

Java 2 The Complete Reference Fifth Edition Free

A certified Java instructor at Sun Microsystems offers a premium code-intensive reference for professional Java programmers that is a perfect companion to Pure JFC Swing.

Beginning through advanced topics and techniques are covered in this reference. The book teaches how to program C++ by presenting examples of source code and showing the results that such code produces.

Readers are encouraged to experiment with the code to gain firsthand experience.

This book is the most complete and up-to-date resource on Java from programming guru, Herb Schildt -- a must-have desk reference for every Java programmer.

Quick reference descriptions of the most commonly used features of Java are listed in an alphabetical format.

Entries cover the classes and methods that the programmer will need on a day-to-day basis, along with information on programming syntax, keywords, functions, commands, and class libraries. Annotation copyrighted by Book News, Inc., Portland, OR

Discover how graph algorithms can help you leverage the relationships within your data to develop more intelligent solutions and enhance your machine learning models. You'll learn how graph analytics are uniquely suited to unfold complex structures and reveal difficult-to-find patterns lurking in your data. Whether you are trying to build dynamic network models or forecast real-world

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behavior, this book illustrates how graph algorithms deliver value—from finding vulnerabilities and bottlenecks to detecting communities and improving machine learning predictions. This practical book walks you through hands-on examples of how to use graph algorithms in Apache Spark and Neo4j—two of the most common choices for graph analytics. Also included: sample code and tips for over 20 practical graph algorithms that cover optimal pathfinding, importance through centrality, and community detection. Learn how graph analytics vary from conventional statistical analysis Understand how classic graph algorithms work, and how they are applied Get guidance on which algorithms to use for different types of questions Explore algorithm examples with working code and sample datasets from Spark and Neo4j See how connected feature extraction can increase machine learning accuracy and precision Walk through creating an ML workflow for link prediction combining Neo4j and Spark

The Definitive Java Programming Guide In Java: The Complete Reference, Eighth Edition, bestselling programming author Herb Schildt shows you everything you need to develop, compile, debug, and run Java programs. Updated for Java Platform, Standard Edition 7 (Java SE 7), this comprehensive volume covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll also find information on key elements of the Java API library. JavaBeans, servlets, applets, and Swing are examined and real-world examples demonstrate Java in action. In addition, new Java SE 7 features such as try-with-

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resources, strings in switch, type inference with the diamond operator, NIO.2, and the Fork/Join Framework are discussed in detail. Coverage includes: Data types and operators Control statements Classes and objects Constructors and methods Method overloading and overriding Interfaces and packages Inheritance Exception handling Generics Autoboxing Enumerations Annotations The try-with-resources statement Varargs Multithreading The I/O classes Networking The Collections Framework Applets and servlets JavaBeans AWT and Swing The Concurrent API Much, much more

The Definitive Java Programming Guide Fully updated for Java SE 8, *Java: The Complete Reference, Ninth Edition* explains how to develop, compile, debug, and run Java programs. Bestselling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles, as well as significant portions of the Java API library. JavaBeans, servlets, applets, and Swing are examined and real-world examples demonstrate Java in action. New Java SE 8 features such as lambda expressions, the stream library, and the default interface method are discussed in detail. This Oracle Press resource also offers a solid introduction to JavaFX.

Coverage includes: Data types, variables, arrays, and operators Control statements Classes, objects, and methods Method overloading and overriding Inheritance Interfaces and packages Exception handling Multithreaded programming Enumerations, autoboxing, and annotations The I/O classes Generics Lambda expressions String handling The Collections Framework

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Networking Event handling AWT and Swing The Concurrent API The Stream API Regular expressions JavaFX JavaBeans Applets and servlets Much, much more

Two leading authors bring their reputations to this hands-on, authoritative reference work on Java. Completely updated and expanded, this second edition covers new technologies such as Java Beans, updated AWT Class information, Java Database Connectivity API, and RMI/CORBA integration.

Get comprehensive coverage of J2EE in this all-inclusive resource. Organized by component type, this is the most complete guide on the market and addresses J2EE's massive collection of APIs. Fully up-to-date and containing J2EE best practices -- plus coverage of Java databases, Java interconnectivity, and Web services, this is ideal for every developer working with J2EE.

Two new chapters on Swing, Java's web application framework Previous editions have sold more than 130,000 copies in the U.S. and hundreds of thousands internationally Three books in one: a rich tutorial, a language reference, and an advanced programming guide

The Definitive Guide to JavaServer Faces 2.0 Fully revised and updated for all of the changes in JavaServer Faces (JSF) 2.0, this comprehensive volume covers every aspect of the official standard Web development architecture for JavaEE. Inside this authoritative resource, the co-spec lead for JSF at Sun Microsystems shows you how to create dynamic, cross-browser Web applications that deliver a world-class user experience while preserving a high level of code quality and maintainability. JavaServer Faces 2.0: The Complete Reference features an integrated sample application to use as a model for your own JSF applications, with code available

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online. The book explains all JSF features, including the request processing lifecycle, managed beans, page navigation, component development, Ajax, validation, internationalization, and security. Expert Group Insights throughout the book offer insider information on the design of JSF. Set up a development environment and build a JSF application Understand the JSF request processing lifecycle Use the Facelets View Declaration Language, managed beans, and the JSF expression language (EL) Define page flow with the JSF Navigation Model, including the new "Implicit Navigation" feature Work with the user interface component model and the JSF event model, including support for bookmarkable pages and the POST, REDIRECT, GET pattern Use the new JSR-303 Bean Validation standard for model data validation Build Ajax-enabled custom UI components Extend JSF with custom non-UI components Manage security, accessibility, internationalization, and localization Learn how to work with JSF and Portlets from the JSF Team Leader at Liferay, the leading Java Portal vendor Ed Burns is a senior staff engineer at Sun Microsystems and is the co-specification lead for JavaServer Faces. He is the co-author of JavaServer Faces: The Complete Reference and author of Secrets of the Rock Star Programmers. Chris Schalk is a developer advocate and works to promote Google's APIs and technologies. He is currently engaging the international Web development community with the new Google App Engine and OpenSocial APIs. Neil Griffin is committer and JSF Team Lead for Liferay Portal and the co-founder of The PortletFaces Project. Ready-to-use code at www.mhprofessional.com/computingdownload Learn the fundamentals of Java 2 programming from renowned Java genius Herb Schildt. Discover why Java is the preeminent language of the Internet, how to use object-oriented programming, and how to write programs with the

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general form of Java. Coverage includes advanced topics such as inheritance, exception handling, the I/O system, applets, and much more.

Essential skills made easy! Written by Herb Schildt, the world's leading programming author, this step-by-step book is ideal for first-time programmers or those new to C++. The modular approach of this series, including sample projects and progress checks, makes it easy to learn to use C++ at your own pace.

Best-selling genius Herb Schildt covers everything from keywords, syntax, and libraries, to advanced features such as overloading, inheritance, virtual functions, namespaces, templates, and RTTI—plus, a complete description of the Standard Template Library (STL).

The definitive guide to Java programming—thoroughly revised for long-term support release Java SE 11 Fully updated for the current version of Java, Java SE 11, this practical guide from Oracle Press shows, step by step, how to design, write, troubleshoot, run, and maintain high-performance Java programs. Inside, bestselling author Herbert Schildt covers the entire Java language, including its syntax, keywords, and libraries. The book lays out cutting-edge programming techniques and best practices. Java: The Complete Reference, Eleventh Edition features clear explanations, detailed code samples, and real-world examples that demonstrate how Java can be put to work in the real world. JavaBeans, servlets, applets, Swing, lambda expressions, multithreading, and the default interface method are thoroughly discussed. You will get full details on all of the new features and functions available in Java SE 11. •Designed for novice, intermediate, and professional programmers alike•Source code for all examples and projects are available for download•Written in the clear, uncompromising style Herb Schildt is famous for

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This lush book of photography represents National Geographic's Photo Ark, a major cross-platform initiative and lifelong project by photographer Joel Sartore to make portraits of the world's animals-especially those that are endangered. His powerful message, conveyed with humor, compassion, and art- to know these animals is to save them.Sartore intends to photograph every animal in captivity in the world. He is circling the globe, visiting zoos and wildlife rescue centers to create studio portraits of 12,000 species, with an emphasis on those facing extinction. He has photographed more than 6,000 already and now, thanks to a multi-year partnership with National Geographic, he may reach his goal. This book showcases his animal portraits- from tiny to mammoth, from the Florida grasshopper sparrow to the greater one-horned rhinoceros. Paired with the eloquent prose of veteran wildlife writer Douglas Chadwick, this book presents a thought-provoking argument for saving all the species of our planet.

Here is the CORBA book that every C++ software engineer has been waiting for. Advanced CORBA® Programming with C++ provides designers and developers with the tools required to understand CORBA technology at the architectural, design, and source code levels. This book offers hands-on explanations for building efficient applications, as well as lucid examples that provide practical advice on avoiding costly mistakes. With this book as a guide, programmers will find the support they need to successfully undertake industrial-strength CORBA development projects. The content is systematically arranged and presented so the book may be used as

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both a tutorial and a reference. The rich example programs in this definitive text show CORBA developers how to write clearer code that is more maintainable, portable, and efficient. The authors' detailed coverage of the IDL-to-C++ mapping moves beyond the mechanics of the APIs to discuss topics such as potential pitfalls and efficiency. An in-depth presentation of the new Portable Object Adapter (POA) explains how to take advantage of its numerous features to create scalable and high-performance servers. In addition, detailed discussion of advanced topics, such as garbage collection and multithreading, provides developers with the knowledge they need to write commercial applications. Other highlights

- In-depth coverage of IDL, including common idioms and design trade-offs
- Complete and detailed explanations of the Life Cycle, Naming, Trading, and Event Services
- Discussion of IIOP and implementation repositories
- Insight into the dynamic aspects of CORBA, such as dynamic typing and the new DynAny interfaces
- Advice on selecting appropriate application architectures and designs
- Detailed, portable, and vendor-independent source code

Java Programming: A Comprehensive Introduction is designed for an introductory programming course using Java. This text takes a logical approach to the presentation of core topics, moving step-by-step from the basics to more advanced material, with

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objects being introduced at the appropriate time. The book is divided into three parts: Part One covers the elements of the Java language and the fundamentals of programming. An introduction to object-oriented design is also included. Part Two introduces GUI (Graphical User Interface) programming using Swing. Part Three explores key aspects of Java's API (Application Programming Interface) library, including the Collections Framework and the concurrency API. Herb Schildt has written many successful programming books in Java, C++, C, and C#. His books have sold more than three million copies. Dale Skrien is a professor at Colby College with degrees from the University of Illinois-Champaign, the University of Washington, and St. Olaf College. He's also authored two books and is very active in SIGCSE.

The Definitive Java Programming Guide Supplement for key JDK 10 new features available from book's Downloads & Resources page at OraclePressBooks.com. Fully updated for Java SE 9, Java: The Complete Reference, Tenth Edition explains how to develop, compile, debug, and run Java programs. Bestselling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll also find information on key portions of the Java API library, such as I/O, the Collections Framework, the stream library, and

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the concurrency utilities. Swing, JavaFX, JavaBeans, and servlets are examined and numerous examples demonstrate Java in action. Of course, the new module system added by Java SE 9 is discussed in detail. This Oracle Press resource also offers an introduction to JShell, Java's new interactive programming tool. Coverage includes:

- Data types, variables, arrays, and operators
- Control statements
- Classes, objects, and methods
- Method overloading and overriding
- Inheritance
- Interfaces and packages
- Exception handling
- Multithreaded programming
- Enumerations, autoboxing, and annotations
- The I/O classes
- Generics
- Lambda expressions
- Modules
- String handling
- The Collections Framework
- Networking
- Event handling
- AWT
- Swing and JavaFX
- The Concurrent API
- The Stream API
- Regular expressions
- JavaBeans
- Servlets

Much, much more Code examples in the book are available for download at www.OraclePressBooks.com. TAG: For a complete list of Oracle Press titles, visit www.OraclePressBooks.com.

An Accessible Guide to the Java Language and Libraries Modern Java introduces major enhancements that impact the core Java technologies and APIs at the heart of the Java platform. Many old Java idioms are no longer needed and new features such as modularization make you far more effective. However, navigating

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these changes can be challenging. Core Java® SE 9 for the Impatient, Second Edition, is a complete yet concise guide that includes all the latest changes up to Java SE 9. Written by Cay S. Horstmann—author of the classic two-volume Core Java—this indispensable tutorial offers a faster, easier pathway for learning modern Java. Given Java SE 9’s size and the scope of its enhancements, there’s plenty to cover, but it’s presented in small chunks organized for quick access and easy understanding.

Horstmann’s practical insights and sample code help you quickly take advantage of all that’s new, from Java SE 9’s long-awaited “Project Jigsaw” module system to the improvements first introduced in Java SE 8, including lambda expressions and streams. Use modules to simplify the development of well-performing complex systems Migrate applications to work with the modularized Java API and third-party modules Test code as you create it with the new JShell Read-Eval-Print Loop (REPL) Use lambda expressions to express actions more concisely Streamline and optimize data management with today’s Streams API Leverage modern concurrent programming based on cooperating tasks Take advantage of a multitude of API improvements for working with collections, input/output, regular expressions, and processes Whether you’re just getting started with modern Java or you’re an experienced developer, this guide will help you write

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tomorrow's most robust, efficient, and secure Java code. Register your product at informit.com/register for convenient access to downloads, updates, and/or corrections as they become available.

Bestselling author and programming guru Herb Schildt brings you Java 2 essentials in this newly updated introductory guide. Covering the latest I/O classes and features, this book teaches you Java 2 fundamentals through hands-on projects, end-of-module reviews, annotated code samples, and Q&A sections.

This comprehensive resource, shows you everything you need to develop, compile, debug, and run Java programs. This expert guide has been updated for Java Platform Standard Edition 6 (Java SE 6) and offers complete coverage of the Java language, its syntax, keywords, and fundamental programming principles. Also find information on Java's key API libraries, learn to create applets and servlets, and use JavaBeans. The author has even included expanded coverage of Swing--the toolkit that defines the look and feel of the modern Java GUI.

This title is a comprehensive resource for Java developers seeking to understand and utilize J2ME when building mobile applications and services. Offers the syntax for keywords, operators, functions, and classes; covers the Standard Template Library and I/O system; provides programming tips; and discusses problem-solving in C/C++ environments.

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TypeScript is a typed superset of JavaScript with the potential to solve many of the headaches for which JavaScript is famous. But TypeScript has a learning curve of its own, and understanding how to use it effectively can take time. This book guides you through 62 specific ways to improve your use of TypeScript. Author Dan Vanderkam, a principal software engineer at Sidewalk Labs, shows you how to apply these ideas, following the format popularized by Effective C++ and Effective Java (both from Addison-Wesley). You'll advance from a beginning or intermediate user familiar with the basics to an advanced user who knows how to use the language well. Effective TypeScript is divided into eight chapters: Getting to Know TypeScript TypeScript's Type System Type Inference Type Design Working with any Types Declarations and @types Writing and Running Your Code Migrating to TypeScript

Write, adapt, deploy, and debug powerful and robust applications with help from this comprehensive resource. Learn how JSPs integrate with Enterprise JavaBeans and JDBC, and how they communicate with other Web components, including Perl, CGI, servlets, and applets. Well-suited for both experienced JSP developers and those new to JSP technology, this book is an ideal reference.

"This book contains the essentials for using Java to develop interactive content for intranets and the World Wide Web."

"You'll learn all about Java programming - from using Java buttons to creating custom components and building QUIs with the 2D API - and you'll quickly take advantage of all that Java has to offer. Get up to speed with Java, then move on to professional Web programming and advanced Java components such as Swing and JavaBeans."--BOOK

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The Definitive Java Programming Guide Fully updated for

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Java SE 11, Java: The Complete Reference, Eleventh Edition explains how to develop, compile, debug, and run Java programs. Best-selling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll also find information on key portions of the Java API library, such as I/O, the Collections Framework, the stream library, and the concurrency utilities. Swing, JavaBeans, and servlets are examined and numerous examples demonstrate Java in action. Of course, the very important module system is discussed in detail. This Oracle Press resource also offers an introduction to JShell, Java's interactive programming tool. Best of all, the book is written in the clear, crisp, uncompromising style that has made Schildt the choice of millions worldwide. Coverage includes:

- Data types, variables, arrays, and operators
- Control statements
- Classes, objects, and methods
- Method overloading and overriding
- Inheritance
- Local variable type inference
- Interfaces and packages
- Exception handling
- Multithreaded programming
- Enumerations, autoboxing, and annotations
- The I/O classes
- Generics
- Lambda expressions
- Modules
- String handling
- The Collections Framework
- Networking
- Event handling
- AWT
- Swing
- The Concurrent API
- The Stream API
- Regular expressions
- JavaBeans
- Servlets

Much, much more Code examples in the book are available for download at www.OraclePressBooks.com.

Flutter is Google's UI toolkit for creating beautiful and native applications for mobile, desktop and web from a single Dart codebase. In this book we cover in detail the Dart programming language (version 2.10, with null safety support) and the Flutter framework (version 1.20). While reading the chapters, you'll find a lot of good practices, tips and performance advices to build high quality products. The book

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is divided in 3 parts. PART 1: It's about the Dart programming language (classes, exceptions, inheritance, null safety, streams, SOLID principles...). PART 2. It's about the Flutter framework (localization, routing, state management with Bloc and Provider, testing, performances with DevTools, animations...). PART 3. It's a long collection of examples (using Firestore, monetizing apps, using gestures, networking, publishing packages at pub.dev, race recognition with ML kits, playing audio and video...). The official website of the book contains the complete source code of the examples and a "Quiz Game" to test your Dart and Flutter skills!

Learning a complex new language is no easy task especially when it s an object-oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your brain's real work--recording things that matter. How does your brain know what matters? It's like the creators of the Head First approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. Head First Java combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And, despite its playful appearance, Head First Java is serious stuff: a complete introduction to object-oriented programming and Java. You'll learn everything from the fundamentals to advanced topics,

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including threads, network sockets, and distributed programming with RMI. And the new, second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform, with deep, code-level changes, even more careful study and implementation is required. So learning the Head First way is more important than ever. If you've read a Head First book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, Head First Java compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand Java, this book's for you.

The Definitive Java Programming Guide Fully updated for Java SE 17, Java™: The Complete Reference, Twelfth Edition explains how to develop, compile, debug, and run Java programs. Best-selling programming author Herb Schildt covers the entire Java language, including its syntax, keywords, and fundamental programming principles. You'll also find information on key portions of the Java API library, such as I/O, the Collections Framework, the stream library, and the concurrency utilities. Swing, JavaBeans, and servlets are examined, and numerous examples demonstrate Java in action. Of course, recent additions to the Java language, such as records, sealed classes, and switch expressions are discussed in detail. Best of all, the book is written in the clear, crisp, uncompromising style that has made Schildt the choice of millions worldwide. Coverage includes: Data types, variables, arrays, and operators Control statements Classes, objects, and methods Method overloading and overriding

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Inheritance Interfaces and packages Exception handling Multithreaded programming Enumerations, autoboxing, and annotations The I/O classes Generics Lambda expressions Modules Records Sealed classes Text blocks switch expressions Pattern matching with instanceof String handling The Collections Framework Networking Event handling AWT Swing The Concurrent API The Stream API Regular expressions JavaBeans Servlets Much, much more Take JAVA to the max with expert help Beginning, intermediate, and advanced JAVA programmers alike take note: everything you need to get the best performance out of your applets and servlets is packed into JAVA 2.0: The Complete Reference. World- renowned authors, Patrick Naughton (ESPN's Sportszone, Disney, and ABC News Web sites), Herb Schildt, the world's leading programming author, and Joseph O'Neil add 30% more material to their hugely successful past editions of this best seller. They show you exactly how to develop, compile, debug, and run Java applications and applets quickly and confidently. Plus you'll become expert on all of Java's new features including:

- *Servlets used to build powerful, scalable, robust Web applications
- *The Swing component set, a GUI toolkit that simplifies the development of visual components such as menus, tool bars, dialogs
- *Utility class updates
- *Java2-D, which enables you to build advanced 2D graphics and images

The Definitive Guide to C# “From using LINQ to covariance and from string formatting to optional arguments, Herb’s update covers all you need to know about using real-world C# 4.0.” —Michael Howard, Microsoft Corporation Bestselling author Herb Schildt has updated and expanded his classic programming reference to cover C# 4.0--the latest release of this powerful, feature-rich language. Using carefully crafted explanations, insider tips, and hundreds of examples, C# 4.0:

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The Complete Reference offers in-depth details on all aspects of C#, including keywords, syntax, and core libraries. New C# 4.0 features, such as named and optional arguments, the dynamic type, expanded covariance and contravariance capabilities, and support for parallel programming with the Task Parallel Library (TPL) and PLINQ are also discussed. Perfect for beginners and professional C# programmers alike, this expert resource is written in the clear, crisp, uncompromising style that has made Herb the choice of millions worldwide. Begin mastering C# 4.0 today with help from this authoritative volume! Coverage includes: Data types and operators Control statements Classes and objects Constructors, destructors, and methods Interfaces, arrays, enumerations, and structures Method and operator overloading Inheritance and virtual methods Reflection and runtime type ID Exception handling Delegates, properties, events, and indexers Attributes Multithreading and the Task Parallel Library Generics LINQ and PLINQ Lambda expressions Anonymous types Extension methods Named and optional arguments Implicitly typed variables I/O, networking, and collections The preprocessor and much, much more

A practical introduction to Java programming—fully revised for long-term support release Java SE 11 Thoroughly updated for Java Platform Standard Edition 11, this hands-on resource shows, step by step, how to get started programming in Java from the very first chapter. Written by Java guru Herbert Schildt, the book starts with the basics, such as how to create, compile, and run a Java program. From there, you will learn essential Java keywords, syntax, and commands. Java: A Beginner's Guide, Eighth Edition covers the basics and touches on advanced features, including multithreaded programming, generics, Lambda expressions, and Swing. Enumeration, modules, and interface methods are also

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clearly explained. This Oracle Press guide delivers the appropriate mix of theory and practical coding necessary to get you up and running developing Java applications in no time. •Clearly explains all of the new Java SE 11 features•Features self-tests, exercises, and downloadable code samples•Written by bestselling author and leading Java authority Herbert Schildt

"Herb Schildt tells his programmers what they want and need to know--simply, clearly, concisely, and authoritatively."

--ACM Computing ReviewWorld-renowned programming author Herb Schildt brings you a fully updated, comprehensive resource on Java 2. This is the one book no Java programmer should be without.

This comprehensive volume is fully updated for C# 2.0 -- the newest version of Microsoft's revolutionary programming language.The changes found in C# 2.0 bring Java-like power to millions of Windows programmers worldwide. With expertly crafted explanations, insider tips, and hundreds of examples, this book fully explains every aspect of C# 2.0. Written in the clear, uncompromising style that has made master programming author Herb Schildt the choice of millions, the book covers all the new and existing features of this major programming language.

Describes the features of the latest release of the Java programming language, including AWT, or the Abstract Windows Toolkit, the portion that handles graphic user interfaces

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