

Sight Unseen Star Trek The Next Generation

In celebration of one of science fiction's most beloved franchises, an updated edition of the acclaimed Ships of the Line hardcover collection. They dared to risk it all in a skiff of reeds or leather, on a ship of wood or steel, knowing the only thing between them and certain death was their ship. To explore, to seek out what lay beyond the close and comfortable, every explorer had to embrace danger. And as they did so, what arose was a mystical bond, a passion for the ships that carried them. From the very first time humans dared to warp the fabric of space, escaping from the ashes of the third World War, they also created ships. These vessels have become the icons of mankind's desire to rise above the everyday, to seek out and make the unknown known. And these ships that travel the stellar seas have stirred the same passions as the ones that floated in the oceans. While every captain has wished that their starship could be outfitted in the same manner as the sailing ship H.M.S. Beagle—without weapons—that proved untenable. From the start, Starfleet realized that each vessel, due to the limited range of the early warp engines, must be able to stand alone against any attack. Thus arose the idea, taken from the days of wooden sailing ships, that every Starfleet vessel must stand as a ship of the line. Through the actions of their captains and crews, countless starships have taken on that role. Here we remember some of those ships and their heroic crews. In celebration of one of science fiction's most beloved franchises, this updated edition of the acclaimed Ships of the Line hardcover collection now includes dozens of additional images brought together for the first time in book format—spectacular renderings featured in the highly successful Star Trek: Ships of the Line calendar series. With text by Star Trek's own Michael Okuda, the story of each of these valiant starships now comes to life. ™, ®, & © 2014 CBS Studios, Inc. STAR TREK and related marks are trademarks of CBS Studios, Inc. All Rights Reserved.

Seven years have passed since a catastrophic explosion on the Klingon moon Praxis touched off a chain of events that would result in the assassination of the reformist High Chancellor Gorkon, and the eventual creation of the historic Khitomer Accords. Now, as part of the ongoing efforts to undo the disastrous fallout from the destruction of Praxis and with the help of aid supplies from the United Federation of Planets, reconstruction is in progress, and after years of slow going hindered by political pressures and old prejudices, headway is at last being made. But the peace process begun by the Khitomer Accords is still fragile just as the deadly plans of what is believed to be a hard-line Klingon isolationist group violently come to fruition. Yet the group thought responsible for the deadly attack has been dormant for decades, and its known modus operandi doesn't match up to the manner of the strike. And further investigation leads to an unexpected revelation connected to the Gorkon conspiracy of 2293, and in particular one disgraced and very familiar Starfleet lieutenant....

The first novel in an epic crossover trilogy uniting characters from every corner of the Star Trek universe, revealing the shocking origin and final fate of the Federation's most dangerous enemy—the Borg. Half a decade after the Dominion War and more than a year after the rise and fall of Praetor Shinzon, the galaxy's greatest scourge returns to wreak havoc upon the Federation—and this time its goal is nothing less than total annihilation. Elsewhere, deep in the Gamma Quadrant, an ancient mystery is solved. One of Earth's first generation of starships, lost for centuries, has been found dead and empty on a desolate planet. But its discovery so far from home has raised disturbing questions, and the answers harken back to a struggle for survival that once tested a captain and her crew to the limits of their humanity. From that terrifying flashpoint begins an apocalyptic odyssey that will reach across time and space to reveal the past, define the future, and show three captains—Jean-Luc Picard of the U.S.S. Enterprise, TM William Riker of the U.S.S. Titan, and Ezri Dax of the U.S.S. Aventine—that some destinies are inescapable.

The inspiring, unflinching true story of “blind” faith, as Major Scotty Smiley awakes in a hospital bed and realizes his world is permanently dark he must stretch his faith like never before. Courageous, heartfelt, and honest, Hope Unseen challenges readers to question their doubts, not their beliefs, and depend upon God no matter what. A nervous glance from a man in a parked car. Muted instincts from a soldier on patrol. Violent destruction followed by total darkness. Two weeks later, Scotty Smiley woke up in Walter Reed Army Medical Center, helpless . . . and blind. Blindness became Scotty's journey of supreme testing. As he lay helpless in the hospital, Captain Smiley resented the theft of his dreams—becoming a CEO, a Delta Force operator, or a four-star general. With his wife Tiffany's love and the support of his family and friends, Scotty was transformed—the injury only intensifying his indomitable spirit. Since the moment he jumped out of a hospital bed and forced his way through nurses and cords to take a simple shower, Captain Scotty Smiley has climbed Mount Rainier, won an ESPY as Best Outdoor Athlete, surfed, skydived, become a father, earned an MBA from Duke, taught leadership at West Point, commanded an army company, and won the MacArthur Leadership Award. Scotty and Tiffany Smiley have lived out a faith so real that it will inspire you to question your own doubts, push you to serve something bigger than yourself, and encourage you to cling to a Hope Unseen.

An original spin-off novel set in the popular Star Trek: The Next Generation universe from New York Times bestselling author David Mack. Death slumbers in the ashes of silent planets, waiting to be awakened and unleashed... Twenty years have passed since the interstellar scourge known as the Husnock were exterminated without warning by a being with godlike abilities. Left behind, intact but abandoned, their desolate worlds and derelict ships brim with destructive potential. Now a discovery by a Federation cultural research team has drawn the attention of several ruthless factions. From black market smugglers to alien military forces, it seems every belligerent power in the quadrant hopes to capture the Husnock's lethal technology. All that stands between the galaxy and those who have come to plunder the cruelest secrets of the Husnock are Admiral William Riker, Captain Christine Vale, and the crew of the Starship Titan. ™, ®, & © 2017 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

When the U.S.S. Excalibur was suddenly and mercilessly destroyed, Starfleet lost one of its finest starships. But the crew members of the Excalibur lost their captain...and their home. Now, in mourning for their ship and Captain Mackenzie Calhoun, First Officer Elizabeth Shelby and the rest of the crew await new assignments For Lieutenant Soleta, that means a painful reunion with her Romulan father, while Zak Kebron and Mark McHenry are sent undercover to investigate a series of mysterious alien abductions an a low-tech world. Going their separate ways throughout the Alpha Quadrant, the Excalibur's survivors must face diverse challenges and dangers on their own. The ship is history, but the adventure continues...

While searching the Beta Quadrant for an ancient civilization's long-lost quick-terraforming technology, Captain William T. Riker and the crew of the U.S.S. Titan face a difficult choice after discovering a terrible danger.

A thrilling e-novella based on Star Trek: The Next Generation, following the dramatic events as chronicled in the New York Times bestselling story arc The Fall! Newly promoted Admiral William Riker and the crew of the U.S.S. Titan are ordered to race to Garadius IV—a planet Riker knows all too well from an unsuccessful peace mission when he was still first officer of the U.S.S. Enterprise. But this time, he finds a mysterious new situation: one with the potential to imperil the entire Federation. One of the warring parties has simply vanished...

Before the Dominion War and the decimation of Cardassia...before the coming of the Emissary and the discovery of the wormhole...before space station Terok Nor became Deep Space 9™...there was the Occupation: the military takeover of an alien planet and the violent insurgency that fought against it. Now that fifty-year tale of warring ideologies, terrorism, greed, secret intelligence, moral compromises, and embattled faiths is at last given its due in the three-book saga of Star Trek's Lost Era... A seemingly benign visitation to the bountiful world of Bajor from

the resource-poor Cardassian Union is viewed with cautious optimism by some, trepidation by others, and a calculating gleam by unscrupulous opportunists. What begins as a gesture of compassion soon becomes something very different. Seen through the eyes of participants on both sides -- including those of a young officer named Skrain Dukat -- the personal, political, and religious tensions between the Bajorans and the Cardassians quickly spiral out of control, irrevocably shaping the futures of both worlds in an emotionally charged and unforgettable tale of treachery, tragedy, and hope.

A thrilling untold adventure based on the acclaimed Star Trek: Picard TV series! The Alpha Quadrant is mired in crisis. Within the United Federation of Planets, a terrorist strike on the shipyards of Mars has led to the shutdown of all relief efforts for millions of Romulans facing certain doom from an impending supernova. But when the USS Titan is drawn into a catastrophic incident on the Romulan-Federation border, Captain William Riker, his family, and his crew find themselves caught between the shocking secrets of an enigmatic alien species and the deadly agenda of a ruthless Tal Shiar operative. Forced into a wary alliance with a Romulan starship commander, Riker and the Titan crew must uncover the truth to stop a devastating attack—but one wrong move could plunge the entire sector into open conflict!

A self-made millionaire. A sassy entrepreneur. Their corporate merger might just set the night on fire in this electrifying thriller from perennial bestseller Jayne Ann Krentz. Olivia Chantry may leave her desk in disarray, but she's a business dynamo—and the success of her Seattle-based company, Light Fantastic, keeps her from dwelling on her crumbled marriage. When Olivia inherits 49 percent of Glow, Inc., her uncle's high-tech lighting firm, she butts heads with the interloper who bagged the other 51 percent: Jasper Sloan, a venture capitalist known as an orderly man with all his ducks in a row. Right from the start, the so-called partners nearly crash and burn—and can barely contain the sexual energy crackling between them. But when they discover a blackmailer uncovering secrets inside Glow, Olivia and Jasper's steamy joint venture faces the acid test of truth...and a need for absolute trust. For when extortion turns to murder, a union of their minds—and hearts—might be their only chance to stay alive. "Equal parts romance and suspense" (Publishers Weekly), Flash is yet another exhilarating and steamy thriller from the "queen of the genre" (Kirkus Reviews).

As the U.S.S. Titan ventures beyond the outermost reaches of known space, the telepaths in her crew -- including Diplomatic Officer Deanna Troi -- are overwhelmed by an alien cry of distress, leading the ship to the scene of a shocking act of carnage: a civilization of interstellar "whalers" preying upon and exploiting a familiar species of sentient spaceborne giants. Appalled but reluctant to rush to judgment, Captain William Riker and his crew investigate, discovering a cosmic spawning ground in a region of active star formation -- the ecosystem for a bewildering array of diverse but similarly vast life-forms. While attempting to negotiate an end to the victimization of these creatures, Riker's crew inadvertently grants them the means to defeat their hunters' purpose...only to learn that things are not exactly as they seem.

The crews of Jean-Luc Picard, Benjamin Sisko, Ezri Dax, and William Riker unite to prevent a cosmic-level apocalypse—only to find that some fates really are inevitable. STARFLEET'S FINEST FACES A CHALLENGE UNLIKE ANY OTHER TOMORROW IS DOOMED Time is coming apart. Countless alternate and parallel realities are under attack, weakening and collapsing from relentless onslaught. If left unchecked, the universe faces an unstoppable descent toward entropy. WANDERER, ORACLE, ALLY Scarred and broken after decades spent tracking this escalating temporal disaster, while battling the nameless enemy responsible for it, an old friend seeks assistance from Captain Jean-Luc Picard and the crew of the Starship Enterprise. The apocalypse may originate from their future, but might the cause lie in their past? EVERYTHING THAT WILL BE Identifying their adversary is but the first step toward defeating them, but early triumphs come with dreadful costs. What will the price be to achieve final victory, and how will that success be measured in futures as yet undefined? ™, ®, & © 2021 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

From the New York Times bestselling author David Mack comes an original, thrilling Section 31 novel set in the Star Trek: The Next Generation universe! No law...no conscience...no mercy. Amoral, shrouded in secrecy, and answering to no one, Section 31 is the mysterious covert operations division of Starfleet, a rogue shadow group pledged to defend the Federation at any cost. The discovery of a two-hundred-year-old secret gives Doctor Julian Bashir his best chance yet to expose and destroy the illegal spy organization. But his foes won't go down without a fight, and his mission to protect the Federation he loves just end up triggering its destruction. Only one thing is for certain: this time, the price of victory will be paid with Bashir's dearest blood. ™, ®, & © 2016 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

Presents the production art of the motion picture, including sets, special effects, makeup, costuming, and prop design.

Celebrate Star Trek: The Original Series and the show's distinctive Midcentury modern design that would change design— and television—forever. Star Trek: The Original Series (1966-1969) was the first installment of one of the most successful and longest-running television franchises of all time. Today, Trek fans champion its writing, progressive social consciousness, and aesthetic. Designing the Final Frontier is a unique, expert look at the mid-century modern design that created and inspired that aesthetic. From Burke chairs to amorphous sculptures, from bright colors to futuristic frames, Star Trek TOS is bursting with mid-century modern furniture, art, and design elements—many of them bought directly from famous design showrooms. Together, midcentury modern design experts Dan Chavkin and Brian McGuire have created an insider's guide to the interior of original starship Enterprise and beyond, that is sure to attract Star Trek's thriving global fan base.

In the wake of political upheaval across the United Federation of Planets, Admiral William Riker and the crew of the U.S.S. Titan find themselves in uncertain waters as roles aboard the ship change to reflect a new mandate and a new mission. On orders from Starfleet, Titan sets out toward the edge of Federation space to tackle its latest assignment: to work with an alien species known as the Dinac, who are taking their first steps into the galaxy at large as a newly warp-capable civilization. But when disaster befalls the Dinac, the Titan crew discovers they have unknowingly drawn the attention of a deadly, merciless enemy—a nightmare from Riker's past lurking in the darkness. Friendships will be tested to the limit as familiar faces and new allies must risk everything in a fight against an unstoppable invader—or a horrific threat will be unleashed on the galaxy!

Continuing the milestone 50th anniversary celebration of Star Trek—an epic new trilogy that stretches from the events of The Original Series movie The Search for Spock to The

Next Generation! When Klingon commander Kruge died in combat against James T. Kirk on the Genesis planet back in 2285, he left behind a powerful house in disarray—and a series of ticking time bombs: the Phantom Wing, a secret squadron of advanced Birds-of-Prey; a cabal of loyal officers intent on securing his heritage; and young Korgh, his thwarted would-be heir, willing to wait a Klingon lifetime to enact his vengeance. Now, one hundred years later, while on a diplomatic mission for the United Federation of Planets, Captain Jean-Luc Picard and the crew of the USS Enterprise are snared in the aged Korgh's trap—and thrust directly in the middle of an ancient conflict. But as Commander Worf soon learns, Korgh may be after far bigger game than anyone imagines, confronting the Federation-Klingon alliance with a crisis unlike any it has ever seen!

It's been said that for any event, there are an infinite number of possible outcomes. Our choices determine which outcome will follow, and therefore all possibilities that could happen do happen across countless alternate realities. In these divergent realms, known history is bent, like white light through a prism -- broken into a boundless spectrum of what-might-have-beens. But in those myriad universes, what might have been...is what actually happened. *A Less Perfect Union*: More than a hundred years after the Terra Prime movement achieved its dream of an isolationist Earth, humanity is once again at a fork in the river of history...and the path it follows may ultimately be determined by the voice of a single individual: the sole surviving crewmember of the first Starship Enterprise.™ *Places of Exile*: Midway through Voyager's journey across the galaxy, Captain Kathryn Janeway and Commander Chakotay must choose whether to brave a deadly war zone or abandon their quest for home. But an attack by Species 8472 cripples the ship, and the stranded crew must make new choices that will reshape their destinies...and that of the Delta Quadrant itself. *Seeds of Dissent*: Khan victorious! Almost four centuries after conquering their world, genetically enhanced humans dominate a ruthless interstellar empire. But the warship *Defiance*, under its augmented commander, Princeps Julian Bashir, makes a discovery that could shake the pillars of his proud civilization: an ancient sleeper ship from Earth named the *Botany Bay*.

SEIZE THE FIRE Shortly after revealing its union with the Federation's newest adversary—a coalition of galactic powers known as the Typhon Pact—the Gorn Hegemony suffers an ecological disaster that destroys the hatchery world of their critically important warrior caste. Fortunately, the Gorn had already been investigating traces of an ancient but powerful “quick terraforming” technology left behind by a long-vanished civilization. This technology, should it prove controllable, promises to restore their delicate biological and social status quo. But when a Gorn soldier prepares to use the technology to reshape the planet Hranrar into a new warrior-caste spawning ground, threatening to extinguish the native Hranrarii, he draws the unwanted attention of a mad Gorn trooper determined to bring the military caste into dominance. Meanwhile, as the U.S.S. *Titan* embarks upon a search for this potent technology in the hope of using it to heal the wounds the Federation sustained during the recent Borg crisis, Captain Riker must balance his responsibility for his crew's safety against the welfare of the Hranrarii and his duty to the Prime Directive. With a menacing Typhon Pact fleet nipping at his heels, Riker must not only stop the Gorn warriors but also plumb the secrets of an ancient terraforming artifact. But of everyone serving aboard *Titan*, Commander Tuvok may be the only one who understands how dangerous such planet-altering technology can be, even when used with the best of intentions. . . .

Enemy Unseen Transporting a diplomatic party is nothing new for Captain James T. Kirk and the crew of the *Enterprise*™ -- but this particular mission promises trouble from the start. For one thing, the wife of the Federation ambassador on this trip is an old flame of Kirk's -- she's determined to see that they resume their romance where they left off. Of course, when another ambassador presents Kirk with three of his wives, finding time for the first romance, let alone any of his other duties, is going to prove nearly impossible. When a diplomatic attache` is murdered, and the prime suspect is one of his crewmembers, Kirk begins to wish that Starfleet Command would consider using some other Starship to ferry diplomatic personnel....

Sight Unseen Simon and Schuster

An original e-novel from the Original Series universe! The *Enterprise-E* arrives in unclaimed space for a rendezvous with the Starfleet science vessel *Newton*. Jean-Luc Picard and his crew have been ordered to assist the *Newton* with the final phase of its current mission—a mission that brings Picard face to face with something he never thought he would see again: the phenomenon known as the Nexus. Less than twelve years after it left the Alpha Quadrant, the Nexus ribbon has now returned. Tasked to track and study the phenomenon as it re-entered the galaxy, the specialist science team on the *Newton* discovered that the orbital path of the Nexus has been radically altered by the actions of the rogue El-Aurian Tolian Soren—taking it deep into the territory of The Holy Order of the Kinshaya, one of the key members of the Typhon Pact. Starfleet Command is unwilling to allow the Kinshaya—and by extension, the Typhon Pact—free access to what is essentially a gateway to anywhere and anywhen, as a single operative could use the Nexus to change the course of galactic history....

Spiritual warfare is real, and your faith is at stake. Based on Biblical principles, *Seeing the Unseen* helps you fight back against the enemy. In today's world, Satan seems to be everywhere, and he seems to have the advantage. But the enemy is not of this world, and the war is in the spiritual world. Satan is trying to attack you and destroy your faith, and the only way to defeat him is to fight back. In this newly revised and updated bestseller, Joe Beam reveal Satan's powerful weaponry—his lies, deceptions, and manipulations—and unmasks his strategy to destroy your life and those you care for. This book will show you his plans and tactics, and teach you where he is likely to strike next and how to fight him. Based on a dedicated study of God's word, this book is filled with stories of tragedy and triumph and will give you the tools you need to defeat the enemy.

Following their harrowing mission in the first *Titan* novel, *TAKING WING*, in which they were thrust into the heart of the war-torn Romulan Empire, Captain Riker and the crew of the starship *Titan* join forces with a task force of former foes. Together they investigate an eighty-year-old mystery involving a strange offshoot of humanity known as the Neyel, introduced in the authors'

best-selling Lost Era novel, THE SUNDERED. Catapulted to a distant neighbouring galaxy, the task force of Klingons and Romulans is devastated by forces that have apparently already brought about the destruction of the Neyel civilization. Titan's intrepid crew must learn what really became of the Neyel before the force that felled them sets its sights on the Federation. The crews of Jean-Luc Picard, Benjamin Sisko, Ezri Dax, and William Riker unite to prevent a cosmic-level apocalypse—only to find that some fates really are inevitable. THE FUTURE IS AT WAR WITH THE PAST. The epic Star Trek: Coda trilogy continues as friends become foes, the Temporal Apocalypse accelerates, and the catastrophe's true cause is revealed. ™, ®, & © 2021 CBS Studios, Inc. STAR TREK and related marks and logos are trademarks of CBS Studios, Inc. All Rights Reserved.

The Starship Titan continues on her outward voyage of discovery. Ranging farther and farther from Federation space, Captain William Riker and the crew look forward to living Starfleet's mission: seeking out new life, discovering new civilizations. Striking a "sandbank" -- a spatial distortion -- the Titan is knocked out of warp, her crew shaken up but uninjured. Titan has stumbled across a battlefield, and floating in it, shattered and in pieces, are the remains of a ship. Searching for survivors, they discover the ship never had a crew. The away team removes the computer core, looking for answers. Once the device is restored, it becomes clear this is not just a computer, but a thinking, reasoning artificial intelligence. It identifies itself as SecondGen White-Blue, and it comes from a civilization composed entirely of sentient computers. Eons ago these artificial intelligences were charged to be the first line of defense against The Null -- a destructive force so all-consuming that generation upon generation have waged unending war trying to find a way to beat back this terror. Captain Riker offers to assist them, but years of war have left the AIs distrustful and suspicious, especially of organics. The tide of the battle is turning, and The Null is winning. Set free, it will destroy everything in this system and then, unchecked, spread its mindless destruction into the heart of the Federation.

From the ordinary to the extraordinary, here are ten all-new fan-created stories embraced by the vision of Star Trek®! When Gene Roddenberry first created this landmark television series fifty years ago, he also tapped a wellspring of human imagination. Viewers were immediately transformed, and over the decades turned the very definition of "fan" on its ear. However, when what was on the screen was simply not enough, fans started writing their own stories... In celebration of the 50th anniversary of Star Trek, here are the electrifying results of the 2016 Strange New Worlds writing contest—the best fan-created stories by new writers such as: Derek Tyler Attico, Neil Bryant, Chris Chaplin, John Coffren, Nancy Debretson, Kelli Fitzpatrick, Roger McCoy, Kristen McQuinn, Gary Piserchio & Frank Tagader, and Michael Turner. By the fans, and for the fans. Boldly going where no one has gone before.

After a devastating terrorist attack, the U.S.S Titan is ordered back to Earth, where Captain Riker witnesses the subsequent hunt for the perpetrators, which involves the interrogation of Starfleet personnel at the highest levels.

An original novel based upon the explosive new Star Trek TV series on CBS All Access. Lieutenant Saru is a Kelpien, a member of a prey species born on a world overrun by monstrous predators...and a being who very intimately understands the nature of fear. Challenged on all sides, he is determined to surpass his origins and succeed as a Starfleet officer aboard the USS Shenzhou. But when Saru breaks protocol in order to prove himself to his crewmates, what begins as a vital rescue mission to save a vessel in distress soon escalates out of control. Forced into a command role he may not be ready for, Saru is caught between his duty and the conflicting agendas of two antagonistic alien races. To survive, he will need to seek a path of peace against all odds, and risk compromising the very ideals he has sworn to uphold...

William Riker, former first officer of the USS Enterprise in Star Trek: The Next Generation, takes command of the new USS Titan in this white-knuckled adventure perfect for longtime and new Star Trek fans. After almost a decade of strife against foes such as the Borg, the Cardassians, the Klingons, and the Dominion, the United Federation of Planets is at the dawn of a new era. Starfleet is renewing its mission of peaceful exploration, diplomacy, and the expansion of knowledge. Among the starships spearheading that endeavor is the USS Titan, commanded by Captain William T. Riker and manned by the most biologically varied and culturally diverse crew in Starfleet history. But their mission does not begin according to plan. In the wake of Star Trek: Nemesis, Praetor Shinzon, slayer of the Romulan Senate, is dead. The power vacuum created by his demise has put the Romulan Star Empire, longtime adversary of the Federation, at the brink of civil war. Competing factions now vie for control of their fragmenting civilization, and if the empire should fall, that entire area of the galaxy may destabilize. To restore order to the region, Titan's long-anticipated mission of exploration is delayed as Starfleet assigns Riker to set up power-sharing talks among the Romulan factions. But even as the first tentative steps are taken toward building a new Romulus, the remnants of the Tal Shiar, the dreaded Romulan intelligence service, are regrouping behind the scenes for a power play of their own. With no other help available, Riker and the Titan crew become the last hope to prevent the quadrant from falling into chaos.

The thrilling untold adventure based on the acclaimed Star Trek: Picard TV series! The Alpha Quadrant is mired in crisis. Within the United Federation of Planets, a terrorist strike on the shipyards of Mars has led to the shutdown of all relief efforts for millions of Romulans facing certain doom from an impending supernova. But when the USS Titan is drawn into a catastrophic incident on the Romulan-Federation border, Captain William Riker, his family, and his crew find themselves caught between the shocking secrets of an enigmatic alien species and the deadly agenda of a ruthless Tal Shiar operative. Forced into a wary alliance with a Romulan starship commander, Riker and the Titan crew must uncover the truth to stop a devastating attack—but one wrong move could plunge the entire sector into open conflict!

As the Federation recovers from the devastating events of Star Trek: Destiny, Captain William Riker and the crew of the U.S.S. Titan are ordered to resume their deep-space assignment, reaffirming Starfleet's core principles of peaceful exploration. But even far from home on a mission of hope, the scars of the recent cataclysm remain with them as they slowly rebuild their lives. The planet Droplet is a world made mostly of water without a speck of solid ground. Life should not exist here, yet it thrives. Aili Lavena, Titan's aquatic navigator, spearheads the exploration of this mysterious world, facing the dangers of the vast, wild ocean. When one native species proves to be sentient, Lavena finds herself immersed in a delicate contact situation, and Riker is called away from Deanna Troi at a critical moment in their marriage. But when good intentions bring calamity, Lavena and Riker are cut off from the crew and feared lost. Troi must face a life-changing event without her husband, while the crew must brave the crushing pressures of the deep to undo the global chaos they have triggered. Stranded with her injured captain, Lavena must win the trust of the beings who control their fate -- but the price for Riker's survival may be the loss of everything he holds dear.

"Based upon Star Trek created by Gene Roddenberry."

Seeks to provide evidence of extraterrestrial activity on Earth, demonstrating how discoveries in modern science support the plausibility of the UFO phenomenon while sharing previously unreported cases of UFO invisibility and genetically altered human beings. Reprint.

A sensational short story collection in the expansive universe of HALO, the New York Times bestselling series! Launch once more into galaxy-spanning conflict and legendary heroism...shards of an ever-expanding journey where human and alien alike find their finest hours in facing their greatest challenges. These scattered stories span untold millennia, from the age of the ancient custodial race known as the Forerunners...to the aftermath of the Covenant's bloody war against humanity...and even the shocking events surrounding the resurrection of the mysterious Guardians. Halo: Fractures explores mythic tales of bravery and sacrifice that blaze brightly at the very heart of the Halo universe. Featuring electrifying works from such acclaimed authors as: Tobias Buckell • Troy Denning • Matt Forbeck • Kelly Gay • Christie Golden • Kevin Grace • Morgan Lockhart • John Jackson Miller • Frank O'Connor • Brian Reed • Joseph Staten • James Swallow

The mischievous super-being Q joins forces with his nemesis, Captain Picard, to save the universe from the Maelstrom, a metaphysical whirlpool that destroys reality, time, and space.

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