

## Microservice Architecture Building Microservices With

Understand the key challenges and solutions around building microservices in the enterprise application environment. This book provides a comprehensive understanding of microservices architectural principles and how to use microservices in real-world scenarios. Architectural challenges using microservices with service integration and API management are presented and you learn how to eliminate the use of centralized integration products such as the enterprise service bus (ESB) through the use of composite/integration microservices. Concepts in the book are supported with use cases, and emphasis is put on the reality that most of you are implementing in a “brownfield” environment in which you must implement microservices alongside legacy applications with minimal disruption to your business. Microservices for the Enterprise covers state-of-the-art techniques around microservices messaging, service development and description, service discovery, governance, and data management technologies and guides you through the microservices design process. Also included is the importance of organizing services as core versus atomic, composite versus integration, and API versus edge, and how such organization helps to eliminate the use of a central ESB and expose services through an API gateway. What You'll Learn Design and develop microservices architectures with confidence Put into practice the most modern techniques around messaging technologies Apply the Service Mesh pattern to overcome inter-service communication challenges Apply battle-tested microservices security patterns to address real-world scenarios Handle API management, decentralized data management, and observability Who This Book Is For Developers and DevOps engineers responsible for implementing applications around a microservices architecture, and architects and analysts who are designing such systems A step-by-step that will help you build Microservices architecture using Django and Python KEY FEATURES a- Understand in-depth the fundamentals of Microservices a- Learn how to create and use Django APIs a- Use web technology such as Nginx, Gunicorn, UWSGI, and Postgresql to deploy a Django project DESCRIPTION Microservices architectures solve the multiple problems of software architecture. Django is a full-stack development framework, written in python. This book includes everything necessary for web application development; from the user views to the information storage: model, persistence, relationships, controllers, forms, validations, rest API and a very useful back office. Furthermore, the book will show how to build production-ready microservices. It will help you create restful APIs and get familiar with Redis and Celery. Towards the end, the book will show how to secure these services and deploy these microservices using Django. Lastly, it will show how to scale our services. WHAT WILL YOU LEARN a- Understand the basics of Python, Django, and Microservices a- Learn how to deploy Microservices with Django a- Get familiar with Microservices Architecture - Designing, Principles, and Requirements a- Implement Asynchronous task, JWT API Authentication and AWS Serverless with Microservice architecture WHO THIS BOOK IS FOR This book is for those beginners who want to make their careers in software development. It starts from the basics of python and Django, takes the reader to the Microservices architecture. Table of Contents 1. Basic of Python 2. Major Pillars of OOPS with Python 3. Getting Started with Django 4. API Development with Django 5. Database Modeling with Django 6. First Django API Deployment on Web 7. Django Project Deployment on various web servers 8. What are Microservices 9. Designing Microservice Systems 10. Service Authentication 11. Microservices Deployment With Django 12. JWT Auth Service 13. Asynchronous Tasks 14. AWS Serverless 15. How to Adopt Microservices in Practice About the Author Shayank Jain is a software developer and data analyst. He is strongly passionate about coding and architectural design. He has more than 6.5 years of professional experience in developing scalable software solutions for various organizations. He has been programming since the age of 16 and has developed software for mobile, web, hardware gaming and standalone applications. After getting his hands dirty with programming, he found many new ways to debug and deploy the code successfully with minimal time constraints. After reading and implementing, he found out that many critical concepts can be implemented easily in programming with correct and focused thinking. His research interests include information security, cryptography, analysis, design, and implementation of algorithms. He has extensively worked with python and implemented new ideas on various projects in his free time. He is also active in the computer science and education community. Through this book, he wants to share these methodologies and tricks with the beginners. Outside work, Shayank spends his spare time helping, coaching, and mentoring young people in taking up careers in technology. Your Blog links:

<https://shayankit.wixsite.com/intro25>Your LinkedIn Profile: <https://www.linkedin.com/in/shayankjain>

One of the biggest challenges for organizations that have adopted microservice architecture is the lack of architectural, operational, and organizational standardization. After splitting a monolithic application or building a microservice ecosystem from scratch, many engineers are left wondering what's next. In this practical book, author Susan Fowler presents a set of microservice standards in depth, drawing from her experience standardizing over a thousand microservices at Uber. You'll learn how to design microservices that are stable, reliable, scalable, fault tolerant, performant, monitored, documented, and prepared for any catastrophe. Explore production-readiness standards, including: Stability and Reliability: develop, deploy, introduce, and deprecate microservices; protect against dependency failures Scalability and Performance: learn essential components for achieving greater microservice efficiency Fault Tolerance and Catastrophe Preparedness: ensure availability by actively pushing microservices to fail in real time Monitoring: learn how to monitor, log, and display key metrics; establish alerting and on-call procedures Documentation and Understanding: mitigate tradeoffs that come with microservice adoption, including organizational sprawl and technical debt

It's not new to us that microservices are changing the way we conceive the digital transformation, as organizations embrace the digital transformation. Every day, more and more companies are betting on microservice adoption, and there is a strong reason for this: business needs to evolve and change in a fast pace, in order to adapt itself to satisfy a demanding 2.0 digital customer's experience in terms of overall service quality. Ensuring that such a change occurs seamlessly and progressively is one of the goals for microservices, and designing and building a solid microservice architecture is the way to guarantee that this happens from inception, by observing principles, best practices, design patterns and reference models. This book provides a comprehensive walkthrough across the different concepts, frameworks, methodologies, and architecture building blocks that make up a microservice ecosystem and constitute a reference architecture from which you can get to multiple sub-architectures and implementations. Being an architect, you'll learn how to better design microservice-led and event-centric architectures in the right way from the early beginning, by showcasing learned lessons, best-practices do's and don'ts. If you are starting your architecture career, it's the right place to getting introduced in concepts and methodologies that you will then grow over time, as you acquire more experience. If you are a developer, but willing to jump into the exciting architecture world, this can also be good reading, however, be warned that some basic architectural understandings and concepts need to be first incorporated before walking through the advanced concepts presented throughout this book. This book requires you to have some minimal background around Docker and Microservices to better understand the more advanced concepts that are being explained.

A step-by-step guide to building microservices using Python and Docker, along with managing and orchestrating them with Kubernetes Key Features Learn to use Docker containers to create, operate, and deploy your microservices Create workflows to manage independent deployments on coordinating services using CI and GitOps through GitHub, Travis CI, and Flux Develop a REST microservice in Python using the Flask framework and Postgres database Book Description Microservices architecture helps create complex systems with multiple, interconnected services that can be maintained by independent teams working in parallel. This book guides you on how to develop these complex systems with the help of containers. You'll start by learning to design an efficient strategy for migrating a legacy monolithic system to microservices. You'll build a RESTful microservice with Python and learn how to encapsulate the code for the services into a container using Docker. While developing the services, you'll understand how to use tools such as GitHub and Travis CI to ensure continuous delivery

(CD) and continuous integration (CI). As the systems become complex and grow in size, you'll be introduced to Kubernetes and explore how to orchestrate a system of containers while managing multiple services. Next, you'll configure Kubernetes clusters for production-ready environments and secure them for reliable deployments. In the concluding chapters, you'll learn how to detect and debug critical problems with the help of logs and metrics. Finally, you'll discover a variety of strategies for working with multiple teams dealing with different microservices for effective collaboration. By the end of this book, you'll be able to build production-grade microservices as well as orchestrate a complex system of services using containers. What you will learn Discover how to design, test, and operate scalable microservices Coordinate and deploy different services using Kubernetes Use Docker to construct scalable and manageable applications with microservices Understand how to monitor a complete system to ensure early detection of problems Become well versed with migrating from an existing monolithic system to a microservice one Use load balancing to ensure seamless operation between the old monolith and the new service Who this book is for This book is for developers, engineers, or software architects who are trying to move away from traditional approaches for building complex multi-service systems by adopting microservices and containers. Although familiarity with Python programming is assumed, no prior knowledge of Docker is required.

REST continues to gain momentum as the best method for building Web services, and this down-to-earth book delivers techniques and examples that show how to design and implement integration solutions using the REST architectural style.

Data is at the center of many challenges in system design today. Difficult issues need to be figured out, such as scalability, consistency, reliability, efficiency, and maintainability. In addition, we have an overwhelming variety of tools, including relational databases, NoSQL datastores, stream or batch processors, and message brokers. What are the right choices for your application? How do you make sense of all these buzzwords? In this practical and comprehensive guide, author Martin Kleppmann helps you navigate this diverse landscape by examining the pros and cons of various technologies for processing and storing data. Software keeps changing, but the fundamental principles remain the same. With this book, software engineers and architects will learn how to apply those ideas in practice, and how to make full use of data in modern applications. Peer under the hood of the systems you already use, and learn how to use and operate them more effectively Make informed decisions by identifying the strengths and weaknesses of different tools Navigate the trade-offs around consistency, scalability, fault tolerance, and complexity Understand the distributed systems research upon which modern databases are built Peek behind the scenes of major online services, and learn from their architectures

Software Expert Kent Beck Presents a Catalog of Patterns Infinitely Useful for Everyday Programming Great code doesn't just function: it clearly and consistently communicates your intentions, allowing other programmers to understand your code, rely on it, and modify it with confidence. But great code doesn't just happen. It is the outcome of hundreds of small but critical decisions programmers make every single day. Now, legendary software innovator Kent Beck—known worldwide for creating Extreme Programming and pioneering software patterns and test-driven development—focuses on these critical decisions, unearthing powerful “implementation patterns” for writing programs that are simpler, clearer, better organized, and more cost effective. Beck collects 77 patterns for handling everyday programming tasks and writing more readable code. This new collection of patterns addresses many aspects of development, including class, state, behavior, method, collections, frameworks, and more. He uses diagrams, stories, examples, and essays to engage the reader as he illuminates the patterns. You'll find proven solutions for handling everything from naming variables to checking exceptions.

Summary Microservices in Action is a practical book about building and deploying microservice-based applications. Written for developers and architects with a solid grasp of service-oriented development, it tackles the challenge of putting microservices into production. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Invest your time in designing great applications, improving infrastructure, and making the most out of your dev teams. Microservices are easier to write, scale, and maintain than traditional enterprise applications because they're built as a system of independent components. Master a few important new patterns and processes, and you'll be ready to develop, deploy, and run production-quality microservices. About the Book Microservices in Action teaches you how to write and maintain microservice-based applications. Created with day-to-day development in mind, this informative guide immerses you in real-world use cases from design to deployment. You'll discover how microservices enable an efficient continuous delivery pipeline, and explore examples using Kubernetes, Docker, and Google Container Engine. What's inside An overview of microservice architecture Building a delivery pipeline Best practices for designing multi-service transactions and queries Deploying with containers Monitoring your microservices About the Reader Written for intermediate developers familiar with enterprise architecture and cloud platforms like AWS and GCP. About the Author Morgan Bruce and Paulo A. Pereira are experienced engineering leaders. They work daily with microservices in a production environment, using the techniques detailed in this book. Table of Contents PART 1 - The lay of the land Designing and running microservices Microservices at SimpleBank PART 2 - Design Architecture of a microservice application Designing new features Transactions and queries in microservices Designing reliable services Building a reusable microservice framework PART 3 - Deployment Deploying microservices Deployment with containers and schedulers Building a delivery pipeline for microservices PART 4 - Observability and ownership Building a monitoring system Using logs and traces to understand behavior Building microservice teams

Architect your .NET applications by breaking them into really small pieces—microservices—using this practical, example-based guide About This Book Start your microservices journey and understand a broader perspective of microservices development Build, deploy, and test microservices using ASP.Net MVC, Web API, and Microsoft Azure Cloud Get started with reactive microservices and understand the fundamentals behind it Who This Book Is For This book is for .NET Core developers who want to learn and understand microservices architecture and implement it in their .NET Core applications. It's ideal for developers who are completely new to microservices or have just a theoretical understanding of this architectural approach and want to gain a practical perspective in order to better manage application complexity. What You Will Learn Compare microservices with monolithic applications and SOA Identify the appropriate service boundaries by mapping them to the relevant bounded contexts Define the service interface and implement the APIs using ASP.NET Web API Integrate the services via synchronous and asynchronous mechanisms Implement microservices security using Azure Active Directory, OpenID Connect, and OAuth 2.0 Understand the operations and scaling of microservices in .NET Core Understand the testing pyramid and implement consumer-driven contract using pact net core Understand what the key features of reactive microservices are and implement them using reactive extension In Detail Microservices is an architectural style that promotes the development of complex applications as a suite of small services based on business capabilities. This book will help you identify the appropriate service boundaries within the business. We'll start by looking at what microservices are, and what the main characteristics are. Moving forward, you will be introduced to real-life application scenarios, and after assessing the current issues, we will begin the journey of transforming this application by splitting it into a suite of microservices. You will identify the service boundaries, split the application into multiple microservices, and define the service contracts. You will find out how to configure, deploy, and monitor microservices, and

configure scaling to allow the application to quickly adapt to increased demand in the future. With an introduction to the reactive microservices, you strategically gain further value to keep your code base simple, focusing on what is more important rather than the messy asynchronous calls. Style and approach This guide serves as a stepping stone that helps .NET Core developers in their microservices architecture. This book provides just enough theory to understand the concepts and apply the examples.

Microservices have many advantages: Efficiently implementing more features, bringing software into production faster, robustness and easy scalability are among them. But implementing a microservices architecture and selecting the necessary technologies are difficult challenges. This book shows microservices recipes that architects can customize and combine into a microservices menu. In this way, the implementation of microservices can be individually adapted to the requirements of the project. Eberhard Wolff introduces microservices, self-contained systems, micro- and macro-architecture and the migration to microservices. The second part shows the microservices recipes: Basic technologies such as Docker or PaaS, frontend integration with links, JavaScript or ESI (Edge Side Includes). This is followed by asynchronous microservices with Apache Kafka or REST / Atom. In the synchronous approaches, the book discusses REST with the Netflix stack, Consul, PaaS with Cloud Foundry, and Kubernetes. Finally, operations is discussed: Log Analysis with Elasticsearch and Kibana, Monitoring with Prometheus, and tracing with Zipkin. For each recipe there are suggestions for variations and combinations. Readers can experience all technologies hands-on with a demo project on GitHub. The outlook picks up on the operation of microservices and also shows how the reader can start with microservices in concrete terms. The book provides the technical tools to implement a microservices architecture. Demo projects and suggestions for self-study will complete the book.

The standard platform for enterprise application development has been EJB but the difficulties of working with it caused it to become unpopular. They also gave rise to lightweight technologies such as Hibernate, Spring, JDO, iBATIS and others, all of which allow the developer to work directly with the simpler POJOs. Now EJB version 3 solves the problems that gave EJB 2 a black eye-it too works with POJOs. POJOs in Action describes the new, easier ways to develop enterprise Java applications. It describes how to make key design decisions when developing business logic using POJOs, including how to organize and encapsulate the business logic, access the database, manage transactions, and handle database concurrency. This book is a new-generation Java applications guide: it enables readers to successfully build lightweight applications that are easier to develop, test, and maintain.

"Microservices enable us to develop software in small pieces that work together but can be developed separately, one of the reasons why enterprises have started embracing them. For the past few years, Node.js has emerged as a strong candidate for developing these microservices because of its ability to increase developers' productivity and applications performance. This video is an end-to-end course on how to dismantle your monolith applications and embrace the microservice architecture. We delve into various solutions such as Docker Swarm and Kubernetes to scale our microservices. Testing and deploying these services while scaling is a real challenge; we'll overcome this challenge by setting up deployment pipelines that break up the application build processes into several stages. The course will help you implement advanced microservice techniques and design patterns on an existing application built with microservices. You'll delve into techniques that you can use today to build your own powerful microservices architecture."--Resource description page.

Annotation Over the past 10 years, distributed systems have become more fine-grained. From the large multi-million line long monolithic applications, we are now seeing the benefits of smaller self-contained services. Rather than heavy-weight, hard to change Service Oriented Architectures, we are now seeing systems consisting of collaborating microservices. Easier to change, deploy, and if required retire, organizations which are in the right position to take advantage of them are yielding significant benefits. This book takes an holistic view of the things you need to be cognizant of in order to pull this off. It covers just enough understanding of technology, architecture, operations and organization to show you how to move towards finer-grained systems. An effective guide to designing, building, and deploying enterprise Java microservices with Eclipse MicroProfile Key Features Create cloud-native microservices with ease using this detailed guide Avoid vendor lock-in when implementing microservices using Eclipse MicroProfile Discover why MicroProfile is a great specification for building microservices in multi-cloud environments Book Description Eclipse MicroProfile has gained momentum in the industry as a multi-vendor, interoperable, community-driven specification. It is a major disruptor that allows organizations with large investments in enterprise Java to move to microservices without spending a lot on retraining their workforce. This book is based on MicroProfile 2.2, however, it will guide you in running your applications in MicroProfile 3.0. You'll start by understanding why microservices are important in the digital economy and how MicroProfile addresses the need for enterprise Java microservices. You'll learn about the subprojects that make up a MicroProfile, its value proposition to organizations and developers, and its processes and governance. As you advance, the book takes you through the capabilities and code examples of MicroProfile's subprojects - Config, Fault Tolerance, Health Check, JWT Propagation, Metrics, and OpenTracing. Finally, you'll be guided in developing a conference application using Eclipse MicroProfile, and explore possible scenarios of what's next in MicroProfile with Jakarta EE. By the end of this book, you'll have gained a clear understanding of Eclipse MicroProfile and its role in enterprise Java microservices. What you will learn Understand why microservices are important in the digital economy Analyze how MicroProfile addresses the need for enterprise Java microservices Test and secure your applications with Eclipse MicroProfile Get to grips with various MicroProfile capabilities such as OpenAPI and Typesafe REST Client Explore reactive programming with MicroProfile Stream and Messaging candidate APIs Discover and implement coding best practices using MicroProfile Who this book is for If you're a Java developer who wants to create enterprise microservices, this book is for you. Familiarity with Java EE and the concept of microservices will help you get the most out of this book.

Microservices architectures offer great benefits: faster change speeds, better scalability and cleaner, evolvable architectures. But, implementing your first Microservices architecture to get those rewards is difficult. How do you quickly educate your team on all the technical details of execution to maximize your chances of success? How do you survive the first year of bringing your microservices implementation to life? How do you improve your execution? Making the right implementation decisions is difficult and you don't have the luxury of time to find out if the decisions you are making are the right ones. This book offers a prescriptive guide for building a Microservices architecture to combat that uncertainty. Inside, you will find a step-by-step implementation journey mapped out based on the techniques and architectures that have been proven to work for Microservices systems. This book solves the following problems for users: What does a "good" microservices project look like? Are the decisions you're making for your project the "right" ones? How do you come up with a good microservices design that fits your own context as quickly as

possible? Where should you spend time thinking/designing and where should you just implement "best practices"?

Microservices can have a positive impact on your enterprise—just ask Amazon and Netflix—but you can fall into many traps if you don't approach them in the right way. This practical guide covers the entire microservices landscape, including the principles, technologies, and methodologies of this unique, modular style of system building. You'll learn about the experiences of organizations around the globe that have successfully adopted microservices. In three parts, this book explains how these services work and what it means to build an application the Microservices Way. You'll explore a design-based approach to microservice architecture with guidance for implementing various elements. And you'll get a set of recipes and practices for meeting practical, organizational, and cultural challenges to microservice adoption. Learn how microservices can help you drive business objectives Examine the principles, practices, and culture that define microservice architectures Explore a model for creating complex systems and a design process for building a microservice architecture Learn the fundamental design concepts for individual microservices Delve into the operational elements of a microservices architecture, including containers and service discovery Discover how to handle the challenges of introducing microservice architecture in your organization

This book provides practical guidance for adopting a high velocity, continuous delivery process to create reliable, scalable, Software-as-a-Service (SaaS) solutions that are designed and built using a microservice architecture, deployed to the Azure cloud, and managed through automation. Microservices, IoT, and Azure offers software developers, architects, and operations engineers' step-by-step directions for building SaaS applications—applications that are available 24x7, work on any device, scale elastically, and are resilient to change--through code, script, exercises, and a working reference implementation. The book provides a working definition of microservices and contrasts this approach with traditional monolithic Layered Architecture. A fictitious, homebiomedical startup is used to demonstrate microservice architecture and automation capabilities for cross-cutting and business services as well as connected device scenarios for Internet of Things (IoT). Several Azure PaaS services are detailed including Storage, SQL Database, DocumentDb, Redis Cache, Cloud Services, Web API's, API Management, IoT Hub, IoT Suite, Event Hub, and Stream Analytics. Finally the book looks to the future and examines Service Fabric to see how microservices are becoming the de facto approach to building reliable software in the cloud. In this book, you'll learn: What microservices are and why are they're a compelling architecture pattern for SaaS applications How to design, develop, and deploy microservices using Visual Studio, PowerShell, and Azure Microservice patterns for cross-cutting concerns and business capabilities Microservice patterns for Internet of Things and big data analytics solutions using IoT Hub, Event Hub, and Stream Analytics Techniques for automating microservice provisioning, building, and deployment What Service Fabric is and how it's the future direction for microservices on Microsoft Azure

Organizations today often struggle to balance business requirements with ever-increasing volumes of data. Additionally, the demand for leveraging large-scale, real-time data is growing rapidly among the most competitive digital industries. Conventional system architectures may not be up to the task. With this practical guide, you'll learn how to leverage large-scale data usage across the business units in your organization using the principles of event-driven microservices. Author Adam Bellemare takes you through the process of building an event-driven microservice-powered organization. You'll reconsider how data is produced, accessed, and propagated across your organization. Learn powerful yet simple patterns for unlocking the value of this data. Incorporate event-driven design and architectural principles into your own systems. And completely rethink how your organization delivers value by unlocking near-real-time access to data at scale. You'll learn: How to leverage event-driven architectures to deliver exceptional business value The role of microservices in supporting event-driven designs Architectural patterns to ensure success both within and between teams in your organization Application patterns for developing powerful event-driven microservices Components and tooling required to get your microservice ecosystem off the ground

Your one-stop guide to the common patterns and practices, showing you how to apply these using the Go programming language About This Book This short, concise, and practical guide is packed with real-world examples of building microservices with Go It is easy to read and will benefit smaller teams who want to extend the functionality of their existing systems Using this practical approach will save your money in terms of maintaining a monolithic architecture and demonstrate capabilities in ease of use Who This Book Is For You should have a working knowledge of programming in Go, including writing and compiling basic applications. However, no knowledge of RESTful architecture, microservices, or web services is expected. If you are looking to apply techniques to your own projects, taking your first steps into microservice architecture, this book is for you. What You Will Learn Plan a microservice architecture and design a microservice Write a microservice with a RESTful API and a database Understand the common idioms and common patterns in microservices architecture Leverage tools and automation that helps microservices become horizontally scalable Get a grounding in containerization with Docker and Docker-Compose, which will greatly accelerate your development lifecycle Manage and secure Microservices at scale with monitoring, logging, service discovery, and automation Test microservices and integrate API tests in Go In Detail Microservice architecture is sweeping the world as the de facto pattern to build web-based applications. Golang is a language particularly well suited to building them. Its strong community, encouragement of idiomatic style, and statically-linked binary artifacts make integrating it with other technologies and managing microservices at scale consistent and intuitive. This book will teach you the common patterns and practices, showing you how to apply these using the Go programming language. It will teach you the fundamental concepts of architectural design and RESTful communication, and show you patterns that provide manageable code that is supportable in development and at scale in production. We will provide you with examples on how to put these concepts and patterns into practice with Go. Whether you are planning a new application or working in an existing monolith, this book will explain and illustrate with practical examples how teams of all sizes can start solving problems

with microservices. It will help you understand Docker and Docker-Compose and how it can be used to isolate microservice dependencies and build environments. We finish off by showing you various techniques to monitor, test, and secure your microservices. By the end, you will know the benefits of system resilience of a microservice and the advantages of Go stack. Style and approach The step-by-step tutorial focuses on building microservices. Each chapter expands upon the previous one, teaching you the main skills and techniques required to be a successful microservice practitioner.

Microservices can have a positive impact on your enterprise just ask Amazon and Netflix but you can fall into many traps if you don't approach them in the right way. This practical guide covers the entire microservices landscape, including the principles, technologies, and methodologies of this unique, modular style of system building. You'll learn about the experiences of organizations around the globe that have successfully adopted microservices. In three parts, this book explains how these services work and what it means to build an application the Microservices Way. You'll explore a design-based approach to microservice architecture with guidance for implementing various elements. And you'll get a set of recipes and practices for meeting practical, organizational, and cultural challenges to microservice adoption. Learn how microservices can help you drive business objectives Examine the principles, practices, and culture that define microservice architectures Explore a model for creating complex systems and a design process for building a microservice architecture Learn the fundamental design concepts for individual microservices Delve into the operational elements of a microservices architecture, including containers and service discovery Discover how to handle the challenges of introducing microservice architecture in your organization"

Distributed systems have become more fine-grained in the past 10 years, shifting from code-heavy monolithic applications to smaller, self-contained microservices. But developing these systems brings its own set of headaches. With lots of examples and practical advice, this book takes a holistic view of the topics that system architects and administrators must consider when building, managing, and evolving microservice architectures. Microservice technologies are moving quickly. Author Sam Newman provides you with a firm grounding in the concepts while diving into current solutions for modeling, integrating, testing, deploying, and monitoring your own autonomous services. You'll follow a fictional company throughout the book to learn how building a microservice architecture affects a single domain. Discover how microservices allow you to align your system design with your organization's goals Learn options for integrating a service with the rest of your system Take an incremental approach when splitting monolithic codebases Deploy individual microservices through continuous integration Examine the complexities of testing and monitoring distributed services Manage security with user-to-service and service-to-service models Understand the challenges of scaling microservice architectures

How do you detangle a monolithic system and migrate it to a microservice architecture? How do you do it while maintaining business-as-usual? As a companion to Sam Newman's extremely popular Building Microservices, this new book details a proven method for transitioning an existing monolithic system to a microservice architecture. With many illustrative examples, insightful migration patterns, and a bevy of practical advice to transition your monolith enterprise into a microservice operation, this practical guide covers multiple scenarios and strategies for a successful migration, from initial planning all the way through application and database decomposition. You'll learn several tried and tested patterns and techniques that you can use as you migrate your existing architecture. Ideal for organizations looking to transition to microservices, rather than rebuild Helps companies determine whether to migrate, when to migrate, and where to begin Addresses communication, integration, and the migration of legacy systems Discusses multiple migration patterns and where they apply Provides database migration examples, along with synchronization strategies Explores application decomposition, including several architectural refactoring patterns Delves into details of database decomposition, including the impact of breaking referential and transactional integrity, new failure modes, and more Microservices architecture (MSA) is increasingly popular with software architects and engineers as it accelerates software solution design, development, and deployment in a risk-free manner. Placing a software system into a production environment is elegantly simplified and sped up with the use of MSA development platforms, runtime environments, acceleration engines, design patterns, integrated frameworks, and related tools. The MSA ecosystem is expanding with third-party products that automate as many tasks as possible. MSA is being positioned as the enterprise-grade and agile-application design method. This book covers in-depth the features and facilities that make up the MSA ecosystem. Beginning with an overview of Service-Oriented Architecture (SOA) that covers the Common Object Request Broker Architecture (CORBA), Distributed Component Object Model (DCOM), and Remote Method Invocation (RMI), the book explains the basic essentials of MSA and the continuous delivery of applications to customers. The book gives software developers insight into: Current and emerging communication models Key architectural elements of MSA-based applications Designing efficient APIs for microservices MSA middleware platforms such as REST, SOAP, Apache Thrift, and gRPC Microservice discovery and the API gateway Service orchestration and choreography for composing individual services to achieve a useful business process Database transactions in MSA-centric applications Design, composition, security, and deployment patterns MSA security Modernizing legacy applications The book concludes with a chapter on composing and building powerful microservices. With the exponential growth of IoT devices, microservices are being developed and deployed on resource-constrained but resource-intensive devices in order to provide people-centric applications. The book discusses the challenges of these applications. Finally, the book looks at the role of microservices in smart environments and upcoming trends including ubiquitous yet disappearing microservices.

Microservices is an architectural style in which large, complex software applications are composed of one or more smaller services. Each of these microservices focuses on completing one task that represents a small business capability. These microservices can be developed in any programming language. They communicate with each other using language-neutral protocols, such as Representational State Transfer

(REST), or messaging applications, such as IBM® MQ Light. This IBM Redbooks® publication gives a broad understanding of this increasingly popular architectural style, and provides some real-life examples of how you can develop applications using the microservices approach with IBM Bluemix™. The source code for all of these sample scenarios can be found on GitHub (<https://github.com/>). The book also presents some case studies from IBM products. We explain the architectural decisions made, our experiences, and lessons learned when redesigning these products using the microservices approach. Information technology (IT) professionals interested in learning about microservices and how to develop or redesign an application in Bluemix using microservices can benefit from this book.

As organizations shift from monolithic applications to smaller, self-contained microservices, distributed systems have become more fine-grained. But developing these new systems brings its own host of problems. This expanded second edition takes a holistic view of topics that you need to consider when building, managing, and scaling microservices architectures. Through clear examples and practical advice, author Sam Newman gives everyone from architects and developers to testers and IT operators a firm grounding in the concepts. You'll dive into the latest solutions for modeling, integrating, testing, deploying, and monitoring your own autonomous services. Real-world cases reveal how organizations today manage to get the most out of these architectures. Microservices technologies continue to move quickly. This book brings you up to speed. Get new information on user interfaces, container orchestration, and serverless Align system design with your organization's goals Explore options for integrating a service with your system Understand how to independently deploy microservices Examine the complexities of testing and monitoring distributed services Manage security with expanded content around user-to-service and service-to-service models

The software development ecosystem is constantly changing, providing a constant stream of new tools, frameworks, techniques, and paradigms. Over the past few years, incremental developments in core engineering practices for software development have created the foundations for rethinking how architecture changes over time, along with ways to protect important architectural characteristics as it evolves. This practical guide ties those parts together with a new way to think about architecture and time.

Software services are established as a programming concept, but their impact on the overall architecture of enterprise IT and business operations is not well-understood. This has led to problems in deploying SOA, and some disillusionment. The SOA Source Book adds to this a collection of reference material for SOA. It is an invaluable resource for enterprise architects working with SOA. The SOA Source Book will help enterprise architects to use SOA effectively. It explains: What SOA is How to evaluate SOA features in business terms How to model SOA How to use The Open Group Architecture Framework (TOGAF™) for SOA SOA governance This book explains how TOGAF can help to make an Enterprise Architecture. Enterprise Architecture is an approach that can help management to understand this growing complexity. Explore microservices by developing with Express, deploying with Docker, and scaling with Swarm and Kubernetes. Key Features Build cloud-native microservices using only Node and Express Write clean and maintainable code with JavaScript for improved microservices development Learn ways to monitor and manage your services in a production environment Book Description Microservices are a popular way to build distributed systems that power modern web and mobile apps. With the help of this Learning Path, you'll learn how to develop your applications as a suite of independently deployable and scalable services. Using an example-driven approach, this Learning Path will uncover how you can dismantle your monolithic application and embrace microservice architecture, right from architecting your services and modeling them to integrating them into your application. You'll also explore ways to overcome challenges in testing and deploying these services by setting up deployment pipelines that break down the application development process into several stages. You'll study serverless architecture for microservices and understand its benefits. Furthermore, this Learning Path delves into the patterns used for organizing services, helping you optimize request handling and processing. You'll then move on to learn the fault-tolerance and reliability patterns that help you use microservices to isolate failures in your applications. By the end of this Learning Path, you'll have the skills necessary to build enterprise-ready applications using microservices. This Learning Path includes content from the following Packt products: Hands-On Microservices with Node.js by Diogo Resende Microservices Development Cookbook by Paul Osman What you will learn Use Docker and Swarm for continuous deployment and scaling Build and deploy cloud-native microservices and avoid vendor lock-in Explore different service architectures such as Hydra and Seneca Create services that don't impact users upon failure Monitor your services to perform debugging and create observable systems Develop fast and reliable deployment pipelines Manage multiple environments for your services Simplify the local development of microservice-based systems Who this book is for If you're a JavaScript developer looking to put your skills to work by building microservices and moving away from the monolithic architecture, this book is for you. To understand the concepts explained in this Learning Path, you must have knowledge of Node.js and be familiar with the microservices architecture.

Security is usually an afterthought when organizations design microservices for cloud systems. Most companies today are exposed to potential security threats, but their responses are often more reactive than proactive. This leads to unnecessarily complicated systems that are hard to implement and even harder to manage and scale. Author Gaurav Raje shows you how to build highly secure systems on AWS without increasing overhead. Ideal for cloud solution architects and software developers with AWS experience, this practical book starts with a high-level architecture and design discussion, then explains how to implement your solution in the cloud while ensuring that the development and operational experience isn't compromised. By leveraging the AWS Shared Responsibility Model, you'll be able to: Develop a modular architecture using microservices that aims to simplify compliance with various regulations in finance, medicine, and legal services Introduce various AWS-based security controls to help protect your microservices from malicious actors Leverage the modularity of the architecture to independently scale security mechanisms on individual microservices Improve the security posture without compromising the autonomy or efficiency of software development teams

MVC and CRUD make software easier to write, but harder to change. Microservice-based architectures can help even the smallest of projects remain agile in the long term, but most tutorials meander in theory or completely miss the point of what it means to be microservice-based. Roll up your sleeves with real projects and learn the most important concepts of evented architectures. You'll have your own deployable, testable project and a direction for where to go next. Much ink has been spilled on the topic of microservices, but all of this writing fails to accurately identify what makes a system a monolith, define what microservices are, or give complete, practical examples, so you're probably left thinking they have nothing to offer you. You don't have to be at Google or Facebook scale to benefit from a microservice-based architecture. Microservices will keep even small and medium teams productive by keeping the pieces of your system focused and decoupled. Discover the basics of message-based architectures, render the same state in different shapes to fit the task at hand, and learn what it is that makes something a monolith (it has nothing to do with how many machines you deploy to). Conserve resources by performing background jobs with microservices. Deploy specialized microservices for registration, authentication, payment processing, e-mail, and more. Tune your services by defining appropriate service boundaries. Deploy your services effectively for continuous integration. Master debugging techniques that work across different services. You'll finish with a deployable system and skills you can apply to your current project. Add the responsiveness and flexibility of microservices to your project, no matter what the size or complexity. What You Need: While the principles of this book transcend programming language, the code examples are in Node.js because JavaScript, for better or worse, is widely read. You'll use PostgreSQL for data storage, so familiarity with it is a plus. The book does provide Docker images to make working with PostgreSQL a bit easier, but extensive Docker knowledge is not required.

44 reusable patterns to develop and deploy reliable production-quality microservices-based applications, with worked examples in Java Key Features 44 design patterns for building and deploying microservices applications Drawing on decades of unique experience from author and

microservice architecture pioneer Chris Richardson A pragmatic approach to the benefits and the drawbacks of microservices architecture Solve service decomposition, transaction management, and inter-service communication Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About The Book Microservices Patterns teaches you 44 reusable patterns to reliably develop and deploy production-quality microservices-based applications. This invaluable set of design patterns builds on decades of distributed system experience, adding new patterns for composing services into systems that scale and perform under real-world conditions. More than just a patterns catalog, this practical guide with worked examples offers industry-tested advice to help you design, implement, test, and deploy your microservices-based application. What You Will Learn How (and why!) to use microservices architecture Service decomposition strategies Transaction management and querying patterns Effective testing strategies Deployment patterns This Book Is Written For Written for enterprise developers familiar with standard enterprise application architecture. Examples are in Java. About The Author Chris Richardson is a Java Champion, a JavaOne rock star, author of Manning's POJOs in Action, and creator of the original CloudFoundry.com. Table of Contents Escaping monolithic hell Decomposition strategies Interprocess communication in a microservice architecture Managing transactions with sagas Designing business logic in a microservice architecture Developing business logic with event sourcing Implementing queries in a microservice architecture External API patterns Testing microservices: part 1 Testing microservices: part 2 Developing production-ready services Deploying microservices Refactoring to microservices

Use the many types of tools required to navigate and maintain a microservice ecosystem. This book examines what is normally a complex system of interconnected services and clarifies them one at a time, first examining theoretical requirements then looking at concrete tools, configuration, and workflows. Building out these systems includes many concerns such as containerization, container orchestration, build pipelines and continuous integration solutions, automated testing, service discovery, logging and analytics. You will examine each of these tools and understand how they can be combined within an organization. You will design an automated build pipeline from Pull Request to container deployment, understand how to achieve High Availability and monitor application health with Service Discovery, and learn how to collaborate with other teams, write documentation, and describe bugs. Covering use of Jenkins, Docker, Kubernetes, the ELK stack (Elasticsearch, Logstash, and Kibana), and StatsD and Grafana for analytics, you will build on your existing knowledge of Service-Oriented Architecture and gain an advanced, practical understanding of everything from infrastructure development to team collaboration. What You'll Learn Design an API to be convenient for developers to consume. Deploy dynamic instances of Microservices and allow them to discover each other. Track the health of a Microservice and be notified in case of degraded performance. Write effective documentation and communicate efficiently with other teams. Who This Book Is For Those who would like a better understanding of System Oriented Architecture. Those who would like to break a monolith into smaller Microservices. Those who are familiar with Microservices and would like a better understanding of peripheral technologies.

Microservices architectures offer faster change speeds, better scalability, and cleaner, evolvable system designs. But implementing your first microservices architecture is difficult. How do you make myriad choices, educate your team on all the technical details, and navigate the organization to a successful execution to maximize your chance of success? With this book, authors Ronnie Mitra and Irakli Nadareishvili provide step-by-step guidance for building an effective microservices architecture. Architects and engineers will follow an implementation journey based on techniques and architectures that have proven to work for microservices systems. You'll build an operating model, a microservices design, an infrastructure foundation, and two working microservices, then put those pieces together as a single implementation. For anyone tasked with building microservices or a microservices architecture, this guide is invaluable. Learn an effective and explicit end-to-end microservices system design Define teams, their responsibilities, and guidelines for working together Understand how to slice a big application into a collection of microservices Examine how to isolate and embed data into corresponding microservices Build a simple yet powerful CI/CD pipeline for infrastructure changes Write code for sample microservices Deploy a working microservices application on Amazon Web Services

Microservices in .NET, Second Edition teaches you to build and deploy microservices using ASP.NET and Azure services. Summary In Microservices in .NET, Second Edition you will learn how to: Build scalable microservices that are reliable in production Optimize microservices for continuous delivery Design event-based collaboration between microservices Deploy microservices to Kubernetes Set up Kubernetes in Azure Microservices in .NET, Second Edition is a comprehensive guide to building microservice applications using the .NET stack. After a crystal-clear introduction to the microservices architectural style, it teaches you practical microservices development skills using ASP.NET. This second edition of the bestselling original has been revised with up-to-date tools for the .NET ecosystem, and more new coverage of scoping microservices and deploying to Kubernetes. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Microservice architectures connect independent components that must work together as a system. Integrating new technologies like Docker and Kubernetes with Microsoft's familiar ASP.NET framework and Azure cloud platform enables .NET developers to create and manage microservices efficiently. About the book Microservices in .NET, Second Edition teaches you to build and deploy microservices using ASP.NET and Azure services. It lays out microservice architecture simply, and then guides you through several real-world projects, such as building an ecommerce shopping cart. In this fully revised edition, you'll learn about scoping microservices, deploying to Kubernetes, and operations concerns like monitoring, logging, and security. What's inside Optimize microservices for continuous delivery Design event-based collaboration between microservices Deploy microservices to Kubernetes Set up Kubernetes in Azure About the reader For C# developers. No experience with microservices required. About the author Christian Horsdal is an independent consultant with more than 20 years of experience building projects from large-scale microservice systems to tiny embedded systems. Table of Contents PART 1 GETTING STARTED WITH MICROSERVICES 1 Microservices at a glance 2 A basic shopping cart microservice 3 Deploying a microservice to Kubernetes PART 2 BUILDING MICROSERVICES 4 Identifying and scoping microservices 5 Microservice collaboration 6 Data ownership and data storage 7 Designing for robustness 8 Writing tests for microservices PART 3 HANDLING CROSS-CUTTING CONCERNS: BUILDING A REUSABLE MICROSERVICE PLATFORM 9 Cross-cutting concerns: Monitoring and logging 10 Securing microservice-to-microservice communication 11 Building a reusable microservice platform PART 4 BUILDING APPLICATIONS 12 Creating applications over microservices

Build microservices-based enterprise applications with the latest version of Java EE Key Features Create microservices in Spring and deploy them with Docker and Mesos Examine a number of real-world use cases and hands-on code examples Develop distributed applications based on microservices architecture Book Description Cloud-based applications have been increasingly in demand, and this has caused a shift from monolithic to microservice applications. With the help of Java EE 8 Microservices, you'll get to grips with the components of Java EE 8 and understand how they are used to implement microservices. This book explains how a monolithic application is transformed into a microservice application, then helps you connect it in a traditional way and use advanced approaches for asynchronous communication. Once you have learned the basics, you'll explore advanced topics to make your microservices robust, scalable, and secure. Microservices form distributed applications, and by the end of this book you'll have discovered how to develop, pack, ship, and support distributed applications using Java EE. What you will learn Build microservices from the ground up with Java EE 8 Implement and deploy microservices with Spring Boot Develop reactive pipelines for asynchronous communication Use caching mechanisms and JSON Web Token (JWT) to create scalable and secure microservices Empower microservices with the Micro Profile effort and implement health checks, fault tolerance, and monitoring mechanisms Use containers to build and deploy microservices Create contract-first documentation with Swagger and API

Blueprint Who this book is for Java EE 8 Microservices is for Java EE developers keen to build microservice-based enterprise applications. Summary The Tao of Microservices guides you on the path to understanding how to apply microservice architectures to your own real-world projects. This high-level book offers a conceptual view of microservice design, along with core concepts and their application. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology An application, even a complex one, can be designed as a system of independent components, each of which handles a single responsibility. Individual microservices are easy for small teams without extensive knowledge of the entire system design to build and maintain. Microservice applications rely on modern patterns like asynchronous, message-based communication, and they can be optimized to work well in cloud and container-centric environments. About the Book The Tao of Microservices guides you on the path to understanding and building microservices. Based on the invaluable experience of microservices guru Richard Rodger, this book exposes the thinking behind microservice designs. You'll master individual concepts like asynchronous messaging, service APIs, and encapsulation as you learn to apply microservices architecture to real-world projects. Along the way, you'll dig deep into detailed case studies with source code and documentation and explore best practices for team development, planning for change, and tool choice. What's Inside Principles of the microservice architecture Breaking down real-world case studies Implementing large-scale systems When not to use microservices About the Reader This book is for developers and architects. Examples use JavaScript and Node.js. About the Author Richard Rodger, CEO of voxgig, a social network for the events industry, has many years of experience building microservice-based systems for major global companies. Table of Contents PART 1 - BUILDING MICROSERVICES Brave new world Services Messages Data Deployment PART 2 - RUNNING MICROSERVICES Measurement Migration People Case study: Nodezoo.com

“For software developers of all experience levels looking to improve their results, and design and implement domain-driven enterprise applications consistently with the best current state of professional practice, *Implementing Domain-Driven Design* will impart a treasure trove of knowledge hard won within the DDD and enterprise application architecture communities over the last couple decades.” –Randy Stafford, Architect At-Large, Oracle Coherence Product Development “This book is a must-read for anybody looking to put DDD into practice.” –Udi Dahan, Founder of NServiceBus *Implementing Domain-Driven Design* presents a top-down approach to understanding domain-driven design (DDD) in a way that fluently connects strategic patterns to fundamental tactical programming tools. Vaughn Vernon couples guided approaches to implementation with modern architectures, highlighting the importance and value of focusing on the business domain while balancing technical considerations. Building on Eric Evans’ seminal book, *Domain-Driven Design*, the author presents practical DDD techniques through examples from familiar domains. Each principle is backed up by realistic Java examples—all applicable to C# developers—and all content is tied together by a single case study: the delivery of a large-scale Scrum-based SaaS system for a multitenant environment. The author takes you far beyond “DDD-lite” approaches that embrace DDD solely as a technical toolset, and shows you how to fully leverage DDD’s “strategic design patterns” using Bounded Context, Context Maps, and the Ubiquitous Language. Using these techniques and examples, you can reduce time to market and improve quality, as you build software that is more flexible, more scalable, and more tightly aligned to business goals. Coverage includes Getting started the right way with DDD, so you can rapidly gain value from it Using DDD within diverse architectures, including Hexagonal, SOA, REST, CQRS, Event-Driven, and Fabric/Grid-Based Appropriately designing and applying Entities—and learning when to use Value Objects instead Mastering DDD’s powerful new Domain Events technique Designing Repositories for ORM, NoSQL, and other databases

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