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Visual Basic programming techniques are presented in a logical and easy-to-follow sequence that helps you really understand the principles involved in developing programs. The reader begins with learning the basics to write a first program and then moves on to adding voice, music, sound, and graphics. After reading this book, the reader will be able to write their own DLLs, create ActiveX controls, use object linking and embedding (OLE) and write Visual Basic programs that support multiple document interface, and much more. Various topics covered are: - Properties, Controls, and Objects - Graphics, Controls & Methods - Interfacing with Windows - Arrays, OLE, and other topics - Data Control and SQL - Multiple Document Interface - ActiveX- Sound Programming and DirectSound - Building ActiveX Controls and all the latest features of Visual Basic.

The niche of this book is that it not only focuses on the topic at hand but it also provides a battery of tools/skills that will take the user at a higher level and help him/her realize the skills ?without waiting to read another book? on some other topic they need

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to know if they wanted to implement it in real life. It is a self contained, stand alone book. Teach Yourself Visual Basic 6 in 24 Hours follows the step-by-step approach of the Teach Yourself series and gives the reader a quick, concise introduction to this programming language. It will explain the basics of Visual Basic through task-oriented examples and a hands on approach. Topics covered include: Basics of Visual Basic development, Understanding the concepts of properties, methods, and events, Creating and implementing ActiveX controls, Integrating data into applications, Adding and manipulating graphics, Testing and debugging applications, Printing from your applications. A programmer's complete guide to Visual Basic .NET. Starting with a sample application and a high-level map, the book jumps right into showing how the parts of .NET fit with Visual Basic .NET. Topics include the common language runtime, Windows Forms, ASP.NET, Web Forms, Web Services, and ADO.NET.

This work covers the fundamental aspects of Visual Basic and teaches novice programmers how to design, create, and debug macro programs written in the VBA programming language. It teaches techniques to add functionality to existing applications such as Microsoft Excel and Microsoft Access. Contains specific, practical examples of how to write VBA program code, including a complete

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VBA application.

Sams Teach Yourself Game Programming with Visual Basic in 21 Days teaches the reader the art of game programming from the ground up. The reader is assumed to have basic programming knowledge that he wishes to apply to the creation of basic games. Upon completion of the book readers will have learned to build eight games including card games, puzzles, and strategy games, each focusing on a specific task and building the reader's knowledge and skill level. The final week is a culmination of the skills learned in the first two weeks where the reader builds a complete game incorporating sound, animation, etc.

Visual Basic .NET will integrate state of the art programming language features, including inheritance, polymorphism, and garbage collection. The book will explain these key concepts in a simple and practical way. Web Forms and Web Controls usher in an elegant way to make dynamic web pages. The book will cover these topics with how-to code examples and projects. One of the newest developments in Internet programming is the use of XML and the SOAP communication protocol. .NET Web Services harness these two technologies, and will be covered in some of the later sections of the book.

Sams Teach Yourself HTML, CSS and JavaScript All in One The all-in-one HTML, CSS and JavaScript

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beginner's guide: covering the three most important languages for web development. Covers everything beginners need to know about the HTML and CSS standards and today's JavaScript and Ajax libraries - all in one book, for the first time Integrated, well-organized coverage expertly shows how to use all these key technologies together Short, simple lessons teach hands-on skills readers can apply immediately By best-selling author Julie Meloni Mastering HTML, CSS, and JavaScript is vital for any beginning web developer - and the importance of these technologies is growing as web development moves away from proprietary alternatives such as Flash. Sams Teach Yourself HTML, CSS, and JavaScript All in One brings together everything beginners need to build powerful web applications with the HTML and CSS standards and the latest JavaScript and Ajax libraries. With this book, beginners can get all the modern web development knowledge you need from one expert source. Bestselling author Julie Meloni (Sams Teach Yourself PHP, MySQL and Apache All in One) teaches simply and clearly, through brief, hands-on lessons focused on knowledge you can apply immediately. Meloni covers all the building blocks of practical web design and development, integrating new techniques and features into every chapter. Each lesson builds on what's come before, showing you exactly how to use HTML, CSS, and JavaScript

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together to create great web sites.

Offers a tutorial for creating applications with Visual Basic within the .NET platform, covering topics including user interfaces, object-oriented programming, application deployment, and XML. Covers the key components of Visual Studio .NET and the .NET architecture, covering topics such as Windows Forms, data-driven applications, Crystal Reports, Visual SourceSafe, and the Application Center Test tool.

Explains how to use Structured Query Language to work within a relational database system, including information retrieval, security, data manipulation, and user management.

Offers a series of lessons explaining how to use the object-oriented computer language to develop Internet applications within the .NET framework. Sams Teach Yourself Visual Basic 6 in 10 Minutes is a tutorial-based book, organized into a series of easy-to-follow, 10-minute lessons. These well targeted lessons teach you in 10 minutes what some books take several hours or days to teach. It is for those users who don't have the time to read lengthy chapters, or are not inclined to read "manuals." This book will provide the basics of the programming language, including: - Managing Projects and Files - Declaring and Using Variables, Constants and Data Types - Controlling Program Flow - Procedures and Functions - Debugging - Using ActiveX Controls -

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DHTML - Creating and Using Menus - Graphics and Images

"Sams Teach Yourself More Visual Basic.NET in 21 Days" provides step-by-step coverage of the most important new features of Visual Basic.NET, plus information on VB.NET that will shorten the learning curve for programmers who wish to migrate to VB.NET. The author's thorough coverage gives programmers an understanding of the advanced building blocks that are necessary to use when creating Windows applications. Copyright © Libri GmbH. All rights reserved.

This book is focused on "getting the concepts" as well as teaching how to apply OOP concepts in the new version of Visual Basic. The reader is not expected to have any mastery of a given OOP language. However, a beginner's knowledge of the Visual Basic language is a definite plus.

This book emphasizes using VC++ tools and wizards to generate code. Code examples are augmented with C++ language sidebars. Readers who need a refresher on the language or want to go further "under the hood" will have a context, while those who don't can easily skip that coverage. The revision includes more information throughout on Microsoft Foundation Classes (MFC).

A beginning tutorial comprising 21 chapters that will develop the novice user's abilities with a logical step-by-step approach with 21 lessons--one lesson per

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day. Each chapter is structured so that the reader can learn the material and complete the exercises in approximately 2-3 hours or less.

Visual Basic .NET (VB.NET) is a multi-paradigm, high level programming language, implemented on the .NET Framework. This book covers the features of the new release of Visual Basic .NET. Sams Teach Yourself Visual Basic in 24 Hours is perfect for people new to programming, as well as those moving from another language to Visual Basic. It focuses on programming principles. Throughout this book, you will learn to build an application – a Picture Viewer, complete with file browsing, printing, basic graphics drawing, menus, toolbars, and more. As you complete each chapter, your knowledge and confidence grow. Upon completing the book, you will have amassed a core set of skills that allows you to move to bigger projects.

Three of the bestselling "Teach Yourself . . . in 21 Days" tutorials on the latest version of the hottest development tool: Visual Basic. The CD-ROM includes a special version of Advantageware's "VB Advantage for Visual Basic 6"--it's a subset of one of the bestselling add-ons for VB with more than 20 of the 80 components included in the full retail product.

In just 24 sessions of one hour or less, you'll learn how to build complete, reliable, and modern applications with Visual Basic 2012. Using this book's straightforward, step-by-step approach, you'll master the entire process, from navigating VB 2012 to deploying finished solutions. You'll learn how to write efficient object-oriented code; build superior user interfaces; work with graphics, text, and databases; and even control external applications. Each lesson builds on what you've already learned, giving you a strong, practical foundation for success! Step-by-step instructions carefully

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walk you through the most common Visual Basic 2012 tasks.

Quizzes and Exercises at the end of each chapter help you test your knowledge. By the Way notes present interesting information related to the discussion. Did You Know? tips offer advice or show you easier ways to perform tasks. Watch Out! cautions alert you to possible problems and give you advice on how to avoid them. Learn how to... Navigate the VB

2012 environment and use VB's powerful new tools Work with objects, collections, and events Build attractive, highly functional user interfaces Make the most of VB 2012's advanced controls Create efficient modules and reusable procedures Store data, make decisions in code, and use loops to improve efficiency Use powerful object-oriented programming techniques Interact effectively with users Work with graphics, text files, and databases Debug and troubleshoot applications Manipulate external applications, file systems, and the Windows Registry Distribute the software you've created On the Web: Access code examples from the book, as well as updates, and corrections as they become available at informit.com/title/9780672336294

Download Visual Studio 2012 Express for Windows Desktop from www.microsoft.com/visualstudio/eng/downloads Sams Teach Yourself Beginning Programming in 24 Hours, Second Edition explains the basics of programming in the successful 24-Hours format. The book begins with the absolute basics of programming: Why program? What tools to use? How does a program tell the computer what to do? It teaches readers how to program the computer and then moves on by exploring the some most popular programming languages in use. The author starts by introducing the reader to the Basic language and finishes with basic programming techniques for Java, C++, and others.

In just 24 sessions of one hour or less, you'll learn how to build complete, reliable, and modern Windows applications

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with Microsoft® Visual Basic® 2015. Using a straightforward, step-by-step approach, each lesson builds on what you've already learned, giving you a strong foundation for success with every aspect of VB 2015 development. Notes present interesting pieces of information. Tips offer advice or teach an easier way to do something. Cautions advise you about potential problems and help you steer clear of disaster. Learn How To Master VB 2015 by building a complete feature-rich application Navigate VB 2015 and discover its new shortcuts Work with objects, collections, and events Build attractive, highly-functional user interfaces Make the most of forms, controls, modules, and procedures Efficiently store data and program databases Make decisions in code Use powerful object-oriented techniques Work with graphics and text files Manipulate filesystems and the Registry Add email support Create efficient modules and reusable procedures Interact effectively with users Write code to preview and print documents Debug with VB 2015's improved breakpoint features Distribute your software Download all examples and source code presented in this book from informit.com/title/9780672337451 as they become available.

Who Should Read This Book Those who have little or no programming experience or who might be picking up Visual Basic as a second language. **Bug Alert Description:** Changing the startup form's name in a VB WinForms app does not update the "Startup form" #4517 **Explanation:** In the latest Visual Basic update on GitHub, Microsoft accidentally introduced a significant bug that you should be aware of. In the Visual Basic project properties dialog on one of the tabs (Application), is a drop down box for selecting the "startup object". This can be either a Main method or a System.Windows.Forms instance (or System.Windows.Window for WPF). When you do a rename on a form (say from the code editor in source or from the

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solution explorer) currently set as the startup form the rename doesn't cascade to the startup object project property cause the project to enter an invalid state where the user must now manually reset this project property from the now nonexistent Form to the new name. This is a huge annoyance. The fix for the bug (until Microsoft addresses) can be found here: <http://www.jamesfoxall.com/teach-visual-basic-2015-errata/>

Visual Basic 2010 Unleashed is the most comprehensive, practical reference to modern object-oriented programming with Visual Basic 2010. Written by Visual Basic MVP Alessandro Del Sole, a long-time leader of the global VB community, this book illuminates the core of the VB language and demonstrates its effective use in a wide variety of programming scenarios. Del Sole covers both Visual Basic 2010 Professional Edition for professional developers and the Express Edition for hobbyists, novices, and students. Writing for VB programmers at all levels of experience, he walks through using VB 2010 for data access, user interface development, networking, communication, and many other tasks. For those moving from structured languages—including VB 6—he offers detailed guidance on building effective object-oriented code. He also demonstrates how to make the most of Microsoft's underlying .NET platform to write more robust and powerful software. This book's broad coverage includes advanced features such as generics and collections; a thorough introduction to the Visual Studio 2010 IDE and Visual Studio Team System; a full section on data access with ADO.NET and LINQ; practical overviews of WPF and WCF; coverage of web and cloud development with Silverlight and Azure; and advanced topics such as multithreading, testing, and deployment. Understand the Visual Studio 2010 IDE, .NET Framework 4.0, and the anatomy of a VB 2010 application Debug VB applications and implement error handling and exceptions Build efficient object-

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oriented software with classes, objects, namespaces, and inheritance Work with advanced object-oriented features, including interfaces, generics, delegates, events, and collections Organize, create, and improve classes with the Visual Studio Class Designer Access data with LINQ—including LINQ to Objects, SQL, DataSets, Entities, XML, and Parallel LINQ Build modern Windows applications with WPF controls, brushes, styles, and templates Develop web-centric applications using ASP.NET, Silverlight, and Windows Azure Services cloud computing Create and consume WCF services and WCF Data Services Use advanced .NET 4.0 platform capabilities, including assemblies, multithreading, parallel programming, P/Invoke, and COM interoperability Perform advanced compilations with MSBuild Localize and globalize VB 2010 client applications The niche of this book is that it not only focuses on the topic at hand but it also provides a battery of tools/skills that will take the user at a higher level and help him/her realize the skills "without waiting to read another book" on some other topic they need to know if they wanted to implement it in real life. It is a self contained, stand alone book. Teach Yourself Visual Basic 6 in 24 Hours follows the step-by-step approach of the Teach Yourself series and gives the reader a quick, concise introduction to this programming language. It will explain the basics of Visual Basic through task-oriented examples and a hands on approach. Topics covered include: Basics of Visual Basic development, Understanding the concepts of properties, methods, and events, Creating and implementing ActiveX controls, Integrating data into applications, Adding and manipulating graphics, Testing and debugging applications, Printing from your applications. The ultimate beginner's guide to programming in Visual Basic 2012 Visual Basic, used to write Windows applications and web apps with ASP.NET, is an essential language for

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beginning programmers. Using the time-tested Wrox approach, this guide provides a step-by-step format that gets beginners up and running quickly and confidently. Essential topics covered include writing Windows applications, working with dialog boxes and menus, object oriented programming techniques, programming for graphics, using Visual Basic with ASP.NET for web apps, and dealing with data access and SQL Server. Visual Basic is a popular first language for beginning programmers; this Wrox beginner's guide covers all aspects of the newest version Uses a basic, step-by-step approach to help beginners learn quickly and easily Covers essential topics including flow control, data structure, writing Windows applications, error handling and debugging, objects and object oriented techniques, and class libraries Explains Windows Forms, graphics programming, accessing databases, web programming using Visual Basic with ASP.NET, data access, SQL Server, ADO.NET, and XML Beginning Visual Basic 2012 is a must-have for programming newcomers who want to get a solid footing in one of the most important programming languages.

Visual Basic 2015 in 24 Hours, Sams Teach YourselfSams

Ready to learn Microsoft Visual Basic? Start Here! Learn the fundamentals of modern programming with Visual Basic 2012—and begin building your first Windows 8 apps for the desktop. If you have absolutely no previous experience with Visual Basic, no problem—simply start here! This book introduces must-know concepts and techniques through easy-to-follow explanations, examples, and exercises. Here's where you start learning Visual Basic Learn the fundamentals of programming with Visual Basic

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Discover how to to bind controls to data Design and interact with user interfaces built with XAML Build and debug complete applications Learn the basics of Windows 8 application design Find out how to deliver your applications to the Windows Store C# has quickly established itself as one of the world's most widely used programming languages. The newest version, Visual C# 2010, includes several important new features, including Silverlight, the Entity Framework, tighter integration with version 4.0 of the .NET Framework, and full support for programming Windows 7 and Office. The proven Sams Teach Yourself method will help all newcomers to C# 2010 get up to speed quickly, no matter whether you've had experience with previous versions of Visual C# or not. You are taken step by step through the process of software development, learning elements as you build a sample application so that the material is framed in a real world approach. The accompanying DVD contains Visual C# 2010 Express Edition, and the companion Web site contains all the code and exercises from the book. Step-by-step instructions carefully walk you through the most common tasks Q & As, quizzes, and exercises at the end of each chapter help you test your knowledge Notes and tips point out shortcuts and solutions The companion DVD contains Visual C# 2010 Express Edition - everything you need to get started programming in

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C#

Sams Teach Yourself SQL in 10 Minutes, Fourth Edition New full-color code examples help you see how SQL statements are structured Whether you're an application developer, database administrator, web application designer, mobile app developer, or Microsoft Office users, a good working knowledge of SQL is an important part of interacting with databases. And Sams Teach Yourself SQL in 10 Minutes offers the straightforward, practical answers you need to help you do your job. Expert trainer and popular author Ben Forta teaches you just the parts of SQL you need to know—starting with simple data retrieval and quickly going on to more complex topics including the use of joins, subqueries, stored procedures, cursors, triggers, and table constraints. You'll learn methodically, systematically, and simply—in 22 short, quick lessons that will each take only 10 minutes or less to complete. With the Fourth Edition of this worldwide bestseller, the book has been thoroughly updated, expanded, and improved. Lessons now cover the latest versions of IBM DB2, Microsoft Access, Microsoft SQL Server, MySQL, Oracle, PostgreSQL, SQLite, MariaDB, and Apache Open Office Base. And new full-color SQL code listings help the beginner clearly see the elements and structure of the language. 10 minutes is all you need to learn how to... Use the major SQL statements Construct complex SQL statements

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using multiple clauses and operators Retrieve, sort, and format database contents Pinpoint the data you need using a variety of filtering techniques Use aggregate functions to summarize data Join two or more related tables Insert, update, and delete data Create and alter database tables Work with views, stored procedures, and more Table of Contents 1 Understanding SQL 2 Retrieving Data 3 Sorting Retrieved Data 4 Filtering Data 5 Advanced Data Filtering 6 Using Wildcard Filtering 7 Creating Calculated Fields 8 Using Data Manipulation Functions 9 Summarizing Data 10 Grouping Data 11 Working with Subqueries 12 Joining Tables 13 Creating Advanced Joins 14 Combining Queries 15 Inserting Data 16 Updating and Deleting Data 17 Creating and Manipulating Tables 18 Using Views 19 Working with Stored Procedures 20 Managing Transaction Processing 21 Using Cursors 22 Understanding Advanced SQL Features Appendix A: Sample Table Scripts Appendix B: Working in Popular Applications Appendix C : SQL Statement Syntax Appendix D: Using SQL Datatypes Appendix E: SQL Reserved Words

You Will Learn Python! Zed Shaw has perfected the world's best system for learning Python. Follow it and you will succeed-just like the hundreds of thousands of beginners Zed has taught to date! You bring the discipline, commitment, and persistence; the author supplies everything else. In Learn Python

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the Hard Way, Third Edition, you'll learn Python by working through 52 brilliantly crafted exercises. Read them. Type their code precisely. (No copying and pasting!) Fix your mistakes. Watch the programs run. As you do, you'll learn how software works; what good programs look like; how to read, write, and think about code; and how to find and fix your mistakes using tricks professional programmers use. Most importantly, you'll learn the following, which you need to start writing excellent Python software of your own: Installing a complete Python environment Organizing and writing code Basic mathematics Variables Strings and text Interacting with users Working with files Looping and logic Data structures using lists and dictionaries Program design Object-oriented programming Inheritance and composition Modules, classes, and objects Python packaging Debugging Automated testing Basic game development Basic web development It'll be hard at first. But soon, you'll just get it-and that will feel great! This tutorial will reward you for every minute you put into it. Soon, you'll know one of the world's most powerful, popular programming languages. You'll be a Python programmer. Watch Zed, too! The accompanying DVD contains 5+ hours of passionate, powerful teaching: a complete Python video course!

Most Visual Basic .NET books are written for experienced object-oriented programmers, but many

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programmers jumping on the .NET bandwagon are coming from non-object-oriented languages, such as Visual Basic 6.0 or from script programming, such as JavaScript. These programmers, and those who are adopting VB.NET as their first programming language, have been out of luck when it comes to finding a high-quality introduction to the language that helps them get started. That's why Jesse Liberty, author of the best-selling books *Programming C#* and *Programming ASP.NET*, has written an entry-level guide to Visual Basic .NET. Written in a warm and friendly manner, this book assumes no prior programming experience, and provides an easy introduction to Microsoft's most popular .NET language. *Learning Visual Basic .NET* is a complete introduction to VB.NET and object-oriented programming. This book will help you build a solid foundation in .NET, and show how to apply your skills by using hundreds of examples to help you become productive quickly. *Learning Visual Basic .NET* introduces fundamentals like Visual Studio .NET, a tool set for building Windows and Web applications. You'll learn about the syntax and structure of the Visual Basic .NET language, including operators, classes and interfaces, structs, arrays, and strings. Liberty then demonstrates how to develop various kinds of applications--including those that work with databases--and web services. By the time you've finished *Learning Visual*

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Basic .NET, you'll be ready to move on to a more advanced programming guide that will help you create large-scale web and Windows applications. Whether you have a little object-oriented programming experience or you are new to programming altogether, Visual Basic .NET will set you firmly on your way to mastering the essentials of the VB.NET language.

Teaches the basic programming aspects of Microsoft's Visual Basic with daily lessons, quizzes, practical applications, summaries, and question and answer sections

Learn Visual Basic step by step and start programming right away Beginning Visual Basic 2015 is the ideal guide for new programmers, especially those learning their first language. This new edition has been updated to align with Visual Studio 2015, and also refocused to concentrate on key beginner topics. Precise, step-by-step instructions walk you through important tasks, and clear explanations targeted to beginners will have you writing your first Visual Basic application quickly. You'll start from the absolute beginning, assuming no prior programming experience, and then gradually build your skills to write Visual Basic applications for Windows and the Web. Coverage includes objects, class libraries, graphics, databases, and much more, with explicit instructions on using ASP.NET, SQL Server, ADO.NET, and XML. Visual Studio is the

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usual environment for Visual Basic programming, and the latest upgrade has made Visual Basic more feature compatible with C# to allow programmers to move fluidly between the two languages. Don't know C#? Don't worry! This book starts from the very beginning of Visual Basic programming to help you build your skills from the ground-up. Understand flow control and data structure Debug Windows applications, dialog boxes, and menus Master objects and object-oriented techniques Access databases, program graphics, and program for the Web Over three million programmers use Visual Basic, and many of them learned it as their first language. It's beginner-friendly, versatile, and visually oriented, making it an ideal introduction to the programming mindset, workflow, and hard skills. Beginning Visual Basic 2015 gets you started on the right foot, with clear, patient instruction and plenty of hands-on practice.

Offers an updated tutorial for beginners explaining how to use Java to incorporate games, animation, and special effects into Web pages.

Printed entirely in color, with helpful figures and syntax coloring to make code samples appear as they do in Visual Studio. In just 24 sessions of one hour or less, you will be able to begin effectively using WPF to solve real-world problems, developing rich user interfaces in less time than you thought possible. Using a straightforward, step-by-step approach, each lesson builds on a real-world foundation forged in both technology and business matters, allowing you

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to learn the essentials of WPF from the ground up. Step-by-step instructions carefully walk you through the most common questions, issues, and tasks. The Q&A sections, quizzes, and exercises help you build and test your knowledge. By the Way notes present interesting pieces of information. Did You Know? tips offer advice or teach an easier way to do something. Watch Out! cautions advise you about potential problems and help you steer clear of disaster. Learn how to... Use XAML to build user interfaces Leverage data binding to minimize tedious code Create visually engaging applications Architect and design WPF applications using proven patterns such as MVP Incorporate audio and video into your applications Customize controls with styles, templates, and animation Apply best practices for developing software with WPF Deploy WPF applications to the desktop and Web Take advantage of WPF's advanced printing capabilities Grow as a developer by improving your overall software design skills

Introduction 1 Part I Getting Started 1 What WPF Is and Isn't 5 2 Understanding XAML 17 3 Introducing the Font Viewer 27 4 Handling Application Layout 41 5 Using Basic Controls 59 6 Introducing Data Binding 75 Part II Reaching the User 7 Designing an Application 93 8 Building a Text Document Editor 107 9 Getting a Handle on Events 121 10 Commands 145 11 Output 157 Part III Visualizing Data 12 Building a Contact Manager 177 13 Presenters and Views 193 14 Resources and Styles 211 15 Digging Deeper into Data Binding 229 16 Visualizing Lists 251 Part IV Creating Rich Experiences 17 Building a Media Viewer 267 18 Drawing with Shapes 291 19 Colors and Brushes 315 20 Transforms and Effects 331 21 Using Control Templates 347 22 Triggers 369 23 Animation 383 24 Best Practices 407 Part V Appendixes Appendix A: Tools and Resources 423 Appendix B: 3D Tutorial Using ZAM 3D 427 Appendix C: Project Source (downloadable) 437 Index 439

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This book will take you, step by step, through learning C#, the computer industry's newest and most productive language.

This complete guide covers topics from basic program construction to intermediate level application engineering.

Following "21 days" formula, this book is a three week intensive course for the beginning programmer who wishes to get started with this exciting new coding standard. The comprehensive lesson plan will enable the reader to understand, design and build applications that are compatible with the new Microsoft .net framework.

Starter Kit Includes C++ compiler and IDE for Windows, Mac & Linux In just 24 lessons of one hour or less, you can learn the basics of programming with C++—one of the most popular and powerful programming languages ever created. Using a straightforward, step-by-step approach, this fast and friendly tutorial teaches you everything you need to know, from installing and using a compiler, to debugging the programs you've created, to what's coming in C++0x, the next version of C++. Each lesson builds on what you've already learned, giving you a solid understanding of the basics of C++ programming concepts and techniques. Step-by-step instructions carefully walk you through the most common C++ programming tasks Quizzes and Exercises at the end of each chapter help you test yourself to make sure you're ready to go on Starter Kit software provides everything you need to create and compile C++ programs on any platform—Windows, Mac or Linux Learn how to... Install and use a C++ compiler for Windows, Mac OS X or Linux Build object-oriented programs in C++ Master core C++ concepts such as functions, classes, arrays, and pointers Add rich functionality with linked lists and templates Debug your programs for flawless code Learn exception and error-handling techniques Discover what's new in C++0x, the next version of C++ Jesse Liberty is the author of numerous books on software

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development, including best selling titles on C++ and .NET. He is the president of Liberty Associates, Inc. where he provides custom programming, consulting, and training. Rogers Cadenhead is a web application developer who has written many books on Internet-related topics, including Teach Yourself Java in 24 Hours. He maintains this book's official website at <http://cplusplus.cadenhead.org>. CD-ROM Includes C++ compiler Visual development environment for Windows, Mac and Linux Source code for the book's examples Register your book at informit.com/register for convenient access to updates and corrections as they become available.

Teaches the user all the skills they will need to use Visual Basic 5, including the syntax, language, user interface, and general programming knowledge

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