

## Java Shopping Cart Struts2 Project Source Code

Summary Spring in Action, 5th Edition is the fully updated revision of Manning's bestselling Spring in Action. This new edition includes all Spring 5.0 updates, along with new examples on reactive programming, Spring WebFlux, and microservices. You'll also find the latest Spring best practices, including Spring Boot for application setup and configuration. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Spring Framework makes life easier for Java developers. New features in Spring 5 bring its productivity-focused approach to microservices, reactive development, and other modern application designs. With Spring Boot now fully integrated, you can start even complex projects with minimal configuration code. And the upgraded WebFlux framework supports reactive apps right out of the box! About the Book Spring in Action, 5th Edition guides you through Spring's core features, explained in Craig Walls' famously clear style. You'll roll up your sleeves and build a secure database-backed web app step by step. Along the way, you'll explore reactive programming, microservices, service discovery, RESTful APIs, deployment, and expert best practices. Whether you're just discovering Spring or leveling up to Spring 5.0, this Manning classic is your ticket! What's inside Building reactive applications Spring MVC for web apps and RESTful web services Securing applications with Spring Security Covers Spring 5.0 Over 100,000 copies sold! About the Reader For intermediate Java developers. About the Author Craig Walls is a principal software engineer at Pivotal, a popular author, an enthusiastic supporter of Spring Framework, and a frequent conference speaker. Table of Contents PART 1 - FOUNDATIONAL SPRING Getting started with Spring Developing web applications Working with data Securing Spring Working with configuration properties PART 2 - INTEGRATED SPRING Creating REST services Consuming REST services Sending messages asynchronously Integrating Spring PART 3 - REACTIVE SPRING Introducing Reactor Developing reactive APIs Persisting data reactively PART 4 CLOUD-NATIVE SPRING Discovering services Managing configuration Handling failure and latency PART 5 - DEPLOYED SPRING Working with Spring Boot Actuator Administering Spring Monitoring Spring with JMX Deploying Spring Servlet and JavaServer Pages (JSP) are the underlying technologies for developing web applications in Java. They are essential for any programmer to master in order to effectively use frameworks such as JavaServer Faces, Struts 2 or Spring MVC. Covering Servlet 3.1 and JSP 2.3, this book explains the important programming concepts and design models in Java web development as well as related technologies and new features in the latest versions of Servlet and JSP. With comprehensive coverage and a lot of examples, this book is a guide to building real-world applications.

Summary Enterprise Java Microservices is an example-rich tutorial that shows how to design and manage large-scale Java applications as a collection of

microservices. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Large applications are easier to develop and maintain when you build them from small, simple components. Java developers now enjoy a wide range of tools that support microservices application development, including right-sized app servers, open source frameworks, and well-defined patterns. Best of all, you can build microservices applications using your existing Java skills. About the Book Enterprise Java Microservices teaches you to design and build JVM-based microservices applications. You'll start by learning how microservices designs compare to traditional Java EE applications. Always practical, author Ken Finnigan introduces big-picture concepts along with the tools and techniques you'll need to implement them. You'll discover ecosystem components like Netflix Hystrix for fault tolerance and master the Just enough Application Server (JeAS) approach. To ensure smooth operations, you'll also examine monitoring, security, testing, and deploying to the cloud. What's inside The microservices mental model Cloud-native development Strategies for fault tolerance and monitoring Securing your finished applications About the Reader This book is for Java developers familiar with Java EE. About the Author Ken Finnigan leads the Thorntail project at Red Hat, which seeks to make developing microservices for the cloud with Java and Java EE as easy as possible. Table of Contents PART 1 MICROSERVICES BASICS Enterprise Java microservices Developing a simple RESTful microservice Just enough Application Server for microservices Microservices testing Cloud native development PART 2 - IMPLEMENTING ENTERPRISE JAVA MICROSERVICES Consuming microservices Discovering microservices for consumption Strategies for fault tolerance and monitoring Securing a microservice Architecting a microservice hybrid Data streaming with Apache Kafka

Direct from the Source! The authoritative step-by-step guide to developing enterprise applications for Java EE.

The Spring framework is a widely adopted enterprise and general Java framework. The release of Spring Framework 3.0 has added many improvements and new features for Spring development. Written by Gary Mak, author of the bestseller Spring Recipes, and Josh Long, an expert Spring user and developer, Spring Enterprise Recipes is one of the first books on Spring 3.0. This key book focuses on Spring Framework 3.0, the latest version available, and a framework-related suite of tools, extensions, plug-ins, modules, and more—all of which you may want and need for building three-tier Java EE applications. Build Spring enterprise and Java EE applications from the ground up using recipes from this book as templates to get you started, fast. Employ Spring Integration, Spring Batch and jBPM with Spring to bring your application's architecture to the next level. Use Spring's remoting, and messaging support to distribute your application, or bring your application to the cloud with GridGain and Terracotta. Nowadays, Web applications are almost omnipresent. The Web has become a

platform not only for information delivery, but also for eCommerce systems, social networks, mobile services, and distributed learning environments. Engineering Web applications involves many intrinsic challenges due to their distributed nature, content orientation, and the requirement to make them available to a wide spectrum of users who are unknown in advance. The authors discuss these challenges in the context of well-established engineering processes, covering the whole product lifecycle from requirements engineering through design and implementation to deployment and maintenance. They stress the importance of models in Web application development, and they compare well-known Web-specific development processes like WebML, WSDM and OOHDm to traditional software development approaches like the waterfall model and the spiral model. .

High-level overview of the information security field. Covers key concepts like confidentiality, integrity, and availability, then dives into practical applications of these ideas in the areas of operational, physical, network, application, and operating system security. In this high-level survey of the information security field, best-selling author Jason Andress covers the basics of a wide variety of topics, from authentication and authorization to maintaining confidentiality and performing penetration testing. Using real-world security breaches as examples, Foundations of Information Security explores common applications of these concepts, such as operations security, network design, hardening and patching operating systems, securing mobile devices, as well as tools for assessing the security of hosts and applications. You'll also learn the basics of topics like: • Multifactor authentication and how biometrics and hardware tokens can be used to harden the authentication process • The principles behind modern cryptography, including symmetric and asymmetric algorithms, hashes, and certificates • The laws and regulations that protect systems and data • Anti-malware tools, firewalls, and intrusion detection systems • Vulnerabilities such as buffer overflows and race conditions A valuable resource for beginning security professionals, network systems administrators, or anyone new to the field, Foundations of Information Security is a great place to start your journey into the dynamic and rewarding field of information security.

Pro NetBeans IDE 6 Rich Client Platform Edition is the second Apress book to cover the agile, open source NetBeans IDE platform. The book focuses on the new features of NetBeans 6 as well as what has changed since NetBeans 5.5, empowering you to be a more effective and productive developer. Enables you to click and use any of the Java Swing and other desktop Java graphical user interface (GUI) APIs available in Java SE 6 or prior Covers working with rich client platform features available in NetBeans for building web-based application front ends Shows you the web-tier development plug-ins available including JSF, Struts Action Framework 2.0, and JRuby for bringing the Ruby on Rails feature set to Java via NetBeans For building back-end, server-side Java applications, pick up Pro NetBeans IDE 5.5 Enterprise Edition, which is based on APIs found

in the Java EE 5. What you'll learn Easily install and set up your NetBeans IDE platform environment, and organize your projects Use the NetBeans source editor, code compiler, refactoring, software development, profiler, collaboration, database, and debugger tools Develop your Java Swing application for your desktop from start to finish Deploy your Java Swing or other GUI application using Java Web Start features embedded in NetBeans Build rich client applications using NetBeans plug-in module tools/features from start to finish Extend your NetBeans IDE wish list to building Struts 2 and even JRuby (Ruby on Rails) based Java web application front ends Who this book is for Intended for Java developers of varying skill who may or may not be familiar with NetBeans IDE or Java IDEs in general.

In late 2013, approximately 40 million customer debit and credit cards were leaked in a data breach at Target. This catastrophic event, deemed one of the biggest data breaches ever, clearly showed that many companies need to significantly improve their information security strategies. *Web Security: A White Hat Perspective* presents a comprehensive guide to web security technology and explains how companies can build a highly effective and sustainable security system. In this book, web security expert Wu Hanqing reveals how hackers work and explains why companies of different scale require different security methodologies. With in-depth analysis of the reasons behind the choices, the book covers client script security, server applications security, and Internet company security operations. It also includes coverage of browser security, cross sites script attacks, click jacking, HTML5/PHP security, injection attacks, authentication, session management, access control, web frame security, DDOS, leaks, Internet transactions security, and the security development lifecycle.

Develop Java enterprise applications to meet the emerging digital standards using Java EE 7 About This Book Build modern Java EE web applications that insert, update, retrieve, and delete customer data with up-to-date methodologies Delve into the essential JavaScript programming language and become proficient with front-end technologies that integrate with the Java platform Learn about JavaServer Faces, its lifecycle, and custom tags, and build exciting digital applications with the aid of handpicked, real-world examples Who This Book Is For If you are a professional Java engineer and want to develop well-rounded and strong Java Web Development skills, then this book is for you. What You Will Learn Understand and apply updated JavaServer Faces key features including HTML5 support, resource library constructs, and pass through attributes Build web applications that conform to digital standards and governance, and leverage the Java EE 7 web architecture Construct modern JSF Forms that apply validation, add AJAX for immediate validation, and write your own validators Augment a traditional web application with JSF 2.2 Flow Beans and Flow Scope Beans Program single page applications including AngularJS, and design Java RESTful back-end services for integration Utilize modern web frameworks such as Bootstrap and Foundation in your JSF applications Create your own JSF custom components that generate reusable content for your stakeholders and their businesses In Detail Digital Java EE 7 presents you with an opportunity to master writing great enterprise web software using the Java EE 7 platform with the modern approach to digital service standards. You will first learn about the lifecycle and phases of JavaServer Faces, become completely proficient with different validation models and schemes, and then find out exactly how to apply AJAX validations and requests. Next, you will touch

base with JSF in order to understand how relevant CDI scopes work. Later, you'll discover how to add finesse and pizzazz to your digital work in order to improve the design of your e-commerce application. Finally, you will deep dive into AngularJS development in order to keep pace with other popular choices, such as Backbone and Ember JS. By the end of this thorough guide, you'll have polished your skills on the Digital Java EE 7 platform and be able to create exiting web application. Style and approach This book takes a step-by-step and detailed approach, coaching you through real-world scenarios. The book's style is designed for those who enjoy a thorough educational approach.

When Lucene first hit the scene five years ago, it was nothing short of amazing. By using this open-source, highly scalable, super-fast search engine, developers could integrate search into applications quickly and efficiently. A lot has changed since then—search has grown from a "nice-to-have" feature into an indispensable part of most enterprise applications. Lucene now powers search in diverse companies including Akamai, Netflix, LinkedIn, Technorati, HotJobs, Epiphany, FedEx, Mayo Clinic, MIT, New Scientist Magazine, and many others. Some things remain the same, though. Lucene still delivers high-performance search features in a disarmingly easy-to-use API. Due to its vibrant and diverse open-source community of developers and users, Lucene is relentlessly improving, with evolutions to APIs, significant new features such as payloads, and a huge increase (as much as 8x) in indexing speed with Lucene 2.3. And with clear writing, reusable examples, and unmatched advice on best practices, Lucene in Action, Second Edition is still the definitive guide to developing with Lucene. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

N/A

Summary Building on the bestselling first edition, EJB 3 in Action, Second Edition tackles EJB 3.2 head-on, through numerous code samples, real-life scenarios, and illustrations. This book is a fast-paced tutorial for Java EE 6 business component development using EJB 3.2, JPA 2, and CDI. Besides covering the basics of EJB 3.2, this book includes in-depth EJB 3.2 internal implementation details, best practices, design patterns, and performance tuning tips. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book The EJB 3 framework provides a standard way to capture business logic in manageable server-side modules, making it easier to write, maintain, and extend Java EE applications. EJB 3.2 provides more enhancements and intelligent defaults and integrates more fully with other Java technologies, such as CDI, to make development even easier. EJB 3 in Action, Second Edition is a fast-paced tutorial for Java EE business component developers using EJB 3.2, JPA, and CDI. It tackles EJB head-on through numerous code samples, real-life scenarios, and illustrations. Beyond the basics, this book includes internal implementation details, best practices, design patterns, performance tuning tips, and various means of access including Web Services, REST Services, and WebSockets. Readers need to know Java. No prior experience with EJB or Java EE is assumed. What's Inside Fully revised for EJB 3.2 POJO persistence with JPA 2.1 Dependency injection and bean management with CDI 1.1 Interactive application with WebSocket 1.0 About the Authors Debu Panda, Reza Rahman, Ryan Cuprak, and Michael Remijan are seasoned Java architects, developers, authors, and community leaders. Debu and Reza coauthored the first edition of EJB 3 in Action. Table of Contents PART 1 OVERVIEW OF THE EJB LANDSCAPE What's what in EJB 3 A first taste of EJB PART 2 WORKING WITH EJB COMPONENTS Building business logic with session beans Messaging and developing MDBs EJB runtime context, dependency injection, and crosscutting logic Transactions and security Scheduling and timers Exposing EJBs as web services PART 3 USING EJB WITH JPA AND CDI JPA entities Managing entities JPQL Using CDI with EJB 3 PART 4 PUTTING EJB INTO ACTION Packaging EJB 3 applications Using WebSockets with EJB 3 Testing and EJB

Learn Java for Web Development Modern Java Web Development Apress

There are dozens of Java frameworks out there, but most of them require you to learn special coding techniques and new, often rigid, patterns of development. Wicket is different. As a component-based Web application framework, Wicket lets you build maintainable enterprise-grade web applications using the power of plain old Java objects (POJOs), HTML, Ajax, Spring, Hibernate and Maven. Wicket automatically manages state at the component level, which means no more awkward HttpSession objects. Its elegant programming model enables you to write rich web applications quickly. Wicket in Action is an authoritative, comprehensive guide for Java developers building Wicket-based Web applications. This book starts with an introduction to Wicket's structure and components, and moves quickly into examples of Wicket at work. Written by two of the project's earliest and most authoritative experts, this book shows you both the "how-to" and the "why" of Wicket. As you move through the book, you'll learn to use and customize Wicket components, how to interact with other technologies like Spring and Hibernate, and how to build rich, Ajax-driven features into your applications. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Practical Apache Struts 2 Web 2.0 Projects is nothing less than one of the first books to cover the agile, lightweight open source Apache Struts 2 Web Framework, an essentially new and improved Struts platform that should meet today's more agile Java development needs. Apache Struts remains the most popular framework for building Java-driven web sites, despite continued challenges from competitive frameworks and APIs like JavaServer Faces (JSF), Wicket, Grails, and more. The new features incorporated into Struts 2 will help this powerful framework to maintain its top-ranking position for the foreseeable future.

Cloud Computing is here to stay. As an economically viable way for businesses of all sizes to distribute computing, this technology shows tremendous promise. But the intense hype surrounding the Cloud is making it next to impossible for responsible IT managers and business decision-makers to get a clear understanding of what the Cloud really means, what it might do for them, when it is practical, and what their future with the Cloud looks like. The Cloud at Your Service helps cut through all this fog to help enterprises make these critical decisions based on facts and the authors' informed unbiased recommendations and predictions. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

In-depth examination of concepts and principles of Web application development Completely revised and updated, this popular book returns with coverage on a range of new technologies. Authored by a highly respected duo, this edition provides an in-depth examination of the core concepts and general principles of Web application development. Packed with examples featuring specific technologies, this book is divided into three sections: HTTP protocol as a foundation for Web applications, markup languages (HTML, XML, and CSS), and survey of emerging technologies. After a detailed introduction to the history of Web applications, coverage segues to core Internet protocols, Web browsers, Web application development, trends and directions, and more. Includes new coverage on technologies such as application primers, Ruby on Rails, SOAP, XPath, P3P, and more Explores the fundamentals of HTTP and its evolution Looks at HTML and its roots as well as XML languages and applications Reviews the basic operation of Web Servers, their functionality, configuration, and security Discusses how to process flow in Web browsers and looks at active browser pages Addresses the trends and various directions that the future of Web application frameworks may be headed This book is essential reading for anyone who needs to design or debug complex systems, and it makes it easier to learn the new application programming interfaces that arise in a rapidly changing Internet environment.

Offers power users and system administrators an updated look at the Linux

operating system, covering configuration, troubleshooting, peripherals, performance monitoring, networking, scheduling, security, and the Linux Kernel. This book describes how to create Instant Messaging applications in Java and covers the Jabber IM protocols. If you want to create new IM systems, integrate them with your existing software, or wish to know more about the Jabber protocols, this is the book for you.

Dependency Injection is an in-depth guide to the current best practices focusing the Dependency Injection pattern—the key concept in Spring and the rapidly-growing Google Guice. It explores Dependency Injection, sometimes called Inversion of Control, in fine detail with numerous practical examples. Developers will learn to apply important techniques, focusing on their strengths and limitations, with a particular emphasis on pitfalls, corner-cases, and best practices. This book is written for developers and architects who want to understand Dependency Injection and successfully leverage popular DI technologies such as Spring, Google Guice, PicoContainer, and many others. The book explores many small examples of anchor concepts and unfolds a larger example to show the big picture. Written primarily from a Java point-of-view, this book is appropriate for any developer with a working knowledge of object-oriented programming in Java, Ruby, or C#. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

The practice of enterprise application development has benefited from the emergence of many new enabling technologies. Multi-tiered object-oriented platforms, such as Java and .NET, have become commonplace. These new tools and technologies are capable of building powerful applications, but they are not easily implemented. Common failures in enterprise applications often occur because their developers do not understand the architectural lessons that experienced object developers have learned. Patterns of Enterprise Application Architecture is written in direct response to the stiff challenges that face enterprise application developers. The author, noted object-oriented designer Martin Fowler, noticed that despite changes in technology—from Smalltalk to CORBA to Java to .NET—the same basic design ideas can be adapted and applied to solve common problems. With the help of an expert group of contributors, Martin distills over forty recurring solutions into patterns. The result is an indispensable handbook of solutions that are applicable to any enterprise application platform. This book is actually two books in one. The first section is a short tutorial on developing enterprise applications, which you can read from start to finish to understand the scope of the book's lessons. The next section, the bulk of the book, is a detailed reference to the patterns themselves. Each pattern provides usage and implementation information, as well as detailed code examples in Java or C#. The entire book is also richly illustrated with UML diagrams to further explain the concepts. Armed with this book, you will have the knowledge necessary to make important architectural decisions about building an

enterprise application and the proven patterns for use when building them. The topics covered include · Dividing an enterprise application into layers · The major approaches to organizing business logic · An in-depth treatment of mapping between objects and relational databases · Using Model-View-Controller to organize a Web presentation · Handling concurrency for data that spans multiple transactions · Designing distributed object interfaces

JavaServer Faces in Action is an introduction, a tutorial, and a handy reference. With the help of many examples, the book explains what JSF is, how it works, and how it relates to other frameworks and technologies like Struts, Servlets, Portlets, JSP, and JSTL. It provides detailed coverage of standard components, renderers, converters, and validators, and how to use them to create solid applications. This book will help you start building JSF solutions today.· Exploring JavaServer Faces· Building User Interfaces· Developing Application Logic· Writing Custom Components, renderers, validators and converters

Looking to study up for the new J2EE 1.5 Sun Certified Web Component Developer (SCWCD) exam? This book will get you way up to speed on the technology you'll know it so well, in fact, that you can pass the brand new J2EE 1.5 exam. If that's what you want to do, that is. Maybe you don't care about the exam, but need to use servlets and JSPs in your next project. You're working on a deadline. You're over the legal limit for caffeine. You can't waste your time with a book that makes sense only AFTER you're an expert (or worse, one that puts you to sleep). Learn how to write servlets and JSPs, what makes a web container tick (and what ticks it off), how to use JSP's Expression Language (EL for short), and how to write deployment descriptors for your web applications. Master the `<out>` tag, and get a handle on exactly what's changed since the older J2EE 1.4 exam. You don't just pass the new J2EE 1.5 SCWCD exam, you'll understand this stuff and put it to work immediately. Head First Servlets and JSP doesn't just give you a bunch of facts to memorize; it drives knowledge straight into your brain. You'll interact with servlets and JSPs in ways that help you learn quickly and deeply. And when you're through with the book, you can take a brand-new mock exam, created specifically to simulate the real test-taking experience.

The Spring framework is growing. It has always been about choice. Java EE focused on a few technologies, largely to the detriment of alternative, better solutions. When the Spring framework debuted, few would have agreed that Java EE represented the best-in-breed architectures of the day. Spring debuted to great fanfare, because it sought to simplify Java EE. Each release since marks the introduction of new features designed to both simplify and enable solutions. With version 2.0 and later, the Spring framework started targeting multiple platforms. The framework provided services on top of existing platforms, as always, but was decoupled from the underlying platform wherever possible. Java EE is still a major reference point, but it's not the only target. OSGi (a promising technology for modular architectures) has been a big part of the SpringSource strategy here. Additionally, the Spring framework runs on Google

App Engine. With the introduction of annotation-centric frameworks and XML schemas, SpringSource has built frameworks that effectively model the domain of a specific problem, in effect creating domain-specific languages (DSLs). Frameworks built on top of the Spring framework have emerged supporting application integration, batch processing, Flex and Flash integration, GWT, OSGi, and much more.

Every major enterprise has a significant installed base of existing software systems that reflect the tangled IT architectures that result from decades of patches and failed replacements. Most of these systems were designed to support business architectures that have changed dramatically. At best, these systems hinder agility and competitiveness and, at worst, can bring critical business functions to a halt. Architecture-Driven Modernization (ADM) restores the value of entrenched systems by capturing and retooling various aspects of existing application environments, allowing old infrastructures to deliver renewed value and align effectively with enterprise strategies and business architectures. Information Systems Transformation provides a practical guide to organizations seeking ways to understand and leverage existing systems as part of their information management strategies. It includes an introduction to ADM disciplines, tools, and standards as well as a series of scenarios outlining how ADM is applied to various initiatives. Drawing upon lessons learned from real modernization projects, it distills the theory and explains principles, processes, and best practices for every industry. Acts as a one-stop shopping reference and complete guide for implementing various modernization models in myriad industries and departments Every concept is illustrated with real-life examples from various modernization projects, allowing you to immediately apply tested solutions and see results Authored by the Co-chair of the Object Management Group (OMG) Architecture-Driven Modernization (ADM) Task Force, which sets definitive systems modernization standards for the entire IT industry A web site supports the book with up to date coverage of evolving ADM Specifications, Tutorials, and Whitepapers, allowing you to remain up to date on modernization topics as they develop

AngularJS is the leading framework for building dynamic JavaScript applications that take advantage of the capabilities of modern browsers and devices.

AngularJS, which is maintained by Google, brings the power of the Model-View-Controller (MVC) pattern to the client, providing the foundation for complex and rich web apps. It allows you to build applications that are smaller, faster, and with a lighter resource footprint than ever before. Best-selling author Adam Freeman explains how to get the most from AngularJS. He begins by describing the MVC pattern and the many benefits that can be gained...

Most professional web based projects are structured, documented and executed using the Spring 3 as the application development framework and Hibernate 4 as the Object Relational Mapping library with MySQL Server 5 as the data store. Spring 3 With Hibernate 4 Project For Professionals shows how to build and use this programming

stack to develop a structured, documented, modestly sized project. It walks you through building and documenting a Book Management and Sales System [featuring a Shopping cart integrated with a payment gateway]. Topics Covered in the Book Key Topics Spring 3.2.0.M1 Hibernate 4.1.4 MySQL 5.5.25 Spring Security 3.1 Spring Web MVC NetBeans IDE 7.1.2 This Book Serves as a ready reference, with several add-ons and technologies, covering modestly sized project containing a Back-end with Master and Transaction data entry forms and a Front-end with application homepage and the shopping cart Illustrates real project documentation including Case Study, Business Requirements, Software Requirement Specifications, Data Dictionary, Table Definitions and Directory Structure, End User Manual and Software Design Document What You'll Learn? Shopping Cart integrated with a Payment Gateway for accepting payments using Credit Cards [Google Wallet] Tag Clouds, Session Management, Dispatch Emails [using JavaMail] Access based User Management and Restricted page access protection

\* Instructs the use of Struts to build MVC Web applications and simplify HTML form construction and validation \* Provides information on using Object-RelationalBridge to cut down the amount of data-access code necessary to be written and maintained \* Teaches how to use Lucene to incorporate search engine functionality into a Web application \* Demonstrates how to use Velocity to cleanly separate presentation and Java Code

This book aims serving students, developers, technical leads and to some extent project managers or consultants by demonstrating a structured documented modestly sized project. Learning the project development and documentation is done through the construction of an Online Shopping Cart integrated with a payment gateway using MySQL Community Server as the data store with Java Server Pages as the delivery mechanism, Struts 2 as the framework and Hibernate 3 as the Object Relational Mapping library. Framework migration [Struts 2.0.x -> 2.1.x] and the art of migrating the application across databases with the help of Hibernate] is what the readers would definitely appreciate. Topics Covered in the Book About The Project End User Manual Migration Process Flow Running The Project Setting Up The Environment Software Design Documentation Understanding The Framework Appendix The Learning That Takes Place Access based user management Application migration from Struts 2.0.x to 2.1.x Custom error pages Data Access Object design pattern Database migration from MySQL to Oracle Directory Double form submission prevention Files in BLOB Google checkout Hibernate based pagination JavaDoc Restricted page access protection Search Sending emails Session management Shopping cart Tag clouds User authentication interceptor Validations CD-ROM Contents Setup files for JDK 6, MySQL Community Server 6, MySQL Connector/J, Oracle Database 10g XE, Oracle JDBC, Struts 2.0.x, Struts 2.1.x, Hibernate 3. Source code for the project for Struts 2.0.x and Struts 2.1.x], SQL Import Scripts for MySQL and Oracle About the Author The author Sharanam Shah [www.sharanamshah.com] has 8+ years of IT experience as a Developer, Database Designer, Technical Writer, Systems Analyst and a Lead Architect. He currently consults with several software houses in Mumbai, India, to help them design and manage database applications. Vaishali Shah [www.vaishalishahonline.com], his wife, co-author and a Technical Writer by profession, has a rich experience of designing, developing and managing database systems. Their

desire to share the knowledge they've acquired over all these years working together and perhaps partially to keep it available and alive made them co-author and publish several books, most of them tightly focused on commercial application development using software tools.

HTML5 -- HTML injection & cross-site scripting (XSS) -- Cross-site request forgery (CSRF) -- SQL injection & data store manipulation -- Breaking authentication schemes -- Abusing design deficiencies -- Leveraging platform weaknesses -- Browser & privacy attacks.

The original Struts project revolutionized Java web development and its rapid adoption resulted in the thousands of Struts-based applications deployed worldwide. Keeping pace with new ideas and trends, Apache Struts 2 has emerged as the product of a merger between the Apache Struts and OpenSymphony WebWork projects, united in their goal to develop an easy-to-use yet feature-rich framework. Struts 2 represents a revolution in design and ease of use when compared to classic Struts. It adds exciting and powerful features such as a plugin framework, JavaServer Faces integration, and XML-free configuration. Struts 2 In Action introduces the Apache Struts 2 web application framework and shows you how to quickly develop professional, production-ready modern web applications. Written by Don Brown, one of the leading developers of Struts 2, Chad Davis, a passionate Struts 2 developer, along with Scott Stanlick, this book gently walks you through the key features of Struts 2 in example-driven, easy-to-digest sections. Struts 2 in Action delivers accurate, seasoned information that can immediately be put to work. This book is designed for working Java web developers—especially those with some background in Struts 1 or WebWork. The core content, covering key framework components such as Actions, Results, and Interceptors, includes new features like the annotation-based configuration options. You'll find chapters on Struts 2 plugins, FreeMarker, and migration from Struts 1 and WebWork 2. Finally, new topics such as the Ajax tags, Spring Framework integration, and configuration by convention give familiar subjects new depth. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Since its release, Spring Framework has transformed virtually every aspect of Java development including web applications, security, aspect-oriented programming, persistence, and messaging. Spring Batch, one of its newer additions, now brings the same familiar Spring idioms to batch processing. Spring Batch addresses the needs of any batch process, from the complex calculations performed in the biggest financial institutions to simple data migrations that occur with many software development projects. Pro Spring Batch is intended to answer three questions: What? What is batch processing? What does it entail? What makes it different from the other applications we are developing? What are the challenges inherent in the development of a batch process? Why? Why do batch processing? Why can't we just process things as we get them? Why do we do batch processing differently than the web applications that we currently work on? How? How to implement a robust, scalable, distributed batch processing system using open-source frameworks Pro Spring Batch gives concrete examples of how each piece of functionality is used and why it would be used in a real-world application. This includes providing tips that the "school of hard knocks" has taught author Michael Minella during his experience with Spring Batch. Pro Spring

Batch includes examples of I/O options that are not mentioned in the official user's guide, as well as performance tips on things like how to limit the impact of maintaining the state of your jobs. The author also walks you through, from end to end, the design and implementation of a batch process based upon a theoretical real-world example. This includes basic project setup, implementation, testing, tuning and scaling for large volumes.

This book, Java Server Programming (J2EE 1.4) Black Book, 2007 (Platinum Edition), is the one-time reference and solid introduction that covers all aspects of J2EE in an easy-to-understand approach - how an application server runs; how an application server deploys (easily and graphically); a complete know-how on design patterns, best practices, design strategies; Hibernate and Spring framework and proven solutions using the key J2EE technologies. · Introducing J2EE· Introducing Web Containers· JDBC and Database Programming· Understanding Servlet Programming· Understanding Servlet Sessions· Understanding of JSP and JSTL· Introducing RMI· Understanding Directory Services and JNDI· Understanding EJB· EJB Best Practices· Core J2EE Design Patterns· Filters in Web Application· J2EE Application Deployment and Authentication· Understanding JavaMail· Enterprise Java Web Services· Understanding JMX· J2EE Connector Architecture· Understanding Struts· JavaServer Faces· Hibernate· Introduction to the Spring Framework· Understanding XML Documents· Introduction to UML Notations

This book aims serving students, developers, technical leads and to some extent project managers or consultants by demonstrating a structured documented modestly sized project. Learning the project development and documentation is done through the construction of an Online Shopping Cart [integrated with a payment gateway using MySQL Community Server as the data store with Java Server Pages as the delivery mechanism, Struts 2 as the framework and Hibernate 3 as the Object Relational Mapping library.

A concise introduction to Hibernate's many configuration and design options distills the open source object/relational persistence and query service into digestible pieces with many code examples, practical usage scenarios, and coverage of the tools available. Original. (Advanced)

About this Workbook: This workbook covers all the information you need to pass the Certified Application Security Engineer (CASE - JAVA) exam. The workbook is designed to take a practical approach to learning with real-life examples and case studies. CASE - JAVA Certification: CASE allows application developers and testers to demonstrate their mastery of the knowledge and skills required to handle common application security vulnerabilities.-Number of Questions: 50-Test Duration: 2 Hours-Test Format: Multiple Choice Questions-Passing Score: 70%-Availability: EC-Council Exam PortalWho Is It For?-Java Developers with a minimum of 2 years of experience and individuals who want to become application security engineers/analysts/testers-Individuals involved in the role of developing, testing, managing, or protecting wide area of applications

Discusses how and why to configure and develop Web applications with Struts and other Jakarta technologies using the model-view controller design pattern in Java.

Use DevOps principles with Google Cloud Platform (GCP) to develop applications and services. This book builds chapter by chapter to a complete real-life scenario, explaining how to build, monitor, and maintain a complete application using DevOps in practice. Starting with core DevOps concepts, continuous integration, and continuous delivery, you'll cover common

tools including Jenkins, Docker, and Kubernetes in the context of a real microservices application to deploy in the cloud. You will also create a monitor for your cloud and see how to use its data to prevent errors and improve the stability of the system. By the end of Pro DevOps with Google Cloud Platform, you will be able to deploy, maintain, and monitor a real application with GCP. What You Will Learn Build and deploy applications and services using DevOps on Google Cloud Platform Maintain a complete continuous integration (CI) and continuous delivery (CD) pipeline Use containerization with Docker and Kubernetes Carry out CD with GCP and Jenkins Create microservices with Jenkins, Docker, and Kubernetes Monitor your newly deployed application and its deployment and performance Set up security and manage your network with GCP Who This Book Is For Developers and software architects who want to implement DevOps in practice. Some prior programming experience is recommended as well as a basic knowledge of a Linux command-line environment.

Most professional web based projects are structured, documented and executed using the AMP programming stack i.e. Apache as the Web server, MySQL Community Server as the data store and PHP as the programming environment of choice. PHP Project For Beginners shows how to build and use the AMP programming stack to develop a structured, documented, modestly sized project. It walks you through building and documenting a Book Management and Sales System [featuring a Shopping cart integrated with a payment gateway]. Key Topics Apache 2.2 PHP 5.3 MySQL 5.5 jQuery 1.1.4 SwiftMailer 4.0.6 Features and Benefits Serves as a ready reference, with several add-ons and technologies, covering modestly sized project containing a Backend with Master and Transaction data entry forms and a Frontend with application homepage and the shopping cart all built using the PHP. Illustrates real project documentation including Case Study, Business Requirements, Software Requirement Specifications, Data Dictionary, Table Definitions and Directory Structure, End User Manual and Software Design Document. What You'll Learn? Shopping Cart [using jCart] integrated with a Payment Gateway for accepting payments using Credit Cards [Paypal Checkout] Tag Clouds Session Management Dispatch Emails [using SwiftMailer] BLOB to store images and PDF files Access based User Management and Restricted page access protection Text Suggest Password Strength Indicator Captcha RSS Feeds [using magpierss] About The Authors The author Sharanam Shah [www.sharanamshah.com] has 8+ years of IT experience and is currently a technical writer for Saba Software Inc. He also consults with several software houses in Mumbai, India, to help them design and manage database application. Vaishali Shah [www.vaishalishahonline.com], his wife, co-author, a technical writer and a freelance Web developer, has a rich experience of designing, developing and managing database systems. She specializes in the use of PHP to design and build web based applications.

Web development is still one of today's most popular, active, and important programming and development activities. From a single web page to an e-commerce-enabled web site to a fully-fledged web application, the Java programming language and its frameworks allow you great flexibility and productivity for your web application development. Learn Java for Web Development teaches web developers who are new to Java key skills, Java-based languages, and frameworks to build simple or complex web sites and applications. As soon as you pick up this book, Vishal Layka's experience guides you on a very practical learning and building journey. You will learn the Java nuts and bolts necessary to build a simple "HelloWorld" Java (native) application, as well as a "HelloWorld" Java-based web application example that utilizes servlets and Java Server Pages (JSPs). Over the course of the book, you'll learn more about servlets and JSPs and delve into Java Server Faces (JSFs) and the expression language found in each of these by applying them in a real-world case study—a book store e-commerce application. Then you'll build your web application using Apache Struts2 and the Spring MVC framework. The book concludes by exploring the web application that you've built and

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examining industry best practices and how these might fit with your application, as well as covering alternative Java Web frameworks like Groovy/Grails and Scala/Play 2. You also can explore the basics of Java, Groovy, and Scala in the book's appendices. While reading this book, you'll see all this in action and you can use it as a starting point for further Java web development. Study and experiment with the many source code examples, and later apply them to your own web application building endeavors and 2:00 AM challenges.

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