

Rest With Spring Ebook Baeldung

Spring Security in Action shows you how to prevent cross-site scripting and request forgery attacks before they do damage. You'll start with the basics, simulating password upgrades and adding multiple types of authorization. As your skills grow, you'll adapt Spring Security to new architectures and create advanced OAuth2 configurations. By the time you're done, you'll have a customized Spring Security configuration that protects against threats both common and extraordinary. Summary While creating secure applications is critically important, it can also be tedious and time-consuming to stitch together the required collection of tools. For Java developers, the powerful Spring Security framework makes it easy for you to bake security into your software from the very beginning. Filled with code samples and practical examples, Spring Security in Action teaches you how to secure your apps from the most common threats, ranging from injection attacks to lackluster monitoring. In it, you'll learn how to manage system users, configure secure endpoints, and use OAuth2 and OpenID Connect for authentication and authorization. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the technology Security is non-negotiable. You rely on Spring applications to transmit data, verify credentials, and prevent attacks. Adopting "secure by design" principles will protect your network from data theft and unauthorized intrusions. About the book Spring Security in Action shows you how to prevent cross-site scripting and request forgery attacks before they do damage. You'll start with the basics, simulating password upgrades and adding multiple types of authorization. As your skills grow, you'll adapt Spring Security to new architectures and create advanced OAuth2 configurations. By the time you're done, you'll have a customized Spring Security configuration that protects against threats both common and extraordinary. What's inside Encoding passwords and authenticating users Securing endpoints Automating security testing Setting up a standalone authorization server About the reader For experienced Java and Spring developers. About the author Laurentiu Spilca is a dedicated development lead and trainer at Endava, with over ten years of Java experience. Table of Contents PART 1 - FIRST STEPS 1 Security Today 2 Hello Spring Security PART 2 - IMPLEMENTATION 3 Managing users 4 Dealing with passwords 5 Implementing authentication 6 Hands-on: A small secured web application 7 Configuring authorization: Restricting access 8 Configuring authorization: Applying restrictions 9 Implementing filters 10 Applying CSRF protection and CORS 11 Hands-on: A separation of responsibilities 12 How does OAuth 2 work? 13 OAuth 2: Implementing the authorization server 14 OAuth 2: Implementing the resource server 15 OAuth 2: Using JWT and cryptographic signatures 16 Global method security: Pre- and postauthorizations 17 Global method security: Pre- and postfiltering 18 Hands-on: An OAuth 2 application 19 Spring Security for reactive apps 20 Spring Security testing

Summary Event Streams in Action is a foundational book introducing the ULP paradigm and presenting techniques to use it effectively in data-rich environments. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Many high-profile applications, like LinkedIn and Netflix, deliver nimble, responsive performance by reacting to user and system events as they occur. In large-scale systems, this requires efficiently monitoring, managing, and reacting to multiple event streams. Tools like Kafka, along with innovative patterns like unified log processing, help create a coherent data processing architecture for event-based applications. About the Book Event Streams in Action teaches you techniques for aggregating, storing, and processing event streams using the unified log processing pattern. In this hands-on guide, you'll discover important application designs like the lambda architecture, stream aggregation, and event reprocessing. You'll also explore scaling, resiliency, advanced stream patterns, and much more! By the time you're finished, you'll be designing large-scale data-driven applications that are easier to build, deploy, and maintain. What's inside Validating and monitoring event streams Event analytics Methods for event modeling Examples using Apache Kafka and Amazon Kinesis About the Reader For readers with experience coding in Java, Scala, or Python. About the Author Alexander Dean developed Snowplow, an open source event processing and analytics platform. Valentin Crettaz is an independent IT consultant with 25 years of experience. Table of Contents PART 1 - EVENT STREAMS AND UNIFIED LOGS Introducing event streams The unified log 24 Event stream processing with Apache Kafka Event stream processing with Amazon Kinesis Stateful stream processing PART 2- DATA ENGINEERING WITH STREAMS Schemas Archiving events Railway-oriented processing Commands PART 3 - EVENT ANALYTICS Analytics-on-read Analytics-on-write

When you use Hibernate in your projects, you quickly recognize that you need to do more than just add @Entity annotations to your domain model classes. Real-world applications often require advanced mappings, complex queries, custom data types and caching. Hibernate can do all of that. You just have to know which annotations and APIs you need to use. Hibernate Tips - More than 70 solutions to common Hibernate problems shows you how to efficiently implement your persistence layer with Hibernate's basic and advanced features. Each Hibernate Tip consists of one or more code samples and an easy to follow step-by-step explanation. You can also download an example project with executable test cases for each Hibernate Tip. Throughout this book, you will get more than 70 ready-to-use solutions that show you how to: - Define standard mappings for basic attributes and entity associations. - Implement your own attribute mappings and support custom data types. - Use Hibernate's Java 8 support and other proprietary features. - Read data from the database with JPQL, Criteria API, and native SQL queries. - Call stored procedures and database functions. This book is for developers who are already working with Hibernate and who are looking for solutions for their current development tasks. It's not a book for beginners who are looking for extensive descriptions of Hibernate's general concepts. The tips are designed as self-contained recipes which provide a specific solution and can be accessed when needed. Most of them contain links to related tips which you can follow if you want to dive deeper into a topic or need a slightly different solution. There is no need to read the tips in a specific order. Feel free to read the book from cover to cover or to just pick the tips that help you in your current project.

Are you looking for a deeper understanding of the Java™ programming language so that you can write code that is clearer, more correct, more robust, and more reusable? Look no further! Effective Java™, Second Edition, brings together seventy-eight indispensable programmer's rules of thumb: working, best-practice solutions for the programming challenges you encounter every day. This highly anticipated new edition of the classic, Jolt Award-winning work has been thoroughly updated to cover Java SE 5 and Java SE 6 features introduced since the first edition. Bloch explores new design patterns and language idioms, showing you how to make the most of features ranging from generics to enums, annotations to autoboxing. Each chapter in the book consists of several "items" presented in the form of a short, standalone essay that provides specific advice, insight into Java platform subtleties, and outstanding code examples. The comprehensive descriptions and explanations for each item illuminate what to do, what not to do, and why. Highlights include: New coverage of generics, enums, annotations, autoboxing, the for-each loop, varargs, concurrency utilities, and much more Updated techniques and best practices on classic topics, including objects, classes, libraries, methods, and serialization How to avoid the traps and pitfalls of commonly misunderstood subtleties of the language Focus on the language and its most fundamental libraries: java.lang, java.util, and, to a lesser extent, java.util.concurrent and java.io Simply put, Effective Java™, Second Edition, presents the most practical, authoritative guidelines available for writing efficient, well-designed programs.

Build smart, efficient, and fast enterprise-grade web implementation of the microservices architecture that can be easily scaled. Key Features Write easy-to-maintain lean and clean code with Kotlin for developing better microservices Scale your Microservices in your own cloud with Docker and Docker Swarm Explore Spring 5 functional reactive web programming with Spring WebFlux Book Description With Google's inclusion of first-class support for Kotlin in their Android ecosystem, Kotlin's future as a mainstream language is assured. Microservices help design scalable, easy-to-maintain web applications; Kotlin allows us to take advantage of modern idioms to simplify our development and

create high-quality services. With 100% interoperability with the JVM, Kotlin makes working with existing Java code easier. Well-known Java systems such as Spring, Jackson, and Reactor have included Kotlin modules to exploit its language features. This book guides the reader in designing and implementing services, and producing production-ready, testable, lean code that's shorter and simpler than a traditional Java implementation. Reap the benefits of using the reactive paradigm and take advantage of non-blocking techniques to take your services to the next level in terms of industry standards. You will consume NoSQL databases reactively to allow you to create high-throughput microservices. Create cloud-native microservices that can run on a wide range of cloud providers, and monitor them. You will create Docker containers for your microservices and scale them. Finally, you will deploy your microservices in OpenShift Online. What you will learn Understand microservice architectures and principles Build microservices in Kotlin using Spring Boot 2.0 and Spring Framework 5.0 Create reactive microservices that perform non-blocking operations with Spring WebFlux Use Spring Data to get data reactively from MongoDB Test effectively with JUnit and Kotlin Create cloud-native microservices with Spring Cloud Build and publish Docker images of your microservices Scaling microservices with Docker Swarm Monitor microservices with JMX Deploy microservices in OpenShift Online Who this book is for If you are a Kotlin developer with a basic knowledge of microservice architectures and now want to effectively implement these services on enterprise-level web applications, then this book is for you

Taming Thymeleaf will teach you about writing web applications with Spring Boot and Thymeleaf in no-time. This book teaches you step-by-step how to get started with those technologies and build a fully fledged web application including security, validation, internationalization, testing and more. Thymeleaf is an amazing technology for building server-side HTML using the Java eco-system. Combined with Spring Boot, it is really a killer combo for a productive development environment. Learn how to structure your code so your application can evolve for years to come. As HTML will always be there, you can do this without having to re-write your frontend every six months for the latest JavaScript framework.

Pass the Pivotal Certified Professional exam for Core Spring, based on the latest Spring Framework 5, using source code examples, study summaries, and mock exams. This book now includes WebFlux, reactive programming, and more found in Spring 5. You'll find a descriptive overview of certification-related Spring modules and a single example application demonstrating the use of all required Spring modules. Furthermore, in Pivotal Certified Professional Core Spring 5 Developer Exam, Second Edition, each chapter contains a brief study summary and question set, and the book's free downloadable source code package includes one mock exam (50 questions – like a real exam). After using this study guide, you will be ready to take and pass the Pivotal Certified Professional exam. When you become Pivotal Certified, you will have one of the most valuable credentials in Java. Pivotal certification helps you advance your skills and your career, and get the maximum benefit from Spring. Passing the exam demonstrates your understanding of Spring and validates your familiarity with: container-basics, aspect oriented programming (AOP), data access and transactions, Spring Security, Spring Boot, microservices, and Spring model-view-controller (MVC). Good luck! What You Will Learn Understand the core principles of Spring Framework 5 Use dependency injection Work with aspects in Spring and do AOP (aspect oriented programming) Control transactional behavior and work with SQL and NoSQL databases Create and secure web applications based on Spring MVC Get to know the format of the exam and the type of questions in it Create Spring microservices applications Who This Book Is For Spring developers who have taken the Pivotal Core Spring class are eligible to take the Pivotal Certified Professional exam.

Solve all your Spring 5 problems using complete and real-world code examples. When you start a new project, you'll be able to copy the code and configuration files from this book, and then modify them for your needs. This can save you a great deal of work over creating a project from scratch. The recipes in Spring 5 Recipes cover Spring fundamentals such as Spring IoC container, Spring AOP/ AspectJ, and more. Other recipes include Spring enterprise solutions for topics such as Spring Java EE integration, Spring Integration, Spring Batch, Spring Remoting, messaging, transactions, and working with big data and the cloud using Hadoop and MongoDB. Finally, Spring web recipes cover Spring MVC, other dynamic scripting, integration with the popular Grails Framework (and Groovy), REST/web services, and more. You'll also see recipes on new topics such as Spring Framework 5, reactive Spring, Spring 5 microservices, the functional web framework and much more. This book builds upon the best-selling success of the previous editions and focuses on the latest Spring Framework features for building enterprise Java applications. What You'll Learn Get re-usable code recipes and snippets for core Spring, annotations and other development tools Access Spring MVC for web development Work with Spring REST and microservices for web services development and integration into your enterprise Java applications Use Spring Batch, NoSQL and big data for building and integrating various cloud computing services and resources Integrate Java Enterprise Edition and other Java APIs for use in Spring Use Grails code and much more Who This Book Is For Experienced Java and Spring programmers.

Apply microservices patterns to build resilient and scalable distributed systems Key Features Understand the challenges of building large-scale microservice landscapes Build cloud-native production-ready microservices with this comprehensive guide Discover how to get the best out of Spring Cloud, Kubernetes, and Istio when used together Book Description Microservices architecture allows developers to build and maintain applications with ease, and enterprises are rapidly adopting it to build software using Spring Boot as their default framework. With this book, you'll learn how to efficiently build and deploy microservices using Spring Boot. This microservices book will take you through tried and tested approaches to building distributed systems and implementing microservices architecture in your organization. Starting with a set of simple cooperating microservices developed using Spring Boot, you'll learn how you can add functionalities such as persistence, make your microservices reactive, and describe their APIs using Swagger/OpenAPI. As you advance, you'll understand how to add different services from Spring Cloud to your microservice system. The book also demonstrates how to deploy your microservices using Kubernetes and manage them with Istio for improved security and traffic management. Finally, you'll explore centralized log management using the EFK stack and monitor microservices using Prometheus and Grafana. By the end of this book, you'll be able to build microservices that are scalable and robust using Spring Boot and Spring Cloud. What you will learn Build reactive microservices using Spring Boot Develop resilient and scalable microservices using Spring Cloud Use OAuth 2.0/OIDC and Spring Security to protect public APIs Implement Docker to bridge the gap between development, testing, and production Deploy and manage microservices using Kubernetes Apply Istio for improved security, observability, and traffic management Who this book is for This book is for Java and Spring developers and architects who want to learn how to break up their existing monoliths into microservices and deploy them either on-premises or in the cloud using Kubernetes as a container orchestrator and Istio as a service Mesh. No familiarity with microservices architecture is required to get started with this book.

Secure your Java applications by integrating the Spring Security framework in your code Key Features Provide authentication, authorization and other security features for Java applications. Learn how to secure microservices, cloud, and serverless applications easily Understand the code behind the implementation of various security features Book Description Security is one of the most vital concerns for any organization. The complexity of an application is compounded when you need to integrate security with existing code, new technology, and other frameworks. This book will show you how to effectively write Java code that is robust and easy to maintain. Hands-On Spring Security 5 for Reactive Applications starts with the essential concepts of reactive programming, Spring Framework, and Spring Security. You will then learn about a variety of authentication mechanisms and how to integrate them easily with the Spring MVC application. You will also understand how to achieve authorization in a Spring WebFlux application using Spring Security. You will be able to explore the security configurations required to achieve OAuth2 for

securing REST APIs and integrate security in microservices and serverless applications. This book will guide you in integrating add-ons that will add value to any Spring Security module. By the end of the book, you will be proficient at integrating Spring Security in your Java applications. What you will learn: Understand how Spring Framework and Reactive application programming are connected. Implement easy security configurations with Spring Security expressions. Discover the relationship between OAuth2 and OpenID Connect. Secure microservices and serverless applications with Spring. Integrate add-ons, such as HDIV, Crypto Module, and CORS support. Apply Spring Security 5 features to enhance your Java reactive applications. Who this book is for: If you are a Java developer who wants to improve application security, then this book is for you. A basic understanding of Spring, Spring Security framework, and reactive applications is required to make the most of the book.

JSON is becoming the backbone for meaningful data interchange over the internet. This format is now supported by an entire ecosystem of standards, tools, and technologies for building truly elegant, useful, and efficient applications. With this hands-on guide, author and architect Tom Marrs shows you how to build enterprise-class applications and services by leveraging JSON tooling and message/document design. JSON at Work provides application architects and developers with guidelines, best practices, and use cases, along with lots of real-world examples and code samples. You'll start with a comprehensive JSON overview, explore the JSON ecosystem, and then dive into JSON's use in the enterprise. Get acquainted with JSON basics and learn how to model JSON data. Learn how to use JSON with Node.js, Ruby on Rails, and Java. Structure JSON documents with JSON Schema to design and test APIs. Search the contents of JSON documents with JSON Search tools. Convert JSON documents to other data formats with JSON Transform tools. Compare JSON-based hypermedia formats, including HAL and jsonapi. Leverage MongoDB to store and access JSON documents. Use Apache Kafka to exchange JSON-based messages between services.

Troubleshoot the most widespread and pernicious Java performance problems using a set of open-source and freely-available tools that will make you dramatically more productive in finding the root causes of slow performance. This is a brief book that focuses on a small number of performance anti-patterns, and you'll find that most problems you encounter fit into one of these anti-patterns. The book provides a specific method in a series of steps referred to as the "P.A.t.h. Checklist" that encompasses persistence, alien systems, threads, and heap management. These steps guide you through a troubleshooting process that is repeatable, that you can apply to any performance problem in a Java application. This technique is especially helpful in 'dark' environments with little monitoring. Performance problems are not always localized to Java, but often fall into the realms of database access and server load. This book gives attention to both of these issues through examples showing how to identify repetitive SQL, and identify architecture-wide performance problems ahead of production rollout. Learn how to apply load like an expert, and determine how much load to apply to determine whether your system scales. Included are walk-throughs of a dozen server-side performance puzzles that are ready to run on your own machine. Following these examples helps you learn to: Assess the performance health of four main problems areas in a Java system: The P.A.t.h. Checklist presents each area with its own set of plug-it-in-now tools. Pinpoint the code at fault for CPU and other bottlenecks without a Java profiler. Find memory leaks in just minutes using heapSpank, the author's open-source leak detector utility that is freely available from heapSpank.org. The repeatable method provided in this book is an antidote to lackluster average response times that are multi-second throughout the industry. This book provides a long absent, easy-to-follow, performance training regimen that will benefit anyone programming in Java. What You'll Learn: Avoid the 6 most common ways to mess up a load test. Determine the exact number of threads to dial into the load generator to test your system's scalability. Detect the three most common SQL performance anti-patterns. Measure network response times of calls to back-end systems ('alien systems'). Identify whether garbage collection performance is healthy or unhealthy and whether delays are caused by problems in the old or new generation, so you know which generation needs to be adjusted. Who This Book Is For: Intermediate and expert Java developers and architects. Java experts will be able to update their skill set with the latest and most productive, open-source Java performance tools. Intermediate Java developers are exposed to the most common performance defects that repeatedly show up in Java applications, ones that account for the bulk of slow-performing systems. Experts and intermediates alike will benefit from the chapters on load generation.

Microservices and big-data increasingly confront us with the limitations of traditional input/output. In traditional IO, work that is IO-bound dominates threads. This wouldn't be such a big deal if we could add more threads cheaply, but threads are expensive on the JVM, and most other platforms. Even if threads were cheap and infinitely scalable, we'd still be confronted with the faulty nature of networks. Things break, and they often do so in subtle, but non-exceptional ways. Traditional approaches to integration bury the faulty nature of networks behind overly simplifying abstractions. We need something better. Join Spring Developer Advocate Josh Long for an introduction to reactive programming in the Spring ecosystem, leveraging the reactive streams specification, Reactor, Spring Boot, Spring Cloud and so much more. This book will cover important concepts in reactive programming including project Reactor and the reactive streams specification, data access, web programming, RPC with protocols like RSocket, testing, and integration and composition, and more.

Clean Architecture A Craftsman's Guide to Software Structure and Design Prentice Hall

Annotation: Over the past 10 years, distributed systems have become more fine-grained. From the large multi-million line long monolithic applications, we are now seeing the benefits of smaller self-contained services. Rather than heavy-weight, hard to change Service Oriented Architectures, we are now seeing systems consisting of collaborating microservices. Easier to change, deploy, and if required retire, organizations which are in the right position to take advantage of them are yielding significant benefits. This book takes an holistic view of the things you need to be cognizant of in order to pull this off. It covers just enough understanding of technology, architecture, operations and organization to show you how to move towards finer-grained systems. Implement JPA repositories and harness the performance of Redis in your applications.

Starting your first project with Spring Boot can be a bit daunting given the vast options that it provides. This book will guide you step-by-step along the way to be a Spring Boot hero in no time. The book covers: * Setup of your project * Security and user management for your application * Writing REST endpoints * Connecting with a database from your application * Unit and integration testing for all aspects * Writing documentation for your REST endpoints * Support file upload from your REST API. This book is a collection of developer code recipes and best practices for persisting data using Spring, particularly Spring Boot. The book is structured around practical recipes, where each recipe discusses a performance case or performance-related case, and almost every recipe has one or more applications. Mainly, when we try to accomplish something (e.g., read some data from the database), there are several approaches to do it, and, in order to choose the best way, you have to know the implied trades-off

from a performance perspective. You'll see that in the end, all these penalties slow down the application. Besides presenting the arguments that favor a certain choice, the application is written in Spring Boot style which is quite different than plain Hibernate. Persistence is an important set of techniques and technologies for accessing and using data, and this book demonstrates that data is mobile regardless of specific applications and contexts. In Java development, persistence is a key factor in enterprise, ecommerce, cloud and other transaction-oriented applications. After reading and using this book, you'll have the fundamentals to apply these persistence solutions into your own mission-critical enterprise Java applications that you build using Spring. What You Will Learn Shape *-to-many associations for best performances Effectively exploit Spring Projections (DTO) Learn best practices for batching inserts, updates and deletes Effectively fetch parent and association in a single SELECT Learn how to inspect Persistent Context content Dissect pagination techniques (offset and keyset) Handle queries, locking, schemas, Hibernate types, and more Who This Book Is For Any Spring and Spring Boot developer that wants to squeeze the persistence layer performances. The Culture - a human/machine symbiotic society - has thrown up many great Game Players, and one of the greatest is Gurgeh. Jernau Morat Gurgeh. The Player of Games. Master of every board, computer and strategy. Bored with success, Gurgeh travels to the Empire of Azad, cruel and incredibly wealthy, to try their fabulous game...a game so complex, so like life itself, that the winner becomes emperor. Mocked, blackmailed, almost murdered, Gurgeh accepts the game, and with it the challenge of his life - and very possibly his death. Praise for Iain M. Banks: "Poetic, humorous, baffling, terrifying, sexy -- the books of Iain M. Banks are all these things and more" -- NME "An exquisitely riotous tour de force of the imagination which writes its own rules simply for the pleasure of breaking them." -- Time Out A hands-on guide to building an enterprise-grade, scalable RESTful web service using the Spring Framework About This Book Follow best practices and explore techniques such as clustering and caching to achieve a scalable web service Leverage the Spring Framework to quickly implement RESTful endpoints Learn to implement a client library for a RESTful web service using the Spring Framework Who This Book Is For This book is intended for those who want to learn to build RESTful web services with the Spring Framework. To make best use of the code samples included in the book, you should have a basic knowledge of the Java language. Previous experience with the Spring Framework would also help you get up and running quickly. What You Will Learn Deep dive into the principles behind REST Expose CRUD operations through RESTful endpoints with the Spring Framework Devise response formats and error handling strategies, offering a consistent and flexible structure to simplify integration for service consumers Follow the best approaches for dealing with a service's evolution while maintaining backward compatibility Understand techniques to secure web services Comply with the best ways to test RESTful web services, including tips for load testing Optimise and scale web services using techniques such as caching and clustering In Detail REST is an architectural style that tackles the challenges of building scalable web services. In today's connected world, APIs have taken a central role on the web. APIs provide the fabric through which systems interact, and REST has become synonymous with APIs. The depth, breadth, and ease of use of Spring makes it one of the most attractive frameworks in the Java ecosystem. Marrying the two technologies is therefore a very natural choice. This book takes you through the design of RESTful web services and leverages the Spring Framework to implement these services. Starting from the basics of the philosophy behind REST, you'll go through the steps of designing and implementing an enterprise-grade RESTful web service. Taking a practical approach, each chapter provides code samples that you can apply to your own circumstances. This book goes beyond the use of Spring and explores approaches to tackle resilience, security, and scalability concerns. You'll learn techniques to deal with security in Spring and discover how to implement unit and integration test strategies. Finally, the book ends by walking you through building a Java client for your RESTful web service, along with some scaling techniques for it. Style and approach This book is a step-by-step, hands-on guide to designing and building RESTful web services. The book follows the natural cycle of developing these services and includes multiple code samples to help you.

Learn various design patterns and best practices in Spring 5 and use them to solve common design problems. About This Book Explore best practices for designing an application Manage your code easily with Spring's Dependency Injection pattern Understand the benefits that the right design patterns can offer your toolkit Who This Book Is For This book is for developers who would like to use design patterns to address common problems while designing an app using the Spring Framework and Reactive Programming approach. A basic knowledge of the Spring Framework and Java is assumed. What You Will Learn Develop applications using dependency injection patterns Learn best practices to design enterprise applications Explore Aspect-Oriented Programming relating to transactions, security, and caching. Build web applications using traditional Spring MVC patterns Learn to configure Spring using XML, annotations, and Java. Implement caching to improve application performance. Understand concurrency and handle multiple connections inside a web server. Utilizing Reactive Programming Pattern to build Reactive web applications. In Detail Design patterns help speed up the development process by offering well tested and proven solutions to common problems. These patterns coupled with the Spring framework offer tremendous improvements in the development process. The book begins with an overview of Spring Framework 5.0 and design patterns. You will understand the Dependency Injection pattern, which is the main principle behind the decoupling process that Spring performs, thus making it easier to manage your code. You will learn how GoF patterns can be used in Application Design. You will then learn to use Proxy patterns in Aspect Oriented Programming and remoting. Moving on, you will understand the JDBC template patterns and their use in abstracting database access. Then, you will be introduced to MVC patterns to build Reactive web applications. Finally, you will move on to more advanced topics such as Reactive streams and Concurrency. At the end of this book, you will be well equipped to develop efficient enterprise applications using Spring 5 with common design patterns Style and approach The book takes a pragmatic approach, showing various design patterns and best-practice considerations, including the Reactive programming approach with the Spring 5 Framework and ways to solve common development and design problems for enterprise applications.

You can choose several data access frameworks when building Java enterprise applications that work with relational databases. But what about big data? This hands-on introduction shows you how Spring Data makes it relatively easy to build applications across a wide range of new data access technologies such as NoSQL and Hadoop. Through several sample projects, you'll learn how Spring Data provides a consistent programming model that retains NoSQL-specific features and capabilities, and helps you develop Hadoop applications across a wide range of use-cases such as data analysis, event stream processing, and workflow. You'll also discover the features Spring Data adds to Spring's existing JPA and JDBC support for writing RDBMS-based data access layers. Learn about Spring's template helper classes to simplify the use of database-specific functionality Explore Spring Data's repository abstraction and advanced query functionality Use Spring Data with Redis (key/value store), HBase (column-family), MongoDB (document database), and Neo4j (graph database) Discover the GemFire distributed data grid solution Export Spring Data JPA-managed entities to the Web as RESTful web services Simplify the development of HBase applications, using a lightweight object-mapping framework Build example big-data pipelines with Spring Batch and Spring Integration

Pass the Pivotal Certified Professional exam using source code examples, study summaries, and mock exams. In this book, you'll find a descriptive overview of certification-related Spring modules and a single example application demonstrating the use of all required Spring modules. Also, it is suitable as an introductory primer for Spring newcomers. Furthermore, in Pivotal Certified Professional Spring Developer Exam: A Study Guide each chapter contains a brief study summary and question set, and the book's free downloadable source code package includes one mock exam (50 questions – like a real exam). After using this study guide, you will be ready to take and pass the

Pivotal Certified Professional exam. When you become Pivotal Certified, you will have one of the most valuable credentials in Java. The demand for Spring skills is skyrocketing. Pivotal certification helps you advance your skills and your career, and get the maximum benefit from Spring. Passing the exam demonstrates your understanding of Spring and validates your familiarity with: container-basics, aspect oriented programming (AOP), data access and transactions, Spring Security, Spring Boot, microservices and the Spring model-view-controller (MVC). Good luck! What You'll Learn Understand the core principles of the popular Spring Framework Use dependency injection Work with aspects in Spring and do AOP (aspect oriented programming) Control transactional behavior and work with SQL and NoSQL (MongoDB) databases Create and secure web applications based on Spring MVC Get to know the format of exam and type of questions in it Create Spring microservices applications Who This Book Is For Spring developers who have taken the Pivotal Core Spring class are eligible to take the Pivotal Certified Professional exam.

Master Spring basics and core topics, and share the authors' insights and real-world experiences with remoting, Hibernate, and EJB. Beyond the basics, you'll learn how to leverage the Spring Framework to build the various tiers and parts of an enterprise Java application: transactions, web and presentation tiers, deployment, and much more. A full sample application allows you to apply many of the technologies and techniques covered in Pro Spring 5 and see how they work together. This book updates the perennial bestseller with the latest that the new Spring Framework 5 has to offer. Now in its fifth edition, this popular title is by far the most comprehensive and definitive treatment of Spring available. It covers the new functional web framework and interoperability with Java 9. After reading this definitive book, you'll be armed with the power of Spring to build complex Spring applications, top to bottom. The agile, lightweight, open-source Spring Framework continues to be the de facto leading enterprise Java application development framework for today's Java programmers and developers. It works with other leading open-source, agile, and lightweight Java technologies such as Hibernate, Groovy, MyBatis, and more. Spring now works with Java EE and JPA 2 as well. What You'll Learn Discover what's new in Spring Framework 5 Use the Spring Framework with Java 9 Master data access and transactions Work with the new functional web framework Create microservices and other web services Who This Book Is For Experienced Java and enterprise Java developers and programmers. Some experience with Spring highly recommended. Discover the RESTful technologies, including REST, JSON, XML, JAX-RS web services, SOAP and more, for building today's microservices, big data applications, and web service applications. This book is based on a course the Oracle-based author is teaching for UC Santa Cruz Silicon Valley which covers architecture, design best practices and coding labs. Pro RESTful APIs: Design gives you all the fundamentals from the top down: from the top (architecture) through the middle (design) to the bottom (coding). This book is a must have for any microservices or web services developer building applications and services. What You'll Learn Discover the key RESTful APIs, including REST, JSON, XML, JAX, SOAP and more Use these for web services and data exchange, especially in today's big data context Harness XML, JSON, REST, and JAX-RS in examples and case studies Apply best practices to your solutions' architecture Who This Book Is For Experienced web programmers and developers.

A catalog of solutions to commonly occurring design problems, presenting 23 patterns that allow designers to create flexible and reusable designs for object-oriented software. Describes the circumstances in which each pattern is applicable, and discusses the consequences and trade-offs of using the pattern within a larger design. Patterns are compiled from real systems, and include code for implementation in object-oriented programming languages like C++ and Smalltalk. Includes a bibliography. Annotation copyright by Book News, Inc., Portland, OR Published with the developer in mind, firstPress technical briefs explore emerging technologies that have the potential to be critical for tomorrow's industry. Apress keeps developers one step ahead by presenting key information as early as possible in a PDF of 150 pages or less. Explore the future through Apress with Spring Persistence—A Running Start. This firstPress title gets readers rolling with the various fundamental Spring Framework Java Persistence concepts and offerings, as well as proven design patterns for integrating Spring Persistence functionality for complex and transaction-based enterprise Java applications. The Java platform offers several options for saving "long-lived" information, including JPA (Java Persistence API), Hibernate, iBatis, JDBC, and even JCR (Java Content Repository—a standard for interfacing with a content management system). This book helps readers decide which persistence solution is the most ideal for their application requirements, and shows how Spring can be leveraged to simplify the integration of their selected persistence framework into their enterprise application.

Summary Spring in Action, 5th Edition is the fully updated revision of Manning's bestselling Spring in Action. This new edition includes all Spring 5.0 updates, along with new examples on reactive programming, Spring WebFlux, and microservices. You'll also find the latest Spring best practices, including Spring Boot for application setup and configuration. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology Spring Framework makes life easier for Java developers. New features in Spring 5 bring its productivity-focused approach to microservices, reactive development, and other modern application designs. With Spring Boot now fully integrated, you can start even complex projects with minimal configuration code. And the upgraded WebFlux framework supports reactive apps right out of the box! About the Book Spring in Action, 5th Edition guides you through Spring's core features, explained in Craig Walls' famously clear style. You'll roll up your sleeves and build a secure database-backed web app step by step. Along the way, you'll explore reactive programming, microservices, service discovery, RESTful APIs, deployment, and expert best practices. Whether you're just discovering Spring or leveling up to Spring 5.0, this Manning classic is your ticket! What's inside Building reactive applications Spring MVC for web apps and RESTful web services Securing applications with Spring Security Covers Spring 5.0 Over 100,000 copies sold! About the Reader For intermediate Java developers. About the Author Craig Walls is a principal software engineer at Pivotal, a popular author, an enthusiastic supporter of Spring Framework, and a frequent conference speaker. Table of Contents PART 1 - FOUNDATIONAL SPRING Getting started with Spring Developing web applications Working with data Securing Spring Working with configuration properties PART 2 - INTEGRATED SPRING Creating REST services Consuming REST services Sending messages asynchronously Integrating Spring PART 3 - REACTIVE SPRING Introducing Reactor Developing reactive APIs Persisting data reactively PART 4 CLOUD-NATIVE SPRING Discovering services Managing configuration Handling failure and latency PART 5 - DEPLOYED SPRING Working with Spring Boot Actuator Administering Spring Monitoring Spring with JMX Deploying Spring

The practice of enterprise application development has benefited from the emergence of many new enabling technologies. Multi-tiered object-oriented platforms, such as Java and .NET, have become commonplace. These new tools and technologies are capable of building powerful applications, but they are not easily implemented. Common failures in enterprise applications often occur because their developers do not understand the architectural lessons that experienced object developers have learned. Patterns of Enterprise Application Architecture is written in direct response to the stiff challenges that face enterprise application developers. The author, noted object-oriented designer Martin Fowler, noticed that despite changes in technology—from Smalltalk to CORBA to Java to .NET—the same basic design ideas can be adapted and applied to solve common problems. With the help of an expert group of contributors, Martin distills over forty recurring solutions into patterns. The result is an indispensable handbook of solutions that are applicable to any enterprise application platform. This book is actually two books in one. The first section is a short tutorial on developing enterprise applications, which you can read from start to finish to understand the scope of the book's lessons. The next section, the bulk of the book, is a detailed reference to the patterns themselves. Each pattern provides usage and implementation information, as well as detailed code examples in Java or C#. The entire book is also richly illustrated with UML diagrams to further explain the concepts. Armed with this book, you will have the knowledge necessary to make important architectural decisions about building an enterprise application and the proven patterns for use when building them. The topics

covered include · Dividing an enterprise application into layers · The major approaches to organizing business logic · An in-depth treatment of mapping between objects and relational databases · Using Model-View-Controller to organize a Web presentation · Handling concurrency for data that spans multiple transactions · Designing distributed object interfaces

Build a microservices architecture with Spring Boot, by evolving an application from a small monolith to an event-driven architecture composed of several services. This book follows an incremental approach to teach microservice structure, test-driven development, Eureka, Ribbon, Zuul, and end-to-end tests with Cucumber. Author Moises Macero follows a very pragmatic approach to explain the benefits of using this type of software architecture, instead of keeping you distracted with theoretical concepts. He covers some of the state-of-the-art techniques in computer programming, from a practical point of view. You'll focus on what's important, starting with the minimum viable product but keeping the flexibility to evolve it. What You'll Learn Build microservices with Spring Boot Use event-driven architecture and messaging with RabbitMQ Create RESTful services with Spring Master service discovery with Eureka and load balancing with Ribbon Route requests with Zuul as your API gateway Write end-to-end tests for an event-driven architecture using Cucumber Carry out continuous integration and deployment Who This Book Is For Those with at least some prior experience with Java programming. Some prior exposure to Spring Boot recommended but not required.

Would you like to use a consistent visual notation for drawing integration solutions? "Look inside the front cover." Do you want to harness the power of asynchronous systems without getting caught in the pitfalls? "See "Thinking Asynchronously" in the Introduction." Do you want to know which style of application integration is best for your purposes? "See Chapter 2, Integration Styles." Do you want to learn techniques for processing messages concurrently? "See Chapter 10, Competing Consumers and Message Dispatcher." Do you want to learn how you can track asynchronous messages as they flow across distributed systems? "See Chapter 11, Message History and Message Store." Do you want to understand how a system designed using integration patterns can be implemented using Java Web services, .NET message queuing, and a TIBCO-based publish-subscribe architecture? "See Chapter 9, Interlude: Composed Messaging." Utilizing years of practical experience, seasoned experts Gregor Hohpe and Bobby Woolf show how asynchronous messaging has proven to be the best strategy for enterprise integration success. However, building and deploying messaging solutions presents a number of problems for developers. "Enterprise Integration Patterns" provides an invaluable catalog of sixty-five patterns, with real-world solutions that demonstrate the formidable of messaging and help you to design effective messaging solutions for your enterprise. The authors also include examples covering a variety of different integration technologies, such as JMS, MSMQ, TIBCO ActiveEnterprise, Microsoft BizTalk, SOAP, and XSL. A case study describing a bond trading system illustrates the patterns in practice, and the book offers a look at emerging standards, as well as insights into what the future of enterprise integration might hold. This book provides a consistent vocabulary and visual notation framework to describe large-scale integration solutions across many technologies. It also explores in detail the advantages and limitations of asynchronous messaging architectures. The authors present practical advice on designing code that connects an application to a messaging system, and provide extensive information to help you determine when to send a message, how to route it to the proper destination, and how to monitor the health of a messaging system. If you want to know how to manage, monitor, and maintain a messaging system once it is in use, get this book. 0321200683B09122003

This is not your typical programming book! Jump right in with interesting, useful programs, some of which are drawn from classic computer science problems as a way of talking about the programming constructs in the language rather than explaining everything in a dry, theoretical manner that doesn't translate well to implementation. Rust programming has been the "most loved programming language" in the Stack Overflow Developer Survey every year since 2016! Learn why programmers are using Rust due to its performance and efficiency, without the errors and crashes that a programmer would find in common languages such as C and C++. Built around solving real problems, this book will help introduce you to computer science problems that can be built upon to create solutions for other problems. LEARN BY DOING: This book will focus on a practical approach to learning Rust. You will learn all of the language fundamentals through the use of programming examples that do interesting things! All of the programs covered will be based on a computer science problem or other interesting problems that can be used as a foundation for demonstrating language syntax, data types and structures, and other features or techniques for developing programs.

Practical Software Architecture Solutions from the Legendary Robert C. Martin ("Uncle Bob") By applying universal rules of software architecture, you can dramatically improve developer productivity throughout the life of any software system. Now, building upon the success of his best-selling books Clean Code and The Clean Coder, legendary software craftsman Robert C. Martin ("Uncle Bob") reveals those rules and helps you apply them. Martin's Clean Architecture doesn't merely present options. Drawing on over a half-century of experience in software environments of every imaginable type, Martin tells you what choices to make and why they are critical to your success. As you've come to expect from Uncle Bob, this book is packed with direct, no-nonsense solutions for the real challenges you'll face—the ones that will make or break your projects. Learn what software architects need to achieve—and core disciplines and practices for achieving it Master essential software design principles for addressing function, component separation, and data management See how programming paradigms impose discipline by restricting what developers can do Understand what's critically important and what's merely a "detail" Implement optimal, high-level structures for web, database, thick-client, console, and embedded applications Define appropriate boundaries and layers, and organize components and services See why designs and architectures go wrong, and how to prevent (or fix) these failures Clean Architecture is essential reading for every current or aspiring software architect, systems analyst, system designer, and software manager—and for every programmer who must execute someone else's designs. Register your product for convenient access to downloads, updates, and/or corrections as they become available.

A high-performance data access layer must resonate with the underlying database system. Knowing the inner workings of a relational database and the data access frameworks in use can make the difference between a high-performance enterprise application and one that barely crawls. This book is a journey into Java data access performance tuning. From connection management, to batch updates, fetch sizes and concurrency control mechanisms, it unravels the inner workings of the most common Java data access frameworks. The first part aims to reduce the gap between application developers and database administrators. For this reason, it covers both JDBC and the database fundamentals that are of paramount importance when reducing transaction response times. In this first part, you'll learn about connection management, batch updates, statement caching, result set fetching and database transactions. The second part demonstrates how you can take advantage of JPA and Hibernate without compromising application performance. In this second part, you'll learn about the most efficient Hibernate mappings (basic types, associations, inheritance), fetching best practices, caching and concurrency control mechanisms. The third part is dedicated to jOOQ and its powerful type-safe querying capabilities, like window functions, common table expressions, upsert, stored procedures and database functions.

Summary A developer-focused guide to writing applications using Spring Boot. You'll learn how to bypass the tedious configuration steps so that you can concentrate on your application's behavior. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology The Spring Framework simplifies enterprise Java development, but it does require lots of tedious configuration work. Spring Boot radically streamlines spinning up a Spring application. You get automatic configuration and a model with established conventions for build-time and runtime dependencies. You also get a handy command-line interface you can use to write scripts in Groovy. Developers who use Spring Boot often say that they can't imagine going back to hand configuring their applications. About

the Book Spring Boot in Action is a developer-focused guide to writing applications using Spring Boot. In it, you'll learn how to bypass configuration steps so you can focus on your application's behavior. Spring expert Craig Walls uses interesting and practical examples to teach you both how to use the default settings effectively and how to override and customize Spring Boot for your unique environment. Along the way, you'll pick up insights from Craig's years of Spring development experience. What's Inside Develop Spring apps more efficiently Minimal to no configuration Runtime metrics with the Actuator Covers Spring Boot 1.3 About the Reader Written for readers familiar with the Spring Framework. About the Author Craig Walls is a software developer, author of the popular book Spring in Action, Fourth Edition, and a frequent speaker at conferences. Table of Contents Bootstarting Spring Developing your first Spring Boot application Customizing configuration Testing with Spring Boot Getting Groovy with the Spring Boot CLI Applying Grails in Spring Boot Taking a peek inside with the Actuator Deploying Spring Boot applications APPENDIXES Spring Boot developer tools Spring Boot starters Configuration properties Spring Boot dependencies

With over 75 million downloads per month, Spring Boot is the most widely used Java framework available. Its ease and power have revolutionized application development from monoliths to microservices. Yet Spring Boot's simplicity can also be confounding. How do developers learn enough to be productive immediately? This practical book shows you how to use this framework to write successful mission-critical applications. Mark Heckler from VMware, the company behind Spring, guides you through Spring Boot's architecture and approach, covering topics such as debugging, testing, and deployment. If you want to develop cloud native Java or Kotlin applications with Spring Boot rapidly and effectively--using reactive programming, building APIs, and creating database access of all kinds--this book is for you. Learn how Spring Boot simplifies cloud native application development and deployment Build reactive applications and extend communication across the network boundary to create distributed systems Understand how Spring Boot's architecture and approach increase developer productivity and application portability Deploy Spring Boot applications for production workloads rapidly and reliably Monitor application and system health for optimal performance and reliability Debug, test, and secure cloud-based applications painlessly

1984 is George Orwell's terrifying vision of a totalitarian future in which everything and everyone is slave to a tyrannical regime lead by The Party. Winston Smith works for the Ministry of Truth in London, chief city of Airstrip One. Big Brother stares out from every poster, the Thought Police uncover every act of betrayal. When Winston finds love with Julia, he discovers that life does not have to be dull and deadening, and awakens to new possibilities. Despite the police helicopters that hover and circle overhead, Winston and Julia begin to question the Party; they are drawn towards conspiracy. Yet Big Brother will not tolerate dissent - even in the mind. For those with original thoughts they invented Room 101. . .

Learning a complex new language is no easy task especially when it s an object-oriented computer programming language like Java. You might think the problem is your brain. It seems to have a mind of its own, a mind that doesn't always want to take in the dry, technical stuff you're forced to study. The fact is your brain craves novelty. It's constantly searching, scanning, waiting for something unusual to happen. After all, that's the way it was built to help you stay alive. It takes all the routine, ordinary, dull stuff and filters it to the background so it won't interfere with your brain's real work--recording things that matter. How does your brain know what matters? It's like the creators of the Head First approach say, suppose you're out for a hike and a tiger jumps in front of you, what happens in your brain? Neurons fire. Emotions crank up. Chemicals surge. That's how your brain knows. And that's how your brain will learn Java. Head First Java combines puzzles, strong visuals, mysteries, and soul-searching interviews with famous Java objects to engage you in many different ways. It's fast, it's fun, and it's effective. And, despite its playful appearance, Head First Java is serious stuff: a complete introduction to object-oriented programming and Java. You'll learn everything from the fundamentals to advanced topics, including threads, network sockets, and distributed programming with RMI. And the new. second edition focuses on Java 5.0, the latest version of the Java language and development platform. Because Java 5.0 is a major update to the platform, with deep, code-level changes, even more careful study and implementation is required. So learning the Head First way is more important than ever. If you've read a Head First book, you know what to expect--a visually rich format designed for the way your brain works. If you haven't, you're in for a treat. You'll see why people say it's unlike any other Java book you've ever read. By exploiting how your brain works, Head First Java compresses the time it takes to learn and retain--complex information. Its unique approach not only shows you what you need to know about Java syntax, it teaches you to think like a Java programmer. If you want to be bored, buy some other book. But if you want to understand Java, this book's for you.

Threads are a fundamental part of the Java platform. As multicore processors become the norm, using concurrency effectively becomes essential for building high-performance applications. Java SE 5 and 6 are a huge step forward for the development of concurrent applications, with improvements to the Java Virtual Machine to support high-performance, highly scalable concurrent classes and a rich set of new concurrency building blocks. In Java Concurrency in Practice , the creators of these new facilities explain not only how they work and how to use them, but also the motivation and design patterns behind them. However, developing, testing, and debugging multithreaded programs can still be very difficult; it is all too easy to create concurrent programs that appear to work, but fail when it matters most: in production, under heavy load. Java Concurrency in Practice arms readers with both the theoretical underpinnings and concrete techniques for building reliable, scalable, maintainable concurrent applications. Rather than simply offering an inventory of concurrency APIs and mechanisms, it provides design rules, patterns, and mental models that make it easier to build concurrent programs that are both correct and performant. This book covers: Basic concepts of concurrency and thread safety Techniques for building and composing thread-safe classes Using the concurrency building blocks in java.util.concurrent Performance optimization dos and don'ts Testing concurrent programs Advanced topics such as atomic variables, nonblocking algorithms, and the Java Memory Model

This book takes you through tried and tested approaches to building distributed systems and implementing microservices architecture. It follows a single real-world project from start to finish, using Spring Boot, Spring Cloud, and a full suite of related tools and frameworks for development, security, testing, and deployment.

There's growing interest in learning how to analyze streaming data in large-scale systems such as web traffic, financial transactions, machine logs, industrial sensors, and many others. But analyzing data streams at scale has been difficult to do well--until now. This practical book delivers a deep introduction to Apache Flink, a highly innovative open source stream processor with a surprising range of capabilities. Authors Ellen Friedman and Kostas Tzoumas show technical and nontechnical readers alike how Flink is engineered to overcome significant tradeoffs that have limited the effectiveness of other approaches to stream processing. You'll also learn how Flink has the ability to handle both stream and batch data processing with one technology. Learn the consequences of not doing streaming well--in retail and marketing, IoT, telecom, and banking and finance Explore how to design data architecture to gain the best advantage from stream processing Get an overview of Flink's capabilities and

features, along with examples of how companies use Flink, including in production Take a technical dive into Flink, and learn how it handles time and stateful computation Examine how Flink processes both streaming (unbounded) and batch (bounded) data without sacrificing performance

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