

## Hiroko Pop Up Card Patterns

Yokai Attack! is a nightmare-inducing one-stop guide to Japan's traditional monsters and creepy-crawlies. Yokai are ethereal sorts of beings, like ghosts, nearly always encountered at night; everyone has their own take on how they might look in real life and what sorts of specific characteristics and abilities they might have. This book is the result of long hours spent poring over data and descriptions from a variety of sources, including microfilms of eighteenth-century illustrations from the National Diet Library in Tokyo, in order to bring you detailed information on almost 50 of these amazing creatures for the first time in English. Illustrations, created by the talented Tatsuya Morino, detail the potential appearance of each yokai. Alongside each illustration is a series of "data points," with each yokai's significant features at a glance—especially handy for any potential close encounters. Yokai Attack! will surely convince you that Japan's tradition of fascinating monsters is a long one—yet far from being history. Together with Yurei Attack! and Ninja Attack!, Yokai Attack! is the last guidebook to Japan you'll ever need.

An examination of the artistic development of Robert Rauschenberg, focusing on his relationship with John Cage and his role in the making of the American neo-avant-garde.

The untold story of how Japan became a cultural superpower through the fantastic inventions that captured--and transformed--the world's imagination. "A masterful book driven by deep research, new insights, and powerful storytelling."--W. David Marx, author of Ametora: How Japan Saved American Style Japan is the forge of the world's fantasies: karaoke and the Walkman, manga and anime, Pac-Man and Pokémon, online imageboards and emojis. But as Japan media veteran Matt Alt proves in this brilliant investigation, these novelties did more than entertain. They paved the way for our perplexing modern lives. In the 1970s and '80s, Japan seemed to exist in some near future, gliding on the superior technology of Sony and Toyota. Then a catastrophic 1990 stock-market crash ushered in the "lost decades" of deep recession and social dysfunction. The end of the boom should have plunged Japan into irrelevance, but that's precisely when its cultural clout soared--when, once again, Japan got to the future a little ahead of the rest of us. Hello Kitty, the Nintendo Entertainment System, and multimedia empires like Dragon Ball Z were more than marketing hits. Artfully packaged, dangerously cute, and dizzyingly fun, these products gave us new tools for coping with trying times. They also transformed us as we consumed them--connecting as well as isolating us in new ways, opening vistas of imagination and pathways to revolution. Through the stories of an indelible group of artists, geniuses, and oddballs, Pure Invention reveals how Japan's pop-media complex remade global culture.

The creator of the brilliant Funny Birds is back with a 3-D pop-up celebration of artist Victor Vasarely that will delight readers of all ages. Widely accepted as the

"father" of op art, Victor Vasarely worked his whole life to create mesmerizing works that were visually both complex and accessible. Now paper artist Philippe UG has transformed seven of Vasarely's most beautiful works into paper sculptures in his newest pop-up book. As readers turn the pages, Vasarely's creations spring to life in delicate and vibrant three-dimensional structures that trick the eye and excite the imagination. Whether you're a long-time fan of Vasarely or pop-up books in general, this unique book offers a visual experience that readers will turn to again and again.

The kings of pop-up return with the magical new Encyclopedia Mythologica series! In the first of a thrilling new pop-up trilogy, the masterminds behind the phenomenal Encyclopedia Prehistorica explore the characters of magic and myth with glittering special effects. Fairies take to the air on fluttering wings, while pixies, gnomes, goblins and trolls career across the pages. Peer through the windows of the Elven Castle to see the magical interior and marvel at the enchanted tree and transforming flowers. Unicorns, griffins, merfolk and other fantastical beasts from all around the world are also covered in this breath-taking start to the series.

In this stunning pop-up book, meet seven animal builders and see how their unique skills help them survive—and to live together in harmony in the neighborhood. At the edge of the forest a spider spins her web, while nearby, a hummingbird uses strands of spider silk to build her nest. These are just two of the many animals who live side by side, sharing the resources they need to construct homes, traps, or places to store food. From award-winning artist Shawn Sheehy comes an up-close look at the architectural masterpieces of the animal world, featuring an array of beautiful, lifelike pop-ups originally crafted with handmade paper. The earthy exploration culminates in a breathtaking final spread showing all the neighborhood creatures together.

Based on a series of case studies of globally distributed media and their reception in different parts of the world, *Imagining the Global* reflects on what contemporary global culture can teach us about transnational cultural dynamics in the 21st century. A focused multisited cultural analysis that reflects on the symbiotic relationship between the local, the national, and the global, it also explores how individuals' consumption of global media shapes their imagination of both faraway places and their own local lives. Chosen for their continuing influence, historical relationships, and different geopolitical positions, the case sites of France, Japan, and the United States provide opportunities to move beyond common dichotomies between East and West, or United States and "the rest." From a theoretical point of view, *Imagining the Global* endeavors to answer the question of how one locale can help us understand another locale. Drawing from a wealth of primary sources—several years of fieldwork; extensive participant observation; more than 80 formal interviews with some 160 media consumers (and occasionally producers) in France, Japan, and the United States; and analyses of media in different languages—author Fabienne Darling-Wolf considers

how global culture intersects with other significant identity factors, including gender, race, class, and geography. *Imagining the Global* investigates who gets to participate in and who gets excluded from global media representation, as well as how and why the distinction matters.

A guide to the Star Wars universe describes characters, vehicles, organizations, and the Force, in a volume that includes pop-ups, side flaps, and working light sabers.

Showcases the designs of pop-up creators from around the world, offering examples on how to construct them.

Sweet and soft animal friends made with popular Japanese knitting techniques. This collection of 25 cuddly toy animals includes everything from favorite pets to zoo animals. Made with soft materials and adorable expressions, these sweet companions make the perfect gift for newborns, grandchildren and animal lovers alike. While some fit in the palm of your hand, the largest is the huggable size of 16 inches (40 cm). The knitted animal projects in this book include: Beatrix the Rabbit William the Penguin Mimi the Japanese Dormouse Winston the Sloth Frannie the Doe Harry the Hedgehog And many more! Each animal is knitted in parts and then felted and sewn together. Detailed instructions and photos guide you through the key steps of construction, while a set of steps for executing specific stitches simplifies the process. Clear explanations of the knitting charts and symbols help you learn the basics of Japanese-style knitting. Projects should be knit with natural fibers that can be felted to achieve that perfectly cozy feel. In creating these cute critters, author Hiroko Ibuki pored over the details of each animal—striving to make them cute, while also capturing their unique characteristics. The result is a collection of charming toys full of personality and room for creativity. Toys with removable features are not recommended for infants.

Here at last is the definitive book on how to make a pop-up. Every aspect of the creation of a pop-up, known as paper engineering, is clearly and thoroughly covered. All types of parallel folds, angle folds, wheels, and pull tabs are accurately detailed verbally and visually, flat and in dimension. Also included is a history of pop-ups and a step-by-step photographic essay on how a pop-up is made from start to finish. This guided tour is perfect for aspiring pop-up creators, paper engineers, students, and appreciators of this unique art form.

Published on the occasion of the exhibition "Jasper Johns: a retrospective" held at the Museum of Modern Art, New York, October 20 1996 - January 21, 1997.

First English publication of all four of Sekien's masterworks: *The Illustrated Demons' Night Parade*, *More Illustrated Demons from Past and Present*, *Even More Demons from Past and Present*, and *An Idle Horde of Things*.

A deeply personal, intimate conversation about music and writing between the internationally acclaimed, best-selling author and the former conductor of the Boston Symphony Orchestra. In *Absolutely on Music*, internationally Haruki Murakami sits down with his friend Seiji Ozawa, the revered former conductor of the Boston Symphony Orchestra, for a series of conversations on their shared passion: music. Over the course of two years, Murakami and Ozawa discuss everything from Brahms to Beethoven, from Leonard Bernstein to Glenn Gould, from Bartók to Mahler, and from pop-up orchestras to opera. They listen to and dissect recordings of some of their favorite performances, and Murakami questions Ozawa about his career conducting orchestras around the world. Culminating in Murakami's ten-day visit to the banks of Lake Geneva to observe Ozawa's retreat for young musicians, the book is interspersed with ruminations on record collecting, jazz clubs, orchestra halls, film scores, and much more. A deep reflection on the essential nature of both music and writing, *Absolutely on Music* is an unprecedented glimpse into the minds of two maestros.

*Yurei Attack!* is a nightmare-inducing one-stop guide to Japan's traditional ghosts and spirits.

Surviving encounters with angry ghosts and sexy spectres. Haunted places. Dangerous games and how to play them. And more importantly, a guided tour of what awaits in the world of the dead. Yurei is the Japanese word for "ghost." It's as simple as that. They are the souls of dead people, unable—or unwilling—to shuffle off this mortal coil. Yurei are many things, but "friendly" isn't the first word that comes to mind. Not every yurei is dangerous, but they are all driven by emotions so uncontrollably powerful that they have taken on a life of their own: rage, sadness, devotion, a desire for revenge, or even the firm belief that they are still alive. This book, the third in the authors' bestselling Attack! series, after Yokai Attack! and Ninja Attack! gives detailed information on 39 of the creepiest yurei stalking Japan, along with detailed histories and defensive tactics should you have the misfortune to encounter one. Japanese ghosts include: Oiwa, The Horror of Yotsuya Otsuyu, The Tale of the Peony Lantern The Lady Rokujo, The Tale of Genji Isora, Tales of Moonlight and Rain Orui, The Depths of Kasane Book 3 of 3 in the Yokai Attack! series. Others include Ninja Attack! and Yokai Attack!.

Winner of the Hugo Award for Best Novel • Kim Stanley Robinson's classic trilogy depicting the colonization of Mars continues in a thrilling and timeless novel that pits the settlers against their greatest foes: themselves. "One of the major sagas of the [latest] generation in science fiction."—Chicago Sun-Times Nearly a generation has passed since the first pioneers landed on Mars, and its transformation to an Earthlike planet is under way. But not everyone wants to see the process through. The methods are opposed by those determined to preserve their home planet's hostile, barren beauty. Led by the first generation of children born on Mars, these rebels are soon joined by a handful of the original settlers. Against this cosmic backdrop, passions, partnerships, and rivalries explode in a story as spectacular as the planet itself. Monsters, ghosts, fantastic beings, and supernatural phenomena of all sorts haunt the folklore and popular culture of Japan. Broadly labeled yokai, these creatures come in infinite shapes and sizes, from tengu mountain goblins and kappa water spirits to shape-shifting foxes and long-tongued ceiling-lickers. Currently popular in anime, manga, film, and computer games, many yokai originated in local legends, folktales, and regional ghost stories. Drawing on years of research in Japan, Michael Dylan Foster unpacks the history and cultural context of yokai, tracing their roots, interpreting their meanings, and introducing people who have hunted them through the ages. In this delightful and accessible narrative, readers will explore the roles played by these mysterious beings within Japanese culture and will also learn of their abundance and variety through detailed entries, some with original illustrations, on more than fifty individual creatures. The Book of Yokai provides a lively excursion into Japanese folklore and its ever-expanding influence on global popular culture. It also invites readers to examine how people create, transmit, and collect folklore, and how they make sense of the mysteries in the world around them. By exploring yokai as a concept, we can better understand broader processes of tradition, innovation, storytelling, and individual and communal creativity. Presents an introduction to the craft of pop-up design, describing the basics of foundation shapes, building techniques, and pull-tab mechanisms and including project templates for a variety of projects.

Joan Rivers is an enduring icon of the 20th century, and her wildly popular humor has appealed to generations of fans. With a career that began in the late 1950s, Joan kept mementos over the course of her entire working life, and Joan Rivers Confidential is a compilation of never-before-seen personal archives. Assembled by her daughter Melissa with Scott Currie, the book contains scripts and monologues, letters from famous friends, exchanges with fans, rare photographs, as well as classic and never-before-heard jokes—many simply scribbled on everything from hotel stationery to airplane boarding passes. Touching on subjects from her 50 years in show business (The Tonight Show, Las Vegas, Elizabeth Taylor, Heidi Abromowitz, the red carpet, and Fashion Police), this is a revelatory and humor-filled insider look at the popular, multitalented comedian.

Journey into the mysterious world under the sea as 3-D pop-ups swing off the page, bringing to life whales, dolphins, angler fish, and much more! Filled with stunning art and interesting facts about various oceanic zones--such as coral reefs, the frozen sea, the deep sea, and much more--Lucio and Meera Santoro take readers on an interactive and imaginative journey deep beneath the surface of the blue sea!

Anderson Lake is a company man, AgriGen's Calorie Man in Thailand. Under cover as a factory manager, Anderson combs Bangkok's street markets in search of foodstuffs thought to be extinct, hoping to reap the bounty of history's lost calories. There, he encounters Emiko... Emiko is the Windup Girl, a strange and beautiful creature. One of the New People, Emiko is not human; instead, she is an engineered being, creche-grown and programmed to satisfy the decadent whims of a Kyoto businessman, but now abandoned to the streets of Bangkok. Regarded as soulless beings by some, devils by others, New People are slaves, soldiers, and toys of the rich in a chilling near future in which calorie companies rule the world, the oil age has passed, and the side effects of bio-engineered plagues run rampant across the globe. What happens when calories become currency? What happens when bio-terrorism becomes a tool for corporate profits, when bio-terrorism's genetic drift forces mankind to the cusp of post-human evolution?

"Fried's stories are laugh-out-loud hilarious and wonderfully weird, yet his many strange worlds also have the power to haunt." --Dan Chaon In "Loeka Discovered," a buzz flows throughout a lab when scientists unearth a perfectly preserved prehistoric man who suggests to them the hopefulness of life, but the more they learn, the more the realities of ancient survival invade their buoyant projections. "Frost Mountain Picnic Massacre" meditates on why an entire town enthusiastically rushes out to the annual picnic that ends, year after year, in a massacre of astonishing creativity and casualty. The title story illuminates the desires and even the violence that surges beneath the tenuous peace among the animals in the Garden of Eden. Equal parts fable and wry satire, Seth Fried's stories suggest that we are at our most compelling and human when wrestling with the most frustrating aspects of both the world around us and of our very own natures—and show why he has been called "one of the most exciting new voices in fiction" (Charles Yu, author of *How to Live Safely in a Science Fictional Universe*). "He's channeling Saunders by way of Barthelme and Kafka, but also clearing a whole new territory of his own . . . Seth Fried is the future of fiction." —Hannah Tinti, author of *The Good Thief*

Presents a project-based magazine dedicated to the renaissance within the world of crafts. This premier issue features 23 projects such as making a programmable LED shirt, turning dud shoes into great knitted boots, felt an iPod cocoon, embroider a skateboard, and others. This is part 2 of a 3 volume series for middle school students.

Presents detailed instructions for making over fifty pop-up and slide greeting cards for a number of different occasions, including birthdays, Christmas, Valentine's Day, and Halloween.

Ondori Pop-up Origamic Architecture Japan Publications Pop-up Cards Over 50 Designs for Cards that Fold, Flap, Spin, and Slide Shambhala Publications  
DIVE Enter the enchanting world of pop-ups and handmade paper crafts. Join author Helen Hiebert as she guides you through materials, tools and pop-up basics including parallel folds, angle folds, combinations and variations, and layered pop-ups. Enjoy creating 20 projects to play with ranging from cards and books to buildings, graphic design pieces, and more. Featuring a high-end gallery of artists, whose beautiful work will inspire you to make your own amazing paper art, *Playing with Pop-Ups* will teach you to create interactive pieces that everyone

will enjoy./div

Presents six mythical monsters and dragons from different cultures, including such figures as Medusa, Kraken, and Bigfoot, in a text with pop-up illustrations. Discusses the basic techniques used for making pop-up illustrations and includes step-by-step instructions for creating five projects of varying skill levels.

*A Modern History of Japan: From Tokugawa Times to the Present, Second Edition*, paints a richly nuanced and strikingly original portrait of the last two centuries of Japanese history. It takes students from the days of the shogunate--the feudal overlordship of the Tokugawa family--through the modernizing revolution launched by midlevel samurai in the late nineteenth century; the adoption of Western hairstyles, clothing, and military organization; and the nation's first experiments with mass democracy after World War I. Author Andrew Gordon offers the finest synthesis to date of Japan's passage through militarism, World War II, the American occupation, and the subsequent economic rollercoaster. The true ingenuity and value of Gordon's approach lies in his close attention to the non-elite layers of society. Here students will see the influence of outside ideas, products, and culture on home life, labor unions, political parties, gender relations, and popular entertainment. The book examines Japan's struggles to define the meaning of its modernization, from villages and urban neighborhoods, to factory floors and middle managers' offices, to the imperial court. Most importantly, it illuminates the interconnectedness of Japanese developments with world history, demonstrating how Japan's historical passage represents a variation of a process experienced by many nations and showing how the Japanese narrative forms one part of the interwoven fabric of modern history. This second edition incorporates increased coverage of both Japan's role within East Asia--particularly with China, Korea, and Manchuria--as well as expanded discussions of cultural and intellectual history. With a sustained focus on setting modern Japan in a comparative and global context, *A Modern History of Japan, Second Edition*, is ideal for undergraduate courses in modern Japanese history, Japanese politics, Japanese society, or Japanese culture.

*Ninja Attack!* introduces dozens of unforgettable real-life ninja straight out of the annals of Japanese history—many of whom are all but unknown outside their home country. Ninja masters. Solo assassins and operatives. Femme fatales as deadly as they were beautiful. Swordfighters out of legend. And the Shogun and warlords who commanded them. Each individual in this graphic novel is profiled with a full-page manga-style drawing and a dossier brimming with top-secret information, including photos, anecdotes, and dramatic stories of the individuals in action. The book covers ninja clothing styles, the types of weapons that were used, ninja tools, ninja tricks of the trade, and the basics of the ninja diet. It also includes a do-it-yourself tour of ninja related spots in modern Tokyo. *Ninja Attack!* is everything you always wanted to know about ninja but were too afraid you'd get a shuriken in the eye to ask. Legendary ninja covered in this book include: Prince Shotoku Mochizuki Chiyojo Hattori Hanzo Matsuo Basho Mamiya Rinzo

Jiraiya Book 2 of 3 in the Yokai Attack! series. Others include Yokai Attack! and Yurei Attack!.

Elegant and accessible, this interactive handbook teaches crafters of all ages how to create kinetic paper art. The projects are complete with examples, formulas, and the essential instruction that allows them to be constructed directly from the book with simple materials on hand: paper, scissors, and glue. Pop-ups are grouped by type--box or triangle--and as the chapters progress, the techniques are combined and layered for more dramatic effects. With its thorough explanations and inspiring ideas, this book will bring color and motion to crafters' cards, scrapbooks, and invitations.

As Oceano, a red sailboat, adventures around the world, readers are introduced to the diversity and extent of life that thrives in the ocean.

Hirohiko Araki is the author of one of the longest-running and most beloved manga of all time, the epic fan favorite JoJo's Bizarre Adventure. According to him, manga is the ultimate synthesis of all forms of art, and in this book he reveals the secrets behind how to make the magic happen using concrete examples from his own work. Read all about his "golden ratio" for drawing, the character histories he draws up for each of the characters he creates, his methodology for storytelling inspired by the great Ernest Hemingway, and many more aspects of manga creation in this how-to guide penned by an industry legend. -- VIZ Media

From simple greeting cards to intricate paper creations, this engaging workbook thoroughly explains the mechanics of pop-ups while teaching paper artists of all skill levels to create 10 different designs. Step-by-step, full-color instructions coupled with detailed illustrations enable vibrant floating platforms, tabbed props, and miscellaneous other pop-up effects to be easily constructed. As each section includes perforated pages with preprinted designs and directions, scissors and glue are all one needs for nearly instantaneous pop-up creations.

In this groundbreaking analysis of personality type, bestselling author of *Better Than Before* and *The Happiness Project* Gretchen Rubin reveals the one simple question that will transform what you do at home, at work, and in life. During her multibook investigation into understanding human nature, Gretchen Rubin realized that by asking the seemingly dry question "How do I respond to expectations?" we gain explosive self-knowledge. She discovered that based on their answer, people fit into Four Tendencies: Upholders, Questioners, Obligers, and Rebels. Our Tendency shapes every aspect of our behavior, so using this framework allows us to make better decisions, meet deadlines, suffer less stress, and engage more effectively. More than 600,000 people have taken her online quiz, and managers, doctors, teachers, spouses, and parents already use the framework to help people make significant, lasting change. The Four Tendencies hold practical answers if you've ever thought: • People can rely on me, but I can't rely on myself. • How can I help someone to follow good advice? • People say I ask too many questions. • How do I work with someone who refuses to do what I ask—or who keeps telling me what to do? With sharp insight, compelling research, and hilarious examples, *The Four Tendencies* will help you get happier, healthier, more productive, and more creative. It's far easier to succeed when you know what works for you.

## Read Book Hiroko Pop Up Card Patterns

Provides instructions in the three basic patterns for making pop-up illustrations and how to use them in more complicated designs, as well as how to put together slides, pull tabs, and rotating disks

Named a Most Anticipated Book of 2021 by Thrillist, The Millions, Frieze, and Metropolis Japan The first English language publication of the work of Izumi Suzuki, a legend of Japanese science fiction and a countercultural icon At turns nonchalantly hip and charmingly deranged, Suzuki's singular slant on speculative fiction would be echoed in countless later works, from Margaret Atwood and Harumi Murakami, to Black Mirror and Ex Machina. In these darkly playful and punky stories, the fantastical elements are always earthed by the universal pettiness of strife between the sexes, and the gritty reality of life on the lower rungs, whatever planet that ladder might be on. Translated by Polly Barton, Sam Bett, David Boyd, Daniel Joseph, Aiko Masubuchi, and Helen O'Horan.

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