

Stargate Atlantis Pride Of The Genii

An incompetent, accident-prone pilot is given one last chance to save his ship. An ageing robot is trusted with a midnight landing in a deserted field. And a desperate businessman is prepared to sacrifice both of them to get what he wants...

Combining relentless action with non-stop laughs, Hal Spacejock explodes onto the science fiction scene with the subtlety of a meteor strike and the hushed reverence of a used car salesman.

Colonel Shepherd's team fight not only to save their city and free their friends, but ultimately to save an entire species from extinction. In this riveting conclusion to the epic Legacy series, the destiny of Atlantis and her people will be decided.

Nicholas Rathe is a pointsman, a watchman in the great city of Astreiant, the capital of the Kingdom of Chenedolle. During the annual trade fair when the city is filled with travelers, someone is stealing children. The populace is getting angry and frightened and is looking for someone to blame. Nicholas must find the children and save the city.

The acclaimed author of "Far-Seer" and "End of an Era" embarks on a fantastic journey. A series of mysterious, artificial wormholes have brought the far reaches of space immediately close. But is the Earth ready for who--or what--the wormholes may bring?

Captured by the Goa'uld Lugh, Carter faces a hard choice: help repair a cloaking device that would give Lugh a dangerous advantage or allow SG-1 to be handed over to the System Lords.

"Perfect Day is the sort of book you finish with a heartfelt sigh of satisfaction and a dreamy smile." —All About Romance
When Joshua Newton, son of Long Island's elite, fell in love with ambitious young actor Finn Callaghan, his world finally

made sense. With every stolen moment, soft touch and breathless kiss, they fell deeper in love. Finn was his future...until Joshua made the worst mistake of his life and let his family's disapproval tear them apart. Eight years later, Finn has returned to the seaside town where it all began. He's on the brink of stardom, a far cry from the poor mechanic who spent one gorgeous summer falling in love on the beach. The last thing he wants is a second chance with the man who broke his heart. Finn has spent a long time forgetting Joshua Newton—he certainly doesn't plan to forgive him. Drawn together yet kept apart by their history, old feelings soon begin to stir. Back in the place where their romance began, Joshua and Finn finally come to realize the truth: love stays. Even when you don't want it to, even when you try to deny it, love stays. One-click with confidence. This title is part of the Carina Press Romance Promise: all the romance you're looking for with an HEA/HFN. It's a promise! This book is approximately 63,000 words

Featuring the ships of the Klingon fleet from their first appearance in the original TV series through the hit new series Star Trek: Discovery! THIRTY KLINGON SHIPS INCLUDING FOURTEEN SHIPS FROM STAR TREK: DISCOVERY This volume features ships of the Klingon Fleet, from the 22nd to the 24th Century. Opening with the Klingon Defense Force bird-of-prey - an essential part of the fleet since the Empire first achieved space flight - the book features thirty ships, including the D7-Class Battle Cruiser, the Sarcophagus, the Raptor and the late 24th Century I.K.S. Negh'Var. With technical details, operational histories and annotated plan views, the book shows the evolution and development of the fleet in sumptuous CG renders, and is the most comprehensive collection of Klingon ships ever produced. The Star Trek Shipyards Encyclopedia series provides Star Trek fans with the first ever chronological

history of the starships from the television and film series. In this third volume, the ships of the Klingon fleet are explored from their first appearances in all the Star Trek television series through their most recent appearances in the hit new series Star Trek: Discovery.

Years after an inexplicable incident during which ninety percent of the human population disappeared without a trace, the survivors make peace with each other, defending themselves against roving fanatics and investigating the Vanishing. Reprint.

Many are the horrors of the 41st Millennium, from alien tyrants to dark lords in the grip of Chaos. But arrayed against them are champions of humanity, who fight to defend all that is good in the galaxy. Wracked by the ravages of war, the galaxy has known no peace for untold millennia. To exist is to fight. To thrive is to conquer. Once-proud worlds lie in ruins at the hands of traitorous warlords and vile alien despots.

Cowed by the unstoppable march of the Ruinous Powers, humanity stands on the precipice of oblivion. All hope is banished. Yet, there are many who take up arms against these horrors. Noble heroes of the Imperium sally forth to do battle while enigmatic Inquisitors explore the shadowy secrets of this benighted era. In the terror of the 41st Millennium, righteous lords and iron-willed tyrants clash to decide who is worthy of inheriting the galaxy.

Think pirates are all about the rum and the pieces of eight? Let these fifteen tales draw you into the adventures of a new kind of pirate. Sail with them as they seek treasure, redemption, love, revenge and more. Raise the Jolly Roger and sharpen your cutlass (or recharge your raygun) and climb aboard for some unforgettable voyages.

In the fragile peace following Queen Death's defeat, Dr. Daniel Jackson arrives in Atlantis to indulge in some real archaeology. Naturally, things don't go according to plan.

In "The Falling World," Jade, sister queen of the Indigo Cloud Court, has traveled with Chime and Balm to another Raksuran court. When she fails to return, her consort, Moon, along with Stone and a party of warriors and hunters, must track them down. Finding them turns out to be the easy part; freeing them from an ancient trap hidden in the depths of the Reaches is much more difficult. "The Tale of Indigo and Cloud" explores the history of the Indigo Cloud Court, long before Moon was born. In the distant past, Indigo stole Cloud from Emerald Twilight. But in doing so, the reigning Queen Cerise and Indigo are now poised for a conflict that could spark war throughout all the courts of the Reaches. Stories of Moon and the shape changers of Raksura have delighted readers for years. This world is a dangerous place full of strange mysteries, where the future can never be taken for granted and must always be fought for with wits and ingenuity, and often tooth and claw. With two brand-new novellas, Martha Wells shows that the world of the Raksura has many more stories to tell . . .

The latest Space Marines Battles novel After decades spent in the service of the Chaos god Slaanesh, the ruling classes of the Contqual sub-sector have finally brought true damnation upon their people – innumerable hordes of foul and lascivious demons swarm from a tear in the fabric of reality to embrace their mortal pawns and drive them on to ever more depraved acts of worship. It falls to the Space Marines of the Iron Hands Chapter, wrathful and merciless, to cleanse these worlds of the warp's unholy taint, and it is upon the surface of Shardenus that the fate of a billion lost souls will be decided.

The kingdom of Ile-Rien is in peril, menaced by magical threats and court intrigue. As the weak King Roland, misled by treacherous companions, rules the country, only his ruthless mother, the Dowager Queen Ravenna, truly guards

the safety of the realm. But now Urbain Grandier, the dark master of scientific sorcery, has arrived to plot against the throne and Kade, bastard sister of the king, has appeared unexpectedly at court. The illegitimate daughter of the old king and the Queen of Air and Darkness herself, Kade's true goals are cloaked in mystery. Is she in league with the wizard Grandier? Or is she laying claim to the throne? It falls to Thomas Boniface, Captain of the Queen's Guard and Ravenna's former lover, to sort out who is friend and who is foe in a deadly game to keep the Dowager Queen and the kingdom she loves from harm. Notice: This Book is published by Historical Books Limited (www.publicdomain.org.uk) as a Public Domain Book, if you have any inquiries, requests or need any help you can just send an email to publications@publicdomain.org.uk This book is found as a public domain and free book based on various online catalogs, if you think there are any problems regard copyright issues please contact us immediately via DMCA@publicdomain.org.uk

One by one, three young girls vanish in a small town in upstate New York. With the first disappearance, the townspeople begin to mistrust outsiders. When the second girl goes missing, neighbors and childhood friends start to eye each other warily. And with the third disappearance, the sleepy little town awakens to a full-blown nightmare. *The Church of Dead Girls* is a novel that displays Stephen Dobyns' remarkable gifts for exploring human nature, probing the ruinous effects of suspicion. As panic mounts and citizens take the law into their own hands, no one is immune, and old rumors, old angers, and old hungers come to the surface to reveal the secret history of a seemingly genteel town and the

dark impulses of its inhabitants.

For the hundreds of thousands who buy writers' guides every year, at last there's one that tells the ugly truth: writers who can't get published are usually making a lot of mistakes. This honest, often funny, book shows them how to identify their own missteps, stop listening to bad advice, and get to work. Drawing on his experience as founding editor of MacAdam/Cage, Pat Walsh gives writers what they need—specific, straightforward feedback to help them overcome bad habits and bad luck. He avoids the optimistic, sometimes misleading directions often found in publishing how-to books and presents the industry as it is, warts and all. Here is the first guide that tells writers just what the odds against them are and gives them practical tips for evening them. A large family with a great appetite for living is dominated by the father until an older son, Gant, is able to free himself.

Water Horse is Elric meets The Fisher King with the vividly drawn inhabitants of this universe seamless fusions of Elf & Dwarf: how life might have been in Moria or Erebor, with water & wood to leaven stone and original magic.

After half a century apart, in service to the Deathwatch and the Chapter, Space Wolves Ingvar and Gunnlaugr are reunited. Sent to defend an important shrine world against the plague-ridden Death Guard, the Grey Hunters clash with the pious Sisters of Battle, who see the Space Wolves as little better than the enemy they fight. As enemies close in around them and treachery is revealed, Gunnlaugr and his warriors must hold the

defenders together - even as hidden tensions threaten to tear the pack apart.

Stargate Universe begins right where Season Two of the acclaimed science fiction TV series ended, with the crew and unwilling passengers of Destiny set to cross a vast expanse of space with no margin for error. With almost all of the willing and unwilling crew of the ancient starship Destiny in suspended animation, only Eli Wallace is left awake to repair his own stasis pod before time runs out. While he races against time, a new and unexpected danger threatens the fragile plan designed to keep everyone alive and away from the aliens who had been pursuing them. What is the next chapter in the Stargate Universe saga? Find out right here! Come with us and join the fight to get #BackToDestiny! This graphic novel collects Stargate Universe #1-6.

Tune in for more Obsessed with fun! This fifth volume in the ever-popular series presents factoids and puzzlers on everyone's favorite programs. More than just a trivia book, this is also a challenging interactive game. The unique design includes an electronic module built right into the book that allows readers to track their scores when playing alone or against a friend. Couch potatoes and channel surfers will be challenged and delighted by this addictive book.

The team discover a ruined city with a deadly secret. A treasure-hunting adventure with a sci-fi twist! Some secrets are buried for a reason. She's about to uncover the deadliest secret of all... Anxious and reclusive, Cora Blackthorn uses online gaming as her sole tether to the outside world. Due to a condition that makes human touch crippling, she lives her

life confined to a small island in the Puget Sound, never accompanying her mother on her tomb-raiding adventures. But when her mom sends home a cryptic SOS in the form of a mysterious package, Cora discovers the shocking truth behind her extraordinary affliction. Her condition isn't an illness; it's a gift not of this world. Armed with a powerful, alien amulet and her mother's journal, Cora heads to Rome on a desperate rescue mission. But on the way, she discovers that a secret society is hot on her trail, and she has no chance of outrunning them. Her only chance is to confront them head on. A clash within the twisty catacombs beneath Vatican City leaves Cora with a perilous choice: find her way through an ancient, deadly labyrinth and save her mom, or fail and die... Legacy of the Lost is the first book in the captivating sci-fi adventure series, the Atlantis Legacy. If you like ancient mysteries, Greek mythology, treasure-hunting adventurers, and dynamic characters, then you'll love this exhilarating adventure! Books in the ATLANTIS LEGACY series: Sacrifice of the Sinners (prequel) Legacy of the Lost Fate of the Fallen Dreams of the Damned Song of the Soulless *** KEYWORDS: science fiction adventure, archaeological thriller, atlantis, ancient mythology, persephone, hades, hades and persephone, greek mythology, mythology retelling, retelling, the lost city of atlantis, ancient mysteries, conspiracy theories, secret societies, treasure hunting, sci fi adventure, female science fiction, female sci fi, female adventure, historical mystery, science fantasy

In this channelled transmission, Magenta Pixie enters into an expansive, transformative and activating exploration of interdimensional dialogue discussing the mechanics of stargate ascension. This cutting edge information holds keycodes, maps and coordinates for the 'starseeds on Earth' as they go through this process of DNA reconstruction and

regrouping of 'cosmic memory' themselves. The significant codex of information is downloaded to the reader as they, through this sacred text, are called by the Dragon, Excalibur, Krystalline Light Geometry, Atlantis and the Emerald Flame. Past imperfect Stranded in Ancient Egypt at the end of the STARGATE SG-1 episode Moebius, Jack O'Neill, Sam Carter, Teal'c and Daniel Jackson are enjoying the simple lives they've forged in the years since Ra was driven from Earth. But life never stays simple for long... Back in the twenty-first century, trouble strikes the SGC. With one of their own people snatched by renegade Tok'ra, Colonel Cameron Mitchell leads the new SG-1 on a chase through time to rescue their friend - and to protect their future. But for Carter, Daniel and Teal'c, the greatest challenge is encountering themselves - and coming to terms with the consequences of their own choices. Moebius Squared "So this..." Cam gestured to the machinery. "This can only move us backwards and forwards in our own timeline." "That's my best guess," Sam said. She pushed her bangs back out of her face. Her hair had grown out and was now caught in a ponytail at the back of her neck. "Just like Janus' puddlejumper." "I don't even want to think about that thing," Daniel said. "Or anything else to do with Janus." He winced. "Sorry," Sam said. "Sore spot." "Damn right." Daniel had only been out of the infirmary for two weeks since his latest brush with one of Janus' inventions. This one had gotten him kidnapped and electrocuted. They all spun around as the gate began to activate. "Firing positions," Cam said, crouching down beside the control panel. If someone were making a grab for Ba'al's facility... The wormhole opened and stabilized, a glittering puddle of blue. Cam's radio crackled. "SG-1, this is Stargate Command. You are to return to Earth immediately." What the...? Cam chinned his radio on. "Stargate Command, we still have a lot to do here. Colonel

Carter..." "Return immediately," the voice of Sergeant Harriman said firmly. "Stargate Command has been attacked."

Immerse yourself in the art and making of Aquaman, the movie chronicling Arthur Curry's path to a future reign as King of the Seven Seas. The Art and Making of Aquaman takes readers behind the scenes of the highly anticipated 2018 Warner Bros. Pictures film based on the popular DC character. Featuring previously unseen photographs and breathtaking concept art, this book is a must-have for any fan. Witness the epic journey of Aquaman, a Super Hero who struggles to accept his heritage as undersea royalty in his first solo film. Follow along with the production team as these skilled artists create a unique undersea world for the big screen. Exclusive interviews highlight a comprehensive narrative that flows through this stunning collection of concept sketches, storyboards, set and costume photography, and effects imagery, giving readers an unparalleled look at the making of the film. Directed by James Wan, Aquaman features an all-star cast, with Jason Momoa, Amber Heard, Willem Dafoe, Patrick Wilson, Dolph Lundgren, Ludi Lin, Yahya Abdul-Mateen II, Temuera Morrison and Nicole Kidman.

In this first installment in a six book series set after the end of Stargate Atlantis's final season, Atlantis returns to the Pegasus Galaxy where the Wraith are now under the new and powerful Queen of Death who desperately needs Dr. Rodney McKay--the only one who can lead them to Earth. Original.

"Gorgeously romantic and utterly charming, Love Around the Corner is the perfect way to while away a couple of hours on a winter afternoon" -- All About RomanceReal life enemies, online lovers. Two lonely men, destined for each other-if only they knew it. Alfie Carter grew up in New Milton, caring for his

sick father and keeping their auto repair shop on its feet. He's touchy about his poor education and doesn't take kindly to snide remarks from the town's prickly bookstore owner-no matter how cute he looks in his skinny jeans. Left to run the family business alone, Alfie spends his lonely evenings indulging his secret passion for classic fiction and chatting online with witty, romantic 'LLB' as they fall in love over literature. Leo Novak's new life as owner of Bayside Books is floundering. And he could do without the town's gorgeous, moody mechanic holding a grudge against him after an unfortunate-and totally not his fault- encounter last Christmas. Still reeling from a bad breakup and struggling to make friends in New Milton, Leo seeks comfort in his blossoming online romance with thoughtful, bookish 'Camaro89'. But as the holidays approach, 'LLB' and 'Camaro89' are planning to meet, and realities are about to collide... This novella is approximately 39,000 words and comes with a HEA guaranteed.

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A brutal society needs the team to harness Wraith technology.

A new tale based on the People's Choice Award-winning television series finds the team of soldiers and scientists working to unravel a new mystery in the Pegasus galaxy. Original.

When Dr. Rodney McKay unlocks an Ancient mystery on a distant moon, he discovers a terrifying threat to the Pegasus galaxy. Determined to disable the device before it's discovered by the Wraith, Colonel John Sheppard and his team navigate the treacherous ruins of an Ancient outpost. But attempts to destroy the technology are complicated by the arrival of a stranger.

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