

## The Lost Colony Lost Starship Series Book 4

The planet Bienvenido is in crisis. It has finally escaped the Void, emerging into regular space. But it's millions of light-years from Commonwealth assistance, and humans are battling the Fallers for control of their world. This rapacious adversary, evolved to destroy all sentient life, has infiltrated every level of human society - hijacking unwilling bodies so its citizens fear their leaders, friends and family. A mysterious figure known as the Warrior Angel leads a desperate resistance. She's helped by forbidden Commonwealth technology, which gives her a crucial edge. But the government obstructs the Angel's efforts at every turn, blinded by prejudice and technophobia. As Fallers also prepare to attack from the skies, she might need to incite rebellion to fight this invasion. But the odds seem impossible

Historical overview from both perspectives of the often-troubled and always uneven relationship between the United States and the nations of Latin America.

We fought the invading New Men to a standstill and defeated the alien Destroyer sent to obliterate Earth. The worst should be over, but it's not. Perfect android replicas are impersonating high-level officials so trust is failing. Worse, the New Men have found allies with an impenetrable stealth technology. This time, however, Earth is going on the offensive. Admiral Fletcher is headed to "C" Quadrant with a Grand Fleet. He's to liberate the captured planets and find the enemy homeworld. What he isn't supposed to do is die. The only one who can save humanity has been grounded. Captain Maddox is under suspicion because he's half New Man. But he's not going to stop. He's found something unbelievable. Now, he needs Starship Victory - an ancient, alien spacecraft - the AI Galyan, Meta, Sergeant Riker and the others to help him tear the greatest secret of all from the enemy. Maddox and his crew must succeed or humanity will drown in a sea of human extinction. THE LOST COLONY is the fourth book in the LOST STARSHIP SERIES.

Ancient myths told of a place called Earth, but the modern world knew it was nonsense. Science knew the Ship was all the Universe, and as long as the sacred Converter was fed, lights would glow and air would flow through the miles of metal corridors. Hugh never questioned these truths until a despised mutie showed him the Control Room and he learned the true nature of the Ship and its mission.

"The Starship and the Canoe is neither a wilderness survival manual nor a book of blueprints. It is another of those rare books impossible to define: the kind that seeks you in time. And you will know it, live it, and consult it thereafter simply by name." --Chicago Sun-Times "Brower's superbly written book clutches at one's imagination." --Publishers Weekly "In the tradition of Carl Sagan and John McPhee, a bracing cerebral voyage past intergalactic hoopla and backwoods retreats." --Kirkus Reviews Originally published in 1978, The Starship and the Canoe is the remarkable story of a father and son: Freeman Dyson is a world-renowned astrophysicist who dreams of exploring the heavens and has designed a spaceship to take him there. His son George, a brilliant high school dropout, lives in a treehouse and is designing a giant kayak to explore the icy coastal wilderness of the Pacific

Northwest and Alaska. Author Kenneth Brower describes with stunning impact their lives and their visions of the world. It is a timeless tale framed by modern science, adventure, family, and the natural world.

Against impossible odds, the last survivors of the human race have created a new home on a planet far from Earth. But everything is not as it seems - and they will end up facing their greatest challenge yet. The conclusion to the Long Winter trilogy.

With *Polaris*, multiple Nebula Award-nominee Jack McDevitt reacquainted readers with Alex Benedict, his hero from *A Talent for War*. Alex and his assistant, Chase Kolpath, return to investigate the provenance of the cup. Alex and Chase follow a deadly trail to the Seeker - strangely adrift in a system barren of habitable worlds. But their discovery raises more questions than it answers, drawing Alex and Chase into the very heart of danger.

Jerry Thigpen's study on the history of the Combat Talon is the first effort to tell the story of this wonderfully capable machine. This weapons system has performed virtually every imaginable tactical event in the spectrum of conflict and by any measure is the most versatile C-130 derivative ever produced. First modified and sent to Southeast Asia (SEA) in 1966 to replace theater unconventional warfare (UW) assets that were limited in both lift capability and speed the Talon I quickly adapted to theater UW tasking including infiltration and resupply and psychological warfare operations into North Vietnam. After spending four years in SEA and maturing into a highly respected UW weapons system the Joint Chief of Staff (JCS) chose the Combat Talon to lead the night low-level raid on the North Vietnamese prison camp at Son Tay. Despite the outcome of the operation the Talon I cemented its reputation as the weapons system of choice for long-range clandestine operations. In the period following the Vietnam War United States Air Force (USAF) special operations gradually lost its political and financial support which was graphically demonstrated in the failed Desert One mission into Iran. Thanks to congressional supporters like Earl Hutto of Florida and Dan Daniel of Virginia funds for aircraft upgrades and military construction projects materialized to meet the ever-increasing threat to our nation. Under the leadership of such committed hard-driven officers as Brenci Uttaro Ferkes Meller and Thigpen the crew force became the most disciplined in our Air Force. It was capable of penetrating hostile airspace at night in a low-level mountainous environment covertly to execute any number of unconventional warfare missions.

Captain William Sparhawk flies Earth's single starship on a voyage of exploration. His crew of veteran spacers begins the mission with high hopes and the best of intentions, but the universe has other plans. Instead of space merchants and potential allies, they discover Earth's impending doom. Sparhawk must decide whether to hunt down enemy scouts to keep Earth's new starship a secret, or to head home to warn Star Guard of the danger. Either way, he's ignited an interstellar war. *Dreadnought*, the second book of the *Lost Colonies Trilogy*, is a novel of military science fiction by bestselling author B. V. Larson.

Ancient technology. Secret histories. And squids. In space. Max is completing a survey in the barren, frozen north of planet Grailliyn, when he makes a startling discovery. There's a high-tech pod buried beneath the ice, and inside the pod is a young woman. She speaks his language, but with a strange accent. The two are barely past awkward introductions when they are attacked. Max and his new friend are forced to flee. The worst part? They don't even know who is trying to kill them, or why. Now,

with assassins on their tail, the duo must find a way off the planet without blowing their cover. And then, if they can do that without getting eaten by space monsters, they might just find out the truth about their world. Starship Relic is book one of the Lost Colony Uprising Trilogy, a sci-fi space opera adventure with spaceships, alien contact, deep conspiracies, wise-cracking characters, and lots of pew-pew (space battle action). Content rating: All ages, teen and up. Minimal language.

#### The Lost Colony

Earth needs a miracle. Out of the Beyond invade the New Men, stronger, faster and smarter than the old. Star Watch sends a massed battle fleet to stop them. It's a disaster. Admiral Fletcher barely escapes annihilation by heading at sub-light speed for a nearby star system. His battered ships are running out of food, fuel and missiles. He knows the New Men will use jump gates, waiting for him six months from now at his destination. Star Watch Command frantically searches for a way to rescue the vessels. Earth has an ancient alien starship in the Oort cloud, with a suspicious AI refusing to cooperate with the scientists. The vessel has powerful weapons-if anyone could figure out how to make them work after ten thousand years. Star Watch summons Captain Maddox, an unorthodox Intelligence officer who makes things happen. He is given command of Victory and told to fix the ancient weapons, rescue Fletcher's ships and help them battle home again.

Eighteen science fiction stories deal with love, madness, and death on Mars, Venus, and in space.

Frederik Pohl was on a streak when this Hugo Award-finalist novel was published in 1980. Now back in print after an absence of nearly a decade, this unique science fiction novel is as fresh and entertaining as ever. The story begins when the hero of Gateway finances an expedition to a distant alien spaceship that may end famine forever. On the ship, the explorers find a human boy, and evidence that reveals a powerful alien civilization is thriving on a transport ship headed right for Earth.... At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied.

It finally happened. Commander Thrax Ti Ix created a hyper-spatial tube for the Swarm Imperium. Across thousands of light-years, a vast armada of warships is heading for Earth to burn the homeworld down to its bedrock as the Swarm begins its genocidal campaign against the human race. No one-not the New Men, the Spacers, the Wahhabi Caliphate or Star Watch-has faced such staggering odds. Alone or united, it makes no difference. Captain Maddox has a last-ditch plan. He's returning to the null region of last voyage to grab the ancient Destroyers hidden there. But an immortal entity of evil cunning haunts the vessels. If it escapes its prison...Maddox will have made things infinitely worse. This time, mankind needs a miracle. THE LOST EARTH is the seventh book in the LOST STARSHIP SERIES.

A mission gone wrong. Innocent lives have been lost. Escaping wrongful imprisonment wasn't something Connor had in mind, but being put into stasis aboard Earth's first interstellar colony ship was something he couldn't have prepared for. For three hundred thousand colonists, the new colony brings the promise of a fresh start...a second chance. Connor might be the wrong man for the colony, but he's the right man to see that it survives what's coming. A new world with new challenges, but the mission has changed. If you loved Old Man's War and Ender's Game, you'll love First Colony - Genesis, a new military science fiction series.

One starship will either save Earth or destroy her. A century ago our star erupted, destroying Earth's wormhole network and closing off trade with her colonized planets. After being out of contact with the younger worlds for so many years, Humanity is shocked when a huge ship appears at the edge of the Solar System. Our outdated navy investigates, both curious and fearful. What they learn from the massive vessel shocks the planet. The lost colonies have survived-but the reunion isn't going to be a happy one. Our descendants are vastly superior in the art of warfare. Worse, there are other beings undreamed of beyond the human frontier: strange, unfathomable...alien. Battle Cruiser Defiant, the first capital ship to darken Earth's skies, is tasked with exploring new passages to the younger planets. Old Earth must reunite with her children...but can humanity survive the inevitable conflicts? Captain William Sparhawk, determined to follow a path of honor and truthfulness, dares to rise to the challenge. **BATTLE CRUISER** is a military science fiction novel by bestselling author B. V. Larson.

Years ago, Terran Scout David Rice crash-landed on the lost colony world of Aashla, where he rescued and fell in love with the beautiful Princess Callan. Pledging his life and sword to Callan and his adopted home world, David thought he'd never see another Terran again-until the night the sky was lit by weapons fire, as another starship tried and failed to blast its way through Aashla's deadly planetary ring. Now, rushing to the crash site, David and Callan find they're too late, as their bitter rival, Prince Rupor, has gotten there first... For on a world of swords and airships, even a wrecked starship can overthrow the balance of power! **SCOUT'S DUTY** is an exciting modern homage to the classic tales of planetary romance made famous by writers such as Edgar Rice Burroughs and Leigh Brackett. If you like your heroes unabashedly heroic, your heroines feisty and true, and your plots filled with dangers and twists at every turn, you'll enjoy **SCOUT'S DUTY**. Starship Victory is on its loneliest mission yet. Captain Maddox and his crew are thousands of light-years from Earth, searching for the dreaded Swarm Imperium. But there are androids among them seeking to use the starship for hidden purposes. Maddox and the crew are on their own, facing perils inside the ship and terrifying alien dangers outside in one of the remotest regions of the Orion Arm. Then they stumble upon the darkest secret of all. Unless the A.I. Galyan, Meta, Sergeant Riker and the others can help their beleaguered captain, Victory is doomed and Earth will never learn of the terrible threat gathering in the stellar darkness. **THE LOST PATROL** is the fifth book in the **LOST STARSHIP SERIES**. If you like Starship Troopers, Battlefield Earth and Old Man's War - you'll love Fusion World! 20 years after a crushing defeat in the Universal War at the hands of Rafia, Vyndral is a cold desolate wasteland. The remnants of the mighty Vyndral military scavenge the dystopian remains of the once great planet trying to stay one step ahead of death. When a way to reopen the portal to Rafia is discovered, Cein Colvak, the ruthless Vyndral leader, launches a devastating invasion. Caught by surprise, the Rafian capital, Vyloli, falls within hours. Thousands of civilians are captured and held

hostage. Vai, a skilled computer system engineer, and Edam, a man with no past, are thrown together and manage to make their way out of Vyloli with a piece of information that may be the key to freeing the hostages and saving their homeworld. Now it's up to Vai, Edam, and a small untested team to stop Colvak's from annihilating their planet. Pulling it off requires extraordinary skill, courage, and ultimately, sacrifice. Racing against the clock and facing incredible odds, do they have what it takes? From new author, Joseph Lewis Tamone, comes a riveting planet-spanning science fiction book of adventure, teamwork, and bravery in the face of incredible odds. Download Fusion World and read your next favorite science fiction book today! Look for the exciting sequel to Fusion World coming this summer from Chandra Press!

Chained up in the hold of a French warship, Lusignan's only hope of escape rests with his captor - Captain Paul. A man with a mysterious past, Captain Paul is transporting Lusignan to exile in the West Indies. Little does he know that his mission is a sham. His prisoner is an innocent man, framed because he fell in love with a Count's daughter. Once the truth is revealed, Paul and Lusignan return to France, determined to seek justice. Inspired by the real life of American Revolutionary War hero John Paul Jones, "Captain Paul" is a rollicking melodrama, packed with action and romance. A fine precursor to Dumas' later classics, it's especially recommended for fans of naval adventures, like C.S. Forester's "Hornblower" series. Alexandre Dumas (1802 - 1870) was a hugely popular 19th Century French writer. Born of mixed French and Haitian heritage, Dumas first rose to prominence in Paris as a playwright, but later gained international fame with his historical fiction. Often co-authored with other writers, these stories wove together swashbuckling adventure, romance, and real events from France's past. Among the best known are "The Three Musketeers", and its sequels "Twenty Years After", and "Le Vicomte de Bragelonne: Ten Years Later". Set across four decades, this trilogy follows the rise of the dashing D'Artagnan—from hot-headed soldier to trusted captain under Louis XIV. Dumas' other novels include "The Count of Monte Cristo" and "The Black Tulip". His works have been adapted into more than 200 movies, including The Man in the Iron Mask starring Leonardo DiCaprio.

"The classic of modern science fiction"--Front cover.

The second book in a thrilling sci-fi action adventure, set on Donovan, a treacherous alien planet where corporate threats and dangerous creatures imperil the lives of the planet's colonists. New York Times bestselling author W. Michael Gear returns us to the world he laid out with such sure purpose in Outpost. The struggle for survival sharpens as resources dwindle, technology fails, and the grim reality of life on Donovan unfolds. Supervisor Kalico Aguila has bet everything on a fragile settlement far south of Port Authority. There, she has carved a farm and mine out of wilderness. But Donovan is closing in. When conditions couldn't get worse, a murderous peril descends out of Donovan's sky--one that will leave Kalico bleeding and shattered. Talina Perez gambles her life and reputation in a bid to atone for ruthlessly murdering a

woman's husband years ago. Ironically, saving Dya Simonov may save them all. Lieutenant Deb Spiro is losing it, and by killing a little girl's pet alien, she may have precipitated disaster for all. In the end, the only hope will lie with a "lost" colony, and the alien-infested reflexes possessed by Security Officer Talina Perez. On Donovan, only human beings are more terrifying than the wildlife.

Another tale from "Beneath the Sky"'s vast Hudson Confederacy universe... Michael was orphaned at seventeen, light-years from home. His inheritance: a starship, distant relatives he never knew existed, and inescapable questions that challenge everything he thought was true. Michael's quest for answers takes him halfway across the Confederacy, from the gleaming corridors of the wealthy super-freighters to the dark holds of Father Chessman's pirate ships. The truth is waiting for him, but he'll have to survive to find it.

Sera leads a simple life. A little smuggling, some drinking contests, and captaining her star freighter, Sabrina. But when she picks up a mysterious shipping container on Coburn Station, things begin to go wrong. She finds herself at odds with The Mark, a dangerous pirate organization that wants the cargo on her ship. Inside the container she not only finds a woman, but a secret thought lost millennia ago. The woman is Tanis Richards, and she knows the location of the Intrepid, a missing colony ship from humanity's golden age. Sera knows how to help Tanis and the Intrepid. But to do that, she will need to reveal a secret that will pull her back into a life she left long ago. A life from which she was exiled in shame and disgrace. Tanis doesn't trust Sera; and Sabrina's rag-tag crew is nothing like what she's used to, but she's going to have to rely on them to avoid capture and get back to the Intrepid. As Tanis and Sera battle pirates and interstellar governments, the two women forge a friendship that will forever shape the destiny of humanity.

"Del Rey book." Battling the Taurans in space was one problem as Private William Mandella worked his way up the ranks to major. In spanning the stars, he aged only months while Earth aged centuries.

Human pioneers fleeing Earth for the promised land of New Eden found hell instead, falling prey to the reptilian Kresh. But street-savvy Cyrus Gant escaped the aliens, rescued master telepath Klane, and began a desperate journey to head off the impending Kresh invasion of Earth. When the insectile Chirr and human cyborgs join the war, Cyrus suddenly faces a triple threat. Only by absorbing the powerful consciousness of the mortally wounded Klane does he stand a chance against the deadly enemies surrounding him. But when a malevolent alien entity invades his mind, Cyrus must do battle in both outer and inner space to save his soul and his sanity. In the thrilling sequel to Alien Honor and Alien Shores, Cyrus rolls the dice to win the biggest prize anyone has ever chased: the future of humanity.

And Another Thing ... will be the sixth novel in the now improbably named Hitchhiker's Guide to the Galaxy trilogy. Eight years after the death of its creator, Douglas Adams, the author's widow, Jane Belson, has given her approval for the project to be continued by the international number one bestselling children's writer, Eoin Colfer, author of the Artemis Fowl novels. Douglas

Adams himself once said, 'I suspect at some point in the future I will write a sixth Hitchhiker book. Five seems to be a wrong kind of number, six is a better kind of number.' Belson said of Eoin Colfer, 'I love his books and could not think of a better person to transport Arthur, Zaphod and Marvin to pastures new.' Colfer, a fan of Hitchhiker since his schooldays, said, 'Being given the chance to write this book is like suddenly being offered the superpower of your choice. For years I have been finishing this incredible story in my head and now I have the opportunity to do it in the real world.' Prepare to be amazed...

Retired from his fighting days, John Perry is now village ombudsman for a human colony on distant Huckleberry. With his wife, former Special Forces warrior Jane Sagan, he farms several acres, adjudicates local disputes, and enjoys watching his adopted daughter grow up. That is, until his and Jane's past reaches out to bring them back into the game--as leaders of a new human colony, to be peopled by settlers from all the major human worlds, for a deep political purpose that will put Perry and Sagan back in the thick of interstellar politics, betrayal, and war. Old Man's War Series #1 Old Man's War #2 The Ghost Brigades #3 The Last Colony #4 Zoe's Tale #5 The Human Division #6 The End of All Things Short fiction: "After the Coup" Other Tor Books The Android's Dream Agent to the Stars Your Hate Mail Will Be Graded Fuzzy Nation Redshirts Lock In The Collapsing Empire (forthcoming) At the Publisher's request, this title is being sold without Digital Rights Management Software (DRM) applied. 2457 AD. The longest space voyage in history has begun: 230 light years from a ravaged Earth to the pristine star system of New Eden — a beacon of hope following the Doom Star days. Aboard the ship are human colonizers, the Space Navy, fierce "Monitors" once bred to fight Cyborgs, and four "Specials" — humans with psionic abilities, capable of ripping holes in space to jump vast distances. But one Special has his own agenda and when an alien presence makes an offer he can't refuse, the entire mission takes a deadly turn. Cyrus Gant, a former Dust-dealing gang member from Earth's subterranean slums, is onto the renegade Special. And while his psi powers aren't as strong as he might like, Cyrus's street smarts more than make up for this seeming disadvantage. This will be crucial, because as the ship makes the final, frightening leap toward New Eden, Cyrus is everyone's last hope for survival.

Star Watch defeated the Swarm Invasion Fleet, but at a terrible cost in destroyed star systems, smashed battleships and billions of dead. In the aftermath of the costly victory, chaos threatens as worlds leave the Commonwealth of Planets, face mass starvation or succumb to increased piracy. The war against the Swarm Imperium has just begun. Humanity needs unity or each planet will fall alone. Brigadier O'Hara of Star Watch Intelligence stumbles onto a secret conspiracy. Someone is trying to destroy the Commonwealth from within, and they have an alien artifact of incredible power. O'Hara summons Captain Maddox. Although she fears to lose him, she knows that Maddox and his crew have the best chance of finding the hidden enemy. If the captain fails, the Commonwealth will be powerless to stop its destruction. What O'Hara doesn't know—it would probably break her heart if she did—is that she has just sent Maddox into the most harrowing battle of his career. THE LOST ARTIFACT is the eighth book in the LOST STARSHIP SERIES.

Ten thousand years ago, a single alien super-ship survived a desperate battle. The vessel's dying crew set the AI on automatic to

defend the smashed rubble of their planet. Legend has it the faithful ship continues to patrol the empty battlefield, obeying its last order throughout the lonely centuries. In the here and now, Earth needs a miracle. Out of the Beyond invade the New Men, stronger, faster and smarter than the old. Their superior warships and advanced technology destroy every fleet sent to stop them. Their spies have infiltrated the government and traitors plague Earth's military. Captain Maddox of Star Watch Intelligence wonders if the ancient legend could be true. Would such an old starship be able to face the technology of the New Men? On the run from killers, Maddox searches for a group of talented misfits. He seeks Keith Maker, a drunken ex-strikefighter ace, Doctor Dana Rich the clone thief stuck on a prison planet and Lieutenant Valerie Noonan, the only person to have faced the New Men in battle and survived to tell about it. Maddox has to find a place hidden in the Beyond and bring back a ship no one can enter. If he fails, the New Men will replace the old. If he succeeds, humanity might just have a fighting chance...

Jean-Luc Picard. His name has gone down in legend as the captain of the U.S.S. Stargazer and two starships Enterprise. But the nine years of his life leading up to the inaugural mission of the U.S.S. Enterprise™ to Farpoint Station have remained a mystery -- until now, as Picard's lost era is finally unearthed. Following the loss of the Stargazer and the brutal court-martial that resulted, Picard no longer sees a future for himself in Starfleet. Turning to his other love, archaeology, he embarks on a quest to rediscover a buried age of ancient galactic history...and awakens a living survivor of that era: a striking, mysterious woman frozen in time since before the rise of Earth's dinosaurs. But this powerful immortal has a secret of cataclysmic proportions, and her plans will take Picard -- aided along the way by a brilliant but naive android, an insightful Betazoid, and an enigmatic El-Aurian -- to the heights of passion, the depths of betrayal, and the farthest reaches of explored space.

We barely recovered from the first Swarm invasion. Now, the bugs have become methodical, sending science fleets to study us. Back home, the Hive Masters are gathering hundreds of thousands of starships to hit us with an avalanche invasion. This time, not even exploding stars will stop them. The egocentric but brilliant Professor Ludendorff, who has a bitter grudge against Captain Maddox, claims he has a plan to outmaneuver the Swarm. But he's not going to tell Star Watch unless Brigadier Mary O'Hara--one of Maddox's closest friends--comes alone to listen in person. In desperation and knowing that Methuselah Man Ludendorff often has fantastic plans, O'Hara goes, and thus begins a chain-reaction of events that will embroil Maddox and the crew of Victory in a harrowing mission into the Great Beyond. They must risk everything at a Builder star gate if they hope to stave off the annihilating Swarm fleets from reaching Human Space and killing everyone. THE LOST STAR GATE is the ninth and longest book, so far, in the LOST STARSHIP SERIES.

In a futuristic military adventure a recruit goes through the roughest boot camp in the universe and into battle with the Terran Mobile Infantry in what historians would come to call the First Interstellar War

Earth refugees threaten a peaceful space settlement in this influential novel from the Golden Age science fiction author of 2001: A Space Odyssey. More than two thousand years in the future, a small human colony thrives on the ocean paradise of Thalassa—sent there centuries ago to continue the human race before Earth's destruction. Thalassa's resources are vast—and the human colony has lived a bucolic life there. But their existence is threatened when the spaceship Magellan arrives on their world—carrying one million refugees from Earth, fleeing the dying planet. Reputed to be Arthur C. Clarke's favorite novel, The Songs of Distant Earth addresses several fascinating scientific questions unresolved in their time—including the question of why so few neutrinos from the sun have been measured on Earth. In addition,

Clarke presents an inventive depiction of the use of vacuum energy to power spacecraft—and the technical logistics of space travel near the speed of light. “Clarke’s simple, musical style never falters in this sobering yet far from bleak commentary on humanity’s longing for the stars. Highly recommended.” —Library Journal

The doomsday machine is coming, an ancient superweapon capable of destroying entire planets...Starship Victory runs into a vast machine trapped inside an ion storm. Captain Maddox doesn't know it yet, but the meeting isn't an accident. There's a traitor aboard ship, implementing a secret plan, threatening to destroy everything Star Watch has achieved against the New Men. Now begins a deadly race against a hidden enemy. Captain Maddox, the crew and Galyan are pitted against the masters of a centuries-old conspiracy. Human existence lies in the balance. THE LOST DESTROYER is the third book in the LOST STARSHIP SERIES.

A new ice age. A mysterious object in space. And a desperate mission to save humanity from extinction.

Last voyage, Captain Maddox entered a distant star system with a Swarm fleet. The sheer numbers were staggering, a 100-1 advantage against all human spacecraft. If the highly aggressive, racist insects gained hyper-spatial tube technology—allowing them to cross a thousand light-years in seconds—it would mean Armageddon for Earth. Star Watch desperately needs something powerful to offset the annihilating Swarm numbers. As if on cue, Professor Ludendorff declares he has discovered the whereabouts of ancient Builder technology, a tech so potent it could defeat the Swarm. Star Watch takes the bait, ordering Captain Maddox to find the lost planet holding the ancient technology. Ludendorff has a plan involving androids to lure his arch rival—Methuselah Man Strand—to his doom. The crew of Starship Victory knows nothing of this and thus blindly enters a web of intrigue and danger. The captain will need the AI Galyan, Valerie and Riker like never before. Humanity's hope against the coming Swarm holocaust rests on the outcome. THE LOST PLANET is the sixth book in the LOST STARSHIP SERIES.

In the year of grace 1345, as Sir Roger Baron de Tourneville is gathering an army to join King Edward III in the war against France, a most astonishing event occurs: a huge silver ship descends through the sky and lands in a pasture beside the little village of Ansby in northeastern Lincolnshire. The Wersgorix, whose scouting ship it is, are quite expert at taking over planets, and having determined from orbit that this one was suitable, they initiate standard world-conquering procedure. Ah, but this time it's no mere primitives the Wersgorix seek to enslave¾they've launched their invasion against free Englishmen! In the end, only one alien is left alive¾and Sir Roger's grand vision is born. He intends for the creature to fly the ship first to France to aid his King, then on to the Holy Land to vanquish the infidel. Unfortunately, he has not allowed for the treachery of the alien pilot, who instead takes the craft to his home planet, where, he thinks, these upstart barbarians will have no choice but to surrender. But that knavish alien little understands the indomitable will and clever resourcefulness of Englishmen, no matter how great the odds against them... At the publisher's request, this title is sold without DRM (Digital Rights Management).

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