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This book includes selected papers from the International Conference on Machine Learning and Information Processing (ICMLIP 2019), held at ISB & M School of Technology, Pune, Maharashtra, India, from December 27 to 28, 2019. It presents the latest developments and technical solutions in the areas of advanced computing and data sciences, covering machine learning, artificial intelligence, human-computer interaction, IoT, deep learning, image processing and pattern recognition, and signal and speech processing. Wireless networking is poised to have a massive impact on communications, and the 802.11 standard is to wireless networking what Ethernet is to wired networking. There are already over 50 million devices using the dominant IEEE 802.11 (essentially wireless Ethernet) standard, with astronomical growth predicted over the next 10 years. New applications are emerging every day, with wireless capability being embedded in everything from electric meters to hospital patient tracking systems to security devices. This practical reference guides readers through the wireless technology forest, giving them the knowledge, the hardware and the software necessary to design a wireless embedded device rapidly, inexpensively, and effectively. Using off-the-shelf microcontrollers from Microchip and Atmel, the author provides step-by-step instructions for designing the hardware and firmware for a fully operational wireless networking device. The book gives a thorough introduction to 802.11 technology and puts it into perspective against the other wireless standard options. Just enough theory and mathematics is provided to give the depth of understanding needed for practical design work. The book thoroughly covers: * Laptop wireless Ethernet card introduction and

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theory *Introduction to CompactFlash-to-microcontroller interfacing * Implementing the laptop wireless Ethernet card in an embedded environment Covers the hottest new embedded market area- wireless networking Shows designers how to save money and time by using microcontrollers in their embedded wireless designs instead of expensive, complex prefab boards

This book examines various models/solutions in areas, such as individuals, home, work and society, where IoT and AI are being utilized to mitigate the Covid-19 pandemic. The world is battling with the novel coronavirus, and government authorities, scientists, medical practitioners, and medical services are striving hard to help people to face the challenges. During this crisis, numerous innovative ideas and solutions have been proposed for using the Internet of things (IoT), sensor networks, and artificial intelligence (AI) to monitor the wellbeing of individuals. Nations are using all available assets to help develop cutting-edge innovations to relieve the impacts of Covid-19 and profile individuals in danger. The advances in IoT frameworks and sensor technologies together with AI are invaluable in the context of this pandemic, and nations and various entities around the globe are discovering innovative solutions to maintain businesses and help people live alongside Covid-19. This book presents the advances in sensor technologies, IoT frameworks, and explores how these technologies are being used to deal with the issues arising from Covid-19, including work in progress and potential applications.

This book introduces innovative and interdisciplinary applications of advanced technologies. Featuring the papers from the 10th DAYS OF BHAAAS (Bosnian-Herzegovinian American Academy of Arts and Sciences) held in Jahorina, Bosnia and Herzegovina on June 21–24, 2018, it discusses a wide variety of engineering and scientific applications of the

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different techniques. Researchers from academic and industry present their work and ideas, techniques and applications in the field of power systems, mechanical engineering, computer modelling and simulations, civil engineering, robotics and biomedical engineering, information and communication technologies, computer science and applied mathematics.

PIC microcontrollers are used worldwide in commercial and industrial devices. The 8-bit PIC which this book focuses on is a versatile work horse that completes many designs. An engineer working with applications that include a microcontroller will no doubt come across the PIC sooner rather than later. It is a must to have a working knowledge of this 8-bit technology. This book takes the novice from introduction of embedded systems through to advanced development techniques for utilizing and optimizing the PIC family of microcontrollers in your device. To truly understand the PIC, assembly and C programming language must be understood. The author explains both with sample code and examples, and makes the transition from the former to the latter an easy one. This is a solid building block for future PIC endeavors. New to the 2nd Edition: *Include end of chapter questions/activities moving from introductory to advanced *More worked examples *Includes PowerPoint slides for instructors *Includes all code snips on a companion web site for ease of use *A survey of 16/32-bit PICs *A project using ZigBee *Covers both assembly and C programming languages, essential for optimizing the PIC *Amazing breadth of coverage moving from introductory to advanced topics covering more and more complex microcontroller families *Details MPLAB and other Microchip design tools

This volume of Advances in Intelligent Systems and Computing highlights papers presented at the 12th International Conference on Genetic and Evolutionary

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Computing (ICGEC 2018). Held from 14 to 17 December 2018 in Changzhou, Jiangsu, China, the conference was co-sponsored by Springer, Changzhou College of Information Technology, Fujian Provincial Key Lab of Big Data Mining and Applications, Fujian University of Technology, National Demonstration Center for Experimental Electronic Information and Electrical Technology Education, Fujian University of Technology, Tajen University, National University of Kaohsiung, and Shandong University of Science and Technology, China. The conference is intended as an international forum for the researchers and professionals in all areas of genetic and evolutionary computing.

Interfacing PIC Microcontrollers, 2nd Edition is a great introductory text for those starting out in this field and as a source reference for more experienced engineers. Martin Bates has drawn upon 20 years of experience of teaching microprocessor systems to produce a book containing an excellent balance of theory and practice with numerous working examples throughout. It provides comprehensive coverage of basic microcontroller system interfacing using the latest interactive software, Proteus VSM, which allows real-time simulation of microcontroller based designs and supports the development of new applications from initial concept to final testing and deployment. Comprehensive introduction to interfacing 8-bit PIC microcontrollers Designs updated for current software versions MPLAB v8 & Proteus VSM v8 Additional applications in wireless communications, intelligent sensors and more

Controlling Robots using Blynk, Virtuino, Cayenne, Thingspeak, FirebaseKey features The book provides gradual pace of basics to advanced interfacing and programming with Ti launch pad for IoT applications. It provides a unique style for IoT applications with program

codes. It discusses various applications where the Internet of Things plays an important role, and considers a number of different independent prototypes for various mobile robotics platform control methods. The control of robot with different mobile apps like Blynk, Virtuino, Cayenne, Thingspeak, Firebase are included for vast coverage of scope. Step by step programming, to get started with Ti launch Pad Case studies to provide solution to real time problems The case studies and programming in book are tested on real hardware during handling the industrial and student projects. Description This book provides a platform to the readers, where they can understand the applications of 'Internet of Things' to control the robotic platform. It covers the basic knowledge of the mobile apps with their designing steps and programming. The objective of the book is to discuss various applications of robotic platform where 'Internet of things' can play an important role. This book comprises of total seventeen chapters for designing different independent prototypes for the various control methods. It covers introduction to IoT and basic components to design a robotic platform. The system demonstration is done with the help of Ti Launch Pad and other interfacing devices. The control of robot with different mobile apps like Blynk, Virtuino, Cayenne, Thingspeak, Firebase are included for vast coverage of scope. It would be beneficial for the people who want to get started with hardware based robotic prototypes with IoT. This book is entirely based on the practical experience of the authors while undergoing projects with the students and industries. What will you learn Interfacing of Ti launch

Pad and NodeMCU with Input/Output Devices
Serial Communication between Ti Launch Pad and NodeMCU
Robot Control Using the Blynk, Virtuino App Environment
Monitoring Robot with BLYNK App Sensory Data
Acquisition Robot Using a ThingSpeak Server Robot
Control with Cayenne App, Local Server and NodeMCU,
Firebase Server Who this book is for Students pursuing
BE/BSc/ME/MSc/BTech/MTech in Computer Science,
Electronics, Electrical. Table of contents
1. Introduction
2. Components of a Robotic Platform
3. Interfacing of Ti launch Pad with Input/Output Devices
4. Interfacing of NodeMCU with Input/Output Devices
5. Serial Communication between Ti Launch Pad and NodeMCU
6. Robot Control Using the Blynk App
7. Robot Control Using the Virtuino App
8. Environment Monitoring Robot with BLYNK App
9. Sensory Data Acquisition Robot Using a ThingSpeak Server
10. Robot Control with Cayenne App
11. Robot Control with Local Server and NodeMCU
12. Robot Control with a Firebase Server
13. XBee and Wi-Fi Modem Based Robot Control
14. Fire Fighting Robot
15. The Internet of Things Robotic Arm
16. The Smart Orchard with a Robotic Arm Sprinkler
17. Smart Farming with the IoT
About the author
Dr. Anita Gehlot is currently associated with Lovely Professional University as Associate Professor with more than ten years of experience in academics. She has twenty patents in her account. She has published more than fifty research papers in referred journals and conference. She has organized a number of workshops, summer internships and expert lectures for students. She has been invited as session chair keynote

speaker to international/national conferences and faculty development program. Dr. Rajesh Singh is currently associated with Lovely Professional University as Professor with more than fifteen years of experience in academics. He has been awarded as gold medalist in M.Tech and honors in his B.E. His area of expertise includes embedded systems, robotics, wireless sensor networks and Internet of Things. He has organized and conducted a number of workshops, summer internships and expert lectures for students as well as faculty. He has twenty-three patents in his account. He has published around hundred research papers in referred journals/conferences. His LinkedIn Profile:

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Executive Dean, Faculty of Technology & Sciences, Lovely Professional University. He is a leading light in the field of Technical and Higher education in the country. His research-focused approach and an insightful innovative intervention of technology in education have won him much accolades and laurels. In 2001, he was appointed as Assistant Controller (Technology), Ministry of IT, Govt. of India by the Honorable President of India in the Office of the Controller of Certifying Authorities (CCA). In 2013, he was accorded the role in the National Advisory Board for What Can I Give Mission - Kalam Foundation of Dr. APJ Abdul Kalam. In 2011, he received the MIT Technology Review Grand Challenge Award followed by the coveted Infosys InfyMakers Award in the year 2016. He has ten patents to his account. His LinkedIn Profile: [linkedin.com/in/loviraj](https://www.linkedin.com/in/loviraj) Bhupendra Singh

is Managing Director of Schematics Microelectronics and provides Product design and R&D support to industries and Universities. He has completed BCA, PGDCA, M.Sc. (CS), M.Tech and has more than eleven years of experience in the field of Computer Networking and Embedded systems. He has published twelve books in the area of Embedded Systems and Internet of Things. His Blog: schematics-lab.blogspot.in/ His LinkedIn Profile: [linkedin.com/in/bhupisir](https://www.linkedin.com/in/bhupisir)

Introducing the technology from square one through real-world design applications, this book will significantly reduce R&D time - and spend. Eddie Insam's approach to the internet protocols TCP/IP is to explore their potential as a practical tool for design engineers building web communication and capabilities into embedded systems for the next generation of electronic products. Eddie Insam introduces the range of possibilities open to internet-enabled designs, including automated fault and low-stock notification, remote environmental control, control of test and measurement equipment, and programming responses based on data collected locally. These techniques are introduced as they key to a new level of interactivity between customer and manufacturer or service provider as well as a the means for users to communicate with electronic devices in increasingly useful and user-friendly ways. These new opportunities are introduced with the level of practical detail required for electronic designers getting to grips with turning the next phase of the internet revolution into reality. The scope of this book encompasses electronic design, networking applications and wireless applications using

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Bluetooth and 802.11 (WiFi). The case studies are not based on one specific device, but listings are provided where required. *An engineer's approach to internet protocols and applications *Reduces R&D time for design engineers *The design guide for the cutting edge of internet-enabled electronic products and systems *Just months after the introduction of the new generation of 32-bit PIC microcontrollers, a Microchip insider and acclaimed author takes you by hand at the exploration of the PIC32 *Includes handy checklists to help readers perform the most common programming and debugging tasks The new 32-bit microcontrollers bring the promise of more speed and more performance while offering an unprecedented level of compatibility with existing 8 and 16-bit PIC microcontrollers. In sixteen engaging chapters, using a parallel track to his previous title dedicated to 16-bit programming, the author puts all these claims to test while offering a gradual introduction to the development and debugging of embedded control applications in C. Author Lucio Di Jasio, a PIC and embedded control expert, offers unique insight into the new 32-bit architecture while developing a number of projects of growing complexity. Experienced PIC users and newcomers to the field alike will benefit from the text's many thorough examples which demonstrate how to nimbly side-step common obstacles, solve real-world design problems efficiently and optimize code using the new PIC32 features and peripheral set. You will learn about: *basic timing and I/O operation *debugging methods with the MPLAB SIM *simulator and ICD tools *multitasking using the PIC32 interrupts *all the new

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hardware peripherals *how to control LCD displays
*experimenting with the Explorer16 board and *the
PIC32 Starter Kit *accessing mass-storage media
*generating audio and video signals *and more!

TABLE OF CONTENTS Day 1 And the adventure begins Day 2

Walking in circles Day 3 Message in a Bottle Day 4

NUMB3RS Day 5 Interrupts Day 6 Memory Part 2

Experimenting Day 7 Running Day 8 Communication

Day 9 Links Day 10 Glass = Bliss Day 11 It's an analog

world Part 3 Expansion Day 12 Capturing User Inputs

Day 13 UTube Day 14 Mass Storage Day 15 File I/O

Day 16 Musica Maestro! 32-bit microcontrollers are

becoming the technology of choice for high performance embedded control applications including portable media players, cell phones, and GPS receivers. Learn to use the C programming language for advanced embedded control designs and/or learn to migrate your applications from previous 8 and 16-bit architectures.

This book presents practical development experiences in different areas of data analysis and pattern recognition, focusing on soft computing technologies, clustering and classification algorithms, rough set and fuzzy set theory, evolutionary computations, neural science and neural network systems, image processing, combinatorial pattern matching, social network analysis, audio and video data analysis, data mining in dynamic environments, bioinformatics, hybrid computing, big data analytics and deep learning. It also provides innovative solutions to the challenges in these areas and discusses recent developments.

The book starts with an overview of the role of cities in

climate change and environmental pollution worldwide, followed by the concept description of smart cities and their expected features, focusing on green technology innovation. This book explores the energy management strategies required to minimize the need for huge investments in high-capacity transmission lines from distant power plants. A new range of renewable energy technologies modified for installation in cities like small wind turbines, micro-CHP and heat pumps are described. The overall objective of this book is to explore all the green and smart technologies for designing green smart cities.

This book features extended versions of selected papers from the International Conference on Computer Communication and Internet of Things (ICCCIoT 2020). Presenting recent research addressing new trends and challenges, and promising technologies and developments, it covers various topics related to IoT (Internet of Things) and communications, and machine learning for applications such as energy management systems, smart asthma alerts, smart irrigation systems, cloud healthcare systems, preventing side channel attacks, and cooperative spectrum sensing in cognitive radio networks.

This book constitutes the refereed proceedings of the 5th International Symposium on Ubiquitous Networking, UNet 2019, held in Limoges, France, in November 2019. The 17 revised full papers presented together with 1 short paper were carefully reviewed and selected from 41 submissions. The papers are organized in topical sections: ubiquitous communication technologies and

networking; ubiquitous Internet of things; pervasive services and applications.

This book explores various challenging problems and applications areas of wireless sensor networks (WSNs), and identifies the current issues and future research challenges. Discussing the latest developments and advances, it covers all aspects of in WSNs, from architecture to protocols design, and from algorithm development to synchronization issues. As such the book is an essential reference resource for undergraduate and postgraduate students as well as scholars and academics working in the field.

This book constitutes the refereed proceedings of the 19th International Conference on Ad-Hoc, Mobile, and Wireless Networks, ADHOC-NOW 2020, held in Bari, Italy, in October 2020.* The 19 full and 4 short papers presented were carefully reviewed and selected from 39 submissions. The papers provide an in-depth and stimulating view on the new frontiers in the field of mobile, ad hoc and wireless computing. They are organized in the following topical sections: intelligent, programmable and delay- and disruption- tolerant networks; internet of drones and smart mobility; internet of things and internet of medical things; secure communication protocols and architectures; and wireless systems. *The conference was held virtually due to the COVID-19 pandemic.

Practical Embedded Security Building Secure Resource-Constrained Systems Elsevier

This two-volume book focuses on both theory and applications in the broad areas of communication

technology, computer science and information security. It brings together contributions from scientists, professors, scholars and students, and presents essential information on computing, networking, and informatics. It also discusses the practical challenges encountered and the solutions used to overcome them, the goal being to promote the “translation” of basic research into applied research, and of applied research into practice. The works presented here will also demonstrate the importance of basic scientific research in a range of fields.

The great strides made over the past decade in the complexity and network functionality of embedded systems have significantly enhanced their attractiveness for use in critical applications such as medical devices and military communications. However, this expansion into critical areas has presented embedded engineers with a serious new problem: their designs are now being targeted by the same malicious attackers whose predations have plagued traditional systems for years. Rising concerns about data security in embedded devices are leading engineers to pay more attention to security assurance in their designs than ever before. This is particularly challenging due to embedded devices' inherent resource constraints such as limited power and memory. Therefore, traditional security solutions must be customized to fit their profile, and entirely new security concepts must be explored. However, there are few resources available to help engineers understand how to implement security measures within the unique embedded context. This new

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book from embedded security expert Timothy Stapko is the first to provide engineers with a comprehensive guide to this pivotal topic. From a brief review of basic security concepts, through clear explanations of complex issues such as choosing the best cryptographic algorithms for embedded utilization, the reader is provided with all the information needed to successfully produce safe, secure embedded devices. The ONLY book dedicated to a comprehensive coverage of embedded security! Covers both hardware- and software-based embedded security solutions for preventing and dealing with attacks

Application case studies support practical explanations of all key topics, including network protocols, wireless and cellular communications, languages (Java and C/C++), compilers, web-based interfaces, cryptography, and an entire section on SSL

The Cloud is an advanced and fast-growing technology in the current era. The computing paradigm has changed drastically. It provided a new insight into the computing world with new characteristics including on-demand, virtualization, scalability and many more. Utility computing, virtualization and service-oriented architecture (SoA) are the key characteristics of Cloud computing. The Cloud provides distinct IT services over the web on a pay-as-you-go and on-demand basis. Cloud Computing Technologies for Smart Agriculture and Healthcare covers Cloud management and its framework. It also focuses how the Cloud computing framework can be integrated with applications based on agriculture and healthcare. Features: Contains a systematic overview of the state-of-the-art, basic

theories, challenges, implementation, and case studies on Cloud technology Discusses of recent research results and future advancement in virtualization technology Focuses on core theories, architectures, and technologies necessary to develop and understand the computing models and its applications Includes a wide range of examples that uses Cloud technology for increasing farm profitability and sustainable production Presents the farming industry with Cloud technology that allows it to aggregate, analyze, and share data across farms and the world Includes Cloud-based electronic health records with privacy and security features Offers suitable IT solutions to the global issues in the domain of agriculture and health care for society This reference book is aimed at undergraduate and post-graduate programs. It will also help research scholars in their research work. This book also benefits like scientists, business innovators, entrepreneurs, professionals, and practitioners.

This book provides a comprehensive and consistent introduction to the Internet of Things. Hot topics, including the European privacy legislation GDPR, and homomorphic encryption are explained. For each topic, the reader gets a theoretical introduction and an overview, backed by programming examples. For demonstration, the authors use the IoT platform VICINITY, which is open-source, free, and offers leading standards for privacy. Presents readers with a coherent single-source introduction into the IoT; Introduces selected, hot-topics of IoT, including GDPR (European legislation on data protection), and homomorphic

encryption; Provides coding examples for most topics that allow the reader to kick-start his own IoT applications, smart services, etc.

With step-by-step instruction, Fred Eady shows the reader how to build hardware nodes from MCUs for use in sensor devices, internet, and security systems. This book will cover the PIC18F97J60 family of devices.

This book shows how to implement a smaller, lightweight TCP server suitable for embedded microprocessors with practical, hands-on TCP/IP programming.

Peer-to-peer (P2P) computing is currently attracting enormous public attention, spurred by the popularity of file-sharing systems such as Napster, Gnutella, and Morpheus. In P2P systems a very large number of autonomous computing nodes, the peers, rely on each other for services. P2P networks are emerging as a new distributed computing paradigm because of their potential to harness the computing power of the hosts composing the network, and because they make their underutilized resources available to each other. This book brings together three especially commissioned invited articles, an introduction, and revised versions of the papers presented at the 1st International Workshop on Agents and Peer-to-Peer Computing, AP2PC 2002, held in Bologna, Italy in July 2002. The book is organized into topical sections on peer-to-peer services, discovery and delivery of trustworthy services, and search and cooperation in peer-to-peer agent systems.

This book contains selected peer-reviewed papers presented in the International Conference Down To Earth 2019, and is focused on Water Security and

Sustainability. The topics covered in this book include sustainability of water resources, geospatial modelling and hydro-informatics, extreme hydrology (drought and flood), adaptation to climate-change impacts, vulnerability-risk-reliability-resilience, and hydrological risks in north-east India. The book also discusses innovative techniques and technologies for water resources assessment and management. Enriched with numerous case studies covering diverse topics, the book can be valuable for students, researchers, as well as industry professionals interested in water resources assessment, management and sustainable development.

Getting Started for Internet of Things with Launch Pad and ESP8266 provides a platform to get started with the Ti launch pad and IoT modules for Internet of Things applications. The book provides the basic knowledge of Ti launch Pad and ESP8266 based customized modules with their interfacing, along with the programming. The book discusses the application of Internet of Things in different areas. Several examples for rapid prototyping are included, this to make the readers understand the concept of IoT. The book comprises of twenty-seven chapters, which are divided into four sections and which focus on the design of various independent prototypes. Section-A gives a brief introduction to Ti launch pad (MSP430) and Internet of Things platforms like GPRS, NodeMCU and NuttyFi (ESP8266 customized board), and it shows steps to program these boards. Examples on how to interface these boards with display units, analog sensors, digital sensors and actuators are also included, this to make reader comfortable with the

platforms. Section-B discusses the communication modes to relay the data like serial out, PWM and I2C. Section-C explores the IoT data loggers and shows certain steps to design and interact with the servers. Section-D includes few IoT based case studies in various fields. This book is based on the practical experience of the authors while undergoing projects with students and partners from various industries.

- A Microchip insider tells all on the newest, most powerful PICs ever!
- FREE CD-ROM includes source code in C, the Microchip C30 compiler, and MPLAB SIM software
- Includes handy checklists to help readers perform the most common programming and debugging tasks

The new 16-bit PIC24 chip provides embedded programmers with more speed, more memory, and more peripherals than ever before, creating the potential for more powerful cutting-edge PIC designs. This book teaches readers everything they need to know about these chips: how to program them, how to test them, and how to debug them, in order to take full advantage of the capabilities of the new PIC24 microcontroller architecture. Author Lucio Di Jasio, a PIC expert at Microchip, offers unique insight into this revolutionary technology, guiding the reader step-by-step from 16-bit architecture basics, through even the most sophisticated programming scenarios. This book's common-sense, practical, hands-on approach begins simply and builds up to more challenging exercises, using proven C programming techniques. Experienced PIC users and newcomers to the field alike will benefit from the text's many thorough examples, which demonstrate how to

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nimbly side-step common obstacles, solve real-world design problems efficiently, and optimize code for all the new PIC24 features. You will learn about: • basic timing and I/O operations, • multitasking using the PIC24 interrupts, • all the new hardware peripherals • how to control LCD displays, • generating audio and video signals, • accessing mass-storage media, • how to share files on a mass-storage device with a PC, • experimenting with the Explorer 16 demo board, debugging methods with MPLAB-SIM and ICD2 tools, and more! -A Microchip insider tells all on the newest, most powerful PICs ever! -Condenses typical introductory "fluff" focusing instead on examples and exercises that show how to solve common, real-world design problems quickly -Includes handy checklists to help readers perform the most common programming and debugging tasks -FREE CD-ROM includes source code in C, the Microchip C30 compiler, and MPLAB SIM software, so that readers gain practical, hands-on programming experience -Check out the author's Web site at <http://www.flyingpic24.com> for FREE downloads, FAQs, and updates

The aim of this book is to provide a platform to readers through which they can access the applications of 'Internet of Things' in the Automotive field. Internet of Things in Automotive Industries and Road Safety provides the basic knowledge of the modules with interfacing, along with the programming. Several examples for rapid prototyping are included, this to make the readers understand about the concept of IoT. The book comprises of ten chapters for designing different

independent prototypes for the automotive applications, and it would be beneficial for the people who want to get started with hardware based project prototypes. The text is based on the practical experience of the authors built up whilst undergoing projects with students and industry. Technical topics discussed in the book include: Role of IoT in automotive industries Arduino and its interfacing with I/O devices Ti Launch Pad and its interfacing with I/O devices NodeMCU and its interfacing with I/O devices Serial Communication with Arduino and NodeMCU

This book focuses on the emerging advances in distributed communication systems, big data, intelligent computing and Internet of Things, presenting state-of-the-art research in frameworks, algorithms, methodologies, techniques and applications associated with data engineering and wireless distributed communication technologies. In addition, it discusses potential topics like performance analysis, wireless communication networks, data security and privacy, human computer interaction, 5G Networks, and smart automated systems, which will provide insights for the evolving data communication technologies. In a nutshell, this proceedings book compiles novel and high-quality research that offers innovative solutions for communications in IoT networks. Making use of digital technology for social care is a major responsibility of the computing domain. Social care services require attention for ease in social systems, e-farming, and automation, etc. Thus, the book focuses on suggesting software solutions for supporting social issues, such as health care, learning about and monitoring for disabilities, and providing technical solutions for better living. Technology is enabling people to have access to advances so that they can have better health. To undergo the digital transformation, the

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current processes need to be completely re-engineered to make use of technologies like the Internet of Things (IoT), big data analytics, artificial intelligence, and others. Furthermore, it is also important to consider digital initiatives in tandem with their cloud strategy instead of treating them in isolation. At present, the world is going through another, possibly even stronger revolution: the use of recent computing models to perform complex cognitive tasks to solve social problems in ways that were previously either highly complicated or extremely resource intensive. This book not only focuses the computing technologies, basic theories, challenges, and implementation but also covers case studies. It focuses on core theories, architectures, and technologies necessary to develop and understand the computing models and their applications. The book also has a high potential to be used as a recommended textbook for research scholars and post-graduate programs. The book deals with a problem-solving approach using recent tools and technology for problems in health care, social care, etc. Interdisciplinary studies are emerging as both necessary and practical in universities. This book helps to improve computational thinking to "understand and change the world". It will be a link between computing and a variety of other fields. Case studies on social aspects of modern societies and smart cities add to the contents of the book to enhance book adoption potential. This book will be useful to undergraduates, postgraduates, researchers, and industry professionals. Every chapter covers one possible solution in detail, along with results.

This book is the proceedings volume of the 10th International Conference on Field Programmable Logic and its Applications (FPL), held August 27-30, 2000 in Villach, Austria, which covered areas like reconfigurable logic (RL), reconfigurable computing (RC), and its applications, and all other aspects. Its subtitle "The Roadmap to Reconfigurable Computing"

reminds us, that we are currently witnessing the runaway of a breakthrough. The annual FPL series is the eldest international conference in the world covering configware and all its aspects. It was founded 1991 at Oxford University (UK) and is 2 years older than its two most important competitors usually taking place at Monterey and Napa. FPL has been held at Oxford, Vienna, Prague, Darmstadt, London, Tallinn, and Glasgow (also see: <http://www.fpl.uni-kl.de/FPL/>). The New Case for Reconfigurable Platforms: Converging Media. Indicated by palmtops, smart mobile phones, many other portables, and consumer electronics, media such as voice, sound, video, TV, wireless, cable, telephone, and Internet continue to converge. This creates new opportunities and even necessities for reconfigurable platform usage. The new converged media require high volume, flexible, multi purpose, multi standard, low power products adaptable to support evolving standards, emerging new standards, field upgrades, bug fixes, and, to meet the needs of a growing number of different kinds of services offered to zillions of individual subscribers preferring different media mixes.

A key aspect of cyber-physical systems (CPS) is their potential for integrating information technologies with embedded control systems and physical systems to form new or improved functionalities. CPS thus draws upon advances in many areas. This positioning provides unprecedented opportunities for innovation, both within and across existing domains. However, at the same time, it is commonly understood that we are already stretching the limits of existing methodologies. In embarking towards CPS with such unprecedented capabilities, it becomes essential to improve our understanding of CPS complexity and how we can deal with it. Complexity has many facets, including complexity of the CPS itself, of the environments in which the CPS acts, and in terms of the organizations and supporting tools that

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develop, operate, and maintain CPS. This book is a result of a journal Special Issue, with the objective of providing a forum for researchers and practitioners to exchange their latest achievements and to identify critical issues, challenges, opportunities, and future directions for how to deal with the complexity of future CPS. The contributions include 10 papers on the following topics: (I) Systems and Societal Aspects Related to CPS and Their Complexity; (II) Model-Based Development Methods for CPS; (III) CPS Resource Management and Evolving Computing Platforms; and (IV) Architectures for CPS.

This book provides a scholarly forum for researchers both in academia and industry from a wide range of application areas of smart cities and smart technologies to share their research findings. This book presents contributions on emerging approaches and case studies including future technological trends and challenges. This book is intended for researchers and companies in several areas such as transportation, computer science, and electrical engineering, among others. The book is composed of extended versions of selected papers from the 1st International Conference on Smart Cities and Smart Technologies (MIC-Smart 2019), 7-9 June 2019 Istanbul Turkey. Presents research from a wide range of application areas into smart cities and smart technologies; Includes topics such as smart devices, smart grid, and smart transportation and vehicles; Composed of extended versions of selected papers from the 1st International Conference on Smart Cities and Smart Technologies (MIC-Smart 2019).

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