

Node Js In Action Dreamtech Press

"Java 8 in Action is a clearly written guide to the new features of Java 8. It begins with a practical introduction to lambdas, using real-world Java code. Next, it covers the new Streams API and shows how you can use it to make collection-based code radically easier to understand and maintain. It also explains other major Java 8 features including default methods, Optional, CompletableFuture, and the new Date and Time API ... This book/course is written for programmers familiar with Java and basic OO programming."-- Resource description page.

The C++ language is brought up-to-date and simplified, and the Standard Template Library is now fully incorporated throughout the text. Data Structures and Algorithm Analysis in C++ is logically organized to cover advanced data structures topics from binary heaps to sorting to NP-completeness. Figures and examples illustrating successive stages of algorithms contribute to Weiss' careful, rigorous and in-depth analysis of each type of algorithm.

Visual Basic 2008 Black Book Is The Most Comprehensive Book That You Will Find On Visual Baisc.Net. It Contains Useful Material On All The Concepts Of Visual Basic 2008, And At The Same Time, Teaches You How To Implement These Concepts Programmatically By Providing Appropriate Examples Along-With Detailed Explanations. This Edition Of The Book Particularly Deals With Some New And Advanced Topics: Such As Wpf, Wcf, Wf, Asp.Net, Ajax, Silverlight, And Linq. This Unique Book On Visual Basic 2008 Has Extensive Coverage Of The Language; No Doubt, Every Aspect Of The Book Is Worth Its Price. Part I - .Net Framework 3.5 And Visual Studio 2008 Chapter 1: Getting Started With .Net Framework 3.5 Chapter 2: Introducing Visual Studio 2008 Part Ii - Visual Basic Programming Language And Oops Chapter 3: Introducing Visual Basic 2008 Chapter 4: Flow Control And Exception Handling In Visual Basic 2008 Chapter 5: Object-Oriented Programming In Visual Basic 2008 Part Iii - Windows Forms And Wpf Chapter 6: Windows Forms In Visual Basic 2008 Chapter 7: Windows Forms Controls - I Chapter 8: Windows Forms Controls- Ii Chapter 9: Windows Forms Controls - Iii Chapter 10: Windows Forms Controls - Iv Chapter 11: Windows Forms Controls - V Chapter 12: Introducing Windows Presentation Foundation Chapter 13: Working With Wpf 3.5 Controls, Resources, Styles, Templates, And Commands Chapter 14: Using Graphics And Multimedia In Windows Forms And Wpf Part Iv - Asp.Net 3.5 Chapter 15: Introducing Asp.Net 3.5 And Web Forms Chapter 16: Standard Web Server Controls Chapter 17: Navigation Controls In Asp.Net 3.5 Chapter 18: Login And Web Parts Controls In Asp.Net 3.5 Chapter 19: Enhancing Web Applications With Silverlight Part V - Services And Deployment Chapter 20: Asp.Net 3.5 Web Services Chapter 21: Introducing Windows Communication Foundation Chapter 22: Deploying Windows And Web Applications Part Vi - Ado.Net And Linq Chapter 23: Data Access With Ado.Net Chapter 24: Data Binding In Windows Forms And Wpf

Applications Chapter 25: Data Binding In Asp.Net Applications Chapter 26: Working With Linq Part Vii - Advanced Topics Chapter 27: Working With Windows Workflow Foundation Chapter 28: Threading In Visual Basic 2008 Chapter 29: Collections And Generics Chapter 30: Working With Xml And .Net Chapter 31: The My Object Chapter 32: .Net Assemblies Chapter 33: Developing Windows Mobile Applications Chapter 34: Security And Cryptography In .Net Chapter 35: .Net Remoting In Visual Basic 2008 Chapter 36: Human Resources Management System

Hadoop in Action teaches readers how to use Hadoop and write MapReduce programs. The intended readers are programmers, architects, and project managers who have to process large amounts of data offline. Hadoop in Action will lead the reader from obtaining a copy of Hadoop to setting it up in a cluster and writing data analytic programs. The book begins by making the basic idea of Hadoop and MapReduce easier to grasp by applying the default Hadoop installation to a few easy-to-follow tasks, such as analyzing changes in word frequency across a body of documents. The book continues through the basic concepts of MapReduce applications developed using Hadoop, including a close look at framework components, use of Hadoop for a variety of data analysis tasks, and numerous examples of Hadoop in action. Hadoop in Action will explain how to use Hadoop and present design patterns and practices of programming MapReduce. MapReduce is a complex idea both conceptually and in its implementation, and Hadoop users are challenged to learn all the knobs and levers for running Hadoop. This book takes you beyond the mechanics of running Hadoop, teaching you to write meaningful programs in a MapReduce framework. This book assumes the reader will have a basic familiarity with Java, as most code examples will be written in Java. Familiarity with basic statistical concepts (e.g. histogram, correlation) will help the reader appreciate the more advanced data processing examples. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

Make your Web pages stand out above the noise with JavaScript and the expert instruction in this much-anticipated update to the bestselling JavaScript Bible. With renowned JavaScript expert Danny Goodman at your side, you'll get a thorough grounding in JavaScript basics, see how it fits with current Web browsers, and find all the soup-to-nuts detail you'll need. Whether you're a veteran programmer or just starting out, this is the JavaScript book Web developers turn to again and again. Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Summary MongoDB in Action, Second Edition is a completely revised and updated version. It introduces MongoDB 3.0 and the document-oriented database model. This perfectly paced book gives you both the big picture you'll need as a developer and enough low-level detail to satisfy system engineers. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology This document-oriented database was

built for high availability, supports rich, dynamic schemas, and lets you easily distribute data across multiple servers. MongoDB 3.0 is flexible, scalable, and very fast, even with big data loads. About the Book MongoDB in Action, Second Edition is a completely revised and updated version. It introduces MongoDB 3.0 and the document-oriented database model. This perfectly paced book gives you both the big picture you'll need as a developer and enough low-level detail to satisfy system engineers. Lots of examples will help you develop confidence in the crucial area of data modeling. You'll also love the deep explanations of each feature, including replication, auto-sharding, and deployment. What's Inside Indexes, queries, and standard DB operations Aggregation and text searching Map-reduce for custom aggregations and reporting Deploying for scale and high availability Updated for Mongo 3.0 About the Reader Written for developers. No previous MongoDB or NoSQL experience is assumed. About the Authors After working at MongoDB, Kyle Banker is now at a startup. Peter Bakkum is a developer with MongoDB expertise. Shaun Verch has worked on the core server team at MongoDB. A Genentech engineer, Doug Garrett is one of the winners of the MongoDB Innovation Award for Analytics. A software architect, Tim Hawkins has led search engineering at Yahoo Europe. Technical Contributor: Wouter Thielen. Technical Editor: Mihalis Tsoukalos. Table of Contents PART 1 GETTING STARTED A database for the modern web MongoDB through the JavaScript shell Writing programs using MongoDB PART 2 APPLICATION DEVELOPMENT IN MONGODB Document-oriented data Constructing queries Aggregation Updates, atomic operations, and deletes PART 3 MONGODB MASTERY Indexing and query optimization Text search WiredTiger and pluggable storage Replication Scaling your system with sharding Deployment and administration

jQuery was written to express, in short-order, the concepts essential to intermediate and advanced jQuery development. Its purpose is to instill in you, the reader, practices that jQuery developers take as common knowledge. Each chapter contains concepts essential to becoming a seasoned jQuery developer. This book is intended for two types of readers. The first is someone who has read introductory material on jQuery and is looking for the next logical step. The second type of reader is a JavaScript developer, already versed in another library, now trying to quickly learn jQuery. I crafted this book to be used as my own personal reference point for jQuery concepts. This is exactly the type of book I wish every JavaScript library had available. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business.

A hands-on guide to leveraging NoSQL databases NoSQL databases are an efficient and powerful tool for storing and

manipulating vast quantities of data. Most NoSQL databases scale well as data grows. In addition, they are often malleable and flexible enough to accommodate semi-structured and sparse data sets. This comprehensive hands-on guide presents fundamental concepts and practical solutions for getting you ready to use NoSQL databases. Expert author Shashank Tiwari begins with a helpful introduction on the subject of NoSQL, explains its characteristics and typical uses, and looks at where it fits in the application stack. Unique insights help you choose which NoSQL solutions are best for solving your specific data storage needs. Professional NoSQL: Demystifies the concepts that relate to NoSQL databases, including column-family oriented stores, key/value databases, and document databases. Delves into installing and configuring a number of NoSQL products and the Hadoop family of products. Explains ways of storing, accessing, and querying data in NoSQL databases through examples that use MongoDB, HBase, Cassandra, Redis, CouchDB, Google App Engine Datastore and more. Looks at architecture and internals. Provides guidelines for optimal usage, performance tuning, and scalable configurations. Presents a number of tools and utilities relating to NoSQL, distributed platforms, and scalable processing, including Hive, Pig, RRDtool, Nagios, and more.

Summary Node.js in Practice is a collection of fully tested examples that offer solutions to the common and not-so-common issues you face when you roll out Node. You'll dig into important topics like the ins and outs of event-based programming, how and why to use closures, how to structure applications to take advantage of end-to-end JavaScript apps, and more. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book You've decided to use Node.js for your next project and you need the skills to implement Node in production. It would be great to have Node experts Alex Young and Marc Harter at your side to help you tackle those day-to-day challenges. With this book, you can! Node.js in Practice is a collection of 115 thoroughly tested examples and instantly useful techniques guaranteed to make any Node application go more smoothly. Following a common-sense Problem/Solution format, these experience-fueled techniques cover important topics like event-based programming, streams, integrating external applications, and deployment. The abundantly annotated code makes the examples easy to follow, and techniques are organized into logical clusters, so it's a snap to find what you're looking for. Written for readers who have a practical knowledge of JavaScript and the basics of Node.js. What's Inside Common usage examples, from basic to advanced Designing and writing modules Testing and debugging Node apps Integrating Node into existing systems About the Authors Alex Young is a seasoned JavaScript developer who blogs regularly at DailyJS. Marc Harter works daily on large-scale projects including high-availability real-time applications, streaming interfaces, and other data-intensive systems. Table of Contents PART 1 NODE FUNDAMENTALS Getting started Globals: Node's environment Buffers: Working with bits, bytes, and encodings Events: Mastering EventEmitter and beyond Streams: Node's most powerful and misunderstood feature File system: Synchronous and asynchronous approaches Networking: Node's true "Hello, World" Child processes: Integrating external applications with Node PART 2 REAL-WORLD RECIPES The Web: Build leaner and meaner web applications Tests: The key to confident code Debugging: Designing for introspection and resolving issues Node in production: Deploying applications safely PART 3 WRITING MODULES Writing modules: Mastering what Node is all about

Application developers love MongoDB, a document-oriented NoSQL database, for its speed, flexibility, scalability, and ease of use. MongoDB

is well-suited as a back-end for modern web applications. Its schema-free design encourages rapid application development, and built-in replication and auto-sharding architecture allow for massive parallel distribution. Production deployments at SourceForge, Foursquare, and Shutterfly demonstrate daily that MongoDB is up to real-world challenges. MongoDB in Action, Second Edition is a comprehensive guide to MongoDB version 2.6. It begins with a general overview of current database systems, explaining what makes MongoDB unique and describing its ideal use cases. Then, a series of tutorials lead into detailed examples for leveraging MongoDB in e-commerce, social networking, and other common applications. A reference section on schema design patterns helps ease the transition from the relational data model of SQL to MongoDB's document-based data model. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book.

SAP ABAP (Advanced Business Application Programming) offers a detailed tutorial on the numerous features of the core programming platform, used for development for the entire SAP software suite. SAP ABAP uses hands on business oriented use cases and a valuable dedicated e-resource to demonstrate the underlying advanced concepts of the OO ABAP environment and the SAP UI. SAP ABAP covers the latest version (NetWeaver 7.3 and SAP application programming release 6.0) of the platform for demonstrating the customization and implementation phases of the SAP software implementation. Void of theoretical treatments and preoccupation with language syntax, SAP ABAP is a comprehensive, practical one stop solution, which demonstrates and conveys the language's commands and features through hands on examples. The accompanying e-resource is a take off point to the book. SAP ABAP works in tandem with the accompanying e-resource to create an interactive learning environment where the book provides a brief description and an overview of a specified feature/command, showing and discussing the corresponding code. At the reader's option, the user can utilize the accompanying e-resource, where a step-by-step guide to creating and running the feature's object is available. The presentation of the features is scenario oriented, i.e. most of the features are demonstrated in terms of small business scenarios. The e-resource contains the scenario descriptions, screen shots, detailed screen cams and ABAP program source to enable the reader to create all objects related to the scenario and run/execute them. The underlying concepts of a feature/command are conveyed through execution of these hands-on programs. Further exercises to be performed independently by the reader are also proposed. The demonstration/illustration objects including the programs rely on some of the SAP application tables being populated, for example an IDES system which is now a de facto system for all SAP training related activities.

Struts 2 Black Book brings to you a detailed discussion on Web application development by using Struts 2 Framework. Targeting beginner to advance level readers, this book begins with an introduction to Struts 2 and describes its evolutions as a new Web Application Framework. It covers various concepts supported by Struts 2, such as Interceptors, Results, Validators, Generic and UI Tags and Plugins. The book also describes the benefits of these concepts and different ways of implementing them. In addition, the book discusses various components created and configured in Struts 2 Framework based web application. The book also covers the architecture and implementation changed in Struts 2 from Struts 1. The book describes the process of migrating a Struts 1 application to a Struts 2 based application, and a lot more.

Summary Big Data teaches you to build big data systems using an architecture that takes advantage of clustered hardware along with new tools designed specifically to capture and analyze web-scale data. It describes a scalable, easy-to-understand approach to big data systems that can be built and run by a small team. Following a realistic example, this book guides readers through the theory of big data systems, how to implement them in practice, and how to deploy and operate them once they're built. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book Web-scale applications like social networks, real-time analytics,

or e-commerce sites deal with a lot of data, whose volume and velocity exceed the limits of traditional database systems. These applications require architectures built around clusters of machines to store and process data of any size, or speed. Fortunately, scale and simplicity are not mutually exclusive. Big Data teaches you to build big data systems using an architecture designed specifically to capture and analyze web-scale data. This book presents the Lambda Architecture, a scalable, easy-to-understand approach that can be built and run by a small team. You'll explore the theory of big data systems and how to implement them in practice. In addition to discovering a general framework for processing big data, you'll learn specific technologies like Hadoop, Storm, and NoSQL databases. This book requires no previous exposure to large-scale data analysis or NoSQL tools. Familiarity with traditional databases is helpful. What's Inside Introduction to big data systems Real-time processing of web-scale data Tools like Hadoop, Cassandra, and Storm Extensions to traditional database skills About the Authors Nathan Marz is the creator of Apache Storm and the originator of the Lambda Architecture for big data systems. James Warren is an analytics architect with a background in machine learning and scientific computing. Table of Contents A new paradigm for Big Data PART 1 BATCH LAYER Data model for Big Data Data model for Big Data: Illustration Data storage on the batch layer Data storage on the batch layer: Illustration Batch layer Batch layer: Illustration An example batch layer: Architecture and algorithms An example batch layer: Implementation PART 2 SERVING LAYER Serving layer Serving layer: Illustration PART 3 SPEED LAYER Realtime views Realtime views: Illustration Queuing and stream processing Queuing and stream processing: Illustration Micro-batch stream processing Micro-batch stream processing: Illustration Lambda Architecture in depth

Completely reengineered for ASP.NET 4—this definitive guide deftly illuminates the core architecture and programming features of ASP.NET 4 in a single, pragmatic volume. Web development expert Dino Esposito provides essential, architectural-level guidance, along with the in-depth technical insights designed to take you—and your solutions—to the next level. The book covers Dynamic Data, AJAX, Microsoft Silverlight, ASP.NET MVC, Web forms, LINQ, and security strategies—and features extensive code samples in Microsoft Visual C#(R) 2010. Summary Amazon Web Services in Action, Second Edition is a comprehensive introduction to computing, storing, and networking in the AWS cloud. You'll find clear, relevant coverage of all the essential AWS services you to know, emphasizing best practices for security, high availability and scalability. Foreword by Ben Whaley, AWS community hero and author. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The largest and most mature of the cloud platforms, AWS offers over 100 prebuilt services, practically limitless compute resources, bottomless secure storage, as well as top-notch automation capabilities. This book shows you how to develop, host, and manage applications on AWS. About the Book Amazon Web Services in Action, Second Edition is a comprehensive introduction to deploying web applications in the AWS cloud. You'll find clear, relevant coverage of all essential AWS services, with a focus on automation, security, high availability, and scalability. This thoroughly revised edition covers the latest additions to AWS, including serverless infrastructure with AWS Lambda, sharing data with EFS, and in-memory storage with ElastiCache. What's inside Completely revised bestseller Secure and scale distributed applications Deploy applications on AWS Design for failure to achieve high availability Automate your infrastructure About the Reader Written for mid-level developers and DevOps engineers. About the Author Andreas Wittig and Michael Wittig are software engineers and DevOps consultants focused on AWS. Together, they migrated the first bank in Germany to AWS in 2013. Table of Contents PART 1 - GETTING STARTED What is Amazon Web Services? A simple example: WordPress in five minutes PART 2 - BUILDING VIRTUAL INFRASTRUCTURE CONSISTING OF COMPUTERS AND NETWORKING Using virtual machines: EC2 Programming your infrastructure: The command-line, SDKs, and CloudFormation Automating

deployment: CloudFormation, Elastic Beanstalk, and OpsWorks Securing your system: IAM, security groups, and VPC Automating operational tasks with Lambda PART 3 - STORING DATA IN THE CLOUD Storing your objects: S3 and Glacier Storing data on hard drives: EBS and instance store Sharing data volumes between machines: EFS Using a relational database service: RDS Caching data in memory: Amazon ElastiCache Programming for the NoSQL database service: DynamoDB PART 4 - ARCHITECTING ON AWS Achieving high availability: availability zones, auto-scaling, and CloudWatch Decoupling your infrastructure: Elastic Load Balancing and Simple Queue Service Designing for fault tolerance Scaling up and down: auto-scaling and CloudWatch

Would you read information presented like this? No. It's just not natural. Sometimes presentation is almost as important as content. When you create a report, the goal is to provide information for readers in a format they can readily understand. Crystal Reports 10 For Dummies, the latest version of the most popular report writer in the world, shows you how to create simple or sophisticated reports, turning data into interactive, actionable reports that convey what's happening in your business. You can progress cover-to-cover or use the index to find out how to: Give your reports more pizzazz by using the correct fonts, color, drop shadows, graphic elements, and more Integrate elements from multiple, non-database sources Group sort, total result sets, cross-tab reports, and add formulas, charts, or maps Print reports Use customized Business Views gleaned from the same information to provide each reader with information he or she needs to know without spilling all the beans, sales figures, marketing information, or whatever Present multi-dimensional data in OLAP (Online Analytical Processing) cubes Get ideas from sample reports on the companion Web site Written by Allen G. Taylor, nationally known lecturer, teacher, and author of over 20 books, including Database Development for Dummies, Crystal Reports 10 For Dummies makes it crystal clear how to: Store your information securely in Crystal Repository Use Crystal Analysis 10 to display OLAP data so you and your report's readers can analyze the information in an online environment Use Crystal Enterprise to put Crystal Reports online for viewing by hundreds or thousands of people in your organization Whether you want to dazzle your company's CEO and shareholders, motivate the sales force, or simply share database information cogently, with Crystal Reports 10 For Dummies you not only make your point, you an impression. When your reports look professional, you look professional.

Big Data represents a new era in data exploration and utilization, and IBM is uniquely positioned to help clients navigate this transformation. This book reveals how IBM is leveraging open source Big Data technology, infused with IBM technologies, to deliver a robust, secure, highly available, enterprise-class Big Data platform. The three defining characteristics of Big Data--volume, variety, and velocity--are discussed. You'll get a primer on Hadoop and how IBM is hardening it for the enterprise, and learn when to leverage IBM InfoSphere BigInsights (Big Data at rest) and IBM InfoSphere Streams (Big Data in motion) technologies. Industry use cases are also included in this practical guide. Learn how IBM hardens Hadoop for enterprise-class scalability and reliability Gain insight into IBM's unique in-motion and at-rest Big Data analytics platform Learn tips and tricks for Big Data use cases and solutions Get a quick Hadoop primer

The Cloud Computing Bible is a complete reference to cloud computing that presents the technologies, protocols, platforms and infrastructure that make cloud computing possible and desirable. Many of the cloud computing books on the market today are small books of 300 pages or less and the larger books tend to be programming books or security titles. A longer format book such as Cloud Computing Bible allows a complete definition of the topic as well as in-depth introductions to essential technologies and platforms. Additionally it allows significant technologies to be presented in a form that provides enough detail for the reader to determine if it is something that they are interested in learning more about. It is important to stress platform and technologies as the main subject and intersperse that with products in order to

provide an extended life span, but have current appeal. The book will be divided into five parts: The Value Proposition, Platforms, Infrastructure, Services and Applications, and The Mobile Cloud.

This book constitutes the refereed proceedings of the International Conference on Advances in Information Technology and Mobile Communication, AIM 2011, held at Nagpur, India, in April 2011. The 31 revised full papers presented together with 27 short papers and 34 poster papers were carefully reviewed and selected from 313 submissions. The papers cover all current issues in theory, practices, and applications of Information Technology, Computer and Mobile Communication Technology and related topics.

Summary Introducing Data Science teaches you how to accomplish the fundamental tasks that occupy data scientists. Using the Python language and common Python libraries, you'll experience firsthand the challenges of dealing with data at scale and gain a solid foundation in data science. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Many companies need developers with data science skills to work on projects ranging from social media marketing to machine learning. Discovering what you need to learn to begin a career as a data scientist can seem bewildering. This book is designed to help you get started. About the Book Introducing Data ScienceIntroducing Data Science explains vital data science concepts and teaches you how to accomplish the fundamental tasks that occupy data scientists. You'll explore data visualization, graph databases, the use of NoSQL, and the data science process. You'll use the Python language and common Python libraries as you experience firsthand the challenges of dealing with data at scale. Discover how Python allows you to gain insights from data sets so big that they need to be stored on multiple machines, or from data moving so quickly that no single machine can handle it. This book gives you hands-on experience with the most popular Python data science libraries, Scikit-learn and StatsModels. After reading this book, you'll have the solid foundation you need to start a career in data science. What's Inside Handling large data Introduction to machine learning Using Python to work with data Writing data science algorithms About the Reader This book assumes you're comfortable reading code in Python or a similar language, such as C, Ruby, or JavaScript. No prior experience with data science is required. About the Authors Davy Cielen, Arno D. B. Meysman, and Mohamed Ali are the founders and managing partners of Optimately and Maiton, where they focus on developing data science projects and solutions in various sectors. Table of Contents Data science in a big data world The data science process Machine learning Handling large data on a single computer First steps in big data Join the NoSQL movement The rise of graph databases Text mining and text analytics Data visualization to the end user

Summary AngularJS in Action covers everything you need to know to get started with the AngularJS framework. As you read, you'll explore all the individual components of the framework and learn how to customize and extend them. You'll discover the emerging patterns for web application architecture and tackle required tasks like communicating with a web server back-end. Along the way, you'll see AngularJS in action by building real world applications with thoroughly commented code. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology AngularJS is a JavaScript-based framework that extends HTML, so you can create dynamic, interactive web applications in the same way you create standard static pages. Out of the box, Angular provides most of the functionality you'll need for basic apps, but you won't want to stop there. Intuitive, easy to customize, and test-friendly, Angular practically begs you to build more interesting apps. About the Book AngularJS in Action teaches you everything you need to get started with AngularJS. As you read, you'll learn to build interactive single-page web interfaces, apply emerging patterns like MVVM, and tackle key tasks like communicating with back-end servers. All examples are supported by clear explanations and illustrations along with fully annotated code

listings. This book assumes you know at least some JavaScript. No prior exposure to AngularJS is required. What's Inside Get started with AngularJS Write your own components Best practices for application architecture Progressively build a full-featured application Covers Angular JS 1.3 Sample application updated to the latest version of Angular About the Author Lukas Ruebbelke is a full-time web developer and an active contributor to the AngularJS community. Table of Contents PART 1 GET ACQUAINTED WITH ANGULARJS Hello AngularJS Structuring your AngularJS applicationPART 2 MAKE SOMETHING WITH ANGULARJS Views and controllers Models and services Directives Animations Structuring your site with routes Forms and validations APPENDIXES Setting up Karma Setting up a Node.js server Setting up a Firebase server Running the app

This book discusses what Ajax is and what it means to Web developers, as well as the technologies behind Ajax applications. Working through this book, you'll discover how Ajax gives web developers the ability to build applications that are more interactive, more dynamic, more exciting and enjoyable for their users. This book shows you how to write some basic applications that use client-side JavaScript to request information from a Server side component and display it without doing a full page reload. This book teaches you how to create applications according to Ajax principles. It also presents several strategies for communicating between the client and the server, including sending raw data, and using XML or JSON (JavaScript Object Notation) for sending more complex collections of data. · AJAX: A New Approach · Understanding JavaScript for AJAX · Asynchronous data transfer with XMLHttpRequest · Implementing AJAX Frameworks · Implementing Yahoo UI Library · Implementing Google Web Toolkit · Creating Maps in AJAX · Creating ASP.NET AJAX Application · Integrating PHP and AJAX · Integrating AJAX with JSF · Integrating AJAX with Struts · Faster data transfer with JSON in AJAX · Understanding AJAX Patterns · Consuming Web Services in AJAX · Securing AJAX Applications · Debugging the AJAX Application

This is an advanced, practical guide to harnessing the power of Node.js by creating 6 full-scale real-world projects, from creating a chat application to an eLearning system. Key Features Develop scalable and lightweight applications using Node.js Learn how to interface Node.js with other popular technologies such as MongoDB, MySQL, and more Your companion to master the Node ecosystem through six real-world projects Book Description With its event-driven architecture and efficient web services capabilities, more and more companies are building their entire infrastructure around Node.js. Node has become a de facto part of web development that any serious developer needs to master. This book includes six Node.js projects that gradually increase in complexity. You'll start by building a simple web server and create a basic website. You will then move to create the login system, blog system, chat system, and e-learning system. By creating and following the example projects in this book, you'll improve your Node.js skills through practical working projects, and you'll learn how to use Node.js with many other useful technologies, such as ExpressJS, Kickstart, and Heroku. What you will learn Create powerful applications using Node.js Build scalable and lightweight web applications Use the Express Framework to build web applications Understand the coding principles behind practical web applications Understand the concepts of network programming Use Node.js with other technologies including Kickstart and Heroku Use Node with database technologies Cassandra and MongoDB Who this book is for If you are a web developer or a student who wants to learn about Node.js in a hands-on manner, this book will be perfect for you. A basic understanding of HTML, JavaScript, and some front-end programming experience is required.

Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key

technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript together to create great web sites.

Summary Machine Learning in Action is unique book that blends the foundational theories of machine learning with the practical realities of building tools for everyday data analysis. You'll use the flexible Python programming language to build programs that implement algorithms for data classification, forecasting, recommendations, and higher-level features like summarization and simplification. About the Book A machine is said to learn when its performance improves with experience. Learning requires algorithms and programs that capture data and ferret out the interesting or useful patterns. Once the specialized domain of analysts and mathematicians, machine learning is becoming a skill needed by many. Machine Learning in Action is a clearly written tutorial for developers. It avoids academic language and takes you straight to the techniques you'll use in your day-to-day work. Many (Python) examples present the core algorithms of statistical data processing, data analysis, and data visualization in code you can reuse. You'll understand the concepts and how they fit in with tactical tasks like classification, forecasting, recommendations, and higher-level features like summarization and simplification. Readers need no prior experience with machine learning or statistical processing. Familiarity with Python is helpful. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside A no-nonsense introduction Examples showing common ML tasks Everyday data analysis Implementing classic algorithms like Apriori and Adaboos Table of Contents PART 1 CLASSIFICATION Machine learning basics Classifying with k-Nearest Neighbors Splitting datasets one feature at a time: decision trees Classifying with probability theory: naïve Bayes Logistic regression Support vector machines Improving classification with the AdaBoost meta algorithm PART 2 FORECASTING NUMERIC VALUES WITH REGRESSION Predicting numeric values: regression Tree-based regression PART 3 UNSUPERVISED LEARNING Grouping unlabeled items using k-means clustering Association analysis with the Apriori algorithm Efficiently finding frequent itemsets with FP-growth PART 4 ADDITIONAL TOOLS Using principal component analysis to simplify data Simplifying data with the singular value decomposition Big data and MapReduce

Consumer behaviour is more than buying things; it also embraces the study of how having (or not having) things affects our lives and how possessions influence the way we feel about ourselves and each other - our state of being. The 3rd edition of Consumer Behaviour is presented in a contemporary framework based around the buying, having and being model and in an Australasian context. Students will be engaged and excited by the most current research, real-world examples, global coverage, managerial applications and ethical examples to cover all facets of consumer behaviour. With new coverage of Personality and incorporating real consumer data, Consumer Behaviour is fresh, relevant and up-to-date. It provides students with the best possible introduction to this fascinating discipline.

Describes the concepts of programming with Linux, covering such topics as shell programming, file structure, managing memory, using MySQL, debugging, processes and signals, and GNOME.

This is the first book to show how PHP and Javascript technologies can work together to create next generation applications. Covering many of the most commonplace topics developers encounter in daily web application development tasks, The author guides readers through topics like enhanced forms validation, data display and manipulation, JavaScript debugging, and security considerations. The result is a book that not only discusses how two of the world's most talked about technologies can come together to create amazing applications, but is also based upon a real-world context, enabling developers to immediately begin applying what they've learned to their own situation.

Gain the skills to effectively plan software applications and systems using the latest version of UML UML 2 represents a significant update to the UML specification, from providing more robust mechanisms for modeling workflow and actions to making the modeling language more executable. Now in its second edition, this bestselling book provides you with all the tools you'll need for effective modeling with UML 2. The authors get you up to speed by presenting an overview of UML and its main features. You'll then learn how to apply UML to produce effective diagrams as you progress through more advanced topics such as use-case diagrams, classes and their relationships, dynamic diagrams, system architecture, and extending UML. The authors take you through the process of modeling with UML so that you can successfully deliver a software product or information management system. With the help of numerous examples and an extensive case study, this book teaches you how to:

- * Organize, describe, assess, test, and realize use cases
- * Gain substantial information about a system by using classes
- * Utilize activity diagrams, state machines, and interaction diagrams to handle common issues
- * Extend UML features for specific environment or domains
- * Use UML as part of a Model Driven Architecture initiative
- * Apply an effective process for using UML

The CD-ROM contains all of the UML models and Java™ code for a complete application, Java™ 2 Platform, Standard Edition, Version 1.4.1, and links to the Web sites for vendors of UML 2 tools.

Summary Android in Action, Third Edition is a comprehensive tutorial for Android developers. This fast-paced book puts you in the driver's seat -- you'll master the SDK, build WebKit apps using HTML 5, and even learn to extend or replace Android's built-in features by building useful and intriguing examples. About the Technology When it comes to mobile apps, Android can do almost anything, and with this book, so can you! Android, Google's popular mobile operating system and SDK for tablets and smart phones, is the broadest mobile platform available. It is Java-based, HTML5-aware, and loaded with the features today's mobile users demand. About this Book Android in Action, Third Edition takes you far beyond "Hello Android." You'll master the SDK, build WebKit apps using HTML 5, and even learn to extend or replace Android's built-in features. You'll find interesting examples on every page as you explore cross-platform graphics with RenderScript, the updated notification system, and the Native Development Kit. This book also introduces important tablet concepts like drag-and-drop, fragments, and the Action Bar, all new in Android 3. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Covers Android 3.x SDK and WebKit development from the ground up Driving a robot with Bluetooth and sensors Image processing with Native C code This book is written for hobbyists and developers. A background in Java is helpful. No prior experience with Android is assumed. ===== Table of Contents PART 1 WHAT IS ANDROID? THE BIG PICTURE Introducing Android Android's development environment PART 2 EXERCISING THE ANDROID SDK User interfaces Intents and Services Storing and retrieving data Networking and web services Telephony Notifications and alarms Graphics and animation Multimedia 1Location, location, location PART 3 ANDROID APPLICATIONS Putting Android to work in a field service application Building Android applications in C PART 4 THE MATURING PLATFORM Bluetooth and sensors Integration Android web development AppWidgets Localization Android Native Development Kit Activity fragments Android 3.0 action bar Drag-and-drop

An expanded, updated, and retitled edition of HTML Bible, examining HTML, XHTML-a set of extensions to HTML to make it more like XML-and cascading style sheets (CSS), which provide a simple way to add consistent formatting to HTML Web documents Focusing on reader feedback and changing industry trends, this new edition is a major overhaul that addresses the extensive changes in Web development Shows readers the best, most efficient way to use HTML and examines which peripheral technologies are worth learning for the long run Features "before and after" pictures that show the results of improved Web page coding Offers continued coverage of key topics, including site administration, dynamic data-driven pages, and many others, in addition to new sections on hot new topics such as blogs and content management

Summary Node.js in Action, Second Edition is a thoroughly revised book based on the best-selling first edition. It starts at

square one and guides you through all the features, techniques, and concepts you'll need to build production-quality Node applications. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology You already know JavaScript. The trick to mastering Node.js is learning how to build applications that fully exploit its powerful asynchronous event handling and non-blocking I/O features. The Node server radically simplifies event-driven real-time apps like chat, games, and live data analytics, and with its incredibly rich ecosystem of modules, tools, and libraries, it's hard to beat! About the Book Based on the bestselling first edition, Node.js in Action, Second Edition is a completely new book. Packed with practical examples, it teaches you how to create high-performance web servers using JavaScript and Node. You'll master key design concepts such as asynchronous programming, state management, and event-driven programming. And you'll learn to put together MVC servers using Express and Connect, design web APIs, and set up the perfect production environment to build, lint, and test. What's Inside Mastering non-blocking I/O The Node event loop Testing and deploying Web application templating About the Reader Written for web developers with intermediate JavaScript skills. About the Authors The Second Edition author team includes Node masters Alex Young, Bradley Meck, Mike Cantelon, and Tim Oxley, along with original authors Marc Harter, T.J. Holowaychuk, and Nathan Rajlich. Table of contents PART 1 - WELCOME TO NODE Welcome to Node.js Node programming fundamentals What is a Node web application? PART 2 - WEB DEVELOPMENT WITH NODE Front-end build systems Server-side frameworks Connect and Express in depth Web application templating Storing application data Testing Node applications Deploying Node applications and maintaining uptime PART 3 - BEYOND WEB DEVELOPMENT Writing command-line applications Conquering the desktop with Electron Let Hadoop For Dummies help harness the power of your data and rein in the information overload Big data has become big business, and companies and organizations of all sizes are struggling to find ways to retrieve valuable information from their massive data sets with becoming overwhelmed. Enter Hadoop and this easy-to-understand For Dummies guide. Hadoop For Dummies helps readers understand the value of big data, make a business case for using Hadoop, navigate the Hadoop ecosystem, and build and manage Hadoop applications and clusters. Explains the origins of Hadoop, its economic benefits, and its functionality and practical applications Helps you find your way around the Hadoop ecosystem, program MapReduce, utilize design patterns, and get your Hadoop cluster up and running quickly and easily Details how to use Hadoop applications for data mining, web analytics and personalization, large-scale text processing, data science, and problem-solving Shows you how to improve the value of your Hadoop cluster, maximize your investment in Hadoop, and avoid common pitfalls when building your Hadoop cluster From programmers challenged with building and maintaining affordable, scaleable data systems to administrators who must deal with huge volumes of information effectively and efficiently, this how-to has something to help you with Hadoop. The goal of this book is to teach you to think like a computer scientist. This way of thinking combines some of the best features of

mathematics, engineering, and natural science. Like mathematicians, computer scientists use formal languages to denote ideas (specifically computations). Like engineers, they design things, assembling components into systems and evaluating tradeoffs among alternatives. Like scientists, they observe the behavior of complex systems, form hypotheses, and test predictions. The single most important skill for a computer scientist is problem solving. Problem solving means the ability to formulate problems, think creatively about solutions, and express a solution clearly and accurately. As it turns out, the process of learning to program is an excellent opportunity to practice problem-solving skills. That's why this chapter is called, The way of the program. On one level, you will be learning to program, a useful skill by itself. On another level, you will use programming as a means to an end. As we go along, that end will become clearer.

The definitive programming guide to ASP.NET, by popular author and Microsoft MVP Imar Spaanjaars Updated for ASP.NET 4, this introductory book retains its helpful examples and step-by-step format from the previous version and keeps the style of offering code examples written in both C# and Visual Basic. Beloved author and Microsoft ASP.NET MVP walks you through ASP.NET, Microsoft's technology for building dynamically generated Web pages from database content. You'll discover many improvements that ASP.NET 4 offers over the previous version, such as the ASP.NET MVC framework, Ajax improvements, jQuery support, and more. You'll gradually build a Web site example that takes you through the processes of building basic ASP.NET Web pages, adding features with pre-built server controls, designing consistent pages, displaying data, and more. Popular author and Microsoft ASP.NET MVP Imar Spaanjaars updates you on the latest updates to ASP.NET 4, Microsoft's technology for building dynamic Web pages from database content Shows you how the 4 version differs from ASP.NET 3.5 and reviews its new features, including the ASP.NET MVC framework, various Ajax improvements, jQuery support, and more Spaanjaars's distinct writing style puts you at ease with learning ASP.NET 4.

Dispels the myth that JavaScript is a "baby" language and demonstrates why it is the scripting language of choice used in the design of millions of Web pages and server-side applications Quickly covers JavaScript basics and then moves on to more advanced topics such as object-oriented programming, XML, Web services, and remote scripting Addresses the many issues that Web application developers face, including internationalization, security, privacy, optimization, intellectual property issues, and obfuscation Builds on the reader's basic understanding of HTML, CSS, and the Web in general This book is also available as part of the 4-book JavaScript and Ajax Wrox Box (ISBN: 0470227818). This 4-book set includes: Professional JavaScript for Web Developers (ISBN: 0764579088) Professional Ajax 2nd edition (ISBN: 0470109491) Professional Web 2.0 Programming (ISBN: 0470087889) Professional Rich Internet Applications: Ajax and Beyond (ISBN: 0470082801)

Ajax in Action helps you implement that thinking--it explains how to distribute the application between the client and the server (hint: use a nested MVC design) while retaining the integrity of the system. You will learn how to ensure your app is flexible and maintainable, and how good, structured design can help avoid problems like browser incompatibilities. Along the way it helps you unlearn many old coding habits. Above all, it opens your mind to the many advantages gained by placing much of the processing

in the browser. If you are a web developer who has prior experience with web technologies, this book is for you. Summary Android in Practice is a treasure trove of Android goodness, with over 90 tested, ready-to-use techniques including complete end-to-end example applications and practical tips for real world mobile application developers. Written by real world Android developers, this book addresses the trickiest questions raised in forums and mailing lists. Using an easy-to-follow problem/solution/discussion format, it dives into important topics not covered in other Android books, like advanced drawing and graphics, testing and instrumentation, building and deploying applications, and using alternative languages. About the Book It's not hard to find the information you need to build your first Android app. Then what? If you want to build real apps, you will need some how-to advice, and that's what this book is about. Android in Practice is a rich source of Android tips, tricks, and best practices, covering over 90 clever and useful techniques that will make you a more effective Android developer. Techniques are presented in an easy-to-read problem/solution/discussion format. The book dives into important topics like multitasking and services, testing and instrumentation, building and deploying applications, and using alternative languages. Purchase of the print book comes with an offer of a free PDF, ePub, and Kindle eBook from Manning. Also available is all code from the book. What's Inside Techniques covering Android 1.x to 3.x Android for tablets Working with threads and concurrency Testing and building Using location awareness and GPS Styles and themes And much more! This book requires a working knowledge of Java, but no prior experience with Android is assumed. Source Code can be found at <https://code.google.com/p/android-in-?practice/> Table of Contents PART 1 BACKGROUND AND FUNDAMENTALS Introducing Android Android application fundamentals Managing lifecycle and state PART 2 REAL WORLD RECIPES Getting the pixels perfect Managing background tasks with Services Threads and concurrency Storing data locally Sharing data between apps HTTP networking and web services Location is everything Appeal to the senses using multimedia 2D and 3D drawing PART 3 BEYOND STANDARD DEVELOPMENT Testing and instrumentation Build management Developing for Android tablets

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