

Introduction To Probability

Bertsekas Solutions

Offering accessible and nuanced coverage, Richard W. Hamming discusses theories of probability with unique clarity and depth. Topics covered include the basic philosophical assumptions, the nature of stochastic methods, and Shannon entropy. One of the best introductions to the topic, *The Art of Probability* is filled with unique insights and tricks worth knowing.

Developed from celebrated Harvard statistics lectures, *Introduction to Probability* provides essential language and tools for understanding statistics, randomness, and uncertainty. The book explores a wide variety of applications and examples, ranging from coincidences and paradoxes to Google PageRank and Markov chain Monte Carlo (MCMC). Additional application areas explored include genetics, medicine, computer science, and information theory. The authors present the material in an accessible style and motivate concepts using real-world examples. Throughout, they use stories to uncover connections between the fundamental distributions in statistics and conditioning to reduce complicated problems to manageable pieces. The book includes many intuitive explanations, diagrams, and practice problems. Each chapter ends with a

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section showing how to perform relevant simulations and calculations in R, a free statistical software environment. The second edition adds many new examples, exercises, and explanations, to deepen understanding of the ideas, clarify subtle concepts, and respond to feedback from many students and readers. New supplementary online resources have been developed, including animations and interactive visualizations, and the book has been updated to dovetail with these resources.

Supplementary material is available on Joseph Blitzstein's website [www. stat110.net](http://www.stat110.net). The supplements include: Solutions to selected exercises Additional practice problems Handouts including review material and sample exams Animations and interactive visualizations created in connection with the edX online version of Stat 110. Links to lecture videos available on iTunes U and YouTube There is also a complete instructor's solutions manual available to instructors who require the book for a course.

In *Beginning Arduino*, you will learn all about the popular Arduino microcontroller by working your way through an amazing set of 50 cool projects. You'll progress from a complete beginner regarding Arduino programming and electronics knowledge to intermediate skills and the confidence to create your own amazing Arduino projects. Absolutely no experience in programming or electronics required!

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Rather than requiring you to wade through pages of theory before you start making things, this book has a hands-on approach. You will dive into making projects right from the start, learning how to use various electronic components and how to program the Arduino to control or communicate with those components. Each project is designed to build upon the knowledge learned in earlier projects and to further your knowledge in programming as well as skills with electronics. By the end of the book you will be able create your own projects confidently and with creativity. Please note: the print version of this title is black & white; the eBook is full color. You can download the color diagrams in the book from <http://www.apress.com/9781430232407>

One of the goals of artificial intelligence (AI) is creating autonomous agents that must make decisions based on uncertain and incomplete information. The goal is to design rational agents that must take the best action given the information available and their goals. *Decision Theory Models for Applications in Artificial Intelligence: Concepts and Solutions* provides an introduction to different types of decision theory techniques, including MDPs, POMDPs, Influence Diagrams, and Reinforcement Learning, and illustrates their application in artificial intelligence. This book provides insights into the advantages and challenges of using decision theory models for developing intelligent systems.

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Introduction to Probability, Second Edition, discusses probability theory in a mathematically rigorous, yet accessible way. This one-semester basic probability textbook explains important concepts of probability while providing useful exercises and examples of real world applications for students to consider. This edition demonstrates the applicability of probability to many human activities with examples and illustrations. After introducing fundamental probability concepts, the book proceeds to topics including conditional probability and independence; numerical characteristics of a random variable; special distributions; joint probability density function of two random variables and related quantities; joint moment generating function, covariance and correlation coefficient of two random variables; transformation of random variables; the Weak Law of Large Numbers; the Central Limit Theorem; and statistical inference. Each section provides relevant proofs, followed by exercises and useful hints. Answers to even-numbered exercises are given and detailed answers to all exercises are available to instructors on the book companion site. This book will be of interest to upper level undergraduate students and graduate level students in statistics, mathematics, engineering, computer science, operations research, actuarial science, biological sciences, economics, physics, and some of the social sciences. Demonstrates the applicability

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of probability to many human activities with examples and illustrations Discusses probability theory in a mathematically rigorous, yet accessible way Each section provides relevant proofs, and is followed by exercises and useful hints Answers to even-numbered exercises are provided and detailed answers to all exercises are available to instructors on the book companion site

Introduction to Probability Models, 8th Edition, continues to introduce and inspire readers to the art of applying probability theory to phenomena in fields such as engineering, computer science, management and actuarial science, the physical and social sciences, and operations research. Now revised and updated, this best-selling book retains its hallmark intuitive, lively writing style, captivating introduction to applications from diverse disciplines, and plentiful exercises and worked-out examples.

The 8th Edition includes five new sections and numerous new examples and exercises, many of which focus on strategies applicable in risk industries such as insurance or actuarial work. The five new sections include: * Section 3.6.4 presents an elementary approach, using only conditional expectation, for computing the expected time until a sequence of independent and identically distributed random variables produce a specified pattern. *

Section 3.6.5 derives an identity involving compound Poisson random variables and then uses it to obtain

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an elegant recursive formula for the probabilities of compound Poisson random variables whose incremental increases are nonnegative and integer valued * Section 5.4.3 is concerned with a conditional Poisson process, a type of process that is widely applicable in the risk industries * Section 7.10 presents a derivation of and a new characterization for the classical insurance ruin probability. * Section 11.8 presents a simulation procedure known as coupling from the past; its use enables one to exactly generate the value of a random variable whose distribution is that of the stationary distribution of a given Markov chain, even in cases where the stationary distribution cannot itself be explicitly determined. Other Academic Press books by Sheldon Ross: Simulation 3rd Ed., ISBN: 0-12-598053-1 Probability Models for Computer Science, ISBN 0-12-598051-5 Introduction to Probability and Statistics for Engineers and Scientists, 2nd Ed., ISBN: 0-12-598472-3 * Classic text by best-selling author * Continues the tradition of expository excellence * Contains compulsory material for Exam 3 of the Society of Actuaries A uniquely pedagogical, insightful, and rigorous treatment of the analytical/geometrical foundations of optimization. The book provides a comprehensive development of convexity theory, and its rich applications in optimization, including duality, minimax/saddle point theory, Lagrange multipliers,

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and Lagrangian relaxation/nondifferentiable optimization. It is an excellent supplement to several of our books: Convex Optimization Theory (Athena Scientific, 2009), Convex Optimization Algorithms (Athena Scientific, 2015), Nonlinear Programming (Athena Scientific, 2016), Network Optimization (Athena Scientific, 1998), and Introduction to Linear Optimization (Athena Scientific, 1997). Aside from a thorough account of convex analysis and optimization, the book aims to restructure the theory of the subject, by introducing several novel unifying lines of analysis, including: 1) A unified development of minimax theory and constrained optimization duality as special cases of duality between two simple geometrical problems. 2) A unified development of conditions for existence of solutions of convex optimization problems, conditions for the minimax equality to hold, and conditions for the absence of a duality gap in constrained optimization. 3) A unification of the major constraint qualifications allowing the use of Lagrange multipliers for nonconvex constrained optimization, using the notion of constraint pseudonormality and an enhanced form of the Fritz John necessary optimality conditions. Among its features the book: a) Develops rigorously and comprehensively the theory of convex sets and functions, in the classical tradition of Fenchel and Rockafellar b) Provides a geometric, highly visual treatment of convex and nonconvex

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optimization problems, including existence of solutions, optimality conditions, Lagrange multipliers, and duality c) Includes an insightful and comprehensive presentation of minimax theory and zero sum games, and its connection with duality d) Describes dual optimization, the associated computational methods, including the novel incremental subgradient methods, and applications in linear, quadratic, and integer programming e) Contains many examples, illustrations, and exercises with complete solutions (about 200 pages) posted at the publisher's web site

<http://www.athenasc.com/convexity.html>

Dynamic Programming and Stochastic Control

The purpose of this book is to provide a sound introduction to the study of real-world phenomena that possess random variation. It describes how to set up and analyse models of real-life phenomena that involve elements of chance. Motivation comes from everyday experiences of probability, such as that of a dice or cards, the idea of fairness in games of chance, and the random ways in which, say, birthdays are shared or particular events arise. Applications include branching processes, random walks, Markov chains, queues, renewal theory, and Brownian motion. This textbook contains many worked examples and several chapters have been updated and expanded for the second edition. Some mathematical knowledge is assumed. The reader should have the ability to work with unions, intersections and complements of sets; a good facility

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with calculus, including integration, sequences and series; and appreciation of the logical development of an argument. Probability Models is designed to aid students studying probability as part of an undergraduate course on mathematics or mathematics and statistics.

Since the 2014 publication of Introduction to Probability, Statistics, and Random Processes, many have requested the distribution of solutions to the problems in the textbook. This book contains guided solutions to the odd-numbered end-of-chapter problems found in the companion textbook. Student's Solutions Guide for Introduction to Probability, Statistics, and Random Processes has been published to help students better understand the subject and learn the necessary techniques to solve the problems. Additional materials such as videos, lectures, and calculators are available at www.probabilitycourse.com.

Introduction to Probability
Introduction to Probability,
Second Edition
CRC Press

This book provides a self-contained and up-to-date treatment of the Monte Carlo method and develops a common framework under which various Monte Carlo techniques can be "standardized" and compared. Given the interdisciplinary nature of the topics and a moderate prerequisite for the reader, this book should be of interest to a broad audience of quantitative researchers such as computational biologists, computer scientists, econometricians, engineers, probabilists, and statisticians. It can also be used as a textbook for a graduate-level course on Monte Carlo methods.

A well-balanced introduction to probability theory and

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mathematical statistics Featuring updated material, An Introduction to Probability and Statistics, Third Edition remains a solid overview to probability theory and mathematical statistics. Divided into three parts, the Third Edition begins by presenting the fundamentals and foundations of probability. The second part addresses statistical inference, and the remaining chapters focus on special topics. An Introduction to Probability and Statistics, Third Edition includes: A new section on regression analysis to include multiple regression, logistic regression, and Poisson regression A reorganized chapter on large sample theory to emphasize the growing role of asymptotic statistics Additional topical coverage on bootstrapping, estimation procedures, and resampling Discussions on invariance, ancillary statistics, conjugate prior distributions, and invariant confidence intervals Over 550 problems and answers to most problems, as well as 350 worked out examples and 200 remarks Numerous figures to further illustrate examples and proofs throughout An Introduction to Probability and Statistics, Third Edition is an ideal reference and resource for scientists and engineers in the fields of statistics, mathematics, physics, industrial management, and engineering. The book is also an excellent text for upper-undergraduate and graduate-level students majoring in probability and statistics.

This book considers large and challenging multistage decision problems, which can be solved in principle by dynamic programming (DP), but their exact solution is computationally intractable. We discuss solution

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methods that rely on approximations to produce suboptimal policies with adequate performance. These methods are collectively known by several essentially equivalent names: reinforcement learning, approximate dynamic programming, neuro-dynamic programming. They have been at the forefront of research for the last 25 years, and they underlie, among others, the recent impressive successes of self-learning in the context of games such as chess and Go. Our subject has benefited greatly from the interplay of ideas from optimal control and from artificial intelligence, as it relates to reinforcement learning and simulation-based neural network methods. One of the aims of the book is to explore the common boundary between these two fields and to form a bridge that is accessible by workers with background in either field. Another aim is to organize coherently the broad mosaic of methods that have proved successful in practice while having a solid theoretical and/or logical foundation. This may help researchers and practitioners to find their way through the maze of competing ideas that constitute the current state of the art. This book relates to several of our other books: *Neuro-Dynamic Programming* (Athena Scientific, 1996), *Dynamic Programming and Optimal Control* (4th edition, Athena Scientific, 2017), *Abstract Dynamic Programming* (2nd edition, Athena Scientific, 2018), and *Nonlinear Programming* (Athena Scientific, 2016). However, the mathematical style of this book is somewhat different. While we provide a rigorous, albeit short, mathematical account of the theory of finite and infinite horizon dynamic programming, and some

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fundamental approximation methods, we rely more on intuitive explanations and less on proof-based insights. Moreover, our mathematical requirements are quite modest: calculus, a minimal use of matrix-vector algebra, and elementary probability (mathematically complicated arguments involving laws of large numbers and stochastic convergence are bypassed in favor of intuitive explanations). The book illustrates the methodology with many examples and illustrations, and uses a gradual expository approach, which proceeds along four directions: (a) From exact DP to approximate DP: We first discuss exact DP algorithms, explain why they may be difficult to implement, and then use them as the basis for approximations. (b) From finite horizon to infinite horizon problems: We first discuss finite horizon exact and approximate DP methodologies, which are intuitive and mathematically simple, and then progress to infinite horizon problems. (c) From deterministic to stochastic models: We often discuss separately deterministic and stochastic problems, since deterministic problems are simpler and offer special advantages for some of our methods. (d) From model-based to model-free implementations: We first discuss model-based implementations, and then we identify schemes that can be appropriately modified to work with a simulator. The book is related and supplemented by the companion research monograph *Rollout, Policy Iteration, and Distributed Reinforcement Learning* (Athena Scientific, 2020), which focuses more closely on several topics related to rollout, approximate policy iteration, multiagent problems, discrete and Bayesian optimization, and

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distributed computation, which are either discussed in less detail or not covered at all in the present book. The author's website contains class notes, and a series of videolectures and slides from a 2021 course at ASU, which address a selection of topics from both books. A comprehensive and rigorous introduction for graduate students and researchers, with applications in sequential decision-making problems.

This classroom-tested textbook is an introduction to probability theory, with the right balance between mathematical precision, probabilistic intuition, and concrete applications. Introduction to Probability covers the material precisely, while avoiding excessive technical details. After introducing the basic vocabulary of randomness, including events, probabilities, and random variables, the text offers the reader a first glimpse of the major theorems of the subject: the law of large numbers and the central limit theorem. The important probability distributions are introduced organically as they arise from applications. The discrete and continuous sides of probability are treated together to emphasize their similarities. Intended for students with a calculus background, the text teaches not only the nuts and bolts of probability theory and how to solve specific problems, but also why the methods of solution work.

This is a text for a one-quarter or one-semester course in probability, aimed at students who have done a year of calculus. The book is organised so a student can learn the fundamental ideas of probability from the first three chapters without reliance on calculus. Later chapters develop these ideas further using calculus tools. The

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book contains more than the usual number of examples worked out in detail. The most valuable thing for students to learn from a course like this is how to pick up a probability problem in a new setting and relate it to the standard body of theory. The more they see this happen in class, and the more they do it themselves in exercises, the better. The style of the text is deliberately informal. My experience is that students learn more from intuitive explanations, diagrams, and examples than they do from theorems and proofs. So the emphasis is on problem solving rather than theory.

The book covers basic concepts such as random experiments, probability axioms, conditional probability, and counting methods, single and multiple random variables (discrete, continuous, and mixed), as well as moment-generating functions, characteristic functions, random vectors, and inequalities; limit theorems and convergence; introduction to Bayesian and classical statistics; random processes including processing of random signals, Poisson processes, discrete-time and continuous-time Markov chains, and Brownian motion; simulation using MATLAB and R.

Introduction to probability; Finite sample spaces; Conditional probability and independence; One-dimensional random variables; Functions of random variables; Two-and higher dimensional random variables; Further characterization of random variables; The poisson and other discrete random variables; Some important continuous variables; The moment-generating function; Application to reliability theory; Sums of random variables; Samples and sampling distributions;

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Estimation of parameters; Testing hypothesis.

The significantly expanded and updated new edition of a widely used text on reinforcement learning, one of the most active research areas in artificial intelligence.

Reinforcement learning, one of the most active research areas in artificial intelligence, is a computational approach to learning whereby an agent tries to maximize the total amount of reward it receives while interacting with a complex, uncertain environment. In Reinforcement Learning, Richard Sutton and Andrew Barto provide a clear and simple account of the field's key ideas and algorithms. This second edition has been significantly expanded and updated, presenting new topics and updating coverage of other topics. Like the first edition, this second edition focuses on core online learning algorithms, with the more mathematical material set off in shaded boxes. Part I covers as much of reinforcement learning as possible without going beyond the tabular case for which exact solutions can be found. Many algorithms presented in this part are new to the second edition, including UCB, Expected Sarsa, and Double Learning. Part II extends these ideas to function approximation, with new sections on such topics as artificial neural networks and the Fourier basis, and offers expanded treatment of off-policy learning and policy-gradient methods. Part III has new chapters on reinforcement learning's relationships to psychology and neuroscience, as well as an updated case-studies chapter including AlphaGo and AlphaGo Zero, Atari game playing, and IBM Watson's wagering strategy. The final chapter discusses the future societal impacts of

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reinforcement learning.

An introduction to probability at the undergraduate level. Chance and randomness are encountered on a daily basis. Authored by a highly qualified professor in the field, *Probability: With Applications and R* delves into the theories and applications essential to obtaining a thorough understanding of probability. With real-life examples and thoughtful exercises from fields as diverse as biology, computer science, cryptology, ecology, public health, and sports, the book is accessible for a variety of readers. The book's emphasis on simulation through the use of the popular R software language clarifies and illustrates key computational and theoretical results. *Probability: With Applications and R* helps readers develop problem-solving skills and delivers an appropriate mix of theory and application. The book includes:

- Chapters covering first principles, conditional probability, independent trials, random variables, discrete distributions, continuous probability, continuous distributions, conditional distribution, and limits
- An early introduction to random variables and Monte Carlo simulation and an emphasis on conditional probability, conditioning, and developing probabilistic intuition
- An R tutorial with example script files
- Many classic and historical problems of probability as well as nontraditional material, such as Benford's law, power-law distributions, and Bayesian statistics
- A topics section with suitable material for projects and explorations, such as random walk on graphs, Markov chains, and Markov chain Monte Carlo
- Chapter-by-chapter summaries and hundreds of practical exercises

Probability: With

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Applications and R is an ideal text for a beginning course in probability at the undergraduate level.

Probability is an area of mathematics of tremendous contemporary importance across all aspects of human endeavour. This book is a compact account of the basic features of probability and random processes at the level of first and second year mathematics undergraduates and Masters' students in cognate fields. It is suitable for a first course in probability, plus a follow-up course in random processes including Markov chains. A special feature is the authors' attention to rigorous mathematics: not everything is rigorous, but the need for rigour is explained at difficult junctures. The text is enriched by simple exercises, together with problems (with very brief hints) many of which are taken from final examinations at Cambridge and Oxford. The first eight chapters form a course in basic probability, being an account of events, random variables, and distributions - discrete and continuous random variables are treated separately - together with simple versions of the law of large numbers and the central limit theorem. There is an account of moment generating functions and their applications. The following three chapters are about branching processes, random walks, and continuous-time random processes such as the Poisson process. The final chapter is a fairly extensive account of Markov chains in discrete time. This

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second edition develops the success of the first edition through an updated presentation, the extensive new chapter on Markov chains, and a number of new sections to ensure comprehensive coverage of the syllabi at major universities. This book provides a comprehensive and accessible presentation of algorithms for solving continuous optimization problems. It relies on rigorous mathematical analysis, but also aims at an intuitive exposition that makes use of visualization where possible. It places particular emphasis on modern developments, and their widespread applications in fields such as large-scale resource allocation problems, signal processing, and machine learning. The 3rd edition brings the book in closer harmony with the companion works *Convex Optimization Theory* (Athena Scientific, 2009), *Convex Optimization Algorithms* (Athena Scientific, 2015), *Convex Analysis and Optimization* (Athena Scientific, 2003), and *Network Optimization* (Athena Scientific, 1998). These works are complementary in that they deal primarily with convex, possibly nondifferentiable, optimization problems and rely on convex analysis. By contrast the nonlinear programming book focuses primarily on analytical and computational methods for possibly nonconvex differentiable problems. It relies primarily on calculus and variational analysis, yet it still contains a detailed presentation of duality theory and its uses for both

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convex and nonconvex problems. This on-line edition contains detailed solutions to all the theoretical book exercises. Among its special features, the book: Provides extensive coverage of iterative optimization methods within a unifying framework Covers in depth duality theory from both a variational and a geometric point of view Provides a detailed treatment of interior point methods for linear programming Includes much new material on a number of topics, such as proximal algorithms, alternating direction methods of multipliers, and conic programming Focuses on large-scale optimization topics of much current interest, such as first order methods, incremental methods, and distributed asynchronous computation, and their applications in machine learning, signal processing, neural network training, and big data applications Includes a large number of examples and exercises Was developed through extensive classroom use in first-year graduate courses

Discover practical models and real-world applications of multivariate models useful in engineering, business, and related disciplines In *Introduction to Probability: Multivariate Models and Applications*, a team of distinguished researchers delivers a comprehensive exploration of the concepts, methods, and results in multivariate distributions and models. Intended for use in a second course in probability, the material is largely

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self-contained, with some knowledge of basic probability theory and univariate distributions as the only prerequisite. This textbook is intended as the sequel to Introduction to Probability: Models and Applications. Each chapter begins with a brief historical account of some of the pioneers in probability who made significant contributions to the field. It goes on to describe and explain a critical concept or method in multivariate models and closes with two collections of exercises designed to test basic and advanced understanding of the theory. The book also includes: Examples and problems requiring the use of a computer and software tools, including Mathematica, Maple, and Derive Case studies and applications of the concepts discussed within at the end of each chapter End-of-chapter completed exercises, with solutions, and classroom-specific exercises are included Perfect for students majoring in statistics, engineering, business, psychology, operations research and mathematics taking a second course in probability, Introduction to Probability: Multivariate Models and Applications is also an indispensable resource for anyone who is required to make decisions based on data. This book presents original studies describing the latest research and developments in the area of reliability and systems engineering. It helps the reader identifying gaps in the current knowledge and presents fruitful areas for further research in the

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field. Among others, this book covers reliability measures, reliability assessment of multi-state systems, optimization of multi-state systems, continuous multi-state systems, new computational techniques applied to multi-state systems and probabilistic and non-probabilistic safety assessment.

?A research monograph providing a synthesis of old research on the foundations of dynamic programming, with the modern theory of approximate dynamic programming and new research on semicontractive models. It aims at a unified and economical development of the core theory and algorithms of total cost sequential decision problems, based on the strong connections of the subject with fixed point theory. The analysis focuses on the abstract mapping that underlies dynamic programming and defines the mathematical character of the associated problem. The discussion centers on two fundamental properties that this mapping may have: monotonicity and (weighted sup-norm) contraction. It turns out that the nature of the analytical and algorithmic DP theory is determined primarily by the presence or absence of these two properties, and the rest of the problem's structure is largely inconsequential. New research is focused on two areas: 1) The ramifications of these properties in the context of algorithms for approximate dynamic programming, and 2) The new class of

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semicontractive models, exemplified by stochastic shortest path problems, where some but not all policies are contractive. The 2nd edition aims primarily to amplify the presentation of the semicontractive models of Chapter 3 and Chapter 4 of the first (2013) edition, and to supplement it with a broad spectrum of research results that I obtained and published in journals and reports since the first edition was written (see below). As a result, the size of this material more than doubled, and the size of the book increased by nearly 40%. The book is an excellent supplement to several of our books: *Dynamic Programming and Optimal Control* (Athena Scientific, 2017), and *Neuro-Dynamic Programming* (Athena Scientific, 1996).

This text is designed for an introductory probability course at the university level for sophomores, juniors, and seniors in mathematics, physical and social sciences, engineering, and computer science. It presents a thorough treatment of ideas and techniques necessary for a firm understanding of the subject. The text is also recommended for use in discrete probability courses. The material is organized so that the discrete and continuous probability discussions are presented in a separate, but parallel, manner. This organization does not emphasize an overly rigorous or formal view of probability and therefore offers some strong pedagogical value. Hence, the discrete discussions

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can sometimes serve to motivate the more abstract continuous probability discussions. Features: Key ideas are developed in a somewhat leisurely style, providing a variety of interesting applications to probability and showing some nonintuitive ideas. Over 600 exercises provide the opportunity for practicing skills and developing a sound understanding of ideas. Numerous historical comments deal with the development of discrete probability. The text includes many computer programs that illustrate the algorithms or the methods of computation for important problems. The book is a beautiful introduction to probability theory at the beginning level. The book contains a lot of examples and an easy development of theory without any sacrifice of rigor, keeping the abstraction to a minimal level. It is indeed a valuable addition to the study of probability theory. --Zentralblatt MATH

Planning is the model-based approach to autonomous behavior where the agent behavior is derived automatically from a model of the actions, sensors, and goals. The main challenges in planning are computational as all models, whether featuring uncertainty and feedback or not, are intractable in the worst case when represented in compact form. In this book, we look at a variety of models used in AI planning, and at the methods that have been developed for solving them. The goal is to provide a modern and coherent view of planning that is

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precise, concise, and mostly self-contained, without being shallow. For this, we make no attempt at covering the whole variety of planning approaches, ideas, and applications, and focus on the essentials. The target audience of the book are students and researchers interested in autonomous behavior and planning from an AI, engineering, or cognitive science perspective. Table of Contents: Preface / Planning and Autonomous Behavior / Classical Planning: Full Information and Deterministic Actions / Classical Planning: Variations and Extensions / Beyond Classical Planning: Transformations / Planning with Sensing: Logical Models / MDP Planning: Stochastic Actions and Full Feedback / POMDP Planning: Stochastic Actions and Partial Feedback / Discussion / Bibliography / Author's Biography

This highly acclaimed work, first published by Prentice Hall in 1989, is a comprehensive and theoretically sound treatment of parallel and distributed numerical methods. It focuses on algorithms that are naturally suited for massive parallelization, and it explores the fundamental convergence, rate of convergence, communication, and synchronization issues associated with such algorithms. This is an extensive book, which aside from its focus on parallel and distributed algorithms, contains a wealth of material on a broad variety of computation and optimization topics. It is an

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excellent supplement to several of our other books, including *Convex Optimization Algorithms* (Athena Scientific, 2015), *Nonlinear Programming* (Athena Scientific, 1999), *Dynamic Programming and Optimal Control* (Athena Scientific, 2012), *Neuro-Dynamic Programming* (Athena Scientific, 1996), and *Network Optimization* (Athena Scientific, 1998). The on-line edition of the book contains a 95-page solutions manual.

The fundamental mathematical tools needed to understand machine learning include linear algebra, analytic geometry, matrix decompositions, vector calculus, optimization, probability and statistics. These topics are traditionally taught in disparate courses, making it hard for data science or computer science students, or professionals, to efficiently learn the mathematics. This self-contained textbook bridges the gap between mathematical and machine learning texts, introducing the mathematical concepts with a minimum of prerequisites. It uses these concepts to derive four central machine learning methods: linear regression, principal component analysis, Gaussian mixture models and support vector machines. For students and others with a mathematical background, these derivations provide a starting point to machine learning texts. For those learning the mathematics for the first time, the methods help build intuition and practical experience with applying mathematical concepts.

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Every chapter includes worked examples and exercises to test understanding. Programming tutorials are offered on the book's web site.

A Concise Handbook of Mathematics, Physics, and Engineering Sciences takes a practical approach to the basic notions, formulas, equations, problems, theorems, methods, and laws that most frequently occur in scientific and engineering applications and university education. The authors pay special attention to issues that many engineers and students Developed from celebrated Harvard statistics lectures, Introduction to Probability provides essential language and tools for understanding statistics, randomness, and uncertainty. The book explores a wide variety of applications and examples, ranging from coincidences and paradoxes to Google PageRank and Markov chain Monte Carlo (MCMC). Additional

The Second Edition of INTRODUCTION TO PROBABILITY AND MATHEMATICAL STATISTICS focuses on developing the skills to build probability (stochastic) models. Lee J. Bain and Max Engelhardt focus on the mathematical development of the subject, with examples and exercises oriented toward applications.

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