

Flora And Friends Matching Game

In this book with minimal text Flora, a young dancer, learns about opposites with her new bird friend, an ostrich.

Explores the different stages in the life cycles of a variety of living things, including rabbits, frogs, puppies, and mushrooms.

Introduce kids ages 3 to 5 to the amazing world of STEAM Learning all about science, technology, engineering, art, and math sets kids up for scholastic success--and it can be so much fun! Watch kids enjoy building STEAM skills as they color friendly fish, help water find its way to tree roots, solve math problems with mazes, and more. Go beyond other 3- to 5-year-old activity books with: STEAM starters--Foster a lifetime of curiosity and exploration by introducing fundamental concepts early. Awesome and educational play--Encourage independent thinking with simple activities that require minimal adult supervision. Colorful pages--Get everything 3- to 5-year-old activity books should have, including adorable images that help keep little eyes on the page. Take the fun first steps into the world of STEAM for kids. This top choice in 3- to 5-year-old activity books will lead the way.

A 2014 Caldecott Honor Book In this innovative wordless picture book with interactive flaps, Flora and her graceful flamingo friend explore the trials and joys of friendship through an elaborate synchronized dance. With a twist, a turn, and even a flop, these unlikely friends learn at last how to dance together in perfect harmony. Full of humor and heart, this stunning performance (and splashy ending!) will have readers clapping for more! Double tap the flaps to open and close them, swipe the corners of the book to turn from page to page, and activate the soundtrack to listen to the music while you read your new ebook!

Invites young readers to practice counting as a little girl named Flora attempts to keep up as more and more friendly chicks emerge from the nest, in a wordless board book with interactive flaps.

This adorable matching game, populated by a fantastically diverse array of fairies, will enchant young fairy fans while helping to develop memory, concentration, and identification skills.

This book presents all the publicly available questions from the PISA surveys. Some of these questions were used in the PISA 2000, 2003 and 2006 surveys and others were used in developing and trying out the assessment.

The darling, dancing Flora is back, and this time she's found two new friends: a pair of peacocks! But amidst the fanning feathers and mirrored movements, Flora realizes that the push and pull between three friends can be a delicate dance. Will this trio find a way to get back in step? In the third book featuring Flora and her feathered friends, Molly Idle's gorgeous art combines with clever flaps to reveal that no matter the challenges, true friends will always find a way to dance, leap, and soar—together.

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Are you a fan of the Monstera plant? Beautiful photography? Or a man who loves to garden? Then this is the book for you. Based on the phenomenally successful Instagram account of the same name, Boys with Plants showcases 50 plants and the boys who love them. The book begins with a section on selecting, growing and styling plants before introducing the boys. Each entry includes a top plant tip, stunning photography and a profile of the greenfingering boy who made it happen. Boys with Plants is the perfect gift for anyone who loves plants, beautiful design and urban jungles - and of course, boys.

All of the grownups in Tib's prehistoric tribe know that the dinosaurs disappeared ages ago. So of course they don't believe that Tib has made friends with one. But Tumtum the dinosaur is very clever at hiding from grownups. When the friendly red dino saves the tribe's kids from a pack of hungry wolves while the startled adults look on, the shaman decides that perhaps it's time to welcome a dinosaur into the tribe.

The classic postapocalyptic thriller with "all the reality of a vividly realized nightmare" (The Times, London). Triffids are odd, interesting little plants that grow in everyone's garden. Triffids are no more than mere curiosities—until an event occurs that alters human life forever. What seems to be a spectacular meteor shower turns into a bizarre, green inferno that blinds everyone and renders humankind helpless. What follows is even stranger: spores from the inferno cause the triffids to suddenly take on a life of their own. They become large, crawling vegetation, with the ability to uproot and roam about the country, attacking humans and inflicting pain and agony. William Masen somehow managed to escape being blinded in the inferno, and now after leaving the hospital, he is one of the few survivors who can see. And he may be the only one who can save his species from chaos and eventual extinction . . . With more than a million copies sold, *The Day of the Triffids* is a landmark of speculative fiction, and "an outstanding and entertaining novel" (Library Journal). "A thoroughly English apocalypse, it rivals H. G. Wells in conveying how the everyday invaded by the alien would feel. No wonder Stephen King admires Wyndham so much." —Ramsey Campbell "One of my all-time favorite novels. It's absolutely convincing, full of little telling details, and that sweet, warm sensation of horror and mystery." —Joe R. Lansdale

The Turn of the Screw is an 1898 horror novella by Henry James that first appeared in serial format in *Collier's Weekly* magazine (January 27 - April 16, 1898). In October 1898 it appeared in *The Two Magics*, a book published by Macmillan in New York City and Heinemann in London. Classified as both gothic fiction and a ghost story, the novella focuses on a governess who, caring for two children at a remote estate, becomes convinced that the grounds are haunted.

Inspired by the main character of the Caldecott Honor book *Flora and the Flamingo*, this new series of board books is perfect for the very youngest Flora fans. When a nest of eggs begins to hatch, how will Flora ever keep up with so many chicks? Featuring fold-out pages and Molly Idle's graceful artwork, this adorable counting book will delight young children as they master new words and concepts.

LITERARY SUPERSTAR JACQUELINE WILSON TELLS A UNIVERSAL STORY about what it means to be Best Friends Forever. Gemma and Alice have been best friends since they were born on the same day in the same hospital—it doesn't matter that Gemma loves soccer while Alice prefers drawing, or that Gemma is always getting into trouble while Alice is a model student and daughter. But when Alice has to move to Scotland with her family, their friendship is put to the test. Is Best Friends Forever stronger than five hundred miles? Readers will relate to the heroic efforts the girls make to maintain their friendship and the small disasters of 'tween life that they encounter along the way. Tender, funny, and always honest, *BEST FRIENDS* is the book to win American readers into the legions of fans Jacqueline Wilson has worldwide.

Encourages the creation of storytelling prop boxes, explaining a way to gather songs, books, flannel boards, toys, and finger plays together in a single location to be used by multiple librarians.

Inspired by Caldecott Honor book *Flora and the Flamingo*, this ebook is perfect for the very youngest Flora fans. When a new feathered friend seems so different from her, Flora discovers that opposites, in fact, attract! Featuring Molly Idle's graceful artwork, this adorable ebook of opposites will delight young children as they master new words and concepts. Plus, this is the fixed format version, which looks almost identical to the print edition.

From New York Times Bestseller, Vi Keeland, comes a sexy new standalone novel. The first time I met Chase Parker, I didn't exactly make a good impression. I was hiding in the bathroom hallway of a restaurant, leaving a message for my best friend to save me from my awful date. He overheard and told me I was a bitch, then proceeded to offer me some dating advice. So I told him to mind his own damn business—his own tall, gorgeous, full-of-himself damn business—and went back to my miserable date.

When he walked by my table, he smirked, and I watched his arrogant, sexy ass walk back to his date. I couldn't help but sneak hidden glances at the condescending jerk on the other side of the room. Of course, he caught me on more than one occasion, and winked. When the gorgeous stranger and his equally hot date suddenly appeared at our table, I thought he was going to rat me out. But instead, he pretended we knew each other and joined us—telling elaborate, embarrassing stories about our fake childhood. My date suddenly went from boring to bizarrely exciting. When it was over and we parted ways, I thought about him more than I would ever admit, even though I knew I'd never see him again. I mean, what were the chances I'd run into him again in a city with eight million people? Then again... What were the chances a month later he'd wind up being my new sexy boss?

Deep in the Amazon, two cubs are born to a loving mama jaguar. As the curious and precocious cubs grow, they are introduced to their forest home and those with whom they share it. Before long their happy days are interrupted by men and machines, and the young family goes in search of a new home. Now everywhere they travel, surprises await them. Join them to discover the wonders and dangers of today's Amazon rainforest through the eyes of a jaguar. Kosa Ely's contemporary tale, along with Radhe Gendron's vivid and captivating art, make this the ideal picture book to inspire readers, young and old, to protect the magnificent jaguar from extinction. Eight pages of fun facts about jaguars and Amazonian fauna and flora follow the story, and a seek-and-find game children will enjoy.

It's Biscuit's birthday, and he's having a party! Join his friends in helping him celebrate. There are eight pages of activities at the end of the book, including a word search, maze, matching game, and more. Includes eight pages of activities!

This "compelling" novel of three sisters—and the immigrant who invented the jigsaw puzzle—"captures the squalor and bustle of early 20th century New York" (The Miami Herald). Lively, beautiful Flora was sent to America from Germany by her family to find a better life. Brooding, studious Simon came from Lithuania with the same plan. An improbable match, they meet in New York City and fall in love. Simon—inventor of the first mass-market jigsaw puzzle—eventually makes his fortune. But now that they have achieved wealth, Flora and Simon become obsessed with rescuing those they left behind in Europe. Inspired by the author's own family lore, and interweaving the stories of Flora's two sisters, one the mistress of a wealthy WASP and the other struggling back in the old country, this is "a work of genealogical fiction from the late 19th century to the eve of World War II . . . It balances the Jewish immigrant experience in New York—both the achievement of the American dream and the curdling of it—against the insidious anti-Semitism of Germany and Eastern Europe" (Los Angeles Times). "Everybody loves an inspiring rags-to-riches story, and *The Puzzle King* delivers that in spades." —San Francisco Book Review

A Newbery Medal Winner For over thirty-five years, Ellen Raskin's Newbery Medal-winning *The Westing Game* has been an enduring favorite. This highly inventive mystery involves sixteen people who are invited to the reading of Samuel W. Westing's will. They could become millionaires—it all depends on how they play the tricky and dangerous Westing game, a game involving blizzards, burglaries, and bombings Ellen Raskin has created a remarkable cast of characters in a puzzle-knotted, word-twisting plot filled with humor, intrigue, and suspense. Winner of the Newbery Medal Winner of the Boston Globe/Horn Book Award An ALA Notable Book A School Library Journal One Hundred Books That Shaped the Century "A supersharp mystery...confoundingly clever, and very funny." --Booklist, starred review "Great fun for those who enjoy illusion, word play, or sleight of hand." --The New York Times Book Review "A fascinating medley of word games, disguises, multiple aliases, and subterfuges--a demanding but rewarding book." --The Horn Book

Beware of . . . this school?! Henry is taking his new classmate on a whirlwind tour of their school. Mysterious inventions lurk, the cafeteria requires ninja skills, and some teachers may be monsters! Is this fantastical school to be believed? Or is there an even more outrageous surprise in store? Celebrated international author-illustrator team Davide Cali and Benjamin Chaud—the duo behind Junior Library Guild selections *I Didn't Do My Homework Because . . .* and *The Truth About My Unbelievable Summer . . .* —are back with yet another rollicking tale about truth, lies, and . . . school!

This national bestselling sensation has some new tricks up her sleeve... First in the Works like Magick series! The Works like Magick Employment Agency has a reputation for perfectly matching clients with magical temps. So when McKenna Greylock requests a handyman, the gorgeous Bastian Dragonelli arrives to repair her B&B- and fire up her bedroom.

Kids will enjoy learning about the garden's abundant delights on these 56 beautifully illustrated cards while developing memory and concentration skills as they match the colorful pairs of garden helpers—such as ladybugs, butterflies, wheel-barrows, and watering cans—plus garden goodies like pumpkins, tomatoes, and other flourishing flora, from nasturtium to tulips and more.

The Early Learning Language Library includes 160 photographic cards that will help build vocabulary and expressive language skills. This invaluable teaching tool not only reinforces basic principles for young learners, but will also improve communication skills. Includes photographs of everyday objects with guided questions on the back of every card, as well as a resource guide with word lists and activity ideas in English and Spanish.

A comprehensive guide to the complete rules of more than two hundred dice games, parlor games, word games, card games, and solitaire games also offers tips on winning play.

There are many reasons to be curious about the way people learn, and the past several decades have seen an explosion of research that has important implications for individual learning, schooling, workforce training, and policy. In 2000, *How People Learn: Brain, Mind, Experience, and School: Expanded Edition* was published and its influence has been wide and deep. The report summarized insights on the nature of learning in school-aged children; described principles for the design of effective learning environments; and provided examples of how that could be implemented in the classroom. Since then, researchers have continued to investigate the nature of learning and have generated new findings related to the neurological processes involved in learning, individual and cultural variability related to learning, and educational technologies. In addition to expanding scientific understanding of the mechanisms of learning and how the brain adapts throughout the lifespan, there have been important discoveries about influences on learning, particularly sociocultural factors and the structure of learning environments. *How People Learn II: Learners, Contexts, and Cultures* provides a much-needed update incorporating insights gained from this research over the past decade. The book expands on the foundation laid out in the 2000 report and takes an in-depth look at the constellation of influences that affect individual learning. *How People Learn II* will become an indispensable resource to understand learning throughout the lifespan for educators of students and adults.

Sure to be a family favorite, this fun and easy game will help children develop memory, concentration, and matching skills. Plus each card also features a caption that teaches young players the names of 36 amazing animals!

From the Caldecott Honor Book *Flora and the Flamingo*, and the two follow-up books, *Flora and the Penguin* and *Flora and the Peacocks*, this classic memory game stars Flora and her feathered friends! Delightful storytelling and artwork from Molly Idle celebrate the joy of friendship, all while building memory, concentration, and matching skills.

This volume explores the primitive yet complex emotional world of the baby, a preverbal world that predates memory, symbolic

representation, self-reflection, and verbal description. Author Ivri Kumin describes the impact of early relational experiences on the foundation of emotional living, when traumatic developmental interferences can disrupt the infant's emerging capacity for representational thought. Using detailed clinical examples, he explains how these early experiences are enacted within the psychoanalytic situation and how their analysis and mediation enable the patient to think about and emotionally encompass these states for the first time. Synthesizing empirical findings with theoretical and clinical information, this volume is invaluable for psychoanalysts and psychodynamic therapists. It is an ideal text for graduate-level courses in psychoanalytic theory and technique, attachment theory, human development, and psychotherapy of early traumatic states. Now available in an affordable softcover edition, this classic in Springer's acclaimed Virtual Laboratory series is the first comprehensive account of the computer simulation of plant development. 150 illustrations, one third of them in colour, vividly demonstrate the spectacular results of the algorithms used to model plant shapes and developmental processes. The latest in computer-generated images allow us to look at plants growing, self-replicating, responding to external factors and even mutating, without becoming entangled in the underlying mathematical formulae involved. The authors place particular emphasis on Lindenmayer systems - a notion conceived by one of the authors, Aristid Lindenmayer, and internationally recognised for its exceptional elegance in modelling biological phenomena. Nonetheless, the two authors take great care to present a survey of alternative methods for plant modelling.

Discover the unexpected ways friends influence our personalities, choices, emotions, and even physical health in this fun and compelling examination of friendship, based on the latest scientific research and ever-relatable anecdotes. Why is dinner with friends often more laughter filled and less fraught than a meal with family? Although some say it's because we choose our friends, it's also because we expect less of them than we do of relatives. While we're busy scrutinizing our romantic relationships and family dramas, our friends are quietly but strongly influencing everything from the articles we read to our weight fluctuations, from our sex lives to our overall happiness levels. Evolutionary psychologists have long theorized that friendship has roots in our early dependence on others for survival. These days, we still cherish friends but tend to undervalue their role in our lives. However, the skills one needs to make good friends are among the very skills that lead to success in life, and scientific research has recently exploded with insights about the meaningful and enduring ways friendships influence us. With people marrying later—and often not at all—and more families having just one child, these relationships may be gaining in importance. The evidence even suggests that at times friends have a greater hand in our development and well-being than do our romantic partners and relatives. Friends see each other through the process of growing up, shape each other's interests and outlooks, and, painful though it may be, expose each other's rough edges. Childhood and adolescence, in particular, are marked by the need to create distance between oneself and one's parents while forging a unique identity within a group of peers, but friends continue to influence us, in ways big and small, straight through old age. Perpetually busy parents who turn to friends—for intellectual stimulation, emotional support, and a good dose of merriment—find a perfect outlet to relieve the pressures of raising children. In the office setting, talking to a friend for just a few minutes can temporarily boost one's memory. While we romanticize the idea of the lone genius, friendship often spurs creativity in the arts and sciences. And in recent studies, having close friends was found to reduce a person's risk of death from breast cancer and coronary disease, while having a spouse was not. Friendfluence surveys online-only pals, friend breakups, the power of social networks, envy, peer pressure, the dark side of amicable ties, and many other varieties of friendship. Told with warmth, scientific rigor, and a dash of humor, Friendfluence not only illuminates and interprets the science but draws on clinical psychology and philosophy to help readers evaluate and navigate their own important friendships.

Having mastered ballet in *Flora and the Flamingo*, Flora takes to the ice and forms an unexpected friendship with a penguin. Twirling, leaping, spinning, and gliding, on skates and flippers, the duo mirror each other's graceful dance above and below the ice. But when Flora gives the penguin the cold shoulder, the pair must figure out a way to work together for uplifting results. Artist Molly Idle creates an innovative, wordless picture book with clever flaps that reveal Flora and the penguin coming together, spiraling apart, and coming back together as only true friends do.

Flora and Friends Matching Game

If there is a frontier beyond organic, local, and seasonal, beyond farmers' markets and sustainably raised meat, it surely includes hunting, fishing, and foraging your own food. A lifelong angler and forager who became a hunter late in life, Hank Shaw has chronicled his passion for hunting and gathering in his widely read blog, *Hunter Angler Gardener Cook*, which has developed an avid following among outdoor people and foodies alike. Hank is dedicated to finding a place on the table for the myriad overlooked and underutilized wild foods that are there for the taking—if you know how to get them. In *Hunt, Gather, Cook*, he shares his experiences both in the field and the kitchen, as well as his extensive knowledge of North America's edible flora and fauna. With the fresh, clever prose that brings so many readers to his blog, Hank provides a user-friendly, food-oriented introduction to tracking down everything from sassafras to striped bass to snowshoe hares. He then provides innovative ways to prepare wild foods that go far beyond typical campfire cuisine: homemade root beer, cured wild boar loin, boneless tempura shad, Sardinian hare stew—even pasta made with handmade acorn flour. For anyone ready to take a more active role in determining what they feed themselves and their families, *Hunt, Gather, Cook* offers an entertaining and delicious introduction to harvesting the bounty of wild foods to be found in every part of the country.

Games for Actors and Non-Actors is the classic and best selling book by the founder of Theatre of the Oppressed, Augusto Boal. It sets out the principles and practice of Boal's revolutionary Method, showing how theatre can be used to transform and liberate everyone – actors and non-actors alike! This thoroughly updated and substantially revised second edition includes: two new essays by Boal on major recent projects in Brazil Boal's description of his work with the Royal Shakespeare Company a revised introduction and translator's preface a collection of photographs taken during Boal's workshops, commissioned for this edition new reflections on Forum Theatre.

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