

Gnuradio As A Digital Signal Processing Environment

In this book, we present a dozen state of the art developments for ultrasound imaging, for example, hardware implementation, transducer, beamforming, signal processing, measurement of elasticity and diagnosis. The editors would like to thank all the chapter authors, who focused on the publication of this book.

This Edited Volume gathers a selection of refereed and revised papers originally presented at the Third International Symposium on Signal Processing and Intelligent Recognition Systems (SIRS'17), held on September 13–16, 2017 in Manipal, India. The papers offer stimulating insights into biometrics, digital watermarking, recognition systems, image and video processing, signal and speech processing, pattern recognition, machine learning and knowledge-based systems. Taken together, they offer a valuable resource for all researchers and scientists engaged in the various fields of signal processing and related areas.

Amazon.com's Top-Selling DSP Book for Seven Straight Years—Now Fully Updated! Understanding Digital Signal Processing, Third Edition, is quite simply the best resource for engineers and other technical professionals who want to master and apply today's latest DSP techniques. Richard G. Lyons has updated and expanded his best-selling second edition to reflect the newest technologies, building on the exceptionally readable coverage that made it the favorite of DSP professionals worldwide. He has also added hands-on problems to every chapter, giving students even more of the practical experience they need to succeed. Comprehensive in scope and clear in approach, this book achieves the perfect balance between theory and practice, keeps math at a tolerable level, and makes DSP exceptionally accessible to beginners without ever oversimplifying it. Readers can thoroughly grasp the basics and quickly move on to more sophisticated techniques. This edition adds extensive new coverage of FIR and IIR filter analysis techniques, digital differentiators, integrators, and matched filters. Lyons has significantly updated and expanded his discussions of multirate processing techniques, which are crucial to modern wireless and satellite communications. He also presents nearly twice as many DSP Tricks as in the second edition—including techniques even seasoned DSP professionals may have overlooked. Coverage includes New homework problems that deepen your understanding and help you apply what you've learned Practical, day-to-day DSP implementations and problem-solving throughout Useful new guidance on generalized digital networks, including discrete differentiators, integrators, and matched filters Clear descriptions of statistical measures of signals, variance reduction by averaging, and real-world signal-to-noise ratio (SNR) computation A significantly expanded chapter on sample rate conversion (multirate systems) and associated filtering techniques New guidance on implementing fast convolution, IIR filter scaling, and more Enhanced coverage of analyzing digital filter behavior and performance for diverse communications and biomedical applications Discrete sequences/systems, periodic sampling, DFT, FFT, finite/infinite impulse response filters, quadrature (I/Q) processing, discrete Hilbert transforms, binary number formats, and much more

Software Defined Radio makes wireless communications easier, more efficient, and more reliable. This book bridges the gap between academic research and practical implementation. When beginning a project, practicing engineers, technical managers,

and graduate students can save countless hours by considering the concepts presented in these pages. The author covers the myriad options and trade-offs available when selecting an appropriate hardware architecture. As demonstrated here, the choice between hardware- and software-centric architecture can mean the difference between meeting an aggressive schedule and bogging down in endless design iterations. Because of the author's experience overseeing dozens of failed and successful developments, he is able to present many real-life examples. Some of the key concepts covered are: Choosing the right architecture for the market – laboratory, military, or commercial, Hardware platforms – FPGAs, GPPs, specialized and hybrid devices, Standardization efforts to ensure interoperability and portability, State-of-the-art components for radio frequency, mixed-signal, and baseband processing. The text requires only minimal knowledge of wireless communications; whenever possible, qualitative arguments are used instead of equations. An appendix provides a quick overview of wireless communications and introduces most of the concepts the readers will need to take advantage of the material. An essential introduction to SDR, this book is sure to be an invaluable addition to any technical bookshelf.

This new textbook in signals and systems provides a pedagogically rich approach to what can commonly be a mathematically dry subject. With features like historical notes, highlighted common mistakes, and applications in controls, communications, and signal processing, Chaparro helps students appreciate the usefulness of the techniques described in the book. Each chapter contains a section with MatLab applications. Pedagogically rich introduction to signals and systems using historical notes, pointing out "common mistakes", and relating concepts to realistic examples throughout to motivate learning the material. Introduces both continuous and discrete systems early, then studies each (separately) in more depth later. Extensive set of worked examples and homework assignments, with applications to controls, communications, and signal processing throughout. Provides review of all the background math necessary to study the subject. MatLab applications in every chapter.

This book presents the general objective of the REV2021 conference which is to contribute and discuss fundamentals, applications, and experiences in the field of Online and Remote Engineering, Virtual Instrumentation, and other related new technologies like Cross Reality, Data Science & Big Data, Internet of Things & Industrial Internet of Things, Industry 4.0, Cyber Security, and M2M & Smart Objects. Nowadays, online technologies are the core of most fields of engineering and the whole society and are inseparably connected, for example, with Internet of Things, Industry 4.0 & Industrial Internet of Things, Cloud Technologies, Data Science, Cross & Mixed Reality, Remote Working Environments, Online & Biomedical Engineering, to name only a few. Since the first REV conference in 2004, we tried to focus on the upcoming use of the Internet for engineering tasks and the opportunities as well as challenges around it. In a globally connected world, the interest in online collaboration, teleworking, remote services, and other digital working environments is rapidly increasing. Another objective of the conference is to discuss guidelines and new concepts for engineering education in higher and vocational education institutions, including emerging technologies in learning, MOOCs & MOOLs, and Open Resources. REV2021 on "Online Engineering and Society 4.0" was the 17th in a series of annual events concerning the area of Remote Engineering and Virtual Instrumentation. It has been organized in

cooperation with the International Engineering and Technology Institute (IETI) as an online event from February 24 to 26, 2021. Software-defined radio (SDR) is the hottest area of RF/wireless design, and this title describes SDR concepts, theory, and design principles from the perspective of the signal processing (both on transmission and reception) performed by a SDR system. After an introductory overview of essential SDR concepts, this book examines waveform creation, analog signal processing, digital signal processing, data conversion, phase-locked loops, SDR algorithms, and SDR hardware design. The various trade-offs at each of these design stages are discussed in detail. *Offers readers a powerful set of analytical and design tools *Details real world designs *Comprehensive coverage makes this a must have in the RF/Wireless industry

The availability of the RTL-SDR device for less than \$20 brings software defined radio (SDR) to the home and work desktops of EE students, professional engineers and the maker community. The RTL-SDR can be used to acquire and sample RF (radio frequency) signals transmitted in the frequency range 25MHz to 1.75GHz, and the MATLAB and Simulink environment can be used to develop receivers using first principles DSP (digital signal processing) algorithms. Signals that the RTL-SDR hardware can receive include: FM radio, UHF band signals, ISM signals, GSM, 3G and LTE mobile radio, GPS and satellite signals, and any that the reader can (legally) transmit of course! In this book we introduce readers to SDR methods by viewing and analysing downconverted RF signals in the time and frequency domains, and then provide extensive DSP enabled SDR design exercises which the reader can learn from. The hands-on SDR design examples begin with simple AM and FM receivers, and move on to the more challenging aspects of PHY layer DSP, where receive filter chains, real-time channelisers, and advanced concepts such as carrier synchronisers, digital PLL designs and QPSK timing and phase synchronisers are implemented. In the book we will also show how the RTL-SDR can be used with SDR transmitters to develop complete communication systems, capable of transmitting payloads such as simple text strings, images and audio across the lab desktop.

Amateur radio operators are finding themselves incorporating Software Defined Radio (SDR)- the latest big step in radio communications -into their operational activities. From basic low power rigs to the most powerful radios, they're all using SDR technology.--Book cover.

Based on the popular Artech House classic, Digital Communication Systems Engineering with Software-Defined Radio, this book provides a practical approach to quickly learning the software-defined radio (SDR) concepts needed for work in the field. This up-to-date volume guides readers on how to quickly prototype wireless designs using SDR for real-world testing and experimentation. This book explores advanced wireless communication techniques such as OFDM, LTE, WLA, and hardware targeting. Readers will gain an understanding of the core concepts behind wireless hardware, such as the radio frequency front-end, analog-to-digital and digital-to-analog converters, as well as various processing technologies. Moreover, this volume includes chapters on timing estimation, matched filtering, frame synchronization message decoding, and source coding. The orthogonal frequency division multiplexing is explained and details about HDL code generation and deployment are provided. The book concludes with coverage of the WLAN toolbox with OFDM beacon reception and the LTE toolbox with downlink reception. Multiple case studies are

provided throughout the book. Both MATLAB and Simulink source code are included to assist readers with their projects in the field.

Take a practitioner's approach in analyzing the Internet of Things (IoT) devices and the security issues facing an IoT architecture. You'll review the architecture's central components, from hardware communication interfaces, such as UART and SPI, to radio protocols, such as BLE or ZigBee. You'll also learn to assess a device physically by opening it, looking at the PCB, and identifying the chipsets and interfaces. You'll then use that information to gain entry to the device or to perform other actions, such as dumping encryption keys and firmware. As the IoT rises to one of the most popular tech trends, manufacturers need to take necessary steps to secure devices and protect them from attackers. The IoT Hacker's Handbook breaks down the Internet of Things, exploits it, and reveals how these devices can be built securely. What You'll Learn Perform a threat model of a real-world IoT device and locate all possible attacker entry points Use reverse engineering of firmware binaries to identify security issues Analyze, assess, and identify security issues in exploited ARM and MIPS based binaries Sniff, capture, and exploit radio communication protocols, such as Bluetooth Low Energy (BLE), and ZigBee Who This Book is For Those interested in learning about IoT security, such as pentesters working in different domains, embedded device developers, or IT people wanting to move to an Internet of Things security role.

The Biomed 2011 brought together academicians and practitioners in engineering and medicine in this ever progressing field. This volume presents the proceedings of this international conference which was held in conjunction with the 8th Asian Pacific Conference on Medical and Biological Engineering (APCMBE 2011) on the 20th to the 23rd of June 2011 at Berjaya Times Square Hotel, Kuala Lumpur. The topics covered in the conference proceedings include: Artificial organs, bioengineering education, bionanotechnology, biosignal processing, bioinformatics, biomaterials, biomechanics, biomedical imaging, biomedical instrumentation, BioMEMS, clinical engineering, prosthetics.

Software defined radio (SDR) is a hot topic in the telecommunications field, with regard to wireless technology. It is one of the most important topics of research in the area of mobile and personal communications. SDR is viewed as the enabler of global roaming and a platform for the introduction of new technologies and services into existing live networks. It therefore gives networks a greater flexibility into mobile communications. It bridges the inter-disciplinary gap in the field as SDR covers two areas of development, namely software development and digital signal processing and the internet. It extends well beyond the simple re-configuration of air interface parameters to cover the whole system from the network to service creation and application development. Reconfigurability entails the pervasive use of software reconfiguration, empowering upgrades or patching of any element of the network and of the services and applications running on it. It cuts across the types of bearer radio systems (Paging to cellular, wireless local area network to microwave, terrestrial to satellite, personal communications to broadcasting) enable the integration of many of today's disparate systems in the same hardware platform. Also it cuts across generation (second to third to fourth). This volume complements the already published volumes 1 and 2 of the Wiley Series in Software Radio. The book

discusses the requirements for reconfigurability and then introduces network architectures and functions for reconfigurable terminals. Finally it deals with reconfiguration in the network. The book also provides a comprehensive view on reconfigurability in three very active research projects as CAST, MOBIVAS and TRUST/SCOUT. Key features include: Presents new research in wireless communications Summarises the results of an extensive research program on software defined radios in Europe Provides a comprehensive view on reconfigurability in three very active research projects as CAST (Configurable radio with Advanced Software Technology), MOBIVAS (Downloadable MOBILE Value Added Services through Software Radio and Switching Integrated Platforms), TRUST (Transparently Re-configurable Ubiquitous Terminal) and SCOUT (Smart User-Centric Communication Environment).

This book constitutes the proceedings of the 8th International Conference on Ad Hoc Networks, ADHOCNETS 2016, held in Ottawa, Canada, September 26-17, 2016. The 34 revised full papers presented were carefully reviewed and selected from 46 submissions. The papers provide visions, trends, challenges and opportunities in the area of ad hoc networking and emerging applications. The conference also features two workshops on ad hoc network security and vulnerability, and convergence of wireless directional network systems and software defined networking, respectively.

This book introduces the reader to the concept of an autonomous software-defined radio (SDR) receiver. Each distinct aspect of the design of the receiver is treated in a separate chapter written by one or more leading innovators in the field. Chapters begin with a problem statement and then offer a full mathematical derivation of an appropriate solution, a decision metric or loop-structure as appropriate, and performance results.

Details the paradigms of opportunistic spectrum sharing and white space access as effective means to satisfy increasing demand for high-speed wireless communication and for novel wireless communication applications This book addresses opportunistic spectrum sharing and whitespace access, being particularly mindful of practical considerations and solutions. In Part I, spectrum sharing implementation issues are considered in terms of hardware platforms and software architectures for realization of flexible and spectrally agile transceivers. Part II addresses practical mechanisms supporting spectrum sharing, including spectrum sensing for opportunistic spectrum access, machine learning and decision making capabilities, aggregation of spectrum opportunities, and spectrally-agile radio waveforms. Part III presents the ongoing work on policy and regulation for efficient and reliable spectrum sharing, including major recent steps forward in TV White Space (TVWS) regulation and associated geolocation database approaches, policy management aspects, and novel licensing schemes supporting spectrum sharing. In Part IV, business and economic aspects of spectrum sharing are considered, including spectrum value modeling, discussion of issues around disruptive innovation that are pertinent to opportunistic spectrum sharing and white space access, and business benefits assessment of the novel spectrum sharing regulatory proposal Licensed Shared Access. Part V discusses deployments of opportunistic spectrum sharing and white space access solutions in practice, including work on TVWS system implementations, standardization activities, and development and testing of systems according to the standards. Discusses aspects of pioneering

standards such as the IEEE802.22 “Wi-Far” standard, the IEEE 802.11af “White-Fi” standard, the IEEE Dynamic Spectrum Access Networks Standards Committee standards, and the ETSI Reconfiguration Radio Systems standards. Investigates regulatory and regulatory-linked solutions assisting opportunistic spectrum sharing and white space access, including geo-location database approaches and licensing enhancements. Covers the pricing and value of spectrum, the economic effects and potentials of such technologies, and provides detailed business assessments of some particularly innovative regulatory proposals. The flexible and efficient use of radio frequencies is necessary to cater for the increasing data traffic demand worldwide. This book addresses this necessity through its extensive coverage of opportunistic spectrum sharing and white space access solutions. *Opportunistic Spectrum Sharing and White Space Access: The Practical Reality* is a great resource for telecommunication engineers, researchers, and students.

The advancement of software radio technology has provided an opportunity for the design of performance-enhanced GNSS receivers that are more flexible and easier to develop than their FPGA or ASIC based counterparts. Filling a gap in the current literature on the subject, this highly practical resource offers you an in-depth understanding of navigation signal detection and estimation algorithms and their implementation in a software radio. This unique book focuses on high precision applications for GNSS signals and an innovative RTK receiver concept based on difference correlators. You learn how to develop navigation receivers for top performance using basic algorithms, like correlation and tracking, which can be understood on an intuitive level. Additionally, the book provides you with a theoretical framework for signal estimation and detection that gives you the knowledge you need to make performance assessments without building a receiver. The theoretical treatment also gives you hints for choosing optimal algorithms for your projects in the field.

This book constitutes the refereed proceedings of the 5th IFIP WG 5.5/SOCOLNET Doctoral Conference on Computing, Electrical and Industrial Systems, DoCEIS 2014, held in Costa de Caparica, Portugal, in April 2014. The 68 revised full papers were carefully reviewed and selected from numerous submissions. They cover a wide spectrum of topics ranging from collaborative enterprise networks to microelectronics. The papers are organized in the following topical sections: collaborative networks; computational systems; self-organizing manufacturing systems; monitoring and supervision systems; advances in manufacturing; human-computer interfaces; robotics and mechatronics, Petri nets; multi-energy systems; monitoring and control in energy; modelling and simulation in energy; optimization issues in energy; operation issues in energy; power conversion; telecommunications; electronics: design; electronics: RF applications; and electronics: devices.

Modern cars are more computerized than ever. Infotainment and navigation systems, Wi-Fi, automatic software updates, and other innovations aim to make driving more convenient. But vehicle technologies haven't kept pace with today's more hostile security environment, leaving millions vulnerable to attack. *The Car Hacker's Handbook* will give you a deeper understanding of the computer systems and embedded software in modern vehicles. It begins by examining vulnerabilities and providing detailed explanations of communications over the CAN bus and between devices and systems. Then, once you have an understanding of

a vehicle's communication network, you'll learn how to intercept data and perform specific hacks to track vehicles, unlock doors, glitch engines, flood communication, and more. With a focus on low-cost, open source hacking tools such as Metasploit, Wireshark, Kayak, can-utils, and ChipWhisperer, *The Car Hacker's Handbook* will show you how to: –Build an accurate threat model for your vehicle –Reverse engineer the CAN bus to fake engine signals –Exploit vulnerabilities in diagnostic and data-logging systems –Hack the ECU and other firmware and embedded systems –Feed exploits through infotainment and vehicle-to-vehicle communication systems –Override factory settings with performance-tuning techniques –Build physical and virtual test benches to try out exploits safely If you're curious about automotive security and have the urge to hack a two-ton computer, make *The Car Hacker's Handbook* your first stop.

This book constitutes the thoroughly refereed post-conference proceedings of the 10th International Conference on Cognitive Radio Oriented Wireless Networks, CROWNCOM 2015, held in Doha, Qatar, in April 2015. The 66 revised full papers presented were carefully reviewed and selected from 110 submissions and cover the evolution of cognitive radio technology pertaining to 5G networks. The papers are clustered to topics on dynamic spectrum access/management, networking protocols for CR, modeling and theory, HW architecture and implementations, next generation of cognitive networks, standards and business models, and emerging applications for cognitive networks.

This book constitutes the refereed proceedings of the 14th IFIP WG 6.2 International Conference on Wired/Wireless Internet Communications, WWIC 2016, held in Thessaloniki, Greece, in May 2016. The 27 papers presented in this volume were carefully reviewed and selected from 54 submissions. The topics addressed are: wireless technologies and systems, middleboxes and addressing, energy efficiency, network applications and tools, network protocols, network modeling, wireless sensor networks, and resource management and optimization.

The book is a collection of high-quality peer-reviewed research papers presented at International Conference on Information System Design and Intelligent Applications (INDIA 2017) held at Duy Tan University, Da Nang, Vietnam during 15-17 June 2017. The book covers a wide range of topics of computer science and information technology discipline ranging from image processing, database application, data mining, grid and cloud computing, bioinformatics and many others. The various intelligent tools like swarm intelligence, artificial intelligence, evolutionary algorithms, bio-inspired algorithms have been well applied in different domains for solving various challenging problems.

This Book Provides The Communications Engineer Involved In The Physical Layer Of Communications Systems, The Signal Processing Techniques And Design Tools Needed To Develop Efficient Algorithms For The Design Of Various Systems. These Systems Include Satellite Modems, Cable Modems, Wire-Line Modems, Cell-Phones, Various Radios, Multi-Channel Receivers, Audio Encoders, Surveillance Receivers, Laboratory Instruments, And Various Sonar And Radar Systems. The Emphasis Woven Through The Book Material Is That Of Intuitive Understanding Obtained By The Liberal Use Of Figures And Examples. The Book Contains Examples Of All These Types Of Systems. The Book Also Will Contain Matlab Script Files That Implement The

Examples As Well As Design Tools For Filters Similar To The Examples.

This book describes for readers the entire, interconnected complex of theoretical and practical aspects of designing and organizing the production of various electronic devices, the general and main distinguishing feature of which is the high speed of processing and transmitting of digital signals. The authors discuss all the main stages of design - from the upper system level of the hierarchy (telecommunications system, 5G mobile communications) to the lower level of basic semiconductor elements, printed circuit boards. Since the developers of these devices in practice deal with distorted digital signals that are transmitted against a background of interference, the authors not only explain the physical nature of such effects, but also offer specific solutions as to how to avoid such parasitic effects, even at the design stage of high-speed devices.

The book covers innovative research and its applications in infrastructure development and related areas. This book discusses the state-of-art development, challenges and unsolved problems in the field of infrastructure/smart development, control engineering, power system infrastructure, smart infrastructure, waste management and renewable energy. The solutions discussed in this book encourage the researchers and IT professionals to put the methods into their practice.

The Internet of Things (IoT) has attracted much attention from society, industry and academia as a promising technology that can enhance day to day activities, and the creation of new business models, products and services, and serve as a broad source of research topics and ideas. A future digital society is envisioned, composed of numerous wireless connected sensors and devices. Driven by huge demand, the massive IoT (mIoT) or massive machine type communication (mMTC) has been identified as one of the three main communication scenarios for 5G. In addition to connectivity, computing and storage and data management are also long-standing issues for low-cost devices and sensors. The book is a collection of outstanding technical research and industrial papers covering new research results, with a wide range of features within the 5G-and-beyond framework. It provides a range of discussions of the major research challenges and achievements within this topic.

The book starts with a completely fresh perspective on introduction to signals and continues to dealing with complex numbers without any complicated mathematics. The only skills you require are addition, multiplication and knowing what cos and sin are! The topics of discrete domains - both time and frequency - are explained in an intuitive manner such that traveling between the two through Discrete Fourier Transform (DFT) becomes quite natural. Furthermore, the concepts needed to implement modern digital communication systems such as convolution, filters and multirate signal processing are illustrated through the help of beautiful figures. Next, the book demystifies modulation and demodulation in a way easy to grasp even for a non-technical reader. The focus is on linear modulations, particularly Pulse Amplitude Modulation (PAM), Quadrature Amplitude Modulation (QAM) and Phase Shift Keying (PSK). Matched filtering is clarified in time, frequency and mathematical details in a story-like development. In addition, the topic of pulse shape filtering is covered in a depth and from angles never described anywhere before. The book continues with stethoscopes of a communication system, namely eye diagrams and scatter plots and towards the error rates of various modulation schemes along with the energy scaling factors of respective blocks. Finally, their spectral efficiencies are

described taking into account the bandwidth, signal-to-noise ratio and data rates. This text is a simple way for you to enter at the beginner level and make your way up to wireless system design. Mathematics is included at a school level. I rely more on visualizing equations through beautiful figures. Therefore, you will encounter numerous figures throughout the text with logical and intuitive explanations. But you will not encounter any integrals, probability theory and detection/estimation theory. You will not even find any e or j of complex numbers either. The most complicated notation I have used is "sum everything from N_1 to N_2 ."

This book discusses the security issues in a wide range of wireless devices and systems, such as RFID, Bluetooth, ZigBee, GSM, LTE, and GPS. It collects the findings of recent research by the UnicornTeam at 360 Technology, and reviews the state-of-the-art literature on wireless security. The book also offers detailed case studies and theoretical treatments – specifically it lists numerous laboratory procedures, results, plots, commands and screenshots from real-world experiments. It is a valuable reference guide for practitioners and researchers who want to learn more about the advanced research findings and use the off-the-shelf tools to explore the wireless world.

Understand the RF and Digital Signal Processing Principles Driving Software-defined Radios! Software-defined radio (SDR) technology is a configurable, low cost, and power efficient solution for multimode and multistandard wireless designs. This book describes software-defined radio concepts and design principles from the perspective of RF and digital signal processing as performed within this system. After an introductory overview of essential SDR concepts, this book examines signal modulation techniques, RF and digital system analysis and requirements, Nyquist and oversampled data conversion techniques, and multirate digital signal processing.. KEY TOPICS •Modulation techniques Master analog and digital modulation schemes •RF system-design parameters Examine noise and link budget analysis and Non-linear signal analysis and design methodology •Essentials of baseband and bandpass sampling and gain control IF sampling architecture compared to traditional quadrature sampling, Nyquist zones, automatic gain control, and filtering •Nyquist sampling converter architectures Analysis and design of various Nyquist data converters •Oversampled data converter architectures Analysis and design of continuous-time and discrete-time Delta-Sigma converters •Multirate signal processing Gain knowledge of interpolation, decimation, and fractional data rate conversion *Offers readers a powerful set of analytical and design tools *Details real world designs *Comprehensive coverage makes this a must have in the RF/Wireless industry

This two-volume book presents an unusually diverse selection of research papers, covering all major topics in the fields of information and communication technologies and related sciences. It provides a wide-angle snapshot of current themes in information and power engineering, pursuing a cross-disciplinary approach to do so. The book gathers revised contributions that were presented at the 2018 International Conference: Sciences of Electronics, Technologies of Information and Telecommunication (SETIT'18), held on 20–22 December 2018 in Hammamet, Tunisia. This eighth installment of the event attracted a wealth of submissions, and the papers presented here were selected by a committee of experts and underwent additional, painstaking revision. Topics covered include: · Information Processing · Human-Machine Interaction · Computer

Science · Telecommunications and Networks · Signal Processing · Electronics · Image and Video This broad-scoped approach is becoming increasingly popular in scientific publishing. Its aim is to encourage scholars and professionals to overcome disciplinary barriers, as demanded by current trends in the industry and in the consumer market, which are rapidly leading toward a convergence of data-driven applications, computation, telecommunication, and energy awareness. Given its coverage, the book will benefit graduate students, researchers and practitioners who need to keep up with the latest technological advances.

This volume presents the refereed proceedings of the 7th International ICST Conference on Security and Privacy in Communication Networks, SecureComm 2011, held in London, UK, in September 2011. The 35 revised papers included in the volume were carefully reviewed and selected from numerous submissions. Topics covered include network intrusion detection; anonymity and privacy; wireless security; system security; DNS and routing security; and key management.

The four-volume set LNAI 6276--6279 constitutes the refereed proceedings of the 14th International Conference on Knowledge-Based Intelligent Information and Engineering Systems, KES 2010, held in Cardiff, UK, in September 2010. The 272 revised papers presented were carefully reviewed and selected from 360 submissions. They present the results of high-quality research on a broad range of intelligent systems topics.

"This unique resource provides you with a practical approach to quickly learning the software-defined radio concepts you need to know for your work in the field. By prototyping and evaluating actual digital communication systems capable of performing "over-the-air" wireless data transmission and reception, this volume helps you attain a first-hand understanding of critical design trade-offs and issues. Moreover you gain a sense of the actual "real-world" operational behavior of these systems. With the purchase of the book, you gain access to several ready-made Simulink experiments at the publisher's website. This collection of laboratory experiments, along with several examples, enables you to successfully implement the designs discussed the book in a short period of time. These files can be executed using MATLAB version R2011b or later. "

This hands-on, laboratory driven textbook helps readers understand principles of digital signal processing (DSP) and basics of software-based digital communication, particularly software-defined networks (SDN) and software-defined radio (SDR). In the book only the most important concepts are presented. Each book chapter is an introduction to computer laboratory and is accompanied by complete laboratory exercises and ready-to-go Matlab programs with figures and comments (available at the book webpage and running also in GNU Octave 5.2 with free software packages), showing all or most details of relevant algorithms. Students are tasked to understand programs, modify them, and apply presented concepts to recorded real RF signal or simulated received signals, with modelled transmission condition and hardware imperfections. Teaching is done by showing examples and their modifications to different real-world telecommunication-like applications. The book consists of three parts: introduction to DSP (spectral analysis and digital filtering), introduction to DSP advanced topics (multi-rate, adaptive, model-based and multimedia - speech, audio, video - signal analysis and processing) and introduction to software-defined modern telecommunication systems (SDR technology, analog and digital modulations, single- and multi-carrier systems, channel estimation and correction as well as synchronization issues). Many real signals are processed in the book, in the first part - mainly speech and audio, while in the second part - mainly RF recordings taken from RTL-SDR USB stick and ADALM-PLUTO module, for example captured IQ data of VOR

avionics signal, classical FM radio with RDS, digital DAB/DAB+ radio and 4G-LTE digital telephony. Additionally, modelling and simulation of some transmission scenarios are tested in software in the book, in particular TETRA, ADSL and 5G signals. Provides an introduction to digital signal processing and software-based digital communication; Presents a transition from digital signal processing to software-defined telecommunication; Features a suite of pedagogical materials including a laboratory test-bed and computer exercises/experiments .

Advanced Computing, Networking and Informatics are three distinct and mutually exclusive disciplines of knowledge with no apparent sharing/overlap among them. However, their convergence is observed in many real world applications, including cyber-security, internet banking, healthcare, sensor networks, cognitive radio, pervasive computing amidst many others. This two volume proceedings explore the combined use of Advanced Computing and Informatics in the next generation wireless networks and security, signal and image processing, ontology and human-computer interfaces (HCI). The two volumes together include 132 scholarly articles, which have been accepted for presentation from over 550 submissions in the Third International Conference on Advanced Computing, Networking and Informatics, 2015, held in Bhubaneswar, India during June 23–25, 2015.

The lack of clear communication, especially internationally, plagues the modern world in a variety of fields. Researchers and practitioners within the modern networking and communication industries strive to discover new and innovative ways for humans to better contact one another. Strategic Innovations and Interdisciplinary Perspectives in Telecommunications and Networking provides emerging research exploring the theoretical and practical aspects of network management and security, as well as applications within computer science, mobile and wireless computing, and multimedia technology. Featuring coverage on a broad range of topics such as coding theory, mobile devices, and contextual advertising, this book is ideal for students, researchers, social media marketers, brand managers, networking professionals, and engineers seeking current research on cross-disciplinary applications of electrical engineering, computer science, and information technology.

With nearly 7 billion mobile phone subscriptions worldwide, mobility and computing have become pervasive in our society and business. Moreover, new mobile multimedia communication services are challenging telecommunication operators. To support the significant increase in multimedia traffic—especially video—over wireless networks, new technological infrastructure must be created. Cognitive Radio Networks (CRNs) are widely regarded as one of the most promising technologies for future wireless communications. This book explains how to efficiently deliver video, audio, and other data over CRNs. Covering advanced algorithms, protocols, and hardware-/software-based experiments, this book describes how to encode video in a prioritized way to send to dynamic radio links. It discusses different FEC codes for video reliability and explains how different machine learning algorithms can be used for video quality control. It also explains how to use readily available software tools to build a CRN simulation model. This book explains both theoretical and experimental designs. It describes how universal software radio peripheral (USRP) boards can be used for real-time, high-resolution video transmission. It also discusses how a USRP board can sense the spectrum dynamics and how it can be controlled by GNU Radio software. A separate chapter discusses how the network simulator ns-2 can be used to build a simulated CRN platform.

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