

Introduction To Octave For Engineers And Scientists

This book is aimed at those in engineering/scientific fields who have never learned programming before but are eager to master the C language quickly so as to immediately apply it to problem solving in numerical analysis. The book skips unnecessary formality but explains all the important aspects of C essential for numerical analysis. Topics covered in numerical analysis include single and simultaneous equations, differential equations, numerical integration, and simulations by random numbers. In the Appendices, quick tutorials for gnuplot, Octave/MATLAB, and FORTRAN for C users are provided.

This book provides a self-contained introduction to the simulation of flow and transport in porous media, written by a developer of numerical methods. The reader will learn how to implement reservoir simulation models and computational algorithms in a robust and efficient manner. The book contains a large number of numerical examples, all fully equipped with online code and data, allowing the reader to reproduce results, and use them as a starting point for their own work. All of the examples in the book are based on the MATLAB Reservoir Simulation Toolbox (MRST), an open-source toolbox popular in both academic institutions and the petroleum industry. The book can also be seen as a user guide to the MRST software. It will prove invaluable for researchers, professionals and advanced students using reservoir simulation methods. This title is also available as Open Access on Cambridge Core.

Written for people who manage information security risks for their organizations, this book details a security risk evaluation approach called "OCTAVE." The book provides a framework for systematically evaluating and managing security risks, illustrates the implementation of self-directed evaluations, and shows how to tailor evaluation methods to the needs of specific organizations. A running example illustrates key concepts and techniques. Evaluation worksheets and a catalog of best practices are included. The authors are on the technical staff of the Software Engineering Institute. Annotation copyrighted by Book News, Inc., Portland, OR

An introductory textbook for people who have not programmed before. Covers basic MATLAB programming with emphasis on modeling and simulation of physical systems.

Fluidization Engineering, Second Edition, expands on its original scope to encompass these new areas and introduces reactor models specifically for these contacting regimes. Completely revised and updated, it is essentially a new book. Its aim is to distill from the thousands of studies those particular developments that are pertinent for the engineer concerned with predictive methods, for the designer, and for the user and potential user of fluidized beds. Covers the recent advances in the field of fluidization. Presents the studies of developments necessary to the engineers, designers, and users of fluidized beds.

The field of chemical engineering is in constant evolution, and access to information technology is changing the way chemical engineering problems are addressed. Inspired by the need for a user-friendly chemical engineering text that demonstrates the real-world applicability of different computer programs, Introduction to Software for Chemical Engineers acquaints readers with the capabilities of various general purpose, mathematical, process modeling and simulation, optimization, and specialized software packages, while explaining how to use the software to solve typical problems in fluid mechanics, heat and mass transfer, mass and energy balances, unit operations, reactor engineering, and process and equipment design and control. Employing nitric acid production, methanol and ammonia recycle loops, and SO₂ oxidation reactor case studies and other practical examples, Introduction to Software for Chemical Engineers shows how computer packages such as Excel, MATLAB®, Mathcad, CHEMCAD, Aspen HYSYS®, gPROMS, CFD, DEM, GAMS, and AIMMS are used in the design and operation of chemical reactors, distillation columns, cooling towers, and more. Make Introduction to Software for Chemical Engineers your go-to guide and quick reference for the use of computer software in chemical engineering applications.

Familiarize yourself with Octave using this concise, practical tutorial that is focused on writing code to learn concepts. Starting from the basics, this book covers array-based computing, plotting, and working with files in Octave, which can run MATLAB files without modification. Introduction to Octave is useful for industry engineers, researchers, and students who are looking for open-source solutions for numerical computation. In this book you will learn by doing, avoiding technical jargon, which makes the concepts easy to learn. First you'll see how to run basic calculations, absorbing technical complexities incrementally as you progress toward advanced topics. Throughout, the language is kept simple to ensure that readers at all levels can grasp the concepts. What You'll Learn Apply sample code to your engineering or science problems Work with Octave arrays, functions, and loops Use Octave's plotting functions for data visualization Solve numerical computing and computational engineering problems with Octave Who This Book Is For Engineers, scientists, researchers, and students who are new to Octave. Some prior programming experience would be helpful but not required.

An elementary first course for students in mathematics and engineering Practical in approach: examples of code are provided for students to debug, and tasks – with full solutions – are provided at the end of each chapter Includes a glossary of useful terms, with each term supported by an example of the syntaxes commonly encountered

Starting from a basic knowledge of mathematics and mechanics gained in standard foundation classes, Theory of Lift: Introductory Computational Aerodynamics in MATLAB/Octave takes the reader conceptually through from the fundamental mechanics of lift to the stage of actually being able to make practical calculations and predictions of the coefficient of lift for realistic wing profile and planform geometries. The classical framework and methods of aerodynamics are covered in detail and the reader is shown how they may be used to develop simple yet powerful MATLAB or Octave programs that accurately predict and visualise the dynamics of real wing shapes, using lumped vortex, panel, and vortex lattice methods. This book contains all the mathematical development and formulae required in standard incompressible aerodynamics as well as dozens of small but complete working programs which can be put to use immediately using either the popular MATLAB or free Octave computational modelling packages. Key features: Synthesizes the classical foundations of aerodynamics with hands-on computation, emphasizing interactivity and visualization. Includes complete source code for all programs, all listings having been tested for compatibility with both MATLAB and Octave. Companion website (<http://www.wiley.com/go/mcbain>) hosting codes and

solutions. Theory of Lift: Introductory Computational Aerodynamics in MATLAB/Octave is an introductory text for graduate and senior undergraduate students on aeronautical and aerospace engineering courses and also forms a valuable reference for engineers and designers.

In MATLAB, Learn the essential skills needed to use the flexible MATLAB system. You will be able to apply the highly modular system towards the purposes you need by harnessing the power of its different toolboxes. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject. We hope you find this book useful in shaping your future career & Business.

Originally published in 1951 and the first English book on the subject, this textbook is aimed at both the specialist and non-specialist alike and provides a thorough and detailed introduction on the principles that underlie the action of automatic controls, servo-mechanisms and regulators. The early chapters provide a solid foundation to the theory of control and are in the most part descriptive, introducing fundamental terminology and explaining the principles, which underlie the operation of all control systems, whilst in the last three chapters more advanced techniques are used to give an account of the methods employed by control engineers. Modern contributions to the theory at the time are included and questions are set at the end of each chapter. Giving a 'historical summary of the main landmarks in the development of control theory', this book will be of value to anyone with an interest in the history of engineering.

Computational Economics: A concise introduction is a comprehensive textbook designed to help students move from the traditional and comparative static analysis of economic models, to a modern and dynamic computational study. The ability to equate an economic problem, to formulate it into a mathematical model and to solve it computationally is becoming a crucial and distinctive competence for most economists. This vital textbook is organized around static and dynamic models, covering both macro and microeconomic topics, exploring the numerical techniques required to solve those models. A key aim of the book is to enable students to develop the ability to modify the models themselves so that, using the MATLAB/Octave codes provided on the book and on the website, students can demonstrate a complete understanding of computational methods. This textbook is innovative, easy to read and highly focused, providing students of economics with the skills needed to understand the essentials of using numerical methods to solve economic problems. It also provides more technical readers with an easy way to cope with economics through modelling and simulation. Later in the book, more elaborate economic models and advanced numerical methods are introduced which will prove valuable to those in more advanced study. This book is ideal for all students of economics, mathematics, computer science and engineering taking classes on Computational or Numerical Economics.

The essential introduction to the principles and applications of feedback systems—now fully revised and expanded This textbook covers the mathematics needed to model, analyze, and design feedback systems. Now more user-friendly than ever, this revised and expanded edition of Feedback Systems is a one-volume resource for students and researchers in mathematics and engineering. It has applications across a range of disciplines that utilize feedback in physical, biological, information, and economic systems. Karl Åström and Richard Murray use techniques from physics, computer science, and operations research to introduce control-oriented modeling. They begin with state space tools for analysis and design, including stability of solutions, Lyapunov functions, reachability, state feedback observability, and estimators. The matrix exponential plays a central role in the analysis of linear control systems, allowing a concise development of many of the key concepts for this class of models. Åström and Murray then develop and explain tools in the frequency domain, including transfer functions, Nyquist analysis, PID control, frequency domain design, and robustness. Features a new chapter on design principles and tools, illustrating the types of problems that can be solved using feedback Includes a new chapter on fundamental limits and new material on the Routh-Hurwitz criterion and root locus plots Provides exercises at the end of every chapter Comes with an electronic solutions manual An ideal textbook for undergraduate and graduate students Indispensable for researchers seeking a self-contained resource on control theory

Assuming no prior background in linear algebra or real analysis, An Introduction to MATLAB® Programming and Numerical Methods for Engineers enables you to develop good computational problem solving techniques through the use of numerical methods and the MATLAB® programming environment. Part One introduces fundamental programming concepts, using simple examples to put new concepts quickly into practice. Part Two covers the fundamentals of algorithms and numerical analysis at a level allowing you to quickly apply results in practical settings. Tips, warnings, and "try this" features within each chapter help the reader develop good programming practices Chapter summaries, key terms, and functions and operators lists at the end of each chapter allow for quick access to important information At least three different types of end of chapter exercises — thinking, writing, and coding — let you assess your understanding and practice what you've learned

Simulation of ODE/PDE Models with MATLAB®, OCTAVE and SCILAB shows the reader how to exploit a fuller array of numerical methods for the analysis of complex scientific and engineering systems than is conventionally employed. The book is dedicated to numerical simulation of distributed parameter systems described by mixed systems of algebraic equations, ordinary differential equations (ODEs) and partial differential equations (PDEs). Special attention is paid to the numerical method of lines (MOL), a popular approach to the solution of time-dependent PDEs, which proceeds in two basic steps: spatial discretization and time integration. Besides conventional finite-difference and element techniques, more advanced spatial-approximation methods are examined in some detail, including nonoscillatory schemes and adaptive-grid approaches. A MOL

toolbox has been developed within MATLAB®/OCTAVE/SCILAB. In addition to a set of spatial approximations and time integrators, this toolbox includes a collection of application examples, in specific areas, which can serve as templates for developing new programs. Simulation of ODE/PDE Models with MATLAB®, OCTAVE and SCILAB provides a practical introduction to some advanced computational techniques for dynamic system simulation, supported by many worked examples in the text, and a collection of codes available for download from the book's page at www.springer.com. This text is suitable for self-study by practicing scientists and engineers and as a final-year undergraduate course or at the graduate level.

Building on his highly successful textbook on C++, David Yevick provides a concise yet comprehensive one-stop course in three key programming languages, C++, Java and Octave (a freeware alternative to MATLAB). Employing only public-domain software, this book presents a unique overview of numerical and programming techniques, including object-oriented programming, elementary and advanced topics in numerical analysis, physical system modelling, scientific graphics, software engineering and performance issues. Compact, transparent code in all three programming languages is applied to the fundamental equations of quantum mechanics, electromagnetics, mechanics and statistical mechanics. Uncommented versions of the code that can be immediately modified and adapted are provided online for the more involved programs. This compact, practical text is an invaluable introduction for students in all undergraduate- and graduate-level courses in the physical sciences or engineering that require numerical modelling, and also a key reference for instructors and scientific programmers.

Scientific Computing for Scientists and Engineers is designed to teach undergraduate students relevant numerical methods and required fundamentals in scientific computing. Most problems in science and engineering require the solution of mathematical problems, most of which can only be done on a computer. Accurately approximating those problems requires solving differential equations and linear systems with millions of unknowns, and smart algorithms can be used on computers to reduce calculation times from years to minutes or even seconds. This book explains: How can we approximate these important mathematical processes? How accurate are our approximations? How efficient are our approximations? Scientific Computing for Scientists and Engineers covers: An introduction to a wide range of numerical methods for linear systems, eigenvalue problems, differential equations, numerical integration, and nonlinear problems; Scientific computing fundamentals like floating point representation of numbers and convergence; Analysis of accuracy and efficiency; Simple programming examples in MATLAB to illustrate the algorithms and to solve real life problems; Exercises to reinforce all topics.

Familiarize yourself with Scilab using this concise, practical tutorial that is focused on writing code to learn concepts. Starting from the basics, this book covers array-based computing, plotting, and working with files in Scilab. Introduction to Scilab is useful for industry engineers, researchers, and students who are looking for open-source solutions for numerical computation. In this book you will learn by doing, avoiding technical jargon, which makes the concepts easy to learn. First you'll see how to run basic calculations, absorbing technical complexities incrementally as you progress toward advanced topics. Throughout, the language is kept simple to ensure that readers at all levels can grasp the concepts. After reading this book, you will come away with sample code that can be re-purposed and applied to your own projects using Scilab. What You'll Learn Apply sample code to your engineering or science problems Work with Scilab arrays, functions, and loops Use Scilab's plotting functions for data visualization Solve numerical computing and computational engineering problems with Scilab Who This Book Is For Engineers, scientists, researchers, and students who are new to Scilab. Some prior programming experience would be helpful but not required.

Preface to the First Edition This textbook is an introduction to Scientific Computing. We will illustrate several numerical methods for the computer solution of certain classes of mathematical problems that cannot be faced by paper and pencil. We will show how to compute the zeros or the integrals of continuous functions, solve linear systems, approximate functions by polynomials and construct accurate approximations for the solution of differential equations. With this aim, in Chapter 1 we will illustrate the rules of the game that computers adopt when storing and operating with real and complex numbers, vectors and matrices. In order to make our presentation concrete and appealing we will adopt the programming environment MATLAB as a faithful companion. We will gradually discover its principal commands, statements and constructs. We will show how to execute all the algorithms that we introduce throughout the book. This will enable us to furnish an immediate quantitative assessment of their theoretical properties such as stability, accuracy and complexity. We will solve several problems that will be raised through exercises and examples, often stemming from scientific applications.

The third edition of Engineering Flow and Heat Exchange is the most practical textbook available on the design of heat transfer and equipment. This book is an excellent introduction to real-world applications for advanced undergraduates and an indispensable reference for professionals. The book includes comprehensive chapters on the different types and classifications of fluids, how to analyze fluids, and where a particular fluid fits into a broader picture. This book includes various a wide variety of problems and solutions – some whimsical and others directly from industrial applications. Numerous practical examples of heat transfer Different from other introductory books on fluids Clearly written, simple to understand, written for students to absorb material quickly Discusses non-Newtonian as well as Newtonian fluids Covers the entire field concisely Solutions manual with worked examples and solutions provided

This book provides an introduction to the core features of the Python programming language and Matplotlib plotting routings for scientists and engineers (or students of either discipline) who want to use Python™ to analyse data, simulate physical processes, and render publication-quality plots. No previous programming experience is needed before reading the first page. Readers will learn the core features of the Python programming language in under a day. They will be able to immediately use Python to implement codes

that solve their own problems and make beautiful plots and animations. Python code is extremely fast to prototype, allowing users to achieve results quickly and accurately. The examples within the book are available for download at <http://pythonessentials.com>. Python and Matplotlib Essentials for Scientists and Engineers is accessible for motivated high-school students, but will likely be most useful for undergraduate and graduate students as well as working professionals who have some background with the basic mathematical concepts. This book is intended for technical people who want to get things done.

The field of Chemical Engineering and its link to computer science is in constant evolution and new engineers have a variety of tools at their disposal to tackle their everyday problems. Introduction to Software for Chemical Engineers, Second Edition provides a quick guide to the use of various computer packages for chemical engineering applications. It covers a range of software applications from Excel and general mathematical packages such as MATLAB and MathCAD to process simulators, CHEMCAD and ASPEN, equation-based modeling languages, gProms, optimization software such as GAMS and AIMS, and specialized software like CFD or DEM codes. The different packages are introduced and applied to solve typical problems in fluid mechanics, heat and mass transfer, mass and energy balances, unit operations, reactor engineering, process and equipment design and control. This new edition offers a wider view of packages including open source software such as R, Python and Julia. It also includes complete examples in ASPEN Plus, adds ANSYS Fluent to CFD codes, Lingo to the optimization packages, and discusses Engineering Equation Solver. It offers a global idea of the capabilities of the software used in the chemical engineering field and provides examples for solving real-world problems. Written by leading experts, this book is a must-have reference for chemical engineers looking to grow in their careers through the use of new and improving computer software. Its user-friendly approach to simulation and optimization as well as its example-based presentation of the software, makes it a perfect teaching tool for both undergraduate and master levels.

Get a quick start to learn, understand, and apply GNU Octave using a math- and programming-friendly approach. This book focuses on an end-to-end track to teach mathematical programming, data science, signal processing, and image processing with GNU Octave. GNU Octave by Example starts with an introduction to GNU Octave, a free and open-source alternative to MATLAB. Next, it explains the processes to install GNU Octave on popular operating systems such as Windows, Ubuntu, Raspberry Pi, and other platforms. Further, it covers hands-on exercises with GNU Octave exploring the basic functionality and command line in interactive mode. This is followed by covering matrices and various operations including how to read and analyze data from various sources. Moving forward, it introduces commonly used programming constructs in data visualization. It explains 2D and 3D data visualization along with data analysis. It also demonstrates the concepts related to geometry and its application with GNU Octave. It concludes with coverage of signal processing followed by image, video, and audio processing techniques. After reading this book, you will be able to write your own programs for scientific and numerical applications. What You Will Learn ? Understand the practical aspects of GNU Octave with math and programming-friendly abstractions ? Install GNU Octave on multiple platforms including Windows, Raspberry Pi, and Ubuntu ? Work with GNU Octave using the GUI, the command line, and Jupyter notebooks ? Implement 2D and 3D data visualization and analysis with GNU Octave Who This Book Is For Software engineers, data engineers, data science enthusiasts, and computer vision professionals.

This is the second edition of the book titled, GNU OCTAVE FOR BEGINNERS. A number of enhancements have been made: some of the subjects are explained in more details, additional sections are added, and exercise problems and answers are added along with the programs used to answer the problems. The total number of pages are nearly 40% increased.

To learn to program is to be initiated into an entirely new way of thinking about engineering, mathematics, and the world in general. Computation is integral to all modern engineering disciplines, so the better you are at programming, the better you will be in your chosen field. The author departs radically from the typical presentation by teaching concepts and techniques in a rigorous manner rather than listing how to use libraries and functions. He presents pointers in the very first chapter as part of the development of a computational model that facilitates an ab initio presentation of subjects such as function calls, call-by-reference, arrays, the stack, and the heap. The model also allows students to practice the essential skill of memory manipulation throughout the entire course rather than just at the end. As a result, this textbook goes further than is typical for a one-semester course -- abstract data types and linked lists, for example, are covered in depth. The computational model will also serve students in their adventures with programming beyond the course: instead of falling back on rules, they can think through the model to decide how a new programming concept fits with what they already know. The book is appropriate for undergraduate students of engineering and computer science, and graduate students of other disciplines. It contains many exercises integrated into the main text, and the author has made the source code available online.

This book presents computer programming as a key method for solving mathematical problems. There are two versions of the book, one for MATLAB and one for Python. The book was inspired by the Springer book TCSE 6: A Primer on Scientific Programming with Python (by Langtangen), but the style is more accessible and concise, in keeping with the needs of engineering students. The book outlines the shortest possible path from no previous experience with programming to a set of skills that allows the students to write simple programs for solving common mathematical problems with numerical methods in engineering and science courses. The emphasis is on generic algorithms, clean design of programs, use of functions, and automatic tests for verification.

Orbital Mechanics for Engineering Students, Second Edition, provides an introduction to the basic concepts of space mechanics. These include vector kinematics in three dimensions; Newton's laws of motion and gravitation; relative motion; the vector-based solution of the classical two-body problem; derivation of Kepler's equations; orbits in three dimensions; preliminary orbit determination; and orbital maneuvers. The book also covers relative motion and the two-impulse rendezvous problem; interplanetary mission design using patched conics; rigid-body dynamics used to characterize the attitude of a space vehicle; satellite attitude dynamics; and the characteristics and design of multi-stage launch vehicles. Each chapter begins with an outline of key concepts and concludes with problems that are based on the material covered. This text is written for undergraduates who are studying orbital mechanics for the first time and have completed courses in physics, dynamics, and mathematics, including differential equations and applied linear algebra. Graduate students, researchers, and experienced practitioners will also find useful review materials in the book. NEW: Reorganized and improved discussions of

coordinate systems, new discussion on perturbations and quaternions NEW: Increased coverage of attitude dynamics, including new Matlab algorithms and examples in chapter 10 New examples and homework problems

Makes Numerical Programming More Accessible to a Wider Audience Bearing in mind the evolution of modern programming, most specifically emergent programming languages that reflect modern practice, Numerical Programming: A Practical Guide for Scientists and Engineers Using Python and C/C++ utilizes the author's many years of practical research and teaching experience to offer a systematic approach to relevant programming concepts. Adopting a practical, broad appeal, this user-friendly book offers guidance to anyone interested in using numerical programming to solve science and engineering problems. Emphasizing methods generally used in physics and engineering—from elementary methods to complex algorithms—it gradually incorporates algorithmic elements with increasing complexity.

Develop a Combination of Theoretical Knowledge, Efficient Analysis Skills, and Code Design Know-How The book encourages algorithmic thinking, which is essential to numerical analysis. Establishing the fundamental numerical methods, application numerical behavior and graphical output needed to foster algorithmic reasoning, coding dexterity, and a scientific programming style, it enables readers to successfully navigate relevant algorithms, understand coding design, and develop efficient programming skills. The book incorporates real code, and includes examples and problem sets to assist in hands-on learning. Begins with an overview on approximate numbers and programming in Python and C/C++, followed by discussion of basic sorting and indexing methods, as well as portable graphic functionality

Contains methods for function evaluation, solving algebraic and transcendental equations, systems of linear algebraic equations, ordinary differential equations, and eigenvalue problems Addresses approximation of tabulated functions, regression, integration of one- and multi-dimensional functions by classical and Gaussian quadratures, Monte Carlo integration techniques, generation of random variables, discretization methods for ordinary and partial differential equations, and stability analysis This text introduces platform-independent numerical programming using Python and C/C++, and appeals to advanced undergraduate and graduate students in natural sciences and engineering, researchers involved in scientific computing, and engineers carrying out applicative calculations.

Highlighting the new aspects of MATLAB® 7.10 and expanding on many existing features, MATLAB® Primer, Eighth Edition shows you how to solve problems in science, engineering, and mathematics. Now in its eighth edition, this popular primer continues to offer a hands-on, step-by-step introduction to using the powerful tools of MATLAB. New to the Eighth Edition A new chapter on object-oriented programming Discussion of the MATLAB File Exchange window, which provides direct access to over 10,000 submissions by MATLAB users Major changes to the MATLAB Editor, such as code folding and the integration of the Code Analyzer (M-Lint) into the Editor Explanation of more powerful Help tools, such as quick help popups for functions via the Function Browser The new bsxfun function A synopsis of each of the MATLAB Top 500 most frequently used functions, operators, and special characters The addition of several useful features, including sets, logical indexing, isequal, repmat, reshape, varargin, and varargout The book takes you through a series of simple examples that become progressively more complex. Starting with the core components of the MATLAB desktop, it demonstrates how to handle basic matrix operations and expressions in MATLAB. The text then introduces commonly used functions and explains how to write your own functions, before covering advanced features, such as object-oriented programming, calling other languages from MATLAB, and MATLAB graphics. It also presents an in-depth look at the Symbolic Toolbox, which solves problems analytically rather than numerically.

This book introduces the basic concepts of signal processing for scientists and students with no engineering background. The book presents the concepts with minimum use of mathematical formulations and more emphasis on visual illustrations. The idea is to present an intuitive approach to understanding the basics of signal processing and exemplify some practical applications of the concepts by which the readers achieve basic knowledge and skills in signal processing. Most of illustrations in the book have been created by computer programming in MATLAB®; thus, the reader will learn the basics of using computers in signal processing applications.

Octave is open source equivalent for basic MATLAB package. Its usage in scientific and numerical computation is gaining popularity day by day. It can run MATLAB files without modifications. Present book gives introduction to Octave for a new-user. Starting from very basic, it goes on to explain array based computing, plotting and working with files. The book is useful for students, researchers and students who are looking for a open source software for numerical computation. It is written in a very concise format where learn-by-doing methodology is adopted so that new user can start developing quickly.

CHAPTERS: 1 - Introduction to octave, 2- Interactive Octave Sessions, 3- Working with Arrays, 4-Plotting, 5 - Data through file reading and writing, 6- Functions and loops, 7- Numerical computing formalism Learn Two Popular Programming Languages in a Single Volume Widely used by scientists and engineers, well-established MATLAB® and open-source Octave are similar software programs providing excellent capabilities for data analysis, visualization, and more. By means of straightforward explanations and examples from different areas in mathematics, engineering, finance, and physics, Essential MATLAB and Octave explains how MATLAB and Octave are powerful tools applicable to a variety of problems. This text provides an introduction that reveals basic structures and syntax, demonstrates the use of functions and procedures, outlines availability in various platforms, and highlights the most important elements for both programs. Effectively Implement Models and Prototypes Using Computational Models This text requires no prior knowledge. Self-contained, it allows the reader to use the material whenever needed rather than follow a particular order. Compatible with both languages, the book material incorporates commands and structures that allow the reader to gain a greater awareness of MATLAB and Octave, write their own code, and implement their scripts and programs within a variety of applicable fields. It is always made clear when particular examples apply only to MATLAB or only to Octave, allowing the book to be used flexibly depending on readers' requirements. Includes brief, simple code that works in both MATLAB and Octave Provides exercise sections at the end of each chapter Introduces framed examples and discussions with a scientific twist Exercises are provided at the end of each chapter Essential MATLAB and Octave offers an introductory course in MATLAB and Octave programming and is an authoritative resource for students in physics, mathematics, statistics, engineering, and any other subjects that require the use of computers to solve numerical problems.

Today, scientific computing and data analysis play an integral part in most scientific disciplines ranging from mathematics and biology to imaging processing and finance. With GNU Octave you have a highly flexible tool that can solve a vast number of such different problems as complex statistical analysis and dynamical system studies. The GNU Octave Beginner's Guide gives you an introduction that enables you to solve and analyze complicated numerical problems. The book is based on numerous concrete examples and at the end of each chapter you will find exercises to test your knowledge. It's easy to learn GNU Octave, with the GNU Octave Beginner's Guide to hand. Using real-world examples the GNU Octave Beginner's Guide will take you through the most important aspects of GNU Octave. This practical guide takes you from the basics where you are introduced to the interpreter to a more advanced level where you will learn how to build your own specialized and highly optimized GNU Octave toolbox package. The book starts by introducing you to work variables like vectors and matrices, demonstrating how to perform simple arithmetic operations on these objects before explaining how to use some of the simple functionality that comes with GNU Octave, including plotting. It then goes on to show you how to write new functionality into GNU Octave and how to make a toolbox package to solve your specific problem. Finally, it demonstrates how to optimize your code and link GNU Octave with C and C++ code enabling you to solve even the most computationally demanding tasks. After reading GNU Octave Beginner's Guide you will be able to use and tailor GNU Octave to solve most numerical problems and perform complicated data analysis with ease.

A brief introduction to scientific computing with GNU Octave. Designed as a textbook supplement for freshman and sophomore level linear algebra and calculus students.

An introductory textbook for students in architectural engineering programs at colleges and universities. Intended to introduce the student to all of the technical disciplines engaged in the design and construction of buildings. Here is what is discussed: 1. INTRODUCTION 2. AREA DEVELOPMENT PLANS 3. SUSTAINABLE DESIGN 4. LOW IMPACT DEVELOPMENT 5. ARCHITECTURAL DESIGN 6. FOUNDATIONS 7. STRUCTURAL SYSTEMS 8. HEATING, VENTILATING AND AIR CONDITIONING 9. PLUMBING 10. ELECTRICAL DISTRIBUTION 11. LIGHTING 12. FIRE PROTECTION 13. ACCESSIBILITY 14. ENERGY CONSERVATION 15. NOISE CONTROL 16. ROOFING SYSTEMS.

The use of MATLAB is ubiquitous in the scientific and engineering communities today, and justifiably so. Simple programming, rich graphic facilities, built-in functions, and extensive toolboxes offer users the power and flexibility they need to solve the complex analytical problems inherent in modern technologies. The ability to use MATLAB effectively has become practically a prerequisite to success for engineering professionals. Like its best-selling predecessor, *Electronics and Circuit Analysis Using MATLAB, Second Edition* helps build that proficiency. It provides an easy, practical introduction to MATLAB and clearly demonstrates its use in solving a wide range of electronics and circuit analysis problems. This edition reflects recent MATLAB enhancements, includes new material, and provides even more examples and exercises. New in the Second Edition: Thorough revisions to the first three chapters that incorporate additional MATLAB functions and bring the material up to date with recent changes to MATLAB A new chapter on electronic data analysis Many more exercises and solved examples New sections added to the chapters on two-port networks, Fourier analysis, and semiconductor physics MATLAB m-files available for download Whether you are a student or professional engineer or technician, *Electronics and Circuit Analysis Using MATLAB, Second Edition* will serve you well. It offers not only an outstanding introduction to MATLAB, but also forms a guide to using MATLAB for your specific purposes: to explore the characteristics of semiconductor devices and to design and analyze electrical and electronic circuits and systems.

A unique textbook for an undergraduate course on mathematical modeling, *Differential Equations with MATLAB: Exploration, Applications, and Theory* provides students with an understanding of the practical and theoretical aspects of mathematical models involving ordinary and partial differential equations (ODEs and PDEs). The text presents a unifying picture inherent to the study and analysis of more than 20 distinct models spanning disciplines such as physics, engineering, and finance. The first part of the book presents systems of linear ODEs. The text develops mathematical models from ten disparate fields, including pharmacokinetics, chemistry, classical mechanics, neural networks, physiology, and electrical circuits. Focusing on linear PDEs, the second part covers PDEs that arise in the mathematical modeling of phenomena in ten other areas, including heat conduction, wave propagation, fluid flow through fissured rocks, pattern formation, and financial mathematics. The authors engage students by posing questions of all types throughout, including verifying details, proving conjectures of actual results, analyzing broad strokes that occur within the development of the theory, and applying the theory to specific models. The authors' accessible style encourages students to actively work through the material and answer these questions. In addition, the extensive use of MATLAB® GUIs allows students to discover patterns and make conjectures.

This textbook is an introduction to Scientific Computing, in which several numerical methods for the computer-based solution of certain classes of mathematical problems are illustrated. The authors show how to compute the zeros, the extrema, and the integrals of continuous functions, solve linear systems, approximate functions using polynomials and construct accurate approximations for the solution of ordinary and partial differential equations. To make the format concrete and appealing, the programming environments Matlab and Octave are adopted as faithful companions. The book contains the solutions to several problems posed in exercises and examples, often originating from important applications. At the end of each chapter, a specific section is devoted to subjects which were not addressed in the book and contains bibliographical references for a more comprehensive treatment of the material. From the review: "... This carefully written textbook, the third English edition, contains substantial new developments on the numerical solution of differential equations. It is typeset in a two-color design and is written in a style suited for readers who have mathematics, natural sciences, computer sciences or economics as a background and who are interested in a well-organized introduction to the subject." Roberto Plato (Siegen), Zentralblatt MATH 1205.65002.

[Copyright: b7b4d66cc7107fb697246c0b804e667a](https://www.researchgate.net/publication/321111111)