

## Fluxus Codex

"A history of the understudied but highly inventive Fluxus collective founded in NYC in the late 1950s/early 1960s. Fluxus was an unruly, endlessly shifting gang of performers, conceptual writers, musicians, and installation artists who wanted to integrate life into art using found and ordinary objects and processes (like cooking and shaving). Fluxus first arose in the United States under the leadership of George Maciunas and quickly spread to Europe. Artists from Claus Oldenberg to Allan Kaprow to Dick Higgins to Allison Knowles to Joseph Beuys to Gerhard Richter to Nam June Paik to Yoko Ono to Robert Filliou all participated in Fluxus at some point. Unlike other books about Fluxus, this one explores not just the movement itself but also how it figures the transition from modernism to postmodernism, and the historical origins of experimental art practices of the present"--

The Taste of Art offers a sample of scholarly essays that examine the role of food in Western contemporary art practices. The contributors are scholars from a range of disciplines, including art history, philosophy, film studies, and history. As a whole, the volume illustrates how artists engage with food as matter and process in order to explore alternative aesthetic strategies and indicate countercultural shifts in society. The collection opens by exploring the theoretical intersections of art and food, food art's historical root in Futurism, and the ways in which food carries gendered meaning in popular film. Subsequent sections analyze the ways in which artists challenge mainstream ideas through food in a variety of scenarios. Beginning from a focus on the body and subjectivity, the authors zoom out to look at the domestic sphere, and finally the public sphere. Here are essays that study a range of artists including, among others, Filippo Tommaso Marinetti, Daniel Spoerri, Dieter Roth, Joseph Beuys, Al Ruppertsberg, Alison Knowles, Martha Rosler, Robin Weltsch, Vicki Hodgetts, Paul McCarthy, Luciano Fabro, Carries Mae Weems, Peter Fischli and David Weiss, Janine Antoni, El?bieta Jab?o?ska, Liza Lou, Tom Marioni, Rirkrit Tiravanija, Michael Rakowitz, and Natalie Jeremijenko.

The first extended study of the renowned artists' collective Fluxus, Corporate Imaginations examines the group as it emerged on three continents from 1962 to 1978 in its complexities, contradictions, and historical specificity. The collective's founder, George Maciunas, organized Fluxus like a multinational corporation, simulating corporate organization and commodity flows, yet it is equally significant that he imagined critical art practice in this way at that time. For all its avant-garde criticality, Fluxus also ambivalently shared aspects of the rising corporate culture of the day. In this book, Mari Dumett addresses the "business" of Fluxus and explores the larger discursive issues of organization, mediatization, routinization, automation, commoditization, and systematization that Fluxus artists both manipulated and exposed. A study of six central figures in the group—George Brecht, Alison Knowles, George Maciunas, Nam June Paik, Mieko Shiomi, and Robert Watts—reveals how they developed historically specific strategies of mimicking the capitalist system. These artists appropriated tools, occupied spaces, revealed operations, and, ultimately, "performed the system" itself via aesthetics of organization, communication, events, branding, routine, and global mapping. Through "corporate imaginations," Fluxus artists proposed "strategies for living" as conscious creative subjects within a

totalizing and increasingly global system, demonstrating how these strategies must be repeated in an ongoing negotiation of new relations of power and control between subject and system.

Drawing on the primary sources and little known publications from museum archives, collections in the region, and privately owned archives, *Art and Visual Culture on the Riviera, 1956-1971* offers the first in-depth study of the Ecole de Nice. The author shows how artists indigenous to the region challenged the dominance of Paris as the national standard at this moment of French decentralization efforts, and growing internationalism in the arts.

Printbegrænsninger: Der kan printes 10 sider ad gangen og max. 40 sider pr. session

"In *Gaming Utopia: Ludic Worlds in Art, Design, and Media*, Claudia Costa Pederson analyzes modernist avant-garde and contemporary video games to challenge the idea that gaming is an exclusively white, heterosexual, male, corporatized leisure activity and reenvisioning it as a catalyst for social change. By looking at over fifty projects that together span a century and the world, Pederson explores the capacity for sociopolitical commentary in virtual and digital realms and highlights contributions to the history of gaming by women, queer, and transnational artists. The result is a critical tool for understanding video games as imaginative forms of living that offer alternatives to our current reality. With an interdisciplinary approach, *Gaming Utopia* emphasizes how game design, creation, and play can become political forms of social protest and examines the ways that games as art open doors to a more just and peaceful world"--

ÒThis sumptuously illustrated volume is the first in English devoted to this important Austrian avant-gardist. Ó ÑChoiceÒ Roswitha Mueller offers a sorely needed overview of Valie Export's work in this comprehensive study. . . . the sheer breadth of Mueller's research constitutes an important contribution to film criticism . . . Ó ÑAustrian Studies NewsletterAn early, groundbreaking performance artist, Valie Export created a philosophy of ÒFeminist ActionismÓ and in multimedia performances used the female body to critique male spectatorship. Here Roswitha Mueller examines Export's performance work, her photography and films, and her critical writings and interviews.

This book does not aim to document comprehensively the extraordinarily rich activity in New York City in the early 1960's. Instead, the author focuses on one year, 1963. This was the most productive year of the period 1958-64, the transition between the Fifties and Sixties. The author also focuses on one other place---Greenwich Village in lower Manhattan. For it was primarily here, in a place already historically and culturally mythologized as avant-garde terrain, that the emerging generation of vanguard artists lived, worked, socialized, and remade the history of the avant-garde. - from the Introduction.

This sequel to *A Critical Cinema* offers a new collection of interviews with independent filmmakers that is a feast for film fans and film historians. Scott MacDonald reveals the sophisticated thinking of these artists regarding film, politics, and contemporary gender issues. The interviews explore the careers of Robert Breer, Trinh T. Minh-ha, James Benning, Su Friedrich, and Godfrey Reggio. Yoko Ono discusses her cinematic collaboration with John Lennon, Michael Snow talks about his music and films, Anne Robertson describes her cinematic diaries, Jonas Mekas and Bruce Baillie recall the New York and California avant-garde film culture. The selection has a particularly strong group of

women filmmakers, including Yvonne Rainer, Laura Mulvey, and Lizzie Borden. Other notable artists are Anthony McCall, Andrew Noren, Ross McElwee, Anne Severson, and Peter Watkins.

"Higgins bravely argues for the experiential, life-affirming qualities of Fluxus, combining theory and practice in a most sophisticated, engaging, and refreshing manner. She situates Fluxus in the context of American art history as well as international art practices, while exploring sense-related theory in enticing accounts of her own observations of and participation in Fluxus works."—Kathy O'Dell, author of *Contract with the Skin: Masochism, Performance Art, and the 1970s* "Higgins provides a new, refreshing way of seeing the politics within and around Fluxus, exposing the politically charged press coverage of the movement and dismantling its prejudicial legacy. Higgins represents a new generation of Fluxus scholars who are impatient with the objective pose and historical rigidity of academic art history."—Simon Anderson "Hannah Higgins's book *Fluxus Experience* is a wonderful and much needed addition to the literature on Fluxus. Both insightful and provocative, her work offers a thorough consideration of the development and reception of Fluxus from the late 1950s through the early 1990s. This book is essential for anyone interested in Fluxus, particularly anyone who wants to understand its cognitive and phenomenological bases."—Owen Smith, author of *Fluxus: The History of an Attitude*

The *Fluxus Reader* offers the first comprehensive overview on this challenging and controversial group. Fluxus began in the 1950s as a loose, international community of artists, architects, composers and designers. By the 1960s, Fluxus had become a laboratory of ideas and an arena for artistic experimentation in Europe, Asia and the United States. Described as 'the most radical and experimental art movement of the 1960s', Fluxus challenged conventional thinking on art and culture for over four decades. It had a central role in the birth of such key contemporary art forms as concept art, installation, performance art, intermedia and video. Despite this influence, the scope and scale of this unique phenomenon have made it difficult to explain Fluxus in normative historical and critical terms.

Dwelling on the rich interconnections between parody and festivity in humanist thought and popular culture alike, the essays in this volume delve into the nature and the meanings of festive laughter as it was conceived of in early modern art. The concept of 'carnival' supplies the main thread connecting these essays. Bound as festivity often is to popular culture, not all the topics fit the canons of high art, and some of the art is distinctly low-brow and occasionally ephemeral; themes include grobianism and the grotesque, scatology, popular proverbs with ironic twists, and a wide range of comic reversals, some quite profound. Many hinge on ideas of the world upside down. Though the chapters most often deal with Northern Renaissance and Baroque art, they spill over into other countries, times, and cultures, while maintaining the carnivalesque air suggested by the book's title.

Where is American art in the new millennium? At the heart of all cultural developments is diversity. Access through recent technology engenders interaction with artists from around the world. The visual arts in the United States are bold and pulsating with new ideas. The 1960s was a time of incredible freedom and exploration in the art world, particularly in New York City, which witnessed the explosion of New Music, Happenings, Fluxus, New Dance, pop art, and minimalist art. Also notable during this period, although often overlooked, is the inordinate amount of revolutionary art that was created by women. *Into Performance* fills a critical gap in both American and Japanese art history as it brings to light the historical significance of five women artists—Yoko Ono, Yayoi Kusama, Takako Saito, Mieko Shiomi, and Shigeko Kubota. Unusually courageous and self-determined, they were among the first Japanese women to leave their country—and its male-dominated, conservative art world—to explore the artistic possibilities in New York. They not only benefited from the New York art scene, however, they played a major role in the development of international performance and intermedia art by bridging avant-garde movements in

Tokyo and New York. This book traces the pioneering work of these five women artists and the socio-cultural issues that shaped their careers. *Into Performance* also explores the transformation of these artists' lifestyle from traditionally confined Japanese women to internationally active artists. Yoshimoto demonstrates how their work paved the way for younger Japanese women artists who continue to seek opportunities in the West today.

Taking aim at the mostly male bastion of art theory and criticism, Mira Schor brings a maverick perspective and provocative voice to the issues of contemporary painting, gender representation, and feminist art. Writing from her dual perspective of a practicing painter and art critic, Schor's writing has been widely read over the past fifteen years in *Artforum*, *Art Journal*, *Heresies*, and *M/E/A/N/I/N/G*, a journal she coedited. Collected here, these essays challenge established hierarchies of the art world of the 1980s and 1990s and document the intellectual and artistic development that have marked Schor's own progress as a critic. Bridging the gap between art practice, artwork, and critical theory, *Wet* includes some of Schor's most influential essays that have made a significant contribution to debates over essentialism. Articles range from discussions of contemporary women artists Ida Applebroog, Mary Kelly, and the Guerrilla Girls, to "Figure/Ground," an examination of utopian modernism's fear of the "goo" of painting and femininity. From the provocative "Representations of the Penis," which suggests novel readings of familiar images of masculinity and introduces new ones, to "Appropriated Sexuality," a trenchant analysis of David Salle's depiction of women, *Wet* is a fascinating and informative collection. Complemented by over twenty illustrations, the essays in *Wet* reveal Schor's remarkable ability to see and to make others see art in a radically new light.

How did the concept of the avant-garde come into existence? How did it impact on the performing arts? How did the avant-garde challenge the artistic establishment and avoid the pull of commercial theatre, gallery and concert-hall circuits? How did performance artists respond to new technological developments? Placing key figures and performances in their historical, social and aesthetic context, Günter Berghaus offers an accessible introduction to post-war avant-garde performance. Written in a clear, engaging style, and supported by text boxes and illustrations throughout, this volume explains the complex ideas behind avant-garde art and evocatively brings to life the work of some of its most influential performance artists. Covering hot topics such as multi-media and body art performances, this text is essential reading for students of theatre studies and performance.

Erik Satie (1866-1925) was a quirky, innovative and enigmatic composer whose impact has spread far beyond the musical world. As an artist active in several spheres - from cabaret to religion, from calligraphy to poetry and playwriting - and collaborator with some of the leading avant-garde figures of the day, including Cocteau, Picasso, Diaghilev and René Clair, he was one of few genuinely cross-disciplinary composers. His artistic activity, during a tumultuous time in the Parisian art world, situates him in an especially exciting period, and his friendships with Debussy, Stravinsky and others place him at the centre of French musical life. He was a unique figure whose art is immediately recognisable, whatever the medium he employed. *Erik Satie: Music, Art and Literature* explores many aspects of Satie's creativity to give a full picture of this most multifaceted of composers. The focus is on Satie's philosophy and psychology revealed through his music; Satie's interest in and participation in artistic media other than music, and Satie's collaborations with other artists. This book is therefore essential reading for anyone interested in the French musical and cultural scene of the late

nineteenth and early twentieth century.

Fluxus Codex Harry N. Abrams

This book addresses the major critical and interpretive issues of contemporary experimental poetic texts. Critical approaches, historical contexts, and basic concepts are surveyed in two introductory essays, while the study of poetic movements in historical context and the chronological trajectory of production of experimental texts are discussed in the first major segment of the volume, *Experimentation in Its Historical Moment*. The principal topic addressed here is the nature of experimental poetry in revolutionary social contexts. The second major theme, focused upon in the section *Experimentation in the Language Arts*, is that of language as a vehicle for experiments and cognitive quests, aimed not at the production of truth or social emancipation but at experiential aspects of language and language use. Haroldo de Campos's fragmented poetic prose work *Galàxias* is a highlighted topic of attention, as are poetic and language experiments in Lettrism, Fluxus, sound poetry, and new technological poetics. The development of the basic tenets of Concrete poetry and current critical perspectives on its status in poetical experimentation constitute the basis of the third section of the book, *Concrete and Neo-Concrete Poetry*. The relationship of historical Concrete poetry to artistic genres is presented, with special emphasis on Brazil and on contemporary visual writing. The section *Memoirs of Concrete*, in the context of oral history, includes retrospective accounts by two of Concrete poetry's most renowned editors. The closing section of this book presents statements on the theory and practice of avant-garde poetry by 22 participants in the Yale Symposium on Contemporary Poetics and Concretism.

Although increasingly appreciated in fine art and stamp collecting circles, artist postage stamps, or artistamps, are more likely to be traded between the people who create them than they are to be exhibited in commercial art galleries or read about in philatelic journals. Artistamps are part and parcel of the grassroots network known as Mail Art, an alternative art of creative long-distance communication that intuited the demand for cross-cultural exchange long before the Internet. Although seemingly rigid, the postage stamp format allows flexible approaches in painting, watercolor, offset, photography, photocopy, rubber-stamping, engraving, digitization and sculpture.

Martin Patrick explores the ways in which contemporary artists across media continue to reinvent art that straddles both public and private spheres. Examining the impact of various art movements on notions of performance, authorship, and identity, *Across the Art/Life Divide* argues that the most defining feature of contemporary art is the ongoing interest of artists in the problematic relationship between art and life. Looking at under-examined forms, such as stand-up comedy and sketch shows, alongside more traditional artistic media, he situates the work of a wide range of contemporary artists to ask: To what extent are artists presenting themselves? And does the portrayal of the "self" in art necessarily constitute

authenticity? By dissecting the meta-conditions and contexts surrounding the production of art, whether aesthetic or conceptual, social or political, *Across the Art/Life Divide* examines how ordinary, everyday life is transformed into art. The Riviera in the 1950s and 1960s was culturally rich with modernist icons such as Matisse and Picasso in residence, but also a burgeoning tourist culture, that established the C?d'Azur as a center of indigenous artists associated with Nouveau R?isme, Fluxus, and Supports/Surfaces, emerged under the mantle of the "Ecole de Nice." Drawing on the primary sources and little known publications generated during the period from museum archives, collections in the region, and privately owned archives, this study integrates material published in monographic studies of individuals and art movements, to offer the first in-depth study of this important movement in twentieth-century art. The author situates the work of the Ecole de Nice within the broader social currents that are so important in contextualizing this phenomenon within this internal region of France, and underscores why this work was so significant at this historical moment within the context of the broader European art scene, and contemporary American art, with which it shared affinities. Despite their stylistic differences, and associations with groups that are generally considered distinct, O'Neill discloses that these artists shared conceptual affinities?theatrical modes of presentation based on appropriation, use of the ready-made, and a determination to counter style-driven painting associated with the postwar Ecole de Paris. *Art and Visual Culture on the Riviera, 1956-1971* suggests that the emergence of an Ecole de Nice internally eroded the dominance of Paris as the national standard at this moment of French decentralization efforts, and that these artists fostered a model of aesthetic pluralism that remained locally distinct yet fully engaged with international vanguard trends of the 1960s. This work addresses historical and contemporary manifestations of poems, drawings, collages, and performance works that employ the ritual of the 'cadaver exquis'.

In Paik's *Virtual Archive*, Hanna B. Hölling contemplates the identity of multimedia artworks by reconsidering the role of conservation in our understanding of what the artwork is and how it functions within and beyond a specific historical moment. In Hölling's discussion of works by Nam June Paik (1932–2006), the hugely influential Korean American artist who is considered the progenitor of video art, she explores the relation between the artworks' concept and material, theories of musical performance and performativity, and the Bergsonian concept of duration, as well as the parts these elements play in the conceptualization of multimedia artworks. Hölling combines her astute assessment of artistic technologies with ideas from art theory, philosophy, and aesthetics to probe questions related to materials and materiality, not just in Paik's work but in contemporary art in general. Ultimately, she proposes that the archive—the physical and virtual realm that encompasses all that is known about an artwork—is the foundation for the identity and continuity of every work of art.

Today, the moving image is ubiquitous in global contemporary art. The first book to tell the story of the postwar expanded cinema that inspired this omnipresence, *Between the Black Box and the White Cube* travels back to the 1950s and 1960s, when the rise of television caused movie theaters to lose their monopoly over the moving image, leading cinema to be installed directly alongside other forms of modern art. Explaining that the postwar expanded cinema was a response to both developments, Andrew V. Uroskie argues that, rather than a formal or technological innovation, the key change for artists involved a displacement of the moving image from the familiarity of the cinematic theater to original spaces and contexts. He shows how newly available, inexpensive film and video technology enabled artists such as Nam June Paik, Robert Whitman, Stan VanDerBeek, Robert Breer, and especially Andy Warhol to become filmmakers. Through their efforts to explore a fresh way of experiencing the moving image, these artists sought to reimagine the nature and possibilities of art in a post-cinematic age and helped to develop a novel space between the “black box” of the movie theater and the “white cube” of the art gallery. Packed with over one hundred illustrations, *Between the Black Box and the White Cube* is a compelling look at a seminal moment in the cultural life of the moving image and its emergence in contemporary art.

*Artistic Bedfellows* is an international interdisciplinary collection of historical essays, critical papers, case studies, interviews, and comments from scholars and practitioners that shed new light on the growing field of collaborative art. This collection examines the field of collaborative art broadly, while asking specific questions with regard to the issues of interdisciplinary and cultural difference, as well as the psychological and political complexity of collaboration. The diversity of approach is needed in the current multimedia and cross disciplinarily world of art. This reader is designed to stimulate thought and discussion for anyone interested in this growing field and practice.

This book reinterprets the Fluxus movement focusing on the important and charming contribution of Japanese musicians and artists. It argues they were at the roots of Fluxus in their radical and refined way of making art—whether it was playing, performing, writing, or simply living. This volume is an anthology of current groundbreaking research on social practice art. Contributing scholars provide a variety of assessments of recent projects as well as earlier precedents, define approaches to art production, and provide crucial political context. The topics and art projects covered, many of which the authors have experienced firsthand, represent the work of innovative artists whose creative practice is utilized to engage audience members as active participants in effecting social and political change. Chapters are divided into four parts that cover history, specific examples, global perspectives, and critical analysis.

A beautifully designed introduction to art history by way of artworks that feature the mouse—from the ancient world to drawings by Picasso, Disney, and Art Spiegelman. Across centuries and civilizations, artists have used the mouse—the planet’s most common mammal after us—to illustrate our myths and beliefs. Mice have appeared as Japanese symbols of good luck or medieval emblems of evil, in Arab fables, Russian political satire and Nazi propaganda, as scientific tools and to help us challenge the way we see nature. With more than 80 rarely reproduced works—including paintings by Hieronymus Bosch and Gustav Klimt, a silkscreen by Andy Warhol, a print by Hokusai, a photograph by André Kertész, a sculpture by Claes Oldenburg, a video installation by Bruce Nauman, a performance by Joseph Beuys, and many more—Lorna Owen has created an engaging presentation of an extraordinary range. The pieces, which represent every period of visual art, are accompanied by Owen’s intriguing text about the story behind each work. She has combined her passion for art and her empathy for the unsung archetype of the animal kingdom to explain not only how or why the artist came to use the mouse as a subject, but how the art, in the end, reveals more about us than it could ever reveal about this humble creature.

Vitrines and glass cabinets are familiar apparatuses that have in large part defined modern modes of display and visibility, both within and

beyond the museum. They separate objects from their contexts, group them with other objects, both similar and dissimilar, and often serve to reinforce their intrinsic or aesthetic values. The vitrine has much in common with the picture frame, the plinth and the gallery, but it has not yet received the kind of detailed art historical and theoretical discussion that has been brought to these other modes of formal display. The twelve contributions to this volume examine some of the points of origin of the vitrine and the various relations it brokers with sculpture, first in the Wunderkammer and cabinet of curiosities and then in dialog with the development of glazed architecture beginning with Paxton's Crystal Palace (1851). The collection offers close discussions of the role of the vitrine and shop window in the rise of commodity culture and their apposition with Constructivist design in the work of Frederick Kiesler; as well as original readings of the use of vitrines in Surrealism and Fluxus, and in work by Joseph Beuys, Paul Thek, Claes Oldenburg and his collaborators, Jeff Koons, Mike Kelley, Dan Graham, Vito Acconci, Damien Hirst and Josephine Meckseper, among others. Sculpture and the Vitrine also raises key questions about the nature and implications of vitrinous space, including its fronts onto desire and the spectacle; transparency and legibility; and onto ideas and practices associated with the archive: collecting, preserving and ordering.

Published on the occasion of the exhibition of the same name held at the Museum of Modern Art, New York, March 14 - June 1, 1999.

Demonstrates how McLuhan extended insights derived from advances in physics and artistic experimentation into a theory of acoustic space which he then used to challenge the assumptions of visual space that had been produced through print culture.

A groundbreaking analysis of two movements of the historical avant-garde

Opening with an account of print portraiture facilitating Franz Liszt's celebrity status and concluding with Riot Grrrl's noisy politics of feminism and performance, this interdisciplinary anthology charts the relationship between music and the visual arts from late Romanticism and the birth of modernism to 'postmodernism', while crossing from Western art to the Middle East. Focused on music as a central experience of art and life, these essays scrutinize 'the musicalisation of art' focusing on the visual and performing arts and detailing significant instances of intra-art relations between c. 1840 and the present day. Essays reflect on the aesthetic relationships of music to painting, performance and installation, sound-and- silence, time-and-space. The insistent influence of Wagner is considered as well as the work and ideas of Manet, Satie and Cage, Thomas Wilfred, La Monte Young and Eliasson. What distinguishes these studies are the convictions that music is never alone and that a full understanding of the "isms" of the last two hundred years is best achieved when music's influential presence in the visual arts is acknowledged and interrogated.

Danto writes about the contemporary art to be seen in museums and galleries, placing it in the context of the history of modern art and of current debates about essential ideas in our society.

Essays investigating and sparking new questions in experimental music

Some 3600 print and media sources document avant-garde artists' performance from 1909 to 1975, with emphasis on 115 individual artists and groups.

While many museums have ignored public art as a distinct arena of art production and display, others have – either grudgingly or enthusiastically – embraced it. Some institutions have partnered with public art agencies to expand the scope of special exhibitions; other museums have attempted to establish in-house public art programs. This is the first book to contextualize the collaborations between museums and public art through a range of essays marked by their coherence of topical focus, written by leading and emerging scholars and artists. Organized into three sections it represents a major contribution to the field of art history in general, and to those of public art and

museum studies in particular. It includes essays by art historians, critics, curators, arts administrators and artists, all of whom help to finally codify the largely unwritten history of how museums and public art have and continue to intersect. Key questions are both addressed and offered as topics for further discussion: Who originates such public art initiatives, funds them, and most importantly, establishes the philosophy behind them? Is the efficacy of these initiatives evaluated in the same way as other museum exhibitions and programs? Can public art ever be a “permanent” feature in any museum? And finally, are the museum and public art ultimately at odds, or able to mutually benefit one another?

Fluxus was an art movement of the 1960s and 70s that set out to abolish the canonized art idioms of the day. Pioneers of Conceptual Art and Minimalism, the Fluxus artists were known for their environments, performance art and mass-producible objects. This book is a study of the Fluxus movement.

Bringing together contributors from dance, theater, visual studies, and art history, *Perform, Repeat, Record* addresses the conundrum of how live art is positioned within history. Set apart from other art forms in that it may never be performed in precisely the same way twice, ephemeral artwork exists both at the time of its staging and long after in the memories of its spectators and their testimonies, as well as in material objects, visual media, and text, all of which offer new critical possibilities. Among the artists, theorists, and historians who contributed to this volume are Marina Abramovic, Guillermo Gómez-Peña, Rebecca Schneider, Boris Groys, Jane Blocker, Carolee Schneemann, Tehching Hsieh, Orlan, Tilda Swinton, and Jean-Luc Nancy.

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