

## Space Team The Wrath Of Vajazzle

Space Team: The Wrath of Vajazzle Zertex Media Ltd

The third part of the laugh-out-loud sci-fi adventure series from the author critics are calling 'the new Douglas Adams.' Cal Carver, petty-criminal turned space adventurer, is on a suicide mission - and he really hates suicide missions. But this time it's to save his best buddy, Splurt, who has been taken prisoner by the the elderly assassin, Lady Vajazzle, and the evil Zertex corporation. When they discover that the ship carrying Splurt never made it to Zertex, their search leads them through a wormhole to a mysterious planet unlike any they have seen before. Will they survive this strange new world and finally find their friend? And, more importantly, does he even want to be found? Packed with gladiator battles, angry bees, a big thing blowing up, and the return of the galaxy's oldest assassin, Space Team: The Search for Splurt is the rip-roaring conclusion to the first Space Team trilogy.

Madeleine L'Engle's ground-breaking science fiction and fantasy classic, now a major motion picture. It was a dark and stormy night; Meg Murry, her small brother Charles Wallace, and her mother had come down to the kitchen for a midnight snack when they were upset by the arrival of a most disturbing stranger. "Wild nights are my glory," the unearthly stranger told them. "I just got caught in a downdraft and blown off course. Let me sit down for a moment, and then I'll be on my way. Speaking of ways, by the way, there is such a thing as a tesseract." A tesseract (in case the reader doesn't know) is a wrinkle in time. To tell more would rob the reader of the enjoyment of Miss L'Engle's unusual book. A Wrinkle in Time, winner of the Newbery Medal in 1963, is the story of the adventures in space and time of Meg, Charles Wallace, and Calvin O'Keefe (athlete, student, and one of the most popular boys in high school). They are in search of Meg's father, a scientist who disappeared while engaged in secret work for the government on the tesseract problem. A Wrinkle in Time is the winner of the 1963 Newbery Medal. It is the first book in The Time Quintet, which consists of A Wrinkle in Time, A Wind in the Door, A Swiftly Tilting Planet, Many Waters, and An Acceptable Time. A Wrinkle in Time is now a movie from Disney, directed by Ava DuVernay, starring Storm Reid, Oprah Winfrey, Reese Witherspoon and Mindy Kaling. This title has Common Core connections. Books by Madeleine L'Engle A Wrinkle in Time Quintet A Wrinkle in Time A Wind in the Door A Swiftly Tilting Planet Many Waters An Acceptable Time A Wrinkle in Time: The Graphic Novel by Madeleine L'Engle; adapted & illustrated by Hope Larson Intergalactic P.S. 3 by Madeleine L'Engle; illustrated by Hope Larson: A standalone story set in the world of A Wrinkle in Time. The Austin Family Chronicles Meet the Austins (Volume 1) The Moon by Night (Volume 2) The Young Unicorns (Volume 3) A Ring of Endless Light (Volume 4) A Newbery Honor book! Troubling a Star (Volume 5) The Polly O'Keefe books The Arm of the Starfish Dragons in the Waters A House Like a Lotus And Both Were Young Camilla The Joys of Love An original novella set in the Star Trek: Deep Space Nine universe! With his Starfleet assignment temporarily on hold, Odo needs a distraction. He welcomes Chief O'Brien's offer to loan him some of the action-packed books that both men relish: tales about hard-boiled private eyes, threatening thugs, and duplicitous dames. Then Quark suddenly goes missing during a hastily planned trip to Ferenginar. His concerned friends on Deep Space Nine feel that Odo, as the station's former chief of security, is uniquely suited to track Quark down. But once on Ferenginar, Odo learns that Quark is trapped in the seamy underbelly of a criminal enterprise that could have been ripped from the pages of one of O'Brien's novels. To find the bartender, Odo discovers that he must rely not only on his law enforcement background, but his knowledge of all things noir....

FACE the RIVER'S FURY! In the small hamlet of Riverbend, the miller's wife is missing, and the locals suspect that the husband himself was involved. But all is far from what it seems. Ellessandra, the missing woman, is actually an elf from the Summer Lands. She came to live in the human settlement when the miller made a dangerous pact with the River King, the lands' powerful sidhe ruler. Now, the player characters must unravel the truth behind Ellessandra's disappearance, piece together the involvement of a young brownie turned-fey lord, and dive into the fey courts of the Summer Lands to stop a raid that would surely spell Riverbend's doom. All the while, Arthurian intrigue and mischief runs high among the fey lords and ladies in this mercurial, open-format adventure from acclaimed adventure designer Wolfgang Baur! This Pathfinder Roleplaying Game adventure for 4th- through 6th-level characters is full of hijinks and trickery, and fits nicely into any campaign setting in which fey are regal. Their courtly plots are dangerous and will test bold adventurers' skills to the limit!

The Space Team Universe has been changed forever! Having journeyed through time in order to restore peace to the galaxy, Cal Carver and Space Team are a little dismayed to find out they may have inadvertently made things even worse. Whoops. Captured by an unfamiliar alien species, the crew is banished to a life of slavery in the Mustard Mines of Moktar, where they come face to face with the sinister Manacle - a terrifying new enemy whose diabolical agenda is worse than any they have encountered before. With the clock ticking and thousands of lives at stake, Space Team must race across the galaxy, stop Manacle's evil scheme, and save the day once more. But first, they have to escape... Featuring space gnomes, sand stomachs, and the sexiest facial paralysis in history, Space Team: Sting of the Mustard Mines is the tenth explosive adventure in the Space Team series, and the perfect jumping-on point for new readers.

The latest Space Marines Battles novel After decades spent in the service of the Chaos god Slaanesh, the ruling classes of the Contqual sub-sector have finally brought true damnation upon their people – innumerable hordes of foul and lascivious daemons swarm from a tear in the fabric of reality to embrace their mortal pawns and drive them on to ever more depraved acts of worship. It falls to the Space Marines of the Iron Hands Chapter, wrathful and merciless, to cleanse these worlds of the warp's unholy taint, and it is upon the surface of Shardenus that the fate of a billion lost souls will be decided.

After her "stand-in mother," a bold black woman named Rosaleen, insults the three biggest racists in town, Lily Owens joins Rosaleen on a journey to Tiburon, South Carolina, where they are taken in by three black, bee-keeping sisters.

Shocking and controversial when it was first published in 1939, Steinbeck's Pulitzer prize-winning epic remains his undisputed masterpiece. It tells of the Joad family who travel West in search of the promised land, and find only broken dreams.

Falen Thana is one of the cold, vicious-borderline sociopathic asshole-assassins from an assassin's guild in Seattle. They are charged with ridding the world of Evil, fighting to keep the ever-changing balance between the nefarious and virtuous. In doing this, Fal prefers solitude, but it leaves her frigid and more than difficult to approach. Just as well. She's not much of a social butterfly, anyway. Due to demons from her past, Fal has refused to allow any emotion other than rage consume her, turning her into a destructive monster as self-defense. Getting too close and comfortable with anyone could get them killed, and Fal will not let that happen. Not again. On one mission, Fal finds herself in a Seattle club, waiting out her next target. Nina, a sapphire-eyed, poetic spitfire, catches her attention from across the bar and Fal is

caught off guard by the kind smile Nina sends her way. No one smiles that way at an assassin. After an incident involving Fal saving Nina's life, they become connected on a level neither of them understands. But, this connection is forbidden in the assassin lifestyle and punishable by death. Hunted by her demons and haunted by her past, Fal must discover what she values most, and if she's willing to risk her life-and Nina's-to get it.

The eighth book in the NYT bestselling Expanse series, Tiamat's Wrath finds the crew of the Rocinante fighting an underground war against a nearly invulnerable authoritarian empire, with James Holden a prisoner of the enemy. Now a Prime Original series. Thirteen hundred gates have opened to solar systems around the galaxy. But as humanity builds its interstellar empire in the alien ruins, the mysteries and threats grow deeper. In the dead systems where gates lead to stranger things than alien planets, Elvi Okoye begins a desperate search to discover the nature of a genocide that happened before the first human beings existed, and to find weapons to fight a war against forces at the edge of the imaginable. But the price of that knowledge may be higher than she can pay. At the heart of the empire, Teresa Duarte prepares to take on the burden of her father's godlike ambition. The sociopathic scientist Paolo Cortázar and the Mephistophelian prisoner James Holden are only two of the dangers in a palace thick with intrigue, but Teresa has a mind of her own and secrets even her father the emperor doesn't guess. And throughout the wide human empire, the scattered crew of the Rocinante fights a brave rear-guard action against Duarte's authoritarian regime. Memory of the old order falls away, and a future under Laconia's eternal rule -- and with it, a battle that humanity can only lose -- seems more and more certain. Because against the terrors that lie between worlds, courage and ambition will not be enough... The Expanse Leviathan Wakes Caliban's War Abaddon's Gate Cibola Burn Nemesis Games Babylon's Ashes Persepolis Rising Tiamat's Wrath The Expanse Short Fiction The Butcher of Anderson Station Gods of Risk The Churn The Vital Abyss Strange Dogs

Dragons and their riders compete in an international sports tournament in this alternate contemporary world fantasy Lana Torres has always preferred dragons to people. In a few weeks, sixteen countries will compete in the Blazewrath World Cup, a tournament where dragons and their riders fight for glory in a dangerous relay. Lana longs to represent her native Puerto Rico in their first ever World Cup appearance, and when Puerto Rico's Runner—the only player without a dragon steed—is kicked off the team, she's given the chance. But when she discovers that a former Blazewrath superstar has teamed up with the Sire—a legendary dragon who's cursed into human form—the safety of the Cup is jeopardized. The pair are burning down dragon sanctuaries around the world and refuse to stop unless the Cup gets cancelled. All Lana wanted was to represent her country. Now, to do that, she'll have to navigate an international conspiracy that's deadlier than her beloved sport.

The Snarkiest Sci-Fi Series in the Galaxy is Back! After saving an alien race and its god from a sentient zombie virus, Cal Carver and the crew of the Dread Ship Shatner are feeling pretty pleased with themselves. Unfortunately, the creator of the zombie virus is out for revenge, and has recruited the galaxy's deadliest - and oldest - assassin, Lady Vajazzle, to hunt Space Team down. But when Vajazzle discovers the crew is under the protection of a wolf-like species known as the Greyx, she is forced to implement a Plan B so diabolical it threatens to plunge the entire star system into chaos. With time running out, Cal must find a way to outmaneuver and outgun the galaxy's greatest killer before she murders his friends, butchers the Greyx, and buys the whole galaxy a one-way ticket to total annihilation. Featuring murderous senior citizens, a moon of death, and a pointy stick that could change the fate of the universe, Space Team: The Wrath of Vajazzle is the second relentlessly funny science fiction book in the bestselling Space Team series by award-winning author, Barry J. Hutchison.

"This series just keeps getting better and better!" - PRBC, Amazon The galaxy is at war, and Space Team just can't seem to stay out of trouble. Following one close-call too many, the team hides out on a tiny backwater moon, hoping the hostilities between Zertex and the Symmorium will all just blow over. But when first officer Loren's brother is taken prisoner and sentenced to death by the Symmorium, Cal and the others must make a choice - a choice that could spell the end of Space Team forever... Packed with space battles, giant robots, and a dangerously obese man being sponged down with soup, The Guns of Nana Joan is the hilarious fifth book in the Space Team saga, and the perfect jumping on point for new readers.

Science fiction.. From the depths of Space a new foe rises to do battle with mankind: the British Space Empire is threatened by the lemming-people of Yull, ruthless enemies who attack without mercy or fear. At the call of their war god, the Yull have turned on the Empire, hell bent on conquest and destruction in their rush towards the cliffs of destiny. Five years ago, the United States Space Force became a reality. And while those writing the checks took things very seriously, the other military branches did not. As a result, Space Force was populated by undesirables: men and women who made too many mistakes, didn't follow the rules, or...slept with the wrong general's daughter. Three times. On camera. It was a mistake, okay? My name is Captain Ethan Stone, a decorated member of SEAL Team 6 turned Space Force 'recruit.' While the powers-that-be attempted to make Space Force an embarrassment, they also sent some of the very best minds, fighters, and pilots to the program, because sometimes the best of us decide to take a stand against those same powers. Yeah, yeah. Not me. Though I seem to recall I was standing when... Sorry. It's a distracting memory. Flash forward five years and between tenses. President West is in office. Power has shifted. And Space Force is defunded. With just a handful of us still living on base, we find ourselves being evicted. But before all of us can leave,

aliens invade. Really ugly ones, too. Super nasty. I don't think I could describe them here without getting the book banned. Anywho, using their advanced technology, they seal off Space Force Command behind a shrinking force field and kick off a battle royale to the death. Human vs. alien. To the victors goes the Earth. While my boy Frank Taylor and I throw down inside the force field, my main squeeze, First Lieutenant Jennifer Hale, leads an international strike team into freekin' space. It's nuts. Crazy action. Super funny, too, in like a Deadpool way, if that's your thing. The only way to really know what went down is to snag a copy of this book and read it for yourself...before it's too late. Or wait for the movie.

There is going to be a movie, right?

"Like crack for my eyeballs!" - Amazon Reviewer While trying to stop a cyber-attacker stealing all Space Team's hard-earned money, the cyborg, Mech, unlocks a secret partition in his hard drive, revealing a mysterious set of co-ordinates. The co-ordinates lead the team to Funworld, a planet-sized theme park with a worrying number of artificially intelligent clownbots, and a shocking disregard for Health & Safety. With no weapons, and a shapeshifter who can no longer shift shape, Space Team's quest to unlock Funworld's mysteries leads them deep into the planet's core - and to the horrors that inhabit it - where they uncover the shocking secret Mech had no idea he was keeping. Featuring space clowns, the second-last human alive, and at least one fleeting reference to Scooby Doo, Space Team: Planet of the Japes is the seventh hilarious book in the internationally bestselling Space Team series.

"A laugh-out-loud space adventure you don't want to miss!" - P. Dixon, Amazon They may have recently averted a full-scale galactic war, but Cal Carver and Space Team just can't stay out of trouble. When a 'Weird Space Thing™' threatens to destroy planet Earth, Cal is determined to stop it. But when they get there, they find the place is still swarming with parasitic extra-terrestrial bugs, and that there isn't a whole lot left to save. While battling an unexpected ghost of the past, Cal is abducted by aliens. Again. Brought before their covert High Council, Cal is given a choice: save his Earth and doom countless others to oblivion, or sacrifice it, so that parallel Earths may live. Cal opts for none of the above, but his proposed solution might well doom not just his universe, but all universes everywhere. Featuring familiar strangers, unfamiliar friends, and an angry talking sheep named Duggie, Return of the Dead Guy is the reality-shattering sixth book in the Space Team saga.

In Lionel Shriver's entertaining send-up of today's cult of exercise—which not only encourages better health, but now like all religions also seems to promise meaning, social superiority, and eternal life—an aging husband's sudden obsession with extreme sport makes him unbearable. After an ignominious early retirement, Remington announces to his wife Serenata that he's decided to run a marathon. This from a sedentary man in his sixties who's never done a lick of exercise in his life. His wife can't help but observe that his ambition is "hopelessly trite." A loner, Serenata disdains mass group activities of any sort. Besides, his timing is cruel. Serenata has long been the couple's exercise freak, but by age sixty, her private fitness regimes have destroyed her knees, and she'll soon face debilitating surgery. Yes, becoming more active would be good for Remington's heart, but then why not just

go for a walk? Without several thousand of your closest friends? As Remington joins the cult of fitness that increasingly consumes the Western world, her once-modest husband burgeons into an unbearable narcissist. Ignoring all his other obligations, he engages a saucy, sexy personal trainer named Bambi, who treats Serenata with contempt. When Remington sets his sights on the legendarily grueling triathlon, MettleMan, Serenata is sure he'll end up injured or dead. And even if he does survive, their marriage may not. The Motion of the Body Through Space is vintage Lionel Shriver written with psychological insight, a rich cast of characters, lots of verve and petulance, an astute reading of contemporary culture, and an emotionally resonant ending.

The first book in the revolutionary New York Times bestselling Expanse series, a modern masterwork of science fiction. Leviathan Wakes introduces Captain James Holden, his crew, and Detective Miller as they unravel a horrifying solar system wide conspiracy that begins with a single missing girl. Now a Prime Original series. Humanity has colonized the solar system - Mars, the Moon, the Asteroid Belt and beyond - but the stars are still out of our reach. Jim Holden is XO of an ice miner making runs from the rings of Saturn to the mining stations of the Belt. When he and his crew stumble upon a derelict ship, the Scopuli, they find themselves in possession of a secret they never wanted. A secret that someone is willing to kill for - and kill on a scale unfathomable to Jim and his crew. War is brewing in the system unless he can find out who left the ship and why. Detective Miller is looking for a girl. One girl in a system of billions, but her parents have money and money talks. When the trail leads him to the Scopuli and rebel sympathizer Holden, he realizes that this girl may be the key to everything. Holden and Miller must thread the needle between the Earth government, the Outer Planet revolutionaries, and secretive corporations - and the odds are against them. But out in the Belt, the rules are different, and one small ship can change the fate of the universe. "Interplanetary adventure the way it ought to be written." - George R. R. Martin

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Do you have a real relationship with God, or do you just have a religion? Do you know God, or do you just know about God? In How Big Is Your God? Paul Coutinho, SJ, challenges us to grow stronger and deeper in our faith and in our relationship with God—a God whose love knows no bounds. To help us on our way, Coutinho introduces us to people in various world religions—from Hindu friends to Buddhist teachers to St. Ignatius of Loyola—who have shaped his spiritual life and made possible his deep, personal relationship with God.

Harold and George's crazy creation is back — in an adventure that's WEDGIER than ever! He defeated Dr Nappy. He terminated the talking toilets. But is Captain Underpants ready for three massive, tentacled space aliens (in disguise)? Has he met his match in the Giant Man-Eating Dandelion of Doom...?

Ace Tucker is a man who was raised in outer space and taught how to be human by a Russian cyborg chimpanzee. Ace earns a living as a rock-and-roll roadie and cargo hauler for the greatest band in the galaxy, Mustache Supernova. His world is turned upside down the night he meets Elvis Presley, the very not-dead King of Rock `n` Roll. When Ace saves Elvis from an alien

assassin he must travel to Memphis, Tennessee to restore Presley's health. But things are not what they seem at Elvis's pastoral home, Graceland. There, Ace makes a discovery that has the power to shape the future (and potentially undo the past). Prepare yourself for warp-10 excitement! The Galaxy's ultimate future is in the hands of James Kirk, Mr. Spock, and the indomitable crew of the Enterprise. The Galaxy's ultimate weapon is in the hands of the evil Khan and his followers. A battle that will shake the universe cannot be avoided...And the ultimate adventure is about to begin!

It isn't just war. It's space war! Geronimus Krone, the most dangerous man in existence has altered the course of time, appointed himself King of Space, and now rules the galaxy with the help of his four monstrous generals and their armies. Cal Carver and his crew are the galaxy's only hope. But, reeling from their recent loss, they can't stop Krone on their own. Fortunately, they've got a whole bunch of friends they can call on for help. With Krone's grip tightening around thousands of helpless star systems, a much larger Space Team must find a way to crush his armies, defeat his generals, and finally face off against the King of Space himself. But first, they've got a funeral to attend... Featuring implausible time travel, the Four Horsemen of the Spaceocalypse and the return of Tobey Maguire, Space Team: The King of Space Must Die is the explosive conclusion to the third Space Team trilogy.

Can science and magic ever exist in harmony? The powers of old and new are on a collision course in the land of Thanderley. Ancient gods have broken free of their imprisonment and cursed the lands with a terrible winter, a scourge that is sweeping science and the new ways from the earth. In the city of Ral Tora, Bramwell, a young engineer, battles to save his home from the encroaching ice. But there will be no exceptions. The gods will reclaim what was theirs and destroy any who oppose them. Once more, the balances are tipped. Magic and science cannot exist in peace, yet Bramwell must master both to save everything he loves from destruction. Everwinter is a full length epic fantasy novel from The Wrath of the Northmen fantasy series. Epic fantasy, fantasy, fantasy fiction, high fantasy, fantasy series, sword and sorcery, magic, wizard, mage, historical fantasy

#1 New York Times Bestseller A sumptuous and epically told love story inspired by A Thousand and One Nights Every dawn brings horror to a different family in a land ruled by a killer. Khalid, the eighteen-year-old Caliph of Khorasan, takes a new bride each night only to have her executed at sunrise. So it is a suspicious surprise when sixteen-year-old Shahrzad volunteers to marry Khalid. But she does so with a clever plan to stay alive and exact revenge on the Caliph for the murder of her best friend and countless other girls. Shazi's wit and will, indeed, get her through to the dawn that no others have seen, but with a catch . . . she's falling in love with the very boy who killed her dearest friend. She discovers that the murderous boy-king is not all that he seems and neither are the deaths of so many girls. Shazi is determined to uncover the reason for the murders and to break the cycle once and for all. \*The book is a Rough Cut Edition (pages are deliberately not the same length).\*

Commander Ellen Ryu, Lieutenant Kael Sidassian, and the crew of the starship Audacity barely escaped Capital with their lives. Then betrayal kicked down their door. Now they need to clean up the mess. The one team member they thought was safe has disappeared-their benefactor Doug Simmons. Doug's former classmate is also in danger, and he'd planned a mission for them to rescue her. And the crew is zeroing in on just what exactly Ellen's nemesis Dr. Arakovic is planning as the clues sharpen into focus. Will the team be able to put together the pieces of many different puzzles before it's too late? Attacked on multiple fronts, Ellen and her crew will have to divide and conquer if they want to triumph. Because cyborg super soldiers, awkward aliens, gang members with secrets, and an ex-girlfriend from the past are just a few

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of the problems on their plate. The baby they've been hiding from the entire galaxy is also about to make herself known. Loudly. A epic adventure awaits in a galaxy where science has gone wrong and hope is all some people have left. Character-driven space opera with a mix of humor, action, and romance, CHILD OF WRATH is the third book in the Audacity Saga.

J. S. Dewes continues her fast paced, science fiction action adventure with The Exiled Fleet, where The Expanse meets The Black Company—the survivors of The Last Watch refuse to die. The Sentinels narrowly escaped the collapsing edge of the Divide. They have mustered a few other surviving Sentinels, but with no engines they have no way to leave the edge of the universe before they starve. Adequin Rake has gathered a team to find the materials they'll need to get everyone out. To do that they're going to need new allies and evade a ruthless enemy. Some of them will not survive. The Divide series The Last Watch The Exiled Fleet At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

Two months have passed, and the crew of the Audacity find themselves on Capital, a planet full of high fashion, decadent pleasures, and dark secrets. They'll have to dodge Capital's corrupt police, mysterious allies, and a traitor aboard Audacity itself. Can the crew pull closer together... Or will this decadent planet rip them forever apart?

"I found the journal at work. Well, I don't know if you'd call it work, but that's where I found it. It's the lost journal of Nikola Tesla, one of the greatest inventors and visionaries ever. Before he died in 1943, he kept a notebook filled with spectacular claims and outrageous plans. One of these plans was for an "Interdimensional Transfer Apparatus"--That allowed someone (in this case me and my friend Pete) to travel to other versions of the infinite dimensions that make up the multiverse. Crazy, right? But that's just where the crazy starts." [back cover].

Accidental space adventurer Cal Carver has had a rough few months. He's fought spider-dragons, battled space clowns, and been repeatedly tortured by the galaxy's oldest assassin. And don't even get him started on the squirrel-tits. Now all that's behind him, Cal just wants to kick back and relax. The universe, however, has other ideas. He and his crew find themselves in possession of the Symmorium Sentience, a once god-like entity now stripped of its power. The Sentience needs help to return home and restore the Symmorium species, which recently found itself the subject of an unfortunate genocide. But with dark forces seeking to turn the Sentience's power into a planet-pulverizing weapon, the team's trek across the galaxy becomes a desperate race against time, with the fate of the very cosmos at stake. Featuring awkward space-dates, gene-splicing villains, and a packet of coconut fingers as old as time itself, Space Team: Sentiented to Death is the eleventh book in the bestselling Space Team series by multi-award-winning author Barry J. Hutchison, and perfect for fans of funny stuff happening in space.

Space-faring ne'er-do-well Rex Nihlo tries to score his biggest payday yet by swindling both the Malarchian Empire and the Revolting Front, but he and his faithful robot sidekick might finally be in over their heads.

Captain Invincible and his intrepid space-dog, Comet, are on a perilous journey back to Earth! Throughout their mission, the fearless captain and his canine sidekick encounter asteroids, poisonous gas, and alien beings. But will their knowledge of three-dimensional shapes, including cubes, cones, and pyramids, help our heroes navigate past these obstacles -- and make it safely home?

After running off, Blork loses his way and lands in a strange place ruled by a grumpy man named Squat, a creature who, Blork discovers, is nastier and brattier than Blork. Original.

"On par with Douglas Adams" - Readcommendations Cal Carver and his Space Team may have lost their ship, but they haven't lost their knack for attracting trouble. Just hours after setting foot on a new planet, Cal and the crew find themselves caught up in an interplanetary

kidnapping plot. Reuniting the suspiciously-silent young victim with her parents on their far-off home world will make Cal rich beyond his wildest dreams. Unfortunately, half the pirates and bounty hunters in the galaxy have the same idea, and they're more than happy to take the girl by force. With their experimental new ship plagued by problems, a deranged space-warlord determined to watch Cal eating his own arm, and a whole lot of galaxy to get through, Space Team is about to embark on its most dangerous mission yet. The fourth hilarious instalment in the bestselling Space Team sci-fi adventure series, and the perfect jumping-on point for new readers.

Featuring unexpected stabbings, maniacal puppets, and a dog with a head like a testicle, Space Team: The Hunt for Reduk Topa is the twelfth book in the Space Team series, and the perfect jumping on point for new readers. Sick of the stress, aggravation, and multiple genocides they've had to put up with lately, accidental space hero Cal Carver and his crew set off to start a new life in a distant corner of the galaxy. Six tedious days of warp-speed and board games later, they arrive in a sector filled with new hope, new opportunities, and new adventures. Too broke to take advantage of any of these things, they are forced to accept a series of increasingly demeaning jobs just to make ends meet. When one such job leads them to the offices of a sector-wide TV network, Cal signs-up to star in smash-hit gameshow, The Hunt, confident of winning the big cash prize. What he fails to realize is that the show's premise involves him being chased and killed for the amusement of the viewing public and so Cal must run, fight, and occasionally beg for his life as he attempts to win the game, the money, and his freedom. But in the entire history of the show, no competitor has ever survived The Hunt, and the network will stop at nothing to keep that record intact... Space Team: The Hunt for Reduk Topa is the twelfth book in the internationally bestselling series from award-winning author, Barry J. Hutchison, and perfect for fans of Guardians of the Galaxy, The Hitchhiker's Guide to the Galaxy, and The Golden Girls.

Experience the Amazing Unmanned Journeys to Explore the Universe In Incredible Stories from Space, veteran space journalist Nancy Atkinson shares compelling insights from over 35 NASA scientists and engineers, taking readers behind the scenes of the unmanned missions that are transforming our understanding of the solar system and beyond. Weaving together one-on-one interviews along with the extraordinary sagas of the spacecraft themselves, this book chronicles the struggles and triumphs of nine current space missions and captures the true spirit of exploration and discovery. Full color images throughout reveal scientific discoveries and the stunning, breathtaking views of our universe, sent back to Earth by our robotic emissaries to the cosmos. -Travel along with the first mission to Pluto -Explore Mars alongside the Curiosity Rover -Join the unprecedented hunt for extrasolar planets -Unlock the mysteries of the cosmos with the iconic Hubble Space Telescope -Discover the latest findings in our solar system -See the future of space exploration with a preview of upcoming missions

Cal Carver's time is about to run out. He and his Space Team are broke. Forced to take low-paying gun-for-hire jobs just to keep the food replicator working, their prospects are not looking good. When they pick up a distress signal from a luxury space cruiser, they think their luck might be about to change. And it does. Sadly, not in the way they'd hoped. Someone has detonated a Time Bomb aboard the cruiser - an experimental device designed to shatter time itself. As the team passes through the fragments, their personal timelines begin moving at very different speeds, and an ageing Cal is forced to live out decades aboard the ship surrounded by his now statue-like crew mates and the mutated, inbred descendants of the cruiser's former inhabitants. As if that isn't bad enough, the Time Bomb was just a test for the real weapon - a weapon that could spell a fate worse than death for Space Team, and the enslavement of the entire galaxy. Featuring giant space babies, reverse mermaids and the most dangerous man in existence, Space Team: The Time Titan of Tomorrow is the eighth fast and frantic adventure in the Space Team comedic sci-fi series.

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