

## The Peter Norton Programmer S Guide To The Ibm Pc

Well-respected text for computer science students provides an accessible introduction to functional programming. Cogent examples illuminate the central ideas, and numerous exercises offer reinforcement. Includes solutions. 1989 edition.

"Peter Norton's Introduction to Computers 5th Edition" is a state-of-the-art text that provides comprehensive coverage of computer concepts. It is geared toward students learning about computer systems for the first time. Some of the topics covered are: an Overview of computers, input methods and output devices, processing data, storage devices, operating systems, software, networking, Internet resources, and graphics.

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"Two thumbs up" —Gregory V. Wilson, Dr. Dobbs Journal (October 2004) No one can disparage the ability to write good code. At its highest levels, it is an art. But no one can confuse writing good code with developing good software. The difference—in terms of challenges, skills, and compensation—is immense. Coder to Developer helps you excel at the many non-coding tasks entailed, from start to finish, in just about any successful development project. What's more, it equips you with the mindset and self-assurance required to pull it all together, so that you see every piece of your work as part of a coherent process. Inside, you'll find plenty of technical guidance on such topics as: Choosing and using a source code control system Code generation tools--when and why Preventing bugs with unit testing Tracking, fixing, and learning from bugs Application activity logging Streamlining and systematizing the build process Traditional installations and alternative approaches To pull all of this together, the author has provided the source code for Download Tracker, a tool for organizing your collection of downloaded code, that's used for examples throughout this book. The code is provided in various states of completion, reflecting every stage of development, so that you can dig deep into the actual process of building software. But you'll also develop "softer" skills, in areas such as team management, open source collaboration, user and developer documentation, and intellectual property protection. If you want to become someone who can deliver not just good code but also a good product, this book is the place to start. If you must build successful software projects, it's essential reading.

Covers hardware, device drivers, operating systems, program development, and programming languages

A gold mine of insights, techniques and technical data, this guide includes information on the similarities and differences among IBM's five personal computers, plus tips for programming in assembly language, BASIC, C and Pascal. An Ingram computer book bestseller for over a year.

The advanced follow-up to Using Assembly Language covers advanced topics not found in other Assembly Language books. Includes a disk containing code examples and provides tables and charts to further explain the text.

This classic bestseller continues in the tradition of Peter Norton's other helpful guides. His clear, friendly style solves the mystery of DOS so you can get your work done quickly. For those new to DOS, his introductions to the DOS shell and DOS commands get you up and running with ease. And if you already know DOS, advanced tips will help you take DOS to a new level of expertise.

When programmers list their favorite books, Jon Bentley's collection of programming pearls is commonly included among the classics. Just as natural pearls grow from grains of sand that irritate oysters, programming pearls have grown from real problems that have irritated real programmers. With origins beyond solid engineering, in the realm of insight and creativity, Bentley's pearls offer unique and clever solutions to those nagging problems. Illustrated by programs designed as much for fun as for instruction, the book is filled with lucid and witty descriptions of practical programming techniques and fundamental design principles. It is not at all surprising that Programming Pearls has been so highly valued by programmers at every level of experience. In this revision, the first in 14 years, Bentley has substantially updated his essays to reflect current programming methods and environments. In addition, there are three new essays on testing, debugging, and timing set representations string problems All the original programs have been rewritten, and an equal amount of new code has been generated. Implementations of all the programs, in C or C++, are now available on the Web. What remains the same in this new edition is Bentley's focus on the hard core of programming problems and his delivery of workable solutions to those problems. Whether you are new to Bentley's classic or are revisiting his work for some fresh insight, the book is sure to make your own list of favorites.

A detailed look at programming techniques for Microsoft Windows 3.0 written for the intermediate to advanced C programmer.

Covers Windows system architecture, memory management, graphics display interface, DOS hooks and compatibility issues, Print Manager, and Windows programming tools.

Create professional software that stands out from the rest! Advanced BASIC presents the best secrets of BASIC--techniques and hints that will supercharge your applications and set new performance standards. Includes: over 100 ready-to-run programs; tips on professional graphics, using mixed languages, mouse programming, and more. Disk included.

Explains how to exploit the undocumented capabilities of the MS-DOS operating system when programming commercial software. Updated from the first edition to incorporate not only DOS 5.0 and 6.0, but also the forthcoming DOS 7 and Windows 4. Coverage is also expanded on Windows interfacing, DOS internals, and the role of undocumented interfaces in the software industry.

Includes a 3.5" disk; equivalent 5.25" disks are available for \$10 more. Annotation copyright by Book News, Inc., Portland, OR Tutorial and reference filled with an abundance of hints, tips, and ideas to insure professional programming efficiency.

Includes a utility disk containing all the programs in the book.

This tutorial offers readers a thorough introduction to programming in Python 2.4, the portable, interpreted, object-oriented programming language that combines power with clear syntax Beginning programmers will quickly learn to develop robust, reliable, and reusable Python applications for Web development, scientific applications, and system tasks for users or administrators Discusses the basics of installing Python as well as the new features of Python release 2.4, which make it easier for users to create scientific and Web applications Features examples of various operating systems

throughout the book, including Linux, Mac OS X/BSD, and Windows XP

Provides step-by-step instructions on using Visual Basic 6 for object-oriented programming, database programming, and Internet programming

Peter Norton's Guide To Access 2000 Programming Provides A Bridge Between Access 2000 As An Efficient Front-End Development Tool And The Intricate World Of Visual Basic Programming. It Is Intended To Offer The Necessary Tools For Managing Information In All Levels Of Business From Large Offices To Entrepreneurs And Consultants. Not Only Does This Book Address Access 2000 Programming In A Clear Style Full Of Illustrations And Examples, It Also Presents Four Case Studies Of Complete Database Applications Development. Each Case Relates To A Different Use For Databases Ranging From A Straightforward Data Storage And Retrieval System To A Complex Decision Support System With Dynamic Web Pages. Extensive Coverage Of Sharing Access Data With Other Office 2000 Applications, A Very Important Topic For Access Programmers Learn To Post Dynamic Access Data On The Web, Create Database Applications For Interactive Decision Making, And Add Security To A Multiple-User Database

Microsoft's official reference to its venerable and omnipresent operating system. The heart of the volume is a comprehensive 280-page reference to the MS-DOS system calls. The book also contains chapters on the file system, character I/O, program management, national language support, and device drivers.

This authoritative, critically acclaimed book--updated to include the new IBM PS/2 line--is a complete reference to the hardware, system software (including OS/2), the ROM BIOS services, and the differences among the IBM family of microcomputers. A must-have for programmers and power users.

Chronicles the history of skateboarding, from its creation in the 1960s to the popularization of freestyle skateboarding and its development as a professional sport.

Now updated to cover the latest assembler versions, with more code than ever, this bestselling classic is for every programmer who wants to build complete, full-scale assembly language programs. Includes disk containing complete chapter examples and full-fledged diskpatch program.

Peter Norton's Complete Guide to Microsoft Windows XP is a comprehensive, user-friendly guide written in the highly acclaimed Norton style. This unique approach teaches the features of Windows XP with clear explanations of the many new technologies designed to improve your system performance. The book demonstrates all of the newest features available for increasing your OS performance. You will find Peter's Principles, communications, networking, printing, performance, troubleshooting, and compatibility tips throughout the book. Whether you're just starting out or have years of experience, Peter Norton's Guide to Microsoft Windows XP has the answers, explanations, and examples you need.

Peter Norton makes complex technical material understandable to the lay person as he teaches the underlying principles of assembly language to beginning programmers.

There are few titles that cover Java as thoroughly as this one does. Peter Norton's name is internationally synonymous with PC expertise, and in this book he provides the intermediate to advanced user with a concise and valuable treatment of Java.

This straightforward approach to learning Windows 95 programming by using the Microsoft Foundation Class libraries (MFC) gives readers what they need to begin programming. Expert Peter Norton provides the most concise and valuable treatment available of Windows 95 programming with MFC Programming.

The Peter Norton Programmer's Guide to the IBM PC. Microsoft Press

Longlisted for the National Book Award New York Times Bestseller A former Wall Street quant sounds an alarm on the mathematical models that pervade modern life -- and threaten to rip apart our social fabric We live in the age of the algorithm. Increasingly, the decisions that affect our lives--where we go to school, whether we get a car loan, how much we pay for health insurance--are being made not by humans, but by mathematical models. In theory, this should lead to greater fairness: Everyone is judged according to the same rules, and bias is eliminated. But as Cathy O'Neil reveals in this urgent and necessary book, the opposite is true. The models being used today are opaque, unregulated, and uncontestable, even when they're wrong. Most troubling, they reinforce discrimination: If a poor student can't get a loan because a lending model deems him too risky (by virtue of his zip code), he's then cut off from the kind of education that could pull him out of poverty, and a vicious spiral ensues. Models are propping up the lucky and punishing the downtrodden, creating a "toxic cocktail for democracy."

Welcome to the dark side of Big Data. Tracing the arc of a person's life, O'Neil exposes the black box models that shape our future, both as individuals and as a society. These "weapons of math destruction" score teachers and students, sort resumes, grant (or deny) loans, evaluate workers, target voters, set parole, and monitor our health. O'Neil calls on modelers to take more responsibility for their algorithms and on policy makers to regulate their use. But in the end, it's up to us to become more savvy about the models that govern our lives. This important book empowers us to ask the tough questions, uncover the truth, and demand change. -- Longlist for National Book Award (Non-Fiction) -- Goodreads, semi-finalist for the 2016 Goodreads Choice Awards (Science and Technology) -- Kirkus, Best Books of 2016 -- New York Times, 100 Notable Books of 2016 (Non-Fiction) -- The Guardian, Best Books of 2016 -- WBUR's "On Point," Best Books of 2016: Staff Picks -- Boston Globe, Best Books of 2016, Non-Fiction

The purpose of this book is to provide a bridge between Access 2000 as an efficient front-end development tool and the intricate world of Visual Basic programming. It is intended to offer the necessary tools for managing information in all levels of business from large offices to entrepreneurs and consultants. Exercises throughout each chapter guide and encourage the reader in exploring the topics further, using the files found on the accompanying CD.

Peter Norton is a pioneering software developer and author. Norton's desktop for windows, utilities, backup, antivirus, and other utility programs are installed on millions of PCs worldwide. His inside the IBM PC and DOS guide have helped millions of people understand computers from the inside out. Peter Norton's introduction to computers incorporates features not found in other introductory programs. Among these are the following: Focus on the business-computing environment for the 1990s and beyond, avoiding the standard 'MIS approach.': A 'glass-box' rather than the typical 'black-box' view of computers-encouraging students to explore the computer from the inside out.

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