

How To Create Virtual Beauties Digital Manga Characters

Dangerous Curves: Action Heroines, Gender, Fetishism, and Popular Culture addresses the conflicted meanings associated with the figure of the action heroine as she has evolved in various media forms since the late 1980s. Jeffrey A. Brown discusses this immensely popular character type as an example of, and challenge to, existing theories about gender as a performance identity. Her assumption of heroic masculine traits combined with her sexualized physical depiction demonstrates the ambiguous nature of traditional gender expectations and indicates a growing awareness of more aggressive and violent roles for women. The excessive sexual fetishism of action heroines is a central theme throughout. The topic is analyzed as an insight into the transgressive image of the dominatrix, as a reflection of the shift in popular feminism from second-wave politics to third-wave and post-feminist pleasures, and as a form of patriarchal backlash that facilitates a masculine fantasy of controlling strong female characters. Brown interprets the action heroine as a representation of changing gender dynamics that balances the sexual objectification of women with progressive models of female strength. While the primary focus of this study is the action heroine as represented in Hollywood film and television, the book also includes the action heroine's emergence in contemporary popular literature, comic books,

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cartoons, and video games.

Showcases the work on display at the festival.

Religion Online provides an accessible and comprehensive introduction to this burgeoning new religious reality, from cyberpilgrimages to neo-pagan chatroom communities. A substantial introduction by the editors presenting the main themes and issues is followed by sixteen chapters addressing core issues of concern such as youth, religion and the internet, new religious movements and recruitment, propaganda and the countercult, and religious tradition and innovation.

EBONY is the flagship magazine of Johnson Publishing. Founded in 1945 by John H. Johnson, it still maintains the highest global circulation of any African American-focused magazine.

Vintage clothing has never been more chic, with everyone from celebrity trendsetters to style-conscious professionals searching for wearable treasures from the past. Virtual Vintage is the first and only guide that helps both the novice and the fashion connoisseur evaluate and confidently participate in the thriving vintage marketplace that exists online. No other book explains how to get it, sell it, fix it, or wear it with flair.

Authors Linda Lindroth and Deborah Newell Tornello equip readers from head to toe with

- more than 100 chic sites—rated and evaluated
- instructions on contacting sellers
- smart strategies for bidding in online auctions
- advice about evaluating the size, quality, and colors of a garment
- tips for cleaning and repairing vintage items

Whether

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you're looking for a 1960s Rudi Gernreich knit, Gucci hipster trousers, a Claire McCardell for Townley shirtwaist, or a Chanel suit in pink wool with black patent-leather trim, Virtual Vintage will help you build a unique and sensational wardrobe.

This readable and practical book examines the changes in school libraries brought by the digital revolution—and describes how new and experienced librarians can take advantage of them.

PLEASE BE ADVISED: This is one of the most passionate, tumultuous, endearing love stories you will read this year. (Read warning below) She's a damaged girl, hiding behind a tough faade and a razor sharp tongue, afraid to open up and to trust. Her wounds are deep, the scars are many, some are visible, and others are not. He thinks he doesn't deserve her, that he doesn't deserve to be happy. The demons he fights are loud and strong, some are real, while others are spectral. But he wants her. And he'll have her. He'll share her. They'll plunge her into the most erotic oblivion she's ever experienced. But when devastation strikes, can they survive? No one will escape without being hurt. **Warning, this book contains very strong sexual content, BDSM, menage, and a scene or two which could be a trigger containing sexual assault/rape. 18+

Alana Dorset was savagely raped. Zania, Fedilia and others, by chance, become her bonded friends. Each has a story to tell about the lengths men had gone to use them, harm them and even murder those women unable to defend against

them. Is it right that because of their undeniable beauty, they should become targets? The women all have the same question ... should those men pay? The power of woman is, more often than not, underestimated by men. When they decide to fight back, men had better run for the hills.

The Virtual Student is an essential resource for online educators working with students in higher education and training settings. The authors offer an overview of the key issues of student online learning and provide a practical guide to working with online students. The book covers a broad range of topics including learning styles, multicultural issues, evaluation, retention, and the challenging problems of plagiarism and cheating.

If you are an audio professional needing a complete reference to the complex world of plug-ins and virtual instruments, look no further. Mike Collins, author of Pro Tools for Music Production, has meticulously surveyed the scene, showing what's available and how they integrate into the various host platforms. The book explains the differences between TDM, RTS, MAS and VST plug-ins, how they can be used with different MIDI + Audio programs and shows the range of options available. It also explains virtual instruments and how these can be used as either plug-ins or stand alone products. A must for every recording studio. The book combines explanations, overviews and key concepts with practical

considerations and hands-on examples. The reader will gain a broad understanding of the options available, how they work and the possibilities for integration with systems as well as the end result. The book also includes a section on how to write your own plug-ins and a suggested standard plug-ins portfolio for those wanting to get started quickly.

In Sweden, hundreds of refugee children fall into a state that resembles sleep for months or years at a time. In Le Roy, a town in upstate New York, teenage girls develop involuntary twitches and seizures that spread like a contagion. In the U.S. Embassy in Cuba, employees experience headaches and memory loss after hearing strange noises during the night. These are only a few of the many suspected culture-bound psychosomatic syndromes—specific sets of symptoms that exist in a particular culture or environment—that affect people throughout the world. In *The Sleeping Beauties*, Dr. Suzanne O’Sullivan—an award-winning Irish neurologist—investigates psychosomatic disorders, traveling the world to visit communities suffering from these so-called mystery illnesses. From a derelict post-Soviet mining town in Kazakhstan to the Mosquito Coast of Nicaragua to the heart of the María Mountains in Colombia, O’Sullivan records the remarkable stories of syndromes related to her by people from all walks of life. Riveting and often distressing, these case studies are recounted with compassion and

humanity. In examining the complexity of psychogenic illness, O'Sullivan has written a book of both fascination and serious concern as these syndromes continue to proliferate around the globe.

Distance Learning Technology, Current Instruction, and the Future of Education: Applications of Today, Practices of Tomorrow provides present and prospective directions of online education from various research fields, reporting on discussions from students, faculty members, researchers, and practitioners. Beauty has captured human interest since before Plato, but how, why, and to whom does beauty matter in today's world? Whose standard of beauty motivates African Americans to straighten their hair? What inspires beauty queens to measure up as flawless objects for the male gaze? Why does a French performance artist use cosmetic surgery to remake her face into a composite of the master painters' version of beauty? How does beauty culture perceive the disabled body? Is the constant effort to remain young and thin, often at considerable economic and emotional expense, ethically justifiable? Provocative essays by an international group of scholars discuss aesthetics in the arts, the tools of fashion, the materials of decoration, and the big business of beautification -- beauty matters -- to reveal the ways gender, race, and sexual orientation have informed the concept of beauty and driven us to become more

beautiful. Here, Kant rubs shoulders with Calvin Klein. *Beauty Matters* draws from visual art, dance, cultural history, and literary and feminist theory to explore the values and politics of beauty. Various philosophical perspectives on ethics and aesthetics emerge from this penetrating book to reveal that beauty is never disinterested.

The volume explores how the Revolutionary and Napoleonic wars were experienced, perceived and narrated by contemporaries in Britain and Ireland, drawing on an extensive range of personal testimonies by soldiers, sailors and civilians to shed new light on the social and cultural history of the period and the history of warfare more broadly.

Beauty fulfils human existence. As it registers in our aesthetic experience, beauty enhances nature's enchantment around us and our inward experience lifting our soul toward moral elevation. This collection of art-explorations seeks the elemental ties of the Human Condition. It endeavors to explain the relation of beauty and human existence, and explores the various aspects of beauty.

Most are modest, some dare to smoke and strike suggestive poses. Others go so far as to expose an inch of flesh as they coyly wring seawater from their swim dresses. Enjoy over 100 hand-tinted postcard images, snapped at the turn of the 20th Century. It was an era when women may have been clothed from head to toe, but they were women

nonetheless. Dressed in the period's best beach fashions, bold Victorians flirt with the camera, creating charming and beguiling images.

Airbrush artist Hajime Sorayama's newest collection of hyper-realistic illustrations featuring 68 erotic female cyborgs suited in futuristic costumes and metal gear. Without any doubt, the artist's creations has influenced and inspired a variety of professions in the creative fields of art, design, and film.

The travel narratives of European explorers who discovered Tahiti in the eighteenth century gave birth to the myth of a forgotten Eden. From Bougainville to Gauguin, many adventurous spirits would seek out her shores. In 1904, Lucien Gauthier, enchanted by the island, decided to become a photographer. The collection of images that he would assemble over the next 17 years illustrates the myth of a peaceable paradise. His work, which celebrates the beauty both of Tahitian women and of its verdant landscapes, expresses his personal vision of an ideal world. Today he is recognized as the creator of a photographic icon: the Vahine.

Nowadays, not only has much Hollywood animation and game design become informed by the Japanese manga aesthetic, but these works are increasingly done by computer applications. Indeed, Photoshop and other 3D software have become detailed and versatile enough to be an ideal tool to successfully render the nuances of the human figure and face. How To Create Virtual Beauties is a must-have volume for those working in such fields, a comprehensive guide to rendering beautiful characters through

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computer technology that allows not only for exquisite rendering of complex forms, but also allows for saving, editing, re-editing, animation and manipulation of the created artworks.

An examination of our many modes of online identity and how we live on the continuum between the virtual and the real. Hello Avatar! Or, `{ISay(0, "Hello, Avatar!");` is a tiny piece of user-friendly code that allows us to program our virtual selves. In Hello Avatar, B. Coleman examines a crucial aspect of our cultural shift from analog to digital: the continuum between online and off-, what she calls the “x-reality” that crosses between the virtual and the real. She looks at the emergence of a world that is neither virtual nor real but encompasses a multiplicity of network combinations. And she argues that it is the role of the avatar to help us express our new agency—our new power to customize our networked life. By avatar, Coleman means not just the animated figures that populate our screens but the gestalt of images, text, and multimedia that make up our online identities—in virtual worlds like Second Life and in the form of email, video chat, and other digital artifacts. Exploring such network activities as embodiment, extreme (virtual) violence, and the work in virtual reality labs, and offering sidebar interviews with designers and practitioners, she argues that what is new is real-time collaboration and copresence, the way we make connections using networked media and the cultures we have created around this. The star of this drama of expanded horizons is the networked subject—all of us who represent aspects of ourselves and our work across the

mediascape.

Sexy Girls, Heroes and Funny Losers: Gender Representations in Children's TV around the World presents the most comprehensive study to date of gender images on children's television. Conducted in 24 countries around the world, the study employed different methodologies and analyses. The findings illustrate how stereotypes of femininity and masculinity are constructed and promoted to children. It presents findings that may well require even the most cynical observer to admit that, despite some great strides, children's television worldwide is still a very conservative force that needs to be reimagined and transformed!

With the development of easy-to-use video editing software, inexpensive camera equipment, and a worldwide audience courtesy of the Internet, creating and watching digital video has become a popular pastime among average computer users. The growth of digital video has changed the way movies and television programs are produced and distributed throughout the world. But not all digital videos are YouTube hits and viral videos. In 2006, digital video moved beyond personal use when Great Britain installed nearly 4.2 million surveillance cameras to keep an eye on the activities of its citizens. The digital video files produced by these cameras can store information to be compared with other digital images like passport pictures and drivers' license photographs, leading to fears about

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how these images are used. Through engaging text, *Digital Video: Moving Images and Computers* describes the digital tools used to create video images, the various types of digital video, and the future of digital video.

The emergence of unconventional metaphors of beauty calls on us to pay attention to competing and seemingly intractable connotations of fear, darkness, ugliness, oppression, repression, callousness and dejection that won't leave us indifferent to their appeal.

It was a completely different experience with women, eunuchs, and men! It was a huge and complicated place. It was a place where the six countries competed for hegemony and the martial arts world surged with commotion! Does Top Four Beauties want it? No, no, no! Do you want the Five Great God Artifact? Who would want it for free! To become a man, one needed to be such a top quality man, the fate of the world. How could Ling Tianfeng, an outsider, change such a thing? Ps1: God said, the collection of this book will be a happy life! Ps2: God also said that the man who subscribes to this book will have endless wealth and beauties.

A comprehensive and accessible guide to creating music on one's home computer covers all the software and hardware needed to produce any type of music, accompanied by professional tips, detailed explanations, helpful advice,

and essential information. Original.

When Edy Phelps falls hard for her best friend, she knows nothing can come from it. Forget actual chemistry, or the fact that she cherishes his mother more than her own; centuries of tradition say that Hassan Pradhan will grow up, marry the girl his parents select, and think nothing of his best friend: the dancer with the bursting smile. Except he can't. He won't. In a world erupting with possibilities for the boy with a body of steel and dreams of the NFL, everything seems promised while nothing at all is; when he's denied the girl he wants most. Two hearts. Two families devoted through generations of friendship. Could Edy and Hassan really risk all that? And yet ... how could they not?

As the world undergoes daily transformations through the application of technoscience to every aspect of life, science fiction has become an essential mode of imagining the horizons of possibility. However much science fiction texts vary in artistic quality and intellectual sophistication, they share in a mass social energy and a desire to imagine a collective future for the human species and the world. At this moment, a strikingly high proportion of films, commercial art, popular music, video and computer games, and non-genre fiction have become what Csicsery-Ronay calls science fictional, stimulating science-fictional habits of mind. We no longer treat science fiction as merely a genre-engine producing

formulaic effects, but as a mode of awareness, which frames experiences as if they were aspects of science fiction. The *Seven Beauties of Science Fiction* describes science fiction as a constellation of seven diverse cognitive attractions that are particularly formative of science-fictionality. These are the “seven beauties” of the title: fictive neology, fictive novums, future history, imaginary science, the science-fictional sublime, the science-fictional grotesque, and the Technologiade, or the epic of technoscience’s development into a global regime. The 'beauties' - women of note - who were welcomed to the National Portrait Gallery's early collection were those whose lives and portraits were recognized as significant to the 'civil, ecclesiastical and literary history of the nation'. This brief was interpreted to include figures as diverse as the devout Lady Margaret Beaufort, and the entertaining Lady Emma Hamilton. *History's Beauties*, the first detailed study of this collection, maps a culture of femininity that reframes the Victorian fascination with women's domestic and sentimental presence by locating it within a Parliament-centred 'national' culture.

Life in the coal mines of Ohio and Pennsylvania was fraught with tragedy, illness and death in the early 20th Century. Irish immigrant Jamie Burns fights anti-Irish sentiment and danger, both in the mines and out. In Southeastern Ohio, the Markhams continue to build their merchandising empire, with builder Fred Hunt providing both inspiration for

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the Markhams and a distraction for several women whose paths cross his. Fictitious characters interact with real historical figures in this look at the early days of the United Mine Workers of America in the Appalachian Valley coal region.

Haydn's music has been performed continuously for more than two hundred years. But what do we play, and what do we listen to, when it comes to Haydn? Can we still appreciate the rich rhetorical nuances of this music, which from its earliest days was meant to be played by professionals and amateurs alike? With *The Virtual Haydn*, Tom Beghin—himself a professional keyboard player—delves deeply into eighteenth-century history and musicology to help us hear a properly complex Haydn. Unusually for a scholarly work, the book is presented in the first person, as Beghin takes us on what is clearly a very personal journey into the past. When a discussion of a group of Viennese sonatas, for example, leads him into an analysis of the contemporary interest in physiognomy, Beghin applies what he learns about the role of facial expressions during his own performance of the music. Elsewhere, he analyzes gesture and gender, changes in keyboard technology, and the role of amateurs in eighteenth-century musical culture. The resulting book is itself a fascinating, bravura performance, one that partakes of eighteenth-century idiosyncrasy while drawing on a panoply of twenty-first-century knowledge.

Waltzing Australia was born out of a dream-and a journey. After walking away from her corporate career, Cynthia Clampitt headed to Australia, to start over, to write, and to

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test the limits of what she could do. *Waltzing Australia* recounts that joyous adventure. It is a story about change and about making dreams come true. But more than that, it is about Australia: the history, legends and art, both European and Aboriginal; the beauty, the challenge, the people, the land. From Sydney to Perth, Tasmania to Darwin, tropics to desert, city to wilderness, Clampitt carries the reader along on an exhilarating grand tour of a fascinating country. With a writing style reminiscent of Annie Dillard, she captures the essence of the land Down Under and invites others to fall in love with Australia.

The *Routledge Companion to Global Internet Histories* brings together research on the diverse Internet histories that have evolved in different regions, language cultures and social contexts across the globe. While the Internet is now in its fifth decade, the understanding and formulation of its histories outside of an anglophone framework is still very much in its infancy. From Tunisia to Taiwan, this volume emphasizes the importance of understanding and formulating Internet histories outside of the anglophone case studies and theoretical paradigms that have thus far dominated academic scholarship on Internet history. Interdisciplinary in scope, the collection offers a variety of historical lenses on the development of the Internet: as a new communication technology seen in the context of older technologies; as a new form of sociality read alongside previous technologically mediated means of relating; and as a new media "vehicle" for the communication of content.

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Beauty in architecture matters again. This issue of AD posits that after 80 years of aggressive suppression of engagement with aesthetics, the temporarily dormant preoccupation with beauty is back. This is evidenced by a current cultural shift from the supposedly objective to an emerging trust in the subjective – a renewed fascination for aesthetics supported by new knowledge emanating simultaneously from disparate disciplines. Digital design continues to influence architectural discourse, not only due to changes in manufacturing but also through establishing meaning. The very term 'post-digital' was introduced by computational designers and artists, who accept that digital gains in architectural design are augmented by human judgement and cognitive intuition. The issue takes an interdisciplinary approach to this re-emerging interest in beauty across neuroscience, neuroaesthetics, mathematics, philosophy and architecture, while discussing the work of the international architects, in both practice and academe, who are generating new aesthetics. Contributors: Alisa Andrasek, Izaskun Chinchilla, Marjan Colletti, Peter Cook, Robbert Dijkgraaf, Winka Dubbeldam, David Garcia, Graham Harman, Claudia Pasquero and Marco Poletto, Alan Powers, Gilles Retsin, Kristina Schinegger and Stefan Rutzinger, Fleur Watson and Martyn Hook and Semir Zeki. Featured architects: Archi-Tectonics, ecoLogicStudio, NaJa & deOstos, Kazuyo Sejima + Ryue Nishizawa/SANAA, soma architecture, Studio Gang, John Wardle Architects and Tom Wiscombe Architecture.

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