

The Written Graphic Novel Emaneska By Ben Galley

"The sky is falling. The world trembles beneath it. Emaneska is crying out for a saviour..." - DEAD STARS PART ONE is the beginning of the end, the first in a two-part epic finale to Ben Galley's debut fantasy series - THE EMANESKA SERIES. Join Farden the mage for one last incredible fight. Emaneska needs him now more than ever.

It is said that in times of war, the world chooses its own champions. These are the Landkist. Elemental warriors blessed by sky, river, stone and, in the case of a select few, fire itself. For generations, the flame-wielding Embers have been the last line of defense against the nightmare creatures of the World Apart. Now, their light is fading. When Kole, Ember of Last Lake is wounded by a demon unlike any they have seen before, the wise believe it is a sign of an ancient enemy returned - a powerful Sage known as the Eastern Dark. While the Valley is plunged into a war beyond reckoning, the land's greatest champions rise up to meet the coming threat. But even the combined might of the last Embers and their elemental kin may not be enough to stem the tide of darkness. Kole has never believed in destiny, but with his people hanging on the precipice and his home on the brink of ruin, he must discover the limits of the one power he fears above all else. His own. Tolkien meets Miyazaki in a new breed of epic fantasy, where elemental warriors clash with immortal wizards and ancient gods. Start reading the 3,000-page epic today!

In the magical and richly diverse world of Daedalus, there is a dark and immutable cycle fueled by the everyday evils practiced by the Humans, Elves, Beastfolk, and all other diverse people who inhabit the continents of the mortal world, due to an irreversible curse that will unknowingly and forever be passed on to their descendants, just as they had inherited it from their ancestors. Eventually, when the cycle comes full circle once more, the world will be reminded of the necessary punishment it shall suffer once again, bringing fire, decay, and death across the globe. Only Aurum Rainheart, chosen by the Heavens to journey across the vast regions of the continent to uncover the forgotten secrets and revelations of the world, can pull the people through the darkest period, or at least as much of them as possible. Many heroes join alongside the half-breed nobleman warrior, including his loyal spell-casting step-sister, their jolly, overweight, but strong cousin, two mercenaries of different races who share a deep intimate bond, and a beautiful, ambitious sorceress with dark powers, whom Aurum would marry one day. Inspired by the love of Fantasy & Science Fiction across the decades, both old and new, whether comic books, Japanese anime/manga, or books like Lord of the Rings and Conan the Barbarian, or games like Dungeons & Dragons, Elder Scrolls, Warcraft, Dark Souls, or Final Fantasy, comes the first High Fantasy novel ever to be written by a Bahraini, set in a brand new magical and fantastic world to explore, filled with shining kingdoms, rich in lore, and home to many diverse races, including Humans, Elves, Beastfolk, as well as various creatures, including dragons, demons, and more. This is a story that is filled with magic and explores vast regions, with a series of fantastic battles and detailed choreographic action, as well as a unique ending that tries to make sense of good and evil. fantasy, epic fantasy, high fantasy, action, adventure, sword and sorcery, fantasy romance

Hidden pasts. Secrets untold. Legends half-remembered. Fifteen fantasy writers gather to bring fifteen tales to life, each one a unique glimpse into a wholly original world. On the Emerald Road, a dead Sage triggers a brutal trial beneath the forest floor. There, a young man must fight—and kill—both friends and enemies to become the next wielder of the fabled Emerald Blade. In Midgard, a priestess of humble birth forges a strange bond with an ancient being as she searches for justice in a land that often rewards cruelty, betrayal, and bloodshed. And in the Yarnsworld, the Magpie King teaches two brothers a dangerous lesson about the power of stories. Sticks and stones may indeed break bones . . . but they cannot hurt the Bramble Man. In worlds ravaged by flood, fire, and frost, mere mortals strive to make their own legends amidst demons and deities alike. And in lands racked with human strife—where evil endures and no one is ever safe—scarred heroes fight forces even darker than their own personal demons. Why do they fight? Some seek to better the world, or themselves. Others are out to right old wrongs. But whatever their goal - reward, redemption, or just respite - the truth will out eventually. For no story is ever truly lost so long as there exists one to tell it. Chasing Graves is the first in a brand new trilogy from award-winning author Ben Galley. Welcome to Araxes, where ghosts are bound as slaves for the rich and society is cutthroat. Only one thing is for certain in this city: death is just the beginning.

"In a world devastated by a series of cataclysms, where the followers of different gods vie for ascendancy, mankind carves out a precarious existence among the remnants of a desolated past. Cities and civilizations are built atop mysterious and oftentimes menacing ruins, and the unforgiving wilderness outside is filled with inhuman creatures and races from before the dawn of history. Sorcery is seen by some as a gift of the gods, and by others as their curse. And the demon-ravaged past has all but been forgotten"--Cover, page 4.

The Witcher meets D&D in the first book of this epic fantasy adventure where a warrior priest must suddenly protect his world from monsters that were once only legend from USA Today bestselling author David Dalglisch. Devin Eveson is a Soulkeeper, traveling through remote villages as a preacher and healer. But when a mysterious black water washes over the world, the veil is torn, flooding the land with ancient magic and forgotten races: fire that dances as if alive, corpses that walk, and creatures that can manipulate time itself. And not all the creatures that have re-awakened remember humanity fondly. As the land grows more dangerous and more chaotic, Soulkeepers are turning up dead, their bodies transformed into macabre works of art. Devin must set aside his words of peace and accept his new role: slayer of monsters and protector of the human race.

Two decades have passed since the Last War, since the sky was filled with fire and magic. The world has all too easily forgotten the time of the Written and the Arkmages. In their place, a new empire has arisen, one that has finally brought order to the war-torn lands. An empire that has dawned the Age of Magick. At last, it seems that peace has come to Emaneska. Or, at least that is what the emperor would have Emaneska believe. On the fringes of the Arkan Empire, a different story is being written. Those who show magick talent must join the empire or live as an outlaw. It appears the war is still being fought, homestead by homestead, and a young peasant girl is about to be thrust into the violent world that exists beneath the lies of empire. Welcome back to Emaneska. ——— This new short story from author Ben Galley tells the tale of the aftermath of the Emaneska Series, and sets the scene for the next chapter of this epic saga: The Scalussen Chronicles, coming 2020. ——— MORE BOOKS BY BEN GALLEY (Available in ebook, paperback and audio) Emaneska Series – The Written – Pale Kings – Dead Stars - Part One – Dead Stars - Part Two Scarlet Star Trilogy – Bloodrush – Bloodmoon – Bloodfeud Chasing Graves Trilogy – Chasing Graves – Grim Solace – Breaking Chaos Standalones – The Heart of Stone – Shards

The final book in the Chasing Graves Trilogy sees the stories of Caltro and Nilith come to a climactic conclusion. Although Caltro's freedom almost within grasp, and Nilith has reached Araxes, the whims of the dead gods, the Cult and vengeful royals hold sway over their fates. And all the while, the River Nyx beneath their feet is drying up.

A Bloodmoon is rising... With Fell Falls firmly behind him, Tonmerion Hark has only one desire: to make his way east and once again feel the soil of his Empire under his heels. But blood has been spilt. Machinations of the powerful foiled. Scores have been scraped in the desert sand and now they must be settled. A new power is growing in London, and it pines for revenge. Now that Tonmerion and Rhin find themselves being hunted over scorched prairie and endless wasteland, he and his strange new family put their fate in the hands of a travelling circus, headed straight for the shores of the Iron Ocean, and a ship home. There is only one certainty: The Bloodmoon will change all. -----

Bloodmoon is the second instalment of the Scarlet Star Trilogy. With the release of the final book - Bloodfeud - in February 2016, you can now enjoy the whole series. Find out more at: www.bengalley.com. Praise for the Scarlet Star Trilogy: 'Good, strong writing. A solid read.' – Mark Lawrence, author of the Broken Empire Trilogy (Bloodrush) 'An accomplished coming-of-age story... it deserves to stand shoulder to shoulder with all the professionally edited fantasy books released by the major publishers.' – Fantasy Book Review (Bloodrush) 'An incredibly strong read that fans of fantasy and or westerns should check out. Will appeal a lot to fans of the likes of Neil Gaiman and Jim Butcher.' – Fictional Hangout (Bloodrush)

Adapted from the best-selling novel The Written by Ben Galley and crowdfunded by the great folks on Kickstarter, The Written Graphic Novel is finally here. Epic, dark, and brutal right down to the very last pixel, this graphic novel tells the tale of Farden - Emaneska's favourite mage - as he unravels a plot to bring the world to its knees. Just think Lord of The Rings meets Sin City, and you'll be on the right track. With words by Ben Galley and art from Mike Shipley, it's a roller-coaster of a graphic novel. ABOUT THE WRITTEN: The Written is the first volume in The Emaneska Series and the debut book of young UK author Ben Galley: His name is Farden. They whisper that he's dangerous. Dangerous is only the half of it. Something has gone missing from the libraries of Arfell. Something very old, and something very powerful. Five scholars are now dead, a country is once again on the brink of war, and the magick council is running out of time and options. Entangled in a web of lies and politics and dragged halfway across icy Emaneska and back, Farden must unearth a secret even he doesn't want to know, a secret that will shake the foundations of his world. Dragons, drugs, magick, death, and the deepest of betrayals await. Welcome to Emaneska.

"Russell's new high fantasy series launch is well written with a definite steampunk vibe and sword-and-sorcery appeal." —Library Journal A world consumed by war. An ancient evil resurrected. A millennia-old bargain comes due . . . When two blades clash, the third will fall, and the fate of all will be jeopardized. To save Lozaria, the failures of the past must be atoned for by a new generation of heroes. The time has come for mortals to cast off sight and, in doing so, truly come to see . . . Victory is never absolute. Seven centuries ago, the forces of order won the Illyriite War on the plains of Har'muth. Darmatus and Rabban Aurelian slew their elder brother, Sarcon, the despotic architect of the conflict, then sacrificed themselves to banish the cataclysmic vortex opened with his dying breath. The first advent of the Oblivion Well was thwarted. Even without their vanished gods, the seven races of Lozaria proved themselves capable of safeguarding their world. Or so the story goes. The year is now 697 A.B.H. (After the Battle of Har'muth). Though war itself remains much the same, the weapons with which it is waged have evolved. Airships bearing powerful cannons ply the skies, reducing the influence of mages and their spells. Long-range communication has brought far-flung regions of Lozaria closer than ever before. At the center of this technological revolution are the three Terran states of Darmatia, Rabban, and Sarconia, who have fought a near ceaseless campaign of seven hundred years in an attempt to best each other. The roots of their enmity lie buried beneath the wasteland of Har'muth, a place all three nations consider best forgotten. However, an ancient power sealed within Har'muth has not forgotten them, and the descendants of those who fought on that field must now take a stand to rectify the mistakes of the past . . .

Revenge loves company. Mithrid Fenn wants nothing to do with magick. Magick is a curse word, banned by the vast Arka Empire and punishable by death. Its purging has finally brought peace to war-torn Emaneska. Only a stubborn rebellion, led by the warlord Outlaw King, raids and pillages the empire's northern fringes. To cliff-brat Mithrid, this is an age of tranquility and childhood games. That is until an illegal spellbook washes up on her shores, and she finds herself thrust into a war she never knew existed. Now hunted by daemons and mages, she is dragged inexorably north to Scalussen and its rebels fighting doggedly to preserve a memory of freedom. Mithrid holds no such ideals. She fights for revenge and nothing nobler. If spilling blood means helping the Outlaw King, then so be it. Even if it means all-out war. --- The Forever King is the first book in a new trilogy - The Scalussen Chronicles - set in the dark and nordic world of The Emaneska Series. A breathless and emotional tale of revenge that crisscrosses a vast world, The Forever King is an epic fantasy ideal for fans of Joe Abercrombie, Steven Erikson and Mark Lawrence.

Beware the dawning of a new mage... Wydrin of Crosshaven, Sir Sebastian and Lord Aaron Frith are experienced in the perils of stirring up the old gods. They are also familiar with defeating them, and the heroes of Baneswatch are now enjoying the perks of suddenly being very much in demand for their services. When a job comes up in the distant city of Skaldshollow, it looks like easy coin – retrieve a stolen item, admire the views, get paid. But in a place twisted and haunted by ancient magic, with the most infamous mage of them all, Joah Demonsworn, making a reappearance, our heroes soon find themselves threatened by enemies on all sides, old and new. And in the frozen mountains, the stones are walking... File Under: Fantasy

How do you kill a shadow? As a raging storm descends on the Blasted Coast, the crippled young rigger, Caleb Rusk, meets a wounded stranger on the open road. Little does he know that the encounter will pull him into a conflict that threatens everything he holds dear--and change the course of his life forever. With help from a hammer-wielding mercenary, a drifter girl with a heritage of magic, and an eccentric sky pirate, Caleb must find a way to escape the clutches of a shape-stealing demon that refuses to die. Meanwhile, in the capital of Taralius, a string of inexplicable deaths have captured the attention of the Ember Throne. Second Corporal Avendor Tarcloth is tasked with uncovering the truth behind a danger that could threaten the very fabric of the Realm. To assist him, the Queen enlists the aid of the sage, Tiberius Alaran. But the blind old man has secrets of his own--and allegiances that extend beyond the Ember Throne.

Merciless. Murderer. Monster. He has been called many names in his time. Built for war and nothing else, he has witnessed every shade of violence humans know, and he has wrought his own masterpieces with their colours. He cared once, perhaps, but far too long ago. He is bound to his task, dead to the chaos he wreaks for his masters. Now, he has a new master to serve and a new war to endure. In the far reaches of the Realm, Hartlund tears itself in two over coin and crown. This time he will fight for a boy king and a general bent on victory. Beneath it all he longs for change. For something to surprise him. For an end to this cycle of warfare. Every fighter has a last fight. Even one made of stone.

On a planet far from Earth, descendants of marooned space travelers fight a decades-long war. Shy scholar Victoria knows nothing of this conflict until pirates kidnap and sell her to the sadistic tyrant behind it. He keeps her naked and locked in a tower, subjecting her to months of psychological torture. After seizing an opportunity to escape, Vic joins the fight against her former captor and begins walking a bloody path toward revenge. As the Blade, Vic gains glory raiding her enemy's forces, but the ordeal in his tower haunts her. Bitter memories keep her from returning the love of the kindhearted Prince Ashel, whose family has fended off the tyrant's invading army for a generation. When enemy soldiers capture Ashel, Vic embarks on a quest to rescue him and, on the journey, discovers a source of spectacular power. With wizardry, Vic can rescue the prince, end the war, and wreak the vengeance she craves, but she might also destroy her only chance for peace.

I was six cycles old when I was taken. The soldiers came with ugly gaping mouths that screamed and yelled and drooled. They raped and murdered my father, my mother, my older brother and my sister. I was taken and given as a gift to the Crown Prince of Zetaria a monstrous, twisted man of strange tastes and some persuasions. But for the King's Vizier, Anubis I would have been destined for a life of misery and depravity until the Prince tired of me. Anubis seized me from the Crown Prince's clutches before the man could so much as breathe on me, claiming me as tribute for an enchantment worked in battle. The old mage raised me as the son he would never have. On that day my life changed forever.

The Emaneska Series is now available as one complete ebook box set. Read all 4 books of this Norse-inspired epic fantasy series back to back, and follow the saga of the powerful yet troubled battle-mage, Farden, as he embarks on a brutal journey to protect his wild and frozen world. Welcome to Emaneska. ——— PRAISE FOR THE EMANESKA SERIES "?????. Galley's imagination is a truly beautiful thing. The plot here is rich and intricate, and the characters are a delight... I believe Mr Galley may well be one to watch." – Fantasy Bytes "If you love fantasy, action, intrigue, magic and all that goes with it then you need to read these books." – The Book Geek "?????. Galley is not yet as good an author as Gemmell but the thing that I find exciting is that I honestly think that he could be." – Fantasy Book Review "There are certain twists that will surprise the reader by genuinely coming out of the left field." – Fantasy Book Critic ——— ABOUT THE SERIES The Emaneska Series follows the Written Mage Farden as he battles to save war-torn Emaneska from ancient demons set on vengeance. Unimaginable monsters, betrayal, and his own deep flaws stand in Farden's way, but with the help of the lost gods and a stubborn fire that refuses to die, Farden will fight save Emaneska from its dark fate. The question is: will he succeed? The Emaneska Series Box Set contains: - The Written - Pale Kings - Dead Stars - Part One - Dead Stars - Part Two Packed with magic, dragons, mystery and brutal battles across a vast world, The Emaneska Series is an epic fantasy saga not to be missed. With almost 1000 ????? reviews across stores, The Emaneska Series box set is a hard-hitting dose of heroic fantasy and sword and sorcery that is perfect for fans of George R. R. Martin, Joe Abercrombie, David Gemmell, or Robin Hobb. ——— ABOUT THE STORY A spellbook has gone missing from the libraries of Arfell – an extremely powerful summoning manual from the time of dark elves and demons. Five scholars are dead, the magick council is running out of time and options, and the Arka is once again on the brink of war with the Siren dragon-riders. It falls to Farden the Written Mage to keep the world from falling into abject chaos. Entangled in a web of lies and politics, Farden must recover the spellbook before an ancient enemy rises, even if it means fighting his way across frozen Emaneska and back. In his quest for answers, Farden will unearth a secret that not only threatens the foundations of his being, but endangers the survival of all Emaneska. Magic, death, and the deepest of betrayals await. Welcome to Emaneska. ——— MORE BOOKS BY BEN GALLEY (Available in ebook, paperback and audio) Emaneska Series – The Written – Pale Kings – Dead Stars - Part One – Dead Stars - Part Two – No Fairytale Scarlet Star Trilogy – Bloodrush – Bloodmoon – Bloodfeud Chasing Graves Trilogy – Chasing Graves – Grim Solace – Breaking Chaos Standalones – The Heart of Stone – Shards Keywords: fantasy, epic fantasy, epic, dark fantasy, dark, nordic, norse, viking, mythology, myth, mythological creatures, dragons, magic, mages, wizards, witches, fantasy box set, fantasy bundle, box set, bundle, ben galley, fantasy author, emaneska series

"Magick ain't pretty, it ain't stars and sparkles. Magick is dirty. It's rough. Raw. It's blood and guts and vomit. You hear me?" When Prime Lord Hark is found in a pool of his own blood on the steps of his halls, Tonmerion Hark finds his world not only turned upside down, but inside out. His father's last will and testament forces him west across the Iron Ocean, to the very brink of the Endless Land and all civilisation. They call it Wyoming. This is a story of murder and family. In the dusty frontier town of Fell Falls, there is no silverware, no servants, no plush velvet nor towering spires. Only dust, danger, and the railway. Tonmerion has only one friend to help him escape the torturous heat and unravel his father's murder. A faerie named Rhin. A twelve-inch tall outcast of his own kind. This is a story of blood and magick. But there are darker things at work in Fell Falls, and not just the railwraiths or the savages. Secrets lurk in Tonmerion's bloodline. Secrets that will redefine this young Hark. This is a story of the edge of the world. ----- WINNER OF THE LIBRARY JOURNAL'S INDIE EBOOK AWARDS 2016 BLOGGERS' FAVOURITE OF #SPFBO 2016 "Good, strong writing. A solid read." – Mark Lawrence, author of the Broken Empire Trilogy "Galley has this fantastic ability to bring you into it all so slowly, so carefully, that you don't quite realize your view of the world is shifting until it's shifted. [Bloodrush] is unique, it's highly entertaining, the pacing is superb, and the characters varied and a lot of fun to read about... definitely worth paying attention to." – Bibliotropic 'Hit all the right notes, with fantastic world building, a captivating story, unforgettable characters, and a plot that refused to fit in any molds. The cover art was amazing, the editing was obviously professionally done and the author has very evident talent' – Bookworm Blues 'An incredibly strong read that fans of fantasy and or westerns should check out. Will appeal a lot to fans of the likes of Neil Gaiman and Jim Butcher.' – Fictional Hangout ----- Find out more at and choose your shade at: www.bengalley.com.

An international bestseller and beloved cultural touchstone, Anne Rice's classic novel Interview with the Vampire starts "where Bram Stoker and the Hollywood versions leave off and penetrates directly to the true fascination of the myth" (Chicago Tribune). But that's only the beginning. Over the course of twelve interwoven novels, Rice crafts a richly imagined, magnificently transporting epic around her chilling, charismatic antihero, Lestat. An aristocrat in the heady days of pre-revolutionary France who lives to become a rock star in the demonic, shimmering 1980s, Lestat rushes through the centuries in search of others like him, seeking answers to the mystery of his eternal, terrifying existence. Now, with the publication of the complete series in one convenient eBook bundle, there has never been a better time to devour the entirety of The Vampire Chronicles. Gathered here are the ten books that comprise the original saga: INTERVIEW WITH THE VAMPIRE THE VAMPIRE LESTAT QUEEN OF THE DAMNED THE TALE OF THE BODY THIEF MEMNOCH THE DEVIL THE VAMPIRE ARMAND MERRICK BLOOD AND GOLD BLACKWOOD FARM BLOOD CANTICLE . . . as well as the two books of the New Tales of the Vampires: PANDORA VITTORIO, THE VAMPIRE Praise for the novels of Anne

Rice "Brilliant . . . [Rice's] undead characters are utterly alive."—The New York Times Book Review "If you surrender and go with her . . . you have surrendered to enchantment, as in a voluptuous dream."—The Boston Globe "Frightening, sensual . . . Anne Rice will live on through the ages of literature. . . . To read her is to become giddy as if spinning through the mind of time, to become lightheaded as if our blood is slowly being drained away."—San Francisco Chronicle "Unrelentingly erotic . . . sometimes beautiful, and always unforgettable."—The Washington Post "Rice has created universes within universes, traveling back in time as far as ancient, pre-pyramidal Egypt and journeying from the frozen mountain peaks of Nepal to the crowded, sweating streets of southern Florida."—Los Angeles Times "Fiercely ambitious, nothing less than a complete unnatural history of vampires."—The Village Voice

Author of The Chronicles Of Thomas Covenant, one of the most acclaimed fantasy series of all time, master storyteller Stephen R. Donaldson returns with this exciting and long-awaited new series that takes us into a stunningly imagined future to tell a timeless story of adventure and the implacable conflict of good and evil within each of us. Angus Thermopyle was an ore pirate and a murderer; even the most disreputable asteroid pilots of Delta Sector stayed locked out of his way. Those who didn't ended up in the lockup--or dead. But when Thermopyle arrived at Mallory's Bar & Sleep with a gorgeous woman by his side the regulars had to take notice. Her name was Morn Hyland, and she had been a police officer--until she met up with Thermopyle. But one person in Mallory's Bar wasn't intimidated. Nick Succorso had his own reputation as a bold pirate and he had a sleek frigate fitted for deep space. Everyone knew that Thermopyle and Succorso were on a collision course. What nobody expected was how quickly it would be over--or how devastating victory would be. It was common enough example of rivalry and revenge--or so everyone thought. The REAL story was something entirely different. In The Real Story, Stephen R. Donaldson takes us to a remarkably detailed world of faster-than-light travel, politics, betrayal, and a shadowy presence just outside our view to tell the fiercest, most profound story he has ever written.

Can Jonathan and Crow infiltrate the slave ring disguised as master and pet and rescue Regis, the man they both love? "What do you think a hero is? It's just the right person in the right place making the right choice at the right time. Heroes aren't born. They're made." A demonic assassin. A half-orc boxer. A ratman necromancer. Though they take many different shapes and forms, there are heroes all around us. Bravery can be found in the most unexpected places: a subterranean dwarven city; the sands of a temple courtyard in Ancient Egypt; a besieged castle, a Victorian brothel, a goblin warren, the post-apocalyptic ruins of a demon-infested village. Heroes dwell in the shadows as well as the light; you just have to look a little harder to find them. Who do they fight? Some heroes challenge injustice in all its numerous guises, while others hunt monsters both human and bestial. Others battle inner demons, the ghosts of their past, their deepest nightmares – or even the gods themselves. Why do they fight? For glory? Sometimes. For honor? Perhaps. There are those who instinctively strive to protect those weaker than themselves, and there are others emboldened only by a sense of obligation, or the promise of wealth. Whether by the blade or other means, they endeavor to take down all who threaten what is good and right in their world. By hook or by crook, through cunning or combat, with tooth and claw or iron and steel, they are all united in one goal, willingly or not: to live – and die, if necessary – a hero. Choose your weapon. Fight for what you believe in. Never give up. Nineteen fantasy writers gather to bring nineteen tales to life, each one a unique glimpse into a wholly original world.

Faeries...The Fae...The Stuff of Bedtime Stories and Fables Sometimes the faerie tales are true. Sometimes, they are a warning. For a hundred generations the fae have been locked away from the world. In the cold. The Outside. They have faded out of sight and mind, into myth and folklore. But now the barriers are weakening, and the fae push against the tattered remnants of the Wyrde as they seek a way to return. As a new religion spreads across the world, sweeping the old ways and beliefs away before it, a war-like people look across the frozen ocean towards the shores of Anlan, hungry for new lands. War is coming, even as the Wyrde of the Droos is fading. Only by realizing the truth lost in a child's tale will the world hope to withstand the wild hunt.

Author of The Chronicles Of Thomas Covenant, one of the most acclaimed fantasy series of all time, master storyteller Stephen R. Donaldson returns with the second book in his long-awaited new science fiction series--a story about dark passions, perilous alliances, and dubious heroism set in a stunningly imagined future. Beautiful, brilliant, and dangerous, Morn Hyland is an ex-police officer for the United Mining Companies--and the target of two ruthless, powerful men. One is the charismatic ore-pirate Nick Succorso, who sees Morn as booty wrested from his vicious rival, Angus Thermopyle. thermopyle once made the mistake of underestimating Morn and now he's about to pay the ultimate price. Both men think they can possess her, but Morn is no one's trophy--and no one's pawn. Meanwhile, within the borders of Forbidden Space, wait the Amniin, an alien race capable of horrific atrocities. The Amniin want something unspeakable from humanity--and they will go to unthinkable lengths to get it. In Forbidden Knowledge, Stephen R. Donaldson spins a galaxy-wide web of intrigue, deception, and betrayal that tightens with inexorable strength around characters and readers alike.

"North, is where the battle will take place. North, is where Farden must go. But to death, to glory, or to both?..." - DEAD STARS PART TWO is the second in the two-part finale to Ben Galley's debut fantasy series - THE EMANESKA SERIES. Blisteringly action-packed, stunningly epic, it pushes every boundary of the Series so far.

2364. A terrified girl flees a brutal slumlord... It's been a long time since Ritry risked his sanity on a deep-brain Soul-jack. Once renowned for hacking the most lethal minds, now he peddles cheap memory implants on the neon-lit slums of the Arctic Circle - staying out of trouble, mostly. Then a terrified girl bolts into his jack-site, seeking a unique brain-hack to escape Don Zachary, the vicious slumlord. Ritry's no hero, but he won't stand by and watch while another innocent dies. Yet the Don does not forgive. Hounded from the slums, Ritry flees into the forgotten ruins of the old world, only to find a far crueler predator lying in wait, one with a dark taste for living Souls - plunging Ritry into one last desperate jack with

the Souls of all humanity on the line... If you love Neuromancer, Altered Carbon or Ghost in the Shell you'll love the cyberpunk thriller Soul Jacker. Pre-order the trilogy today to plunge into Ritry's battle for his Soul. Available as ebook and paperback. Series order: 1. Soul Jacker 2. Soul Breaker 3. Soul Killer

After Breed, a thief assassin of small renown is chased by a dragon.

A failed mage learns that just because he's not the chosen one it doesn't mean he can't be a hero in final book of the Spellslinger series. Once an outlaw spellslinger, Kellen Argos has made a life for himself as the Daroman Queen's protector. A little magic and a handful of tricks are all it takes to deal with the constant threats to her reign. But when rumors of an empire-shattering war begin to stir, Kellen is asked to commit an unimaginable act to protect his queen. Inside enemy territory, he quickly realizes something is amiss. Someone is playing a dangerous game. And to discover their secrets, Kellen will have to challenge the greatest spellcaster who's ever lived. Kellen's misadventures concludes in Crownbreaker, the riveting finale to the adventure fantasy series that began with Spellslinger. Spellslinger

Series Spellslinger Shadowblack Charmcaster Soulbinder Queenslayer Crownbreaker For more from Sebastien de Castell, check out: The Greatcoats Quartet Traitor's Blade Saint's Blood Knight's Shadow Tyrant's Throne

His name is Farden. They whisper that he's dangerous. Dangerous is only the half of it. Something has gone missing from the libraries of Arfell. Something very old, and something very powerful. Five scholars are now dead, a country is once again on the brink of war, and the magick council is running out of time and options. Entangled in a web of lies and politics and dragged halfway across icy Emaneska and back, Farden must unearth a secret even he doesn't want to know, a secret that will shake the foundations of his world. Dragons, drugs, magick, death, and the deepest of betrayals await. Welcome to Emaneska. ----- Want to know what The Written is? Just think "Lord of The Rings" meets "Sin City," and you'll be on the right track. The Written is the first volume in The Emaneska Series and the debut book of young UK author Ben Galley. The Written is also available in paperback and special edition hardback. The epic sequels Pale Kings, Dead Stars - Part One, and Dead Stars - Part Two are also now available. You can follow Ben on Twitter @BenGalley, on Facebook at /BenGalleyAuthor, or at www.bengalley.com

'A highly original modern fantasy from one of the rising stars of British SFF. Real, archetypal, heartfelt and playful' - Paul Cornell 'Excellent! Dark and light and brilliant' - Miles Cameron Somewhere in England, in a small town called Strange Ground by the Skea, Ebbie Wren is the last librarian and he's about to lose his job. Estranged from his parents, unable to make connections with anyone except the old homeless lady who lives near the library, Ebbie isn't quite sure what he's supposed to do next. His only escape from reality is his deep interest in local folklore, but reality is far stranger than Ebbie can dream. On the other side of the sky and the sea, the Queen of House Wood Bee has been murdered. Her sister has made the first move in a long game, one which will lead her to greatness, yet risk destruction for the entire Realm. She needs the two magical stones Foresight and Hindsight for her power to be complete, but no one knows where they are. Although the sword recently stolen by Bek Rana, small time thief and not very good at it, might hold a clue to their location . . . and to stopping the chaos. But all Bek wants is to sell the sword and buy herself a better life. She's not interested in being a hero, and neither is Ebbie. But someone is forcing their hand and playing for the heart of the Realm. Ebbie and Bek are destined to unite. They must find a way to stop the destruction of House Wood Bee, save the Realm, and just maybe save themselves in the process. All victories come at a price. The Oldungods are rising. And they are watching...

Grim Solace is the second in a brand new trilogy from award-winning author Ben Galley. The trials and tribulations of Caltro Basalt continue in Grim Solace, where the stakes in Araxes are raised to chaotic heights. Caltro must learn new ways to survive the cutthroat society of the Arctian Empire.

"The first truly comprehensive, honest, objective guide to publishing I've seen" - Polly Courtney Confused and bamboozled by the wide world of self-publishing? Written a book but have no idea how to get it onto shelves?

Disillusioned by traditional publishing and want something better? Well, you're in the right place. Shelf Help is the brand new and comprehensive guide to becoming a professional indie author. This handy little pocket guide will tell you in great detail exactly how to go from manuscript to royalty cheque. With Shelf Help, you'll learn how to self-publish the DIY way - retaining all your rights, royalties, and utter creative control whilst keeping it cheap, quick, and above all, professional. So whether it's cover design that's foxed you, or eBooks that give you a headache, self-publishing consultant Ben Galley has the answers. Also featuring interviews with best-selling authors and self-publishing gurus: Hugh Howey, Joanna Penn, and Polly Courtney.

Many generations ago was destroyed the arctic stronghold of Drauglir. Five hundred years later, rumours spread of the evil demigod's second coming, with terrible consequences for the world of Lindormyn. In the remote northern town of Nordwas a ramshackle group is assembled by the ambitious warrior Nibulus, under the guidance of a mage-priest, to set off on the long and perilous journey back to Melhus to ensure that Drauglir is properly despatched this time round. This quest includes two foreign mercenaries, three bickering priests, a young esquire . . . and, last but not least, Bolldhe the unsociable 'wanderer'. Their eventful progress through a desolate terrain embroils them regularly with a wide array of races, creatures, giants and sorcerers – and with terrifying adventures which will affect each of them differently.

An unparalleled author trio shares valuable advice for using Google Analytics to achieve your business goals Google Analytics is a free tool used by millions of Web site owners across the globe to track how visitors interact with their Web sites, where they arrive from, and which visitors drive the most revenue and sales leads. This book offers clear explanations of practical applications drawn from the real world. The author trio of Google Analytics veterans starts with a broad explanation of performance marketing and gets progressively more specific, closing with step-by-step analysis and applications. Features in-depth examples and case studies on how to increase revenue from search advertising, optimize an existing website, prioritize channels and campaigns, access brand health and more Discusses how to communicate

with a webmaster or developer to assist with installation Addresses Google's conversion-oriented tools, including AdWords and AdSense, Google trends, Webmaster tools, search-based keyword tools, and more Touches on brand tracking studies, usability research, competitive analysis, and statistical tools Throughout the book, the main emphasis is demonstrating how you can best use Google Analytics to achieve your business objectives. Foreword by Avinash Kaushik Note: CD-ROM/DVD and other supplementary materials are not included as part of eBook file.

Emaneska is crying out for a saviour. The only question is: Can they kill a child to save a world? Emaneska's Long Winter remains as bitter as a blade between the ribs. War is fast approaching. Gods and daemons are hovering on the horizon. Long-lost revelations arrive to haunt the lives of three men. The Pale Kings are rising. While Farden busies himself digging up his past in the strange deserts of Paraia, the storm-clouds begin to gather for Durnus, Elessi, Cheska, and Modren. Together with Farfallen and his Sirens, they must fight to survive against the Long Winter, the vicious machinations of the new Arkmage, and the arrival of something much deadlier than both combined. War, deception, and murder are quickly becoming the only paths to salvation... PALE KINGS, the explosive and long-awaited sequel to the critically-acclaimed debut THE WRITTEN, has finally arrived. Harder, darker, and faster, PALE KINGS aims to leave THE WRITTEN quivering and whimpering in the shadows. For more about Ben and exclusive Emaneska Series material, head to [Bengalley \(dot\) com](http://Bengalley.com).

Adapted from the best-selling novel The Written by Ben Galley and crowdfunded by the great folks on Kickstarter, The Written Graphic Novel is finally here. Epic, dark, and brutal right down to the very last pixel, this graphic novel tells the tale of Farden - Emaneska's favourite mage - as he unravels a plot to bring the world to its knees. Just think Lord of The Rings meets Sin City, and you'll be on the right track. With words by Ben Galley and art from Mike Shipley, it's a roller-coaster of a graphic novel. ABOUT THE WRITTEN: The Written is the first volume in The Emaneska Series and the debut book of young UK author Ben Galley: His name is Farden. They whisper that he s dangerous. Dangerous is only the half of it. Something has gone missing from the libraries of Arfell. Something very old, and something very powerful. Five scholars are now dead, a country is once again on the brink of war, and the magick council is running out of time and options. Entangled in a web of lies and politics and dragged halfway across icy Emaneska and back, Farden must unearth a secret even he doesn t want to know, a secret that will shake the foundations of his world. Dragons, drugs, magick, death, and the deepest of betrayals await. Welcome to Emaneska.

To save the world, first you have to survive it. The second book in the epic and critically-acclaimed Scalussen Chronicles is a blistering story of survival and the highest stakes yet for Farden, Mithrid, and Scalussen.

"One final task before the fall..." The Bloodmoon has cut its crimson path across the sky, leaving both leech and lamprey reeling in its wake. With Rhin captured by Sift, and Lilain and Lurker left behind in Washington, Tonmerion Hark returns to London, where the fate of the Empire lies with the devilish Lord Dizali. In his quest for revenge, the young Hark recruits an unlikely and dangerous ally. Together, they must outwit the barbarous Order and bring their greatest enemy to his knees. "...One last move before we end this game." ----- Bloodfeud marks the third and final instalment of the Scarlet Star Trilogy. If you haven't read Bloodrush or Bloodmoon, you can find out more about the series and the author at: www.bengalley.com. Praise for the Scarlet Star Trilogy: 'Good, strong writing. A solid read.' – Mark Lawrence, author of the Broken Empire Trilogy (Bloodrush) 'An accomplished coming-of-age story... it deserves to stand shoulder to shoulder with all the professionally edited fantasy books released by the major publishers.' – Fantasy Book Review (Bloodrush) 'An incredibly strong read that fans of fantasy and or westerns should check out. Will appeal a lot to fans of the likes of Neil Gaiman and Jim Butcher.' – Fictional Hangout (Bloodrush)

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