESTIMATION OF CARRIER PHASE USING	

# Where To Download Digital Communication John Proakis 4th Edition

PLL..... 233 8.4  
CARRIER PHASE RECOVERY.....  
..... 235 8.4.1  
Carrier Phase Recovery Using a Squaring Loop for  
BPSK Signals..... 235 8.4.2 Carrier  
Phase Recovery Using Costas Loop for PSK  
Signals..... 237 8.4.3 Carrier  
Phase Recovery for QAM  
Signals.....  
240 8.5 SYMBOL SYNCHRONIZATION (TIMING  
RECOVERY)..... 243  
8.5.1 Early-Late Gate Timing Recovery for BPSK  
Signals..... 243 8.5.2 NDA-  
ELD Synchronizer for PSK  
Signals.....  
246 Chapter 9: INFORMATION AND CODING 257  
9.1 MEASURE OF INFORMATION - ENTROPY.....  
..... 257 9.2  
SOURCE CODING.....  
..... 259 9.2.1  
Huffman Coding.....  
..... 259 9.2.2 Lempel-  
Zip-Welch Coding.....  
..... 262 9.2.3 Source Coding vs.  
Channel Coding.....  
..... 265 9.3 CHANNEL MODEL AND  
CHANNEL  
CAPACITY.....  
266 9.4 CHANNEL CODING.....



# Where To Download Digital Communication John Proakis 4th Edition

.....	271
9.4.1 Waveform Coding.....	.....
.....	272
9.4.2 Linear Block Coding.....	.....
.....	273
9.4.3 Cyclic Coding.....	.....
.....	282
9.4.4 Convolutional Coding and Viterbi Decoding.....	287
9.4.5 Trellis-Coded Modulation (TCM).....	.....
.....	296
9.4.6 Turbo Coding.....	.....
.....	300
9.4.7 Low-Density Parity-Check (LDPC) Coding.....	311
9.4.8 Differential Space-Time Block Coding (DSTBC).....	316
9.5 CODING GAIN .....	.....
.....	319
Chapter 10: SPREAD-SPECTRUM SYSTEM	339
10.1 PN (Pseudo Noise) Sequence.....	.....
.....	339
10.2 DS-SS (Direct Sequence Spread Spectrum).....	.....
.....	347
10.3 FH-SS (Frequency Hopping Spread Spectrum).....	.....
.....	352
Chapter 11: OFDM SYSTEM	359
11.1 OVERVIEW OF OFDM.....	.....
.....	.....
.....	359
11.2 FREQUENCY BAND AND	.....

# Where To Download Digital Communication John Proakis 4th Edition

BANDWIDTH EFFICIENCY OF OFDM..... 363

11.3 CARRIER RECOVERY AND SYMBOL SYNCHRONIZATION..... 364

11.4 CHANNEL ESTIMATION AND EQUALIZATION..... 381

11.5 INTERLEAVING AND DEINTERLEAVING.. 384

11.6 PUNCTURING AND DEPUNCTURING..... 386

11.7 IEEE STANDARD 802.11A - 1999..... 388

The availability of the RTL-SDR device for less than \$20 brings software defined radio (SDR) to the home and work desktops of EE students, professional engineers and the maker community. The RTL-SDR can be used to acquire and sample RF (radio frequency) signals transmitted in the frequency range 25MHz to 1.75GHz, and the MATLAB and Simulink environment can be used to develop receivers using first principles DSP (digital signal processing) algorithms. Signals that the RTL-SDR hardware can receive include: FM radio, UHF band signals, ISM signals, GSM, 3G and LTE mobile radio, GPS and satellite signals, and any that the reader can (legally) transmit of course! In this book we introduce readers to SDR methods by viewing and analysing downconverted RF signals in the time and frequency domains, and then provide extensive

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DSP enabled SDR design exercises which the reader can learn from. The hands-on SDR design examples begin with simple AM and FM receivers, and move on to the more challenging aspects of PHY layer DSP, where receive filter chains, real-time channelisers, and advanced concepts such as carrier synchronisers, digital PLL designs and QPSK timing and phase synchronisers are implemented. In the book we will also show how the RTL-SDR can be used with SDR transmitters to develop complete communication systems, capable of transmitting payloads such as simple text strings, images and audio across the lab desktop.

Optical Fiber Telecommunications V (A&B) is the fifth in a series that has chronicled the progress in the research and development of lightwave communications since the early 1970s. Written by active authorities from academia and industry, this edition not only brings a fresh look to many essential topics but also focuses on network management and services. Using high bandwidth in a cost-effective manner for the development of customer applications is a central theme. This book is ideal for R&D engineers and managers, optical systems implementers, university researchers and students, network operators, and the investment community. Volume (A) is devoted to components and subsystems, including: semiconductor lasers, modulators, photodetectors, integrated photonic

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circuits, photonic crystals, specialty fibers, polarization-mode dispersion, electronic signal processing, MEMS, nonlinear optical signal processing, and quantum information technologies. Volume (B) is devoted to systems and networks, including: advanced modulation formats, coherent systems, time-multiplexed systems, performance monitoring, reconfigurable add-drop multiplexers, Ethernet technologies, broadband access and services, metro networks, long-haul transmission, optical switching, microwave photonics, computer interconnections, and simulation tools. Biographical Sketches Ivan Kaminow retired from Bell Labs in 1996 after a 42-year career. He conducted seminal studies on electrooptic modulators and materials, Raman scattering in ferroelectrics, integrated optics, semiconductor lasers (DBR , ridge-waveguide InGaAsP and multi-frequency), birefringent optical fibers, and WDM networks. Later, he led research on WDM components (EDFAs, AWGs and fiber Fabry-Perot Filters), and on WDM local and wide area networks. He is a member of the National Academy of Engineering and a recipient of the IEEE/OSA John Tyndall, OSA Charles Townes and IEEE/LEOS Quantum Electronics Awards. Since 2004, he has been Adjunct Professor of Electrical Engineering at the University of California, Berkeley. Tingye Li retired from AT&T in 1998 after a 41-year career at Bell Labs and AT&T Labs. His seminal work on laser

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resonator modes is considered a classic. Since the late 1960s, He and his groups have conducted pioneering studies on lightwave technologies and systems. He led the work on amplified WDM transmission systems and championed their deployment for upgrading network capacity. He is a member of the National Academy of Engineering and a foreign member of the Chinese Academy of Engineering. He is a recipient of the IEEE David Sarnoff Award, IEEE/OSA John Tyndall Award, OSA Ives Medal/Quinn Endowment, AT&T Science and Technology Medal, and IEEE Photonics Award. Alan Willner has worked at AT&T Bell Labs and Bellcore, and he is Professor of Electrical Engineering at the University of Southern California. He received the NSF Presidential Faculty Fellows Award from the White House, Packard Foundation Fellowship, NSF National Young Investigator Award, Fulbright Foundation Senior Scholar, IEEE LEOS Distinguished Lecturer, and USC University-Wide Award for Excellence in Teaching. He is a Fellow of IEEE and OSA, and he has been President of the IEEE LEOS, Editor-in-Chief of the IEEE/OSA J. of Lightwave Technology, Editor-in-Chief of Optics Letters, Co-Chair of the OSA Science & Engineering Council, and General Co-Chair of the Conference on Lasers and Electro-Optics.

This supplement to any standard DSP text is one of the first books to successfully integrate the use of

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MATLAB® in the study of DSP concepts. In this book, MATLAB® is used as a computing tool to explore traditional DSP topics, and solve problems to gain insight. This greatly expands the range and complexity of problems that students can effectively study in the course. Since DSP applications are primarily algorithms implemented on a DSP processor or software, a fair amount of programming is required. Using interactive software such as MATLAB® makes it possible to place more emphasis on learning new and difficult concepts than on programming algorithms. Interesting practical examples are discussed and useful problems are explored. This updated second edition includes new homework problems and revises the scripts in the book, available functions, and m-files to MATLAB® V7.

Providing the underlying principles of digital communication and the design techniques of real-world systems, this textbook prepares senior undergraduate and graduate students for the engineering practices required in industry. Covering the core concepts, including modulation, demodulation, equalization, and channel coding, it provides step-by-step mathematical derivations to aid understanding of background material. In addition to describing the basic theory, the principles of system and subsystem design are introduced, enabling students to visualize the intricate

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connections between subsystems and understand how each aspect of the design supports the overall goal of achieving reliable communications.

Throughout the book, theories are linked to practical applications with over 250 real-world examples, whilst 370 varied homework problems in three levels of difficulty enhance and extend the text material.

With this textbook, students can understand how digital communication systems operate in the real world, learn how to design subsystems, and evaluate end-to-end performance with ease and confidence.

This book constitutes the refereed proceedings of the 5th International Conference on Wired/Wireless Internet Communications, WWIC 2007, held in Coimbra, Portugal in May 2007. The 32 revised full papers cover transport layer issues, handover and QoS, traffic engineering, audio/video over IP, IEEE 802.11 WLANs, sensor networks, protocols for ad-hoc and mesh networks, as well as OFDM systems. Fourth International Conference on Information and Communication Technology for Competitive Strategies targets state-of-the-art as well as emerging topics pertaining to information and communication technologies (ICTs) and effective strategies for its implementation for engineering and intelligent applications.

Thorough coverage of basic digital communication system principles ensures that readers are exposed to all basic relevant topics in digital communication

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system design. The use of CD player and JPEG image coding standard as examples of systems that employ modern communication principles allows readers to relate the theory to practical systems. Over 180 worked-out examples throughout the book aids readers in understanding basic concepts. Over 480 problems involving applications to practical systems such as satellite communications systems, ionospheric channels, and mobile radio channels gives readers ample opportunity to practice the concepts they have just learned. With an emphasis on digital communications, Communication Systems Engineering, Second Edition introduces the basic principles underlying the analysis and design of communication systems. In addition, this book gives a solid introduction to analog communications and a review of important mathematical foundation topics. New material has been added on wireless communication systems—GSM and CDMA/IS-94; turbo codes and iterative decoding; multicarrier (OFDM) systems; multiple antenna systems. Includes thorough coverage of basic digital communication system principles—including source coding, channel coding, baseband and carrier modulation, channel distortion, channel equalization, synchronization, and wireless communications. Includes basic coverage of analog modulation such as amplitude modulation, phase modulation, and frequency modulation as well as demodulation



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methods. For use as a reference for electrical engineers for all basic relevant topics in digital communication system design.

This book includes a set of rigorously reviewed world-class manuscripts addressing and detailing state-of-the-art research projects in the areas of Industrial Electronics, Technology, Automation, Telecommunications and Networking. The book includes selected papers from the conference proceedings of the International Conference on Industrial Electronics, Technology, Automation (IETA 2006) and International Conference on Telecommunications and Networking (TeNe 06). Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation,

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matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field.

This second volume, edited and authored by world leading experts, gives a review of the principles, methods and techniques of important and emerging research topics and technologies in communications and radar engineering. With this reference source you will:

- Quickly grasp a new area of research
- Understand the underlying principles of a topic and its application
- Ascertain how a topic relates to other areas and learn of the research issues yet to be resolved
- Quick tutorial reviews of important and emerging topics of research in array and statistical signal processing
- Presents core principles and shows their application
- Reference content on core principles, technologies, algorithms and applications
- Comprehensive references to journal articles and other literature on which to build further, more specific and detailed knowledge

Edited by leading people in the field who, through their reputation, have been able to commission experts to write on a

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particular topic

The conference on network security and communication engineering is meant to serve as a forum for exchanging new developments and research progresss between scholars, scientists and engineers all over the world and providing a unique opportunity to exchange information, to present the latest results as well as to review the relevant issues on

Featuring a variety of applications that motivate students, this book serves as a companion or supplement to any of the comprehensive textbooks in communication systems. The book provides a variety of exercises that may be solved on the computer using MATLAB. By design, the treatment of the various topics is brief. The authors provide the motivation and a short introduction to each topic, establish the necessary notation, and then illustrate the basic concepts by means of an example.

Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Digital Transmission – A Simulation-Aided Introduction with VisSim/Comm is a book in which basic principles of digital communication, mainly pertaining to the physical layer, are emphasized. Nevertheless, these principles can serve as the fundamentals that will help the reader to understand more advanced topics and the associated

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technology. In this book, each topic is addressed in two different and complementary ways: theoretically and by simulation. The theoretical approach encompasses common subjects covering principles of digital transmission, like notions of probability and stochastic processes, signals and systems, baseband and passband signaling, signal-space representation, spread spectrum, multi-carrier and ultra wideband transmission, carrier and symbol-timing recovery, information theory and error-correcting codes. The simulation approach revisits the same subjects, focusing on the capabilities of the communication system simulation software VisSim/Comm on helping the reader to fulfill the gap between the theory and its practical meaning. The presentation of the theory is made easier with the help of 357 illustrations. A total of 101 simulation files supplied in the accompanying CD support the simulation-oriented approach. A full evaluation version and a viewer-only version of VisSim/Comm are also supplied in the CD.

### Digital Communications

VLSI for Wireless Communication, Second Edition, an advanced level text book, takes a system approach starting with an overview of the most up to date wireless systems and the transceiver architecture available today. Wireless standards are first introduced (updated to include the most recent 3G/4G standards in the second edition), and

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translates from a wireless standard to the implementation of a transceiver. This system approach is particularly important as the level of integration in VLSI increases and coupling between system and component design becomes more intimate. VLSI for Wireless Communication, Second Edition, illustrates designs with full design examples. Each chapter includes at least one complete design example that helps explain the architecture/circuits presented in this text. This book has close to 10 homework problems at the end of each chapter. A complete solutions manual is available on-line. VLSI for Wireless Communication, Second Edition, is designed as a primary text book for upper-undergraduate level students and graduate level students concentrating on electrical engineering and computer science. Professional engineers and researchers working in wireless communications, circuit design and development will find this book valuable as well.

Learn to use MATLAB as a useful computing tool for exploring traditional Digital Signal Processing (DSP) topics and solving problems to gain insight. DIGITAL SIGNAL PROCESSING USING MATLAB: A PROBLEM SOLVING COMPANION, 4E greatly expands the range and complexity of problems that learners can effectively study. Since DSP applications are primarily algorithms implemented on a DSP processor or software, they typically require a

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significant amount of programming. Using interactive software, such as MATLAB, enables readers to focus on mastering new and challenging concepts rather than concentrating on programming algorithms. This edition discusses interesting, practical examples and explores useful problems to provide the groundwork for further study. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

This book is for designers and would-be designers of digital communication systems. The general approach of this book is to extract the common principles underlying a range of media and applications and present them in a unified framework. Digital Communication is relevant to the design of a variety of systems, including voice and video digital cellular telephone, digital CATV distribution, wireless LANs, digital subscriber loop, metallic Ethernet, voiceband data modems, and satellite communication systems. New in this Third Edition: New material on recent advances in wireless communications, error-control coding, and multi-user communications has been added. As a result, two new chapters have been added, one on the theory of MIMO channels, and the other on diversity techniques for mitigating fading. Error-control coding has been rewritten to reflect the current state of the art. Chapters 6 through 9 from the Second Edition

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have been reorganized and streamlined to highlight pulse-amplitude modulation, becoming the new Chapters 5 through 7. Readability is increased by relegating many of the more detailed derivations to appendices and exercise solutions, both of which are included in the book. Exercises, problems, and solutions have been revised and expanded. Three chapters from the previous edition have been moved to the book's Web site to make room for new material. This book is ideal as a first-year graduate textbook, and is essential to many industry professionals. The book is attractive to both audiences through the inclusion of many practical examples and a practical flavor in the choice of topics. Digital Communication has a Web site at : <http://www.ece.gatech.edu/~barry/digital/>, where the reader may find additional information from the Second Edition, other supplementary materials, useful links, a problem solutions manual, and errata. Introduction in first chapter includes various topics given in the book. Second chapter deals with information theory that includes modes of sources and channels, information and entropy, source coding, discrete memoryless channels, mutual information and Shannon's theorems are given. Linear block codes, cyclic codes, Hamming codes, syndrome decoding, convolutional codes are given in third chapter. Spread spectrum communication includes pseudo noise sequences, direct sequence

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and frequency hop spread spectrum. It is presented in fourth chapter. Multiple access techniques are reviewed in fifth chapter. Sixth chapter deals with satellite communications. Satellite orbits, satellite access, earth station, transponder, frequency reuse, link budget, VSAT and MSAT are presented. Fibre optic communication is introduced in seventh chapter. Light propagation in fiber, losses, modes, dispersion, light sources and detectors, fiber optic link are presented in this chapter.

This book concerns digital communication.

Specifically, we treat the transport of bit streams from one geographical location to another over various physical media, such as wire pairs, coaxial cable, optical fiber, and radio waves. Further, we cover the mul tiplexing, multiple access, and synchronization issues relevant to constructing communication networks that simultaneously transport bit streams from many users. The material in this book is thus directly relevant to the design of a multitude of digital communication systems, including for example local and metropolitan area data net works, voice and video telephony systems, the integrated services digital network (ISDN), computer communication systems, voiceband data modems, and satellite communication systems. We extract the common principles underlying these and other applications and present them in a unified framework. This book is intended for designers and



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would-be designers of digital communication systems. To limit the scope to manageable proportions we have had to be selective in the topics covered and in the depth of coverage. In the case of advanced information, coding, and detection theory, for example, we have not tried to duplicate the in-depth coverage of many advanced textbooks, but rather have tried to cover those aspects directly relevant to the design of digital communication systems.

Do you need to know how to develop more efficient digital communication systems? Based on the author's experience of over thirty years in industrial design, this practical guide provides detailed coverage of synchronization subsystems and their relationship with other system components. Readers will gain a comprehensive understanding of the techniques needed for the design, performance analysis and implementation of synchronization functions for a range of different modern communication technologies. Specific topics covered include frequency-looked loops in wireless receivers, optimal OFDM timing phase determination and implementation, and interpolation filter design and analysis in digital resamplers. Numerous implementation examples help readers to develop the necessary practical skills, and slides summarizing key concepts accompany the book online. This is an invaluable guide and essential

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reference for both practicing engineers and graduate students working in digital communications.

The International Conference on Signals, Systems and Automation (ICSSA 2011) aims to spread awareness in the research and academic community regarding cutting-edge technological advancements revolutionizing the world. The main emphasis of this conference is on dissemination of information, experience, and research results on the current topics of interest through in-depth discussions and participation of researchers from all over the world. The objective is to provide a platform to scientists, research scholars, and industrialists for interacting and exchanging ideas in a number of research areas. This will facilitate communication among researchers in different fields of Electronics and Communication Engineering. The International Conference on Intelligent System and Data Processing (ICISD 2011) is organized to address various issues that will foster the creation of intelligent solutions in the future. The primary goal of the conference is to bring together worldwide leading researchers, developers, practitioners, and educators interested in advancing the state of the art in computational intelligence and data processing for exchanging knowledge that encompasses a broad range of disciplines among various distinct communities. Another goal is to promote scientific information interchange between researchers,

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developers, engineers, students, and practitioners working in India and abroad.

There are eight chapters, useful appendix and solved question papers in the book. Basic digital communication, line codes and sampling methods are presented at the beginning. Digital pulse modulation techniques such as PCM, DPCM, DM, ADM are presented. Continuous wave digital modulation methods such as BPSK, DPSK, QPSK, QAM, BFSK and OOK are presented with mathematical analysis of modulators and receivers. Issues related to baseband transmission such as ISI, Nyquist pulse shaping criterion, optimum reception, matched filter and eye patterns are also discussed. Concepts of information theory such as discrete memoryless channels, mutual information, Shannon's theorems on source coding are also presented. Coding using linear block codes, cyclic codes and convolutional coding is also discussed. Secured communication using spread spectrum modulation is also discussed in detail.

This accessible guide contains everything you need to get up to speed on the theory and implementation of MIMO techniques.

For one- or two-semester, senior-level undergraduate courses in Communication Systems for Electrical and Computer Engineering majors. This text introduces the basic techniques used in modern communication systems and provides fundamental

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tools and methodologies used in the analysis and design of these systems. The authors emphasize digital communication systems, including new generations of wireless communication systems, satellite communications, and data transmission networks. A background in calculus, linear algebra, basic electronic circuits, linear system theory, and probability and random variables is assumed. Digital Communications is a classic book in the area that is designed to be used as a senior or graduate level text. The text is flexible and can easily be used in a one semester course or there is enough depth to cover two semesters. Its comprehensive nature makes it a great book for students to keep refer to in their professional careers. This best-selling book in Digital Communications by John G. Proakis has been revised to reflect the current trends in the field. Some of the topics that have been added include Turbocodes, Antenna Arrays, Iterative Detection, and Digital Cellular Systems. Also new to this edition are electronic figures for presentation materials found on the website.

An accessible, yet mathematically rigorous, one-semester textbook, engaging students through use of problems, examples, and applications.

Digital Communications is a classic book in the area that is designed to be used as a senior or graduate level text. The text is flexible and can easily be used in a one semester course or there is enough depth to cover two

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semesters. Its comprehensive nature makes it a great book for students to keep for reference in their professional careers. This all-inclusive guide delivers an outstanding introduction to the analysis and design of digital communication systems. Includes expert coverage of new topics: Turbocodes, Turboequalization, Antenna Arrays, Digital Cellular Systems, and Iterative Detection. Convenient, sequential organization begins with a look at the history and classification of channel models and builds from there.

In this supplementary text, MATLAB is used as a computing tool to explore traditional DSP topics and solve problems to gain insight. This greatly expands the range and complexity of problems that students can effectively study in the course. Since DSP applications are primarily algorithms implemented on a DSP processor or software, a fair amount of programming is required. Using interactive software such as MATLAB makes it possible to place more emphasis on learning new and difficult concepts than on programming algorithms. Interesting practical examples are discussed and useful problems are explored. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

"This new title covers basic topics such as transmitters, fibers, amplifiers and receivers and details new developments such as nonlinear fiber-optic systems and nonlinear phase noise. Starting with a review of electromagnetics and optics, including Faraday's law and Maxwell's equation, it then moves on to provide

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information on optical fiber transmissions, laser oscillations, wave particle density and semiconductor laser diodes. This is followed up with chapters covering optical sources, optical modulators, optical receivers, including coherent receivers, and optical amplifiers. The final part of the book discusses performance analysis, channel multiplexing techniques, nonlinear effects and digital signal processing respectively"--

High speed data wireless networks in multipath environments suffer channel impairment from many sources such as thermal noise, path loss, shadowing, and fading. In particular, short-term fading caused by mobility imposes irreducible error floor bounds on system performance. We study the effect of fading on the performance of the widely used TCP/UDP protocol, and investigate how to improve TCP performance over fading channels. Our solutions target upcoming mobile wireless systems such as IEEE 802.16e wireless MANs "Metropolitan Area Networks" where adaptive modulation is enabled and the underlying medium access scheme is On-Demand Time Division Multiple Access "On-Demand TDMA". Adaptive modulation is used in the new generation of wireless systems to increase the system throughput and significantly improve spectral efficiency by matching parameters of the physical layer to the time-varying fading channels. Most high-rate applications for such wireless systems rely on the reliable service provided by TCP protocol. The effect of adaptive modulation on TCP throughput is investigated. A semi-Markov chain model for TCP congestion/flow control behavior and a multi-state Markov chain model for

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Rayleigh fading channels are used together to derive the steady state throughput of TCP Tahoe and Reno. The theoretical prediction based on our analysis is consistent with simulation results using the network simulator NS2. The analytical and simulation results triggered the idea of cross-layer TCP protocol design for single-user scenarios. The fading parameters of wireless channels detected in the physical layer can be used to dynamically tune the parameters "such as packet length and advertised receiver window size" of the TCP protocol in the transport layer so that TCP throughput is improved. For multi-user scenarios, we study how multi-user diversity can be used to improve th.

We are delighted to welcome readers to the proceedings of the 6th Pacific-Rim Conference on Multimedia (PCM). The first PCM was held in Sydney, Australia, in 2000. Since then, it has been hosted successfully by Beijing, China, in 2001, Hsinchu, Taiwan, in 2002, Singapore in 2003, and Tokyo, Japan, in 2004, and finally Jeju, one of the most beautiful and fantastic islands in Korea. This year, we accepted 181 papers out of 570 submissions including regular and special session papers. The acceptance rate of 32% indicates our commitment to ensuring a very high-quality conference. This would not be possible without the full support of the excellent Technical Committee and anonymous reviewers that provided timely and insightful reviews. We would therefore like to thank the Program Committee and all reviewers. The program of this year reflects the current interests of the PCM's. The accepted papers cover a range of topics, including, all aspects of multimedia, both

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technical and artistic perspectives and both theoretical and practical issues. The PCM 2005 program covers tutorial sessions and plenary lectures as well as regular presentations in three tracks of oral sessions and a poster session in a single track. We have tried to expand the scope of PCM to the artistic papers which need not to be strictly technical.

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